GATE 1

SUBMISSIONS

WORKING TITLES	WORLD WIDE WONDERS
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REFERENCE #	LNG007PC01
PROJECT TYPE	INTERNAL and EXTERNAL (Wes and Dr. Paul Melmed)
DESCRIPTION learning:	The world is your neighborhood in this global learning experience in language, culture and the environmental sciences. There are three levels of LEGO Learning Play to Learn to Teach Activities: 1) Explore the world 2) Participate in the world 3) Invent the world as your own
	In the explore the world mode, you can visit several countries and learn the basics of the language through simple words and phrases as you meet, greet and assist the citizens of that country visited. Meet and Greet: Sing traditional songs Play traditional games Visit sites of wonder Experience the local weather and geography Assist the Citizens Construction and customizing of indigenous homes Search and rescue with Police Deliver the mail Learn, discover and invent with Scientists You soon learn that the people are the same and that the culture and language differs.

	In the participate in the world mode, you now know the language and the country so you are invited to be: • A Construction Worker • A Search and Rescue Agent • Mail Carrier • A Scientist, Inventor Missions per role are activated upon acceptance. These missions are the same in each country. The language changes and the look changes. I.E. A natural disaster appropriate for the country as observed by the scientists creates a rescue mission and a reconstruct mission. In the Invent your own world mode, you control the weather for cause and effect results. Prepare or repair the places from the effects of the actions created. Earthquakes, floods, hurricanes, drought, snow, etc. are in your control. On Line:
FEATURES	
TARGET	
RANGE	Learning Range
USP	LEGO valuesPlay to Learn to Teach
ESP	A global experience for children and early exposure to language and diversity. The world citizenry is now a reality and will become increasingly more so.
COMPETITION	Carmen San Diego SIM City Series Jump Start Spanish
PLATFORM	PC / CD ROM Windows 95/98 with Direct X Pentium Processor 200Mhz 3D acceleration: Voodoo 32Mb

	sound, mouse, keyboard
COMMENTS	
SIGNATURES	