# **Preliminary LEGO Island Packaging Design Thoughts**

## Challenge

The box should capture the spirit of LEGO values but not confuse the consumer by having it look too much like a LEGO toy kit. The package should, most definitely, show the unique qualities of LEGO Island, the advanced real-time 3D environment, the character driven story line, customization and the wacky, zany, fun attitude of the product. It is LEGO but it is also uniquely LEGO Island from Mindscape!

#### **Features**

LEGO Island is a computer toy with game elements. It is primarily about discovery, exploration and well...play! It is a real time 3D LEGO world. There are no right or wrong ways to do things just right and left turns. Anything can and usually does happen in a LEGO world. It is zany, wacky and hip for 6 to 12 year olds (and the 6 to 12 year old in all of us)

### **Design Focus**

Primary: LEGO Brand! A 3d CD ROM that enhances (not replaces) LEGO toys

**Secondary**: 3D bright and sunny world/ humorous action from the character driven story line:

game play!

**Tertiary:** Imaginary, zany and hip 3D environment

**Support**: Some tactile sense to compliment the LEGO values: emboss brick studs(?)

#### Color

LEGO logo is red and alway on a blue field.(see style book) Perhaps gradate the blue to a sky field and use a screen shot from the product with a chase scene or the Brickster escaping. Primary colors! Minimal palette use of blue and red –use yellow as accent.

#### **Title and Text**

LEGO font is helvetica (sorry) but the title should be unique and "bouncy". E.g. Pee Wee's playhouse kind of look.

## **Competitive Edge**

Analysis of like, or near like product packaging reveals a heavy concentration on opened-white background fields (Peter Rabbit, Living Books, etc.: see competitive analysis notes) to juxtapose a shelf position and particularly to pop out the primary colors, go for dark blue (gradate to sky)

**Incentive:** Add value to the product by including FREE stuff

- 1) cut-away window reveals free bricks. Maybe a jet ski or race car...
- 2) map of the island mouse pad or printed map
- 3) character (analogue) from LEGO Island/custom
- 4) coupons for free pizza or discounts on LEGO products

# CONCLUSION AIDA!

# (Attention, Interest, Desire and action)

**A:** LEGO CD/ real time 3D in an imaginary LEGO world. Computer graphics!/screen shot enhanced.

**I:** Funny action shot bursting forward to emphasize 3D. Show world

**D:** Funny action game play or discovery

**A:** Incentives/FREE stuff... Value added