LEGO Island 2 Script

Contents

LEGO Island 2
Castle Island 40
Adventurer's Island 54
OGEL Island 65
Extra: Frontend 69

LEGO Island

BPK1: High-Score

BPK2: Skate your best 2 minute run

BPK4: Mute

BPK5: McGrab

BPK6: Method

BPK7: McTwist

BPK8: McFlip

BPK9: Cart-Wheel

BPK10: Hand-Stand

BPK11: Board Crazy

BPK12: Moon On A Stick

BPK13: Starfish

BPK14: Super Move

BPK15: Brickster-Bot Trick Hop

BPK16: Brickolini

BPK17: The Greedy Brickster

BPK18: Fancy Nancy

BPK19: Nick Brick Trick

BPK20: Pepper Da Rappa

BPK21: The Raging Bull

BPK22: Thunder Clap

BPK23: Crooked Hates

BPK3: Nice Fish!

LECSIN01: Well, knock me over and call me deconstructed! If it isn't Pepper, the Dude with the Food.

LECSIN02: Listen, I've got good news and I've got better news.

LECSIN03: Which would you like to hear first?

LECSIN04: I'm all ears.

LECSIN05: The good citizens of LEGO Island are donating your new home!

LECSIN06: Yes, each citizen will contribute a sturdy new LEGO brick but first you must deliver..

LECSIN07: These delicious pizzas from Papa to the good people of LEGO Island!

LECSIN08: Good luck.

LECSIN09: WOW!

LECSIN10: I mean, thank you, sir.

LECSIN11: I'm on it.

LESGCE01: Reach maximum speed to prepare for space flight.

LESGCE02: Hah, ha, he, he! Sorry Pepper, but your face is still stuck in a high gee grin.

LESGCE03: Looks like you'll be okay during take off.

LESGCE04: Very good, Pepper; my head is spinning and I was just watching!

LESGCE05: We'll have you whizzing through space in no time.

LESGCE06: Don't worry, Pepper.

LESGCE07: Technician Bob says that you will acclimatize to high gee with only a few more goes in the Centrifuge.

LESGCE08: Dizzy, my head is spinning, I get so dizzy.

LESGCE09: Unlike a theme park, you don't have to queue for the rides here.

LECSPP02: Yellow!

LECSPP03: Pepper, my very good friend - you did such a fine job today. Yes, such a fine, fine, super fine job.

LECSPP04: Yes siree!

LECSPP05: OK! So what do you want me to do now, Papa?

LECSPP06: Just-a one more teeny eeny weeny pizza delivery job.

LECSPP07: I need you at the Pizzeria, Pepper, OK?

LECSPP08: You got it Papa! 'Cause I'm the dude with the food and I'm on my way!

LECSPP09: Attssa my boy.

LECSPI01: Ah, Pepper! You're here.

LECSPI03: That's-a cool, as you say, because this pizza's hot and it's got to go to the jail for the Brickster.

LECSPI04: Yeeow! Hot, hot, hot.

LECSPI06: But not too hot - only one chili!

LECSPI08: It's not Papa's hotsy totsy supreme hot pizza times two that can melt most anything.

LECSPI09: No, this is cooler because it is for the Brickster, Pepper, so you be careful!

LECSPI10: I hear that one, Mama.

LECSPI11: He won't trick me again!

LECSPI12: Hey! Don't forget to get paid now!

LECSPI13: And don't forget to smile so you'll get a tip!

LECSBE01: Well, today's square meal looks kinda round.

LECSBE02: Pass the pizza pronto, Pepper, and try saying that five times real fast.

LECSBE03: I hope it's a pepperoni pizza with extra keys! Heh, heh, heh, heh!

LECSBE04: Hey c'mon, that's funny.

LECSBE05: Extra keys, ha!

LECSBE06: Yeah, it's funny alright but don't you try anything funny!

LECSBE07: Only one chili, hmmmm.

LECSBE08: Now that is funny.

LECSBE09: Not the "Ha-Ha" kind of funny, but the "gee, that's interesting" kind of funny.

LECSBE10: Funny because?

LECSBE11: Because, all I needed was one small chili for my patented Brickster Dragon breath!

LECSBE12: I'm not following you, Brickster.

LECSBE13: You will in a minute. Hee, hee, hee, hee!

LECSBE14: Watch dis!

LECSBE15: A dash of jalepeno, a touch of anchovy, a little of dis, a little of dat and voila!

LECSBE16: Step back and watch my Dragon Breath blow!

LECSBE17: Uh oh!

LECSBE18: See ya later, Brickulator!

LECSBE19: Hey!

LECSBE20: Wait!

LECSBE21: You didn't pay for your pizza!

LECSBE22: Shhhhhhhhhhhh!

LECSBE23: zzzZZZzzzZZZzzzZZZzzz!

LECSBE24: What the? Well, who, what, where and why?

LECSBE25: The Brickster is ready for some tricks, Sir.

LECSBE26: The Constructopedia is mine!

LECSBE27: Heh, heh, heh, all mine!

LECSBE28: Mine, I tell you, mine!

LECSBE29: This is terrible!

LECSBE30: Yikes and cripes, oh woe is me, woe to all of us!

LECSBE31: It is a sad day today on LEGO Island.

LECSBE32: Nah, I couldn't have written a better day.

LECSBE33: I now hereby summon the Brickster-Bots of OGEL!

LECSBE22: Shhhhhhhhhhhh!

LECSBE23: zzzZZZzzzZZZzzzZZZzzz!

LECSBE24: What tha, well, who, what, where and why?

LECSBE25: The Brickster is ready for some tricks, Sir.

LECSBE26: The Constructopedia is mine!

LECSBE27: Heh, heh, heh, all mine!

LECSBE28: Mine, I tell you, mine!

LECSBE29: This is terrible!

LECSBE30: Yikes and cripes, oh woe is me, woe to all of us!

LECSBE31: It is a sad day today on LEGO Island.

LECSBE32: Nah, I couldn’t have written a better day.

LECSBE33: I now hereby summon the Brick-Bots of OGEL!

LECSBE34: We need a fast-thinking, smart-acting, brave, clean and reverent hero to save the day.

LECSBE35: Pepper, what are you doing?

LECSBE36: My best!

LECSBE37: That's all we can ask for and here's what we need.

LECSBE38: One: Find the pages that are now gone!

LECSBE39: Two: Rebuild the Island!

LECSBE40: Three: Get ready and...

LECSBE41: Four: Go, man, go!

LECSBE42: Watch out for those Brickster-Bots.

LECSDC01: Zero, zero, zero, one, one, one, zero, zero, zero.

LECSDC02: Chaos call from Castle Island.

LECSDC03: Urgent - the Brickster broke the bridge!

LECSDC04: Bad news is the Brickster has left LEGO Island.

LECSDC05: The good news is we now know where the Brickster is and he's on Castle Island.

LECSDC06: Let's get him!

LECSDC07: He owes me for the pizza!

LECSDC08: Yes, and now he's deconstructed the bridge between the two castles and the neighbours can't battle at all!

LECSDC09: The horror!

LECSDC10: Exactly!

LECSDC11: Somebody has got to go to the Res-Q Headquarters, get a boat and get to Castle Island real fast, and fix the bridge even faster!

LECSDC13: I'm not busy.

LECSDC14: Then to the Res-Q Headquarters!

LECSRQ01: Ha, got here first!

LECSRQ02: Didn't.

LECSRQ03: Did too.

LECSRQ04: Did not!

LECSRQ05: Did too and no tag-backs!

LECSRQ06: Now, you'll need a boat.

LECSRQ07: Get a boat and head to the exciting Castle Island where noble knights rule medieval days.

LECSRQ08: And the citizens and bridges need your help.

LECSRQ09: Cool!

LECSPC01: Pepper, I hereby deputize you so you can use the Police Helicopter, which is pretty cool.

LECSPC02: Wow, it is cool! But I bet I can make it look even cooler.

LECSPC03: Personally, I can't think of anything cooler than a black and white cop copter.

LECSPC04: But you can customise it like any vehicle, if you'd like to.

LECSPC05: Thanks, Nick.

LECSPC06: You're welcome, Deputy Pepper.

LECSPC07: Oh, I almost forgot to tell you your mission which isn't customising the helicopter.

LECSPC08: You've got to head to the desert.

LECSPC09: Reports indicate that a page is there.

LECSPC10: I'm on it, Sir.

LECSBK01: NOOOOOOOOOOoooooo!

LECSBK02: You Brickster!

LECSBK03: You Trickster!

LECSBK04: You, you, you BRICKSTER!

LECSBK05: Whoa, what, how, I mean, who, what the?

LECSBK06: You said it, Pepper, or not!

LECSBK07: Uh, I think something is coming!

LECSBK08: Hello, am I bad or what?

LECSBK09: Help!

LECSBK10: Oh, Dear!

LECSBK11: Mama!

LECSBK12: Papa!

LECSBK13: Yes, Mama and Papa but more importantly, Me!

LECSBK14: Mama and Papa are now my own personal chefs!

LECSBK15: I can have pizza on OGEL Island anytime I want to!

LECSBK16: Mine, mine, all mine!

LECSBK17: You still owe me for the last pizza!

LECSBK18: Hang in there, Mama and Papa!

LECSBK19: We'll save you, whoa!

LECSBK20: OK, the plan now is for you to go to the Radio Station and get a radio.

LECSBK21: I think we can beat them with music.

LECSBK22: Beat them, baby, eight to the bar!

LECSBK23: I'm a man with a plan!

LECSBK24: Pepper, the Pied Piper of Pizza.

LECSRS01: My main man, Pepper, what's up?

LECSRS02: We need a radio, DJ.

LECSRS03: Long story but we need a radio.

LECSRS04: That's cool, no problems.

LECSRS05: Time to make those Brickster-Bots Da-ance!

LECSRS06: Oh, before I forget, that radio is battery powered.

LECSRS07: You may need theeeeeeeese.

LECSRS08: Oh sorry, Pepper, you'll have to pick those up as you go.

LECSSB01: Officer Nick Brick, The Pied Piper of Pizza is here with Brick-Bot prisoners.

LECSSB02: Pepper, that's using music as a dangerous weapon!

LECSSB03: I'll arrest the radio.

LECSSP01: Excellent, grand, top notch!

LECSSP02: You've done a Bang-Up Job.

LECSSP03: Out of this world.

LECSSP04: Hmm, which reminds me, Pepper - to the Space Port!

LECSSP05: Space Port!

LECSSP06: Way cool!

LECSBO01: Ten!

LECSBO02: Nine!

LECSBO03: Eight!

LECSBO04: Seven!

LECSBO05: Six!

LECSBO06: Five!

LECSBO07: Four!

LECSBO08: Three!

LECSBO09: Two!

LECSBO10: One!

LECSBO11: We have lift off!

LECSBO12: Woah!

LECSBR01: Hooray, good find!

LECSBR02: Paging Bill Ding.

LECSBR03: We have located a page, over.

LECSBR04: We're doing it now, Pepper, dude.

LECSBR05: Yesssiree, Pepper Roni.

LECSBR06: Aha!

LECSBR07: A page is found.

LECSBR08: Yes, got it!

LECSBR09: Too cool.

LECSBR10: Good job, if I say so myself.

LECSBR11: Finders keepers!

LECSBR12: Paging Bill Ding for Building!

LEINDE01: Pepper's here, I am the fastest pizza deliverer in the west.

LEINDE02: You are the fastest pizza deliverer anywhere Pepper, I've only just put the phone down.

LEINDE03: Oh yeah, I've got a load of bricks for your new home, Pepper.

LEINDE04: I hope you like them.

LEINDJ01: The dude with the food is here, DJ man.

LEINDJ02: And we're here now with Pepper.

LEINDJ03: The temperature is warm, the pizza is hot and Pepper is so hot, he's cool and these bricks are for you.

LEINDC01: Delivery for Dr. Clickitt.

LEINDC02: You're looking good, Pepper! But I've got to say, the pizza looks even better!

LEINDC03: Take these bricks and call me in the morning.

LEINEM01: Good day Mr Mail, still sorting I see.

LEINEM02: Is my parcel here? I'm expecting some special bricks.

LEINEM03: Humph. Yes Pepper your parcel is here, and I would manage to sort the mail much quicker if I wasn't being interrupted.

LEINJT01: Morning Jack, got any new offers in today?

LEINJT02: Hi Pepper, unfortunately I'm waiting on a delivery, maybe this afternoon, definitely tomorrow.

LEINLB01: Hello Laura, Officer Laura Brick, that is.

LEINLB02: 10:4, good buddy and you sure do know how to protect and serve.

LEINLB03: Protect and serve good pizza, that is!

LEINLB04: Have these bricks.

LEINMP01: Hello Mrs Post! Yours is the top box - Margarita, right?

LEINMP02: Sorry, can't stay and chat - the pizzas will get cold.

LEINMP03: Oh I mustn't keep you then, I will get Ed to deliver your brick parcel later.

LEINMP04: Give the Brickolinis my regards, and do tell them to pop round again soon.

LEINMP05: I haven't had a conversation with them for such a long time.

LEINMP06: You will do that for me, won't you Pepper?

LEINMP07: Will do, Mrs Post.

LEINMA01: Hiya Mama Brickolini!

LEINMA02: Ah Pepper, I would sing you a song but I'm still looking for a word that rhymes with Pizza.

LEINMA03: I could hum a song, I suppose.

LEINMA04: Hummmm.

LEINMA05: Now, what rhymes with Bricks?

LEINNN01: Nancy, pizza delivery for you.

LEINNN02: Just put it on the bench for me, Pepper.

LEINNN03: Nubby is out back and he has some bricks for you.

LEINNB01: Hiya Nick!

LEINNB02: I mean, Officer Nick Brick.

LEINNB03: I salute you Pepper and I double salute your pizza.

LEINNB04: Duty, honour and a good sauce.

LEINNB05: Hear, hear! And here's my bricks!

LEINNS01: Yo Nubby, I hear you have some great bricks for me.

LEINNS02: Yo Pepper! Would you look at these?

LEINNS03: I found them in the scrap yard, cleaned them up, did a bit of welding and now they're better than new.

LEINPA01: What's up, Papa Brickolini?

LEINPA02: Always a warm spot in my heart when I see you, Pepper, or is that gas?

LEINPA03: No, I kid, it's you!

LEINPA04: Have some bricks.

LEINPB01: Hello Pete, just popping in to see how things are going.

LEINPB02: Hello Pepper! It's nicely quiet at the moment, just one case of Legoitus Phalanges today.

LEINPB03: Sounds nasty - what is it?

LEINPB04: Don't worry Pepper, it's just what happens when you accidentally step barefoot on loose LEGO.

LEINPB05: Phew!

LEINRG01: Hey Red, dancing dude! It's Pepper waltzing in with your pizza.

LEINRG02: You like my new moves, Pepper?

LEINRG03: Wow, Pizza! Suddenly I'm real hungry - I lose track of time while I dance.

LEINRG04: Thanks for the pizza, Pepper, and you have some groovy bricks for your house.

LEINRH01: Hello Rhoda! It's Pepper sneaking up on you on the inside.

LEINRH02: So, how did your last race go?

LEINRH03: Not so good Pepper - I came last. But then I had danced 'til dawn the night before so it was my own fault.

LEINRH04: Next time I should celebrate after the race and maybe it would be a victory celebration.

LEINRP01: Good day Master Pickings, and how has your morning been?

LEINRP02: I say, Pepper old bean, my morning has been most satisfactory.

LEINRP03: And if I may be so bold I must compliment you on your dashing clothes.

LEINRS01: Rob - I got your pizzas here.

LEINRS02: Pepper! I haven't forgotten your Chili Surprise.

LEINRS03: I hope this pizza is the one I ordered this time.

LEINRS04: Oh, I have some bricks for you, Pepper. Don't worry - none of them explode or anything like that, honest.

LEINSL01: Snap, what are you doing?

LEINSL02: Oh, hi Pepper! I'm trying out some new dance moves for the next party.

LEINSL03: Unfortunately I think they might be a bit hard.

LEINSH01: Hi there Steve, how's tricks?

LEINSH02: Shush Pepper, not so loud.

LEINSH03: I heard Rob planning a new prank to play on me last night and I've been hiding from him ever since.

LEINSM01: Hiya Station Master! The train running on time?

LEINSM02: Hi Pepper! Of course the train is running on time.

LEINSM03: Oh, better go, I've got some station announcements to make.

LEINTB01: Hi Bob, pizzas for you!

LEINTB02: Pepper, cool.

LEINTB03: Pizza - even cooler!

LEINTB04: All system are go, here's some bricks.

LEINVS01: Greetings Valerie Stubbins, Pepper coming at ya!

LEINVS02: Just in time, Pepper - the pizza is a lifesaver!

LEINVS03: Hunger: over.

LEINVS04: Brick's on.

LECSPH01: Bill Ding always starts with the foundations.

LECSPH02: Ha ha! Brick by brick, and a house begins to form.

LECSPH03: A few home comforts for Pepper, as a home would be just a house without them.

LECSPH04: Ha ha, little one! You're just another brick in the wall.

LECSPH05: Hey Pepper - you'll have a home in no time. Ground floor almost complete!

LECSPH06: I love this job! Building things for the LEGO Islanders is so satisfying.

LECSPH07: Lovely! A roof overhead to keep the rain off, and a nice bedroom for sleeping in, of course.

LECSPH08: Attention to detail is my middle name. Actually it isn't.

LECSPH09: Anyway you now have a bed to sleep in, Pepper, so much more comfortable than the floor.

LECSPH10: Bill Ding has almost finished building, just the top floor roof and then we're finished here.

LECSPH11: Finished, and that's why they call me Bill Ding!

LEBBPH01: Yesssssss!

LEBBPH02: He shoots. He scores.

LEBBPH04: Bingo!

LEBBPH05: Goooooooooal!

LEBBPH06: Home run!

LEBBPH07: Touch Down!

LEBBPH08: Bull's eye!

LEBBPH09: Gotcha!

LEBBPH10: Heads up!

LEBBPH11: Ouch!

LEBBPH12: Oooh!

LEBBPM01: Oops!

LEBBPM02: No problem.

LEBBPM03: Not a problem.

LEBBPM04: Ready, steady and try again.

LEBBPM05: Nice try, Pepper.

LEBBPM06: Missed.

LEBBPM07: Ha, ha, ha!

LEBBPH13: Aha, this is no red herring.

LEBBPH14: This Brickster-Bot will provide the phase-adjusted power supply for all the additions I want for the mainframe.

LEBBPH15: Good, Papa looks much happier without his Brick-Bot shadows.

LEBBPH16: Quick, Pepper! Don't let the red one get away - I suspect it would be very useful for the mainframe.

LEBBPH17: Nice work Pepper, I can make a holo projector booster out of this Brick-Bot.

LEBBPH18: And that will allow me to communicate with you anywhere you happen to be.

LEBBPH19: Oh, this will be useful, Pepper! That Brick-Bot can detect the Constructopedia pages no matter how far away they are.

LEBBPH20: Superb, Pepper - you rescued DJ from the clutches of the Brickster-Bots.

LEBBPH21: Get the Green Bot, Pepper - it's very important.

LEBBPH22: Well done, Pepper, in stopping the mellow yellow Brick-Bot.

LEBBPH23: It looks like I can use it to keep track of you - very handy if you have to leave the island.

LEBBPH24: Well done Pepper, you've rescued Dr Clickitt. Now click on the Brick-Bot's head.

LEBBPH25: Good shooting, Pepper! But watch out for the other one - it knows you're around, and might be a bit more sneaky.

LEBBPH26: Use the sauce, Pepper - let go.

LEBBPH27: Oh, you got the last Brick-Bot! And just in time - I don't think Darren could have lasted much longer.

LEBBPH28: Pepper, your Pizza flinging has given me a great idea for a flying toy, a plastic disk.

LEBBPH29: And it would be a little less messy then tomato and cheese.

BRIKA: Hey Pepper, how goes it?

INFOA: Hallo there! How's my favorite delivery boy?

MAMAA: Ah Pepper, you sure are good at your job.

PAPAA: Hey Pepper, how you doing?

NICKA: Hey there, little dude!

LICKA: Good day, Pepper! How's life on the street?

VALSA: Hey Pepper, how goes the struggle?

TBOBA: Hey Pepper, great day for a walk in the hills.

DJABA: Hi Pepper! How's you doing, dude?

HOGGA: Pepper, come and join the fun.

REDGA: Hey Pepper! What's the haps, dude?

SNAPA: Hallo there Pepper! How's the pizza, dude?

POSTA: Hey Pepper, looking smart today aren't we?

MAILA: Oh, hi Pepper. I can't stop, I'm too busy!

JACKA: Welcome Pepper, do you like my new sign?

NANCA: Hi Pepper, you look busy today!

NUBBA: Hey dude! Having fun yet?

SUPEA: Pepper, stay sharp dude!

CLIKA: Pepper, nice to see you!

STEVA: Hi Pepper, don't work too hard today!

ROBBA: Hey Pepper, off on your trails I see.

RICHA: Pepper, stay with it dude!

DARRA: Hallo Pepper, looking good dude!

PETEA: Pepper! Enjoying your walk, dude?

XXX0A: Keeping busy, huh Pepper?

XXX1A: Pepper's pizza makes me dribble.

XXX2A: Save a pizza for me, Pepper!

BRIKC: I'd love some, but I think the pizza needs to go over there!

INFOC: I hope you're not leaving the pizzas to go cold.

MAMAC: Pepper, hurry! You don't want Papa's pizzas to go cold!

PAPAC: Pepper! Don't let my pizzas go cold now.

NICKC: It's a crime that pizza's going cold, there's a customer now.

LICKC: Speaking of street, that's where you'll be if you don't deliver those pizzas.

VALSC: What's that?

VALSD: I smell...yes, cold pizza! Better get those delivered, and quick!

TBOBC: I've had my pizza, Pepper dude!

TBOBD: There's more to deliver down there though!

DJABC: NEWSFLASH: Pizza delivery boy forgets his own round.

HOGGC: We've had our pizza, dude. Try over there!

REDGC: No thanks, man - we've had ours. Try over there!

SNAPC: No way, dude - we're full! Try over there.

POSTC: No thanks, Pepper - pizza's not my thing. Try over there!

MAILC: I couldn't, well I... No, I really couldn't. Try over there!

JACKC: None for me, Pepper. Thanks for the offer though - try over there!

NANCC: I would love to but I can't. Try over there!

NUBBC: Ooooh - lovely pizza! Try there!

SUPEC: Dude! I'm too super to eat pizza, you'd better try over there!

CLIKC: Have you finished delivering your pizzas yet?

STEVC: You know those pizzas still need delivering over there!

ROBBC: Be sure to deliver over there, Pepper!

RICHC: Don't let the pizza go cold, they're needed over there!

DARRC: I hope that pizza isn't cold, it needs to go over there!

PETEC: It's not over yet! Pizza required, over there!

XXX0C: Better not stop! I think someone's waiting for that pizza.

XXX1C: That pizza ain't mine! Better take it to the right person.

XXX2C: You need to pass that pizza on correctly.

INFOA: Hey Pepper, nice day isn't it?

MAMAA: Howdy Pepper.

PAPAA: Good to see you, my man.

VALSA: What's cooking, good looking?

TBOBA: Ahhh Pepper, it's good to see you.

DJABA: It's the dude with the food.

HOGGA: Good day to you, Pepper.

REDGA: I hope you are well today, Pepper.

SNAPA: Looking good, Pepper.

POSTA: Hello good buddy, how are you doing?

MAILA: Fine day today, Pepper.

JACKA: Hey Pepper, lovely day today.

NANCA: Hey, Pizza dude!

NUBBA: Busy day today, Pepper?

SUPEA: Nice to see you, Pepper.

CLIKA: Is there a Pepper in the house?

STEVA: Good to see you again, Pepper.

ROBBA: It's a pleasure to see you again.

RICHA: Hey Pepper, I haven't seen you for ages!

PETEA: Hey food dude, you're back!

XXX0A: Almost back to normal, Pepper.

XXX1A: Pizza man, Pizza man, can do anything a pizza can.

XXX2A: Fancy a game sometime, Pepper?

INFOC: I think you should be getting to the Police Station.

MAMAC: Time to go to the Police Station.

PAPAC: Run along Pepper, the Police are waiting.

VALSC: I heard that you should be at the Police Station.

TBOBC: You should be at the Police Station, Pepper.

DJABC: You're wanted by the Police, Pepper!

HOGGC: Better get to the Police Station, Pepper.

REDGC: The police need YOU, Pepper.

SNAPC: Time to get yourself to the Police Station.

POSTC: The police are waiting, Pepper.

MAILC: The police want you, Pepper - get down there!

JACKC: Time to get to the Police Station, Pepper.

NANCC: To the Police Station, Pepper.

NUBBC: Pepper, don't the police want to see you?

SUPEC: The police need to see you, Pepper.

CLIKC: I'd get to the Police Station if I were you.

STEVC: I think you should get to the Police Station.

ROBBC: Go to the Police Station quickly, Pepper.

RICHC: Quick, to the police Station, Pepper.

PETEC: You need to get to the Police Station, my main man.

XXX0C: Nick needs you at the Police Station.

XXX1C: You need to deliver yourself to the Police Station.

XXX2C: After you've seen Nick at the Police Station.

DARRA: Hey man, I saw a bird disappear into a shining patch of sky, near the top of Space Mountain!

DARRC: If you could fly through it, what would you find on the other side?

INFOA: Pepper! Enjoying your adventure, I hope.

MAMAA: It's nice to see you again, Pepper.

PAPAA: It's good to see you, Pepper.

NICKA: Boy, am I glad to see you.

LICKA: Hey Pepper, you're back.

VALSA: Always a pleasure to see you, Pepper.

TBOBA: Is it a bird? Is it a plane? No, it's Pepper!

HOGGA: Pepper's back, and he's looking good.

REDGA: Howdy Pepper, back again?

SNAPA: Good day to you, Pepper.

POSTA: Hey Pepper.

MAILA: Are you well, Pepper?

JACKA: Nice to see you, Pepper.

NANCA: Looking good, Pepper.

NUBBA: You look busy, Pepper.

SUPEA: How are you doing, Pepper?

CLIKA: Ahh Pepper, you're not ill, are you?

STEVA: Nice to see you today, Pepper.

ROBBA: Hey Pizza man!

RICHA: Hey food dude.

PETEA: Hey Pepper, my main man.

XXX0A: Pepper defending us well again.

XXX1A: Over here Pepper, on my head!

XXX2A: Looking good, Pepper.

INFOC: Don't forget to visit the Radio Station.

MAMAC: Have you been to the Radio Station yet?

PAPAC: It's fun going to the Radio Station.

NICKC: Have you visited the Radio Station today?

LICKC: I recommend a visit to the Radio Station.

VALSC: Have you seen the wonderful Radio Station?

TBOBC: I think you should visit the Radio Station, my friend.

HOGGC: I think you are needed at the Radio Station.

REDGC: Time to visit the Radio Station.

SNAPC: I think you should go to the Radio Station.

POSTC: LEGO Island has a lovely Radio Station. You should see it.

MAILC: Go to the Radio Station, Pepper.

JACKC: Have you visited the Radio Station yet?

NANCC: If you like music, visit the Radio Station.

NUBBC: You should really visit the Radio Station.

SUPEC: The Radio Station is a cool place to visit.

CLIKC: I suggest visiting the Radio Station.

STEVC: The Radio Station is worth a visit.

ROBBC: Have you met our DJ at the Radio Station?

RICHC: Visit the Radio Station, you won't regret it.

PETEC: Have you checked out the Radio Station yet, dude?

XXX0C: The Radio Station's the place to be.

XXX1C: Now get yourself over to the Radio Station.

XXX2C: And, to sound good, visit the Radio Station for sounds.

DARRA: Pepper; looking good dude! You know you can do tricks on your skateboard?

DARRC: Try some tricks Pepper, the feeling is really rewarding.

INFOA: Hey Pepper, how are your adventures?

MAMAA: Ciao Pepper, nice stereo.

PAPAA: Bonjourno, Pepper.

VALSA: Lovely to see you again, Pepper.

TBOBA: Pepper! What a nice surprise!

DJABA: Like those beats, Pepper.

HOGGA: What a great new sound, Pepper.

REDGA: That music makes me want to dance, Pepper.

SNAPA: I like your new stereo, Pepper.

POSTA: That's a great sound you have, Pepper.

MAILA: Love the new stereo, Pepper.

JACKA: Hey Pepper, what's up?

NANCA: Good to see you, my friend.

NUBBA: Nice to see you, Pepper.

SUPEA: Nice stereo Pepper, nice sounds.

CLIKA: Hey Pepper, music is good for you!

STEVA: Love your new tunes, Pepper.

ROBBA: Hey Pepper, like the stereo.

RICHA: Like the sounds, Pepper.

PETEA: Hey! Great beats, Pepper.

XXX0A: Groovy tunes, Pepper.

XXX1A: Cool dancing buddies there, Pepper.

XXX2A: Do you do requests, Pepper?

INFOC: You should go to the Police Station now.

MAMAC: Take them to the Police Station.

PAPAC: Time to go back to the Police Station.

VALSC: You'd better get down to the Police Station.

TBOBC: I heard that the police are looking for you!

DJABC: Pepper, get to the Police Station my man.

HOGGC: Back to the Police Station with you, Pepper.

REDGC: I think you should visit the Police Station.

SNAPC: The Police are waiting and you're hesitating.

POSTC: No time to chat, Pepper - the Police need you.

MAILC: Get on your board, Pepper, and get down to the Police Station.

JACKC: You better hurry, Pepper - the Police are waiting.

NANCC: No time to hang around buddy, the Police need you!

NUBBC: You don't have time, Pepper, you have to see the Police.

SUPEC: You need to get to the other Station! The Police Station.

CLIKC: I wouldn't hang around Pepper, the police are waiting.

STEVC: The Police are after you, Pepper.

ROBBC: What have you been doing, Pepper?

ROBBD: The Police want you!

RICHC: The Police need your help, Pepper.

PETEC: Time to visit the Cop Shop, my man.

XXX0C: Nick wants to you to groove down at the Police Station.

XXX1C: They need to go to the Police Station to be dealt with.

XXX2C: I request you take them down to the Police Station.

DARRA: Hey Pepper, cool threads dude!

DARRC: Can you make other people look that good? What about a new hat?

INFOA: Ah Pepper, nice to see you.

MAMAA: Hello Bambino.

PAPAA: Hi Pepper, how is my best delivery boy today?

NICKA: How are you, Pepper?

LICKA: It's always nice to see you, Pepper.

VALSA: Hey Pepper, you groovy dude!

DJABA: Ground control to Major Pepper, come in Major Pepper!

HOGGA: Hey Pepper, fancy a race on your skateboard?

REDGA: Good day to you Pepper, how's the day treating you?

SNAPA: Hey Pepper, have you come to join the Party?

POSTA: Hey Pepper, have you come to post a letter?

MAILA: Good day Pepper, do you need any help?

JACKA: Hi Pepper, have you come to help me with my construction projects?

NANCA: Hi Pepper, are you here on official Pizza business, or just for a chat?

NUBBA: Pepper! What a lovely surprise.

SUPEA: Would you like to join me in a bit of Trainspotting, Pepper?

CLIKA: Ahh Pepper, I hope you are still well - no coughs or colds?

STEVA: Hey Pepper my friend, you're looking good.

ROBBA: Good to see you again, Pepper.

RICHA: Where have you been, Pepper?

RICHB: You are such a busy chap.

PETEA: Hey it's the Pep-man, the main dude!

XXX0A: Have they finished with you yet, Pepper?

XXX1A: Are you getting enough exercise, Pepper?

XXX2A: Good to see you Pepper, pop over again sometime.

INFOC: To the Space Port with you, stat!

MAMAC: You must go to the Space Port, Pepper.

PAPAC: I think you should go to the Space Port.

NICKC: You need to get to the Space Port.

LICKC: For a real adventure, go to the Space Port, Pepper.

VALSC: Have you been to the Space Port, Pepper?

DJABC: It's one short trip to the Space Port, one giant leap for you, Pepper.

HOGGC: If I were you Pepper, I would be racing over to the Space Port.

REDGC: Time to visit the Space Port, I think you may just have some fun.

SNAPC: The party is fun Pepper, but I think you should be heading to the Space Port.

POSTC: It's great to work in a Post Office, but I would prefer to go to the Space Port with you.

MAILC: If you want my advice, I would head for the Space Port. I think it could be fun.

JACKC: You shouldn't be here, Pepper, you should be at the Space Port.

NANCC: I really think you should go and see the people at the Space Port.

NUBBC: The Space Project really needs people like you, Pepper. I'd go and see them.

SUPEC: If you fancy some real fun, you should go to the Space Port.

CLIKC: The Space Project needs healthy young men like you, Pepper.

STEVC: You look like you could be a great help to the people at the Space Port.

ROBBC: Want to go on an exciting mission?

ROBBD: I would get to the Space Port in time for lift off.

RICHC: There is more to LEGO Island than meets the eye. Time to visit the Space Port, buddy.

PETEC: The Space Port is really cool, it's out of this world man.

XXX0C: No, they only want to fire you into space at the Space Port.

XXX1C: You need to be fit if the Space Port wants to train you as an astronaut.

XXX2C: After you've done whatever it is the Space Port wants you for.

DARRA: Man, are those butterflies annoying...

DARRC: Why don't you just tell them to go away?

INFOA: Well Pepper, the adventure's over now.

MAMAA: Hey Pepper, congratulations - you did it!

PAPAA: Well done my Boy, you have won!

NICKA: Well done Pepper, you have captured the Brickster!

LICKA: Hurrah for Pepper, you have defeated the Brickster and saved the Island!

VALSA: I never had any doubt that you would save the day, Pepper.

TBOBA: Congratulations Pepper, you have saved us all!

DJABA: Hey Pepper, you're the man!

DJABB: You saved us all and the people love you!

HOGGA: Hey Pepper, you're my hero.

HOGGB: You caught the Brickster and saved us all!

REDGA: Hurrah Pepper, you have won the game!

SNAPA: Hail the conquering hero, you have defeated the Brickster!

POSTA: Well it looks like the Brickster is finally back where he belongs. You did it!

MAILA: How wonderful to see you Pepper, you are the greatest hero of them all!

JACKA: Fantastic work, Pepper - we were all counting on you and you came through.

NANCA: Well done Pepper, you saved the day!

NUBBA: Nice one, Pepper! You finally gave that naughty Brickster a lesson he won't forget!

SUPEA: It's Super-Pepper! congratulations on beating the Brickster, my friend!

CLIKA: A capital job, Pepper! I now have a prescription for a whole lot of fun.

STEVA: I am honoured to welcome you, Pepper - you are a hero now.

ROBBA: You did it, Pepper, I always knew that you would save us from the Brickster.

RICHA: Great to see you, Pepper! With the Brickster back in jail, it's party time all the time!

PETEA: Yo Dude! You did it man, you're the greatest!

XXX0A: I guess the Brickster was no match for you, Pepper.

XXX1A: Pepper's back and he's saved us all, hooray!

XXX2A: You tackled that very well, Pepper.

INFOC: There's still plenty to see and do.

MAMAC: You can still have fun on LEGO Island.

PAPAC: Don't go yet, there is much fun to be had here.

NICKC: There are still games to play, so stick around.

LICKC: The Island will be MORE fun now Pepper, stick around and play.

VALSC: Don't leave us Pepper, we can still have lots of fun.

TBOBC: Stick around Pepper, and play with all of the people here.

DJABC: NEWSFLASH: Will the hero of LEGO Island stick around to play some more?

DJABD: Let's go to the phones.

HOGGC: Don't race off Pepper, we can still have lots of fun.

REDGC: Don't leave just yet Pepper, you can still have fun on LEGO Island.

SNAPC: Stay with us Pepper, there is still lots of fun to be had by all!

POSTC: If you want to stay on LEGO Island you will be welcome anywhere - you are a hero to us all.

MAILC: You have saved the day Pepper, but don't go yet - there is still lots of fun to be had.

JACKC: Don't go now Pepper, you can still have fun on LEGO Island.

NANCC: LEGO Island will miss you, Pepper. Why not stick around and play some more?

NUBBC: This place won't be the same without you, Pepper. Why not stay and play with us some more?

SUPEC: There's still lots of fun to be had on LEGO Island.

SUPED: So stick around Pepper, and join in the fun.

CLIKC: Why not stay on the Island and have some more fun?

STEVC: There is much to do on LEGO Island, stick around and have more fun.

ROBBC: LEGO Island needs you Pepper - you have to stay and play.

RICHC: Things are looking up, Pepper! You should stay and play some more.

PETEC: Don't split just yet, Pepper, there are still things to do and places to go.

XXX0C: LEGO Island won't be the same without you, so don't go.

XXX1C: Now you can kick back and enjoy yourself here on the Island.

XXX2C: Don't be a stranger, Pepper, and pop back to the Island often.

DARRA: Hey Pepper, wanna improve your trophy collection?

DARRC: Why don't you relive your adventures in the comfort of your own home?

HOLOA: Great job, Pepper, now return those Pages.

BRIKA: Hi Pepper, enjoying your walk?

INFOA: Hello there, how's the travelling?

MAMAA: Howdy pard'ner, keeping busy?

PAPAA: Pepper, stay out of trouble.

VALSA: Dude, slow down, take your time.

TBOBA: Hey there, nice to see you again.

DJABA: Well hello there, Pepper, how's the boardin'?

HOGGA: Hi Pepper, having fun yet?

REDGA: Hey Pepper, how's it going?

SNAPA: Hello Pepper, you look busy.

POSTA: Hey there, nice day today!

MAILA: Hi Pepper, there's no rush, dude!

JACKA: Hey Pepper, how's the Pizza dude today?

NANCA: Hallo Pepper, what's the haps?

NUBBA: Hi there, Pepper! How goes it?

SUPEA: Hey there dude, how are you doing?

CLIKA: Hi Pepper, and a good day to you!

STEVA: Pepper, how's it going dude?

ROBBA: Hello there Pepper, looking busy today!

RICHA: Hey Pepper, how's the travels?

DARRA: Hi there Pepper, cool skateboard dude!

PETEA: Pepper dude, how you doin'?

XXX0A: Hi Pepper! Too busy for a kickabout?

XXX1A: Anything doing, Pepper?

XXX2A: Long time no see.

BRIKC: I hear you got a new house, wanna share it with me?

INFOC: Your new house looks cool, better check it out!

MAMAC: I like your new home. It looks... homely!

PAPAC: I hear you finally got your own place! I'm proud of you, boy.

NICKC: Reports show that the new building is YOUR house!

LICKC: Haven't you seen your new house yet?

VALSC: How's the new bricks, dude?

VALSD: To your house, silly.

TBOBC: Well, from up here your house don't look so big.

DJABC: This just in:

DJABD: Residents donate bricks to build Pepper's house!

HOGGC: So Pepper, where's the housewarming party at?

REDGC: I'll have to come over and check your new house out soon.

SNAPC: You know, being all the way over here I feel far from 'HOME'.

POSTC: I like your style, dude!

POSTD: Nice House!

MAILC: Oh yes, I may get round to deliverng your mail soon at your new home!

JACKC: I hope you have lots of empty cupboards to fill in your new home.

NANCC: Congratulations on the new house. All you need now is a car and you can buy our gas!

NUBBC: I see you finally got a house! Bet you feel all grown up now, don't you?

SUPEC: I did spot a new building on my travels this morning, looks kinda homely.

CLIKC: Have you seen your new house yet? Over there!

STEVC: You know your new house is over there!

ROBBC: I'd stop and look at your new house, it's just there!

RICHC: Your new house is just there!

DARRC: Check out your new house, dude! It's that way!

PETEC: Your new house is over there!

XXX0C: Hear your house is seriously cool!

XXX1C: Now Bill Ding's finished your house, I wonder if he will do us a stadium?

XXX2C: Hey Pepper, I think I kicked the ball into your garden.

NICKA: Hey there, little dude!

LICKA: Good day Pepper, how's life on the street ?

BRIKA: Hey Pepper! Take your time, why don't you?

INFOA: Hi Pepper, not stalling are we?

NICKA: Hey Pepper - you're looking busy!

LICKA: Hello there! Lovely day, isn't it?

VALSA: Hey Pepper, dude! Don't stop now!

TBOBA: Hi Pepper. You seem a little sidetracked.

DJABA: Hallo Pepper. Not lost, are we?

HOGGA: Dude, keep on moving!

REDGA: Pepper! How's the boardin' going?

SNAPA: Hey dude, don't stop now!

POSTA: Looking smart as usual, Pepper!

MAILA: Ah Pepper, how's the weather today?

JACKA: Hi Pepper, how's tricks?

NANCA: Pepper, taking your time I see.

NUBBA: Dude... ever felt as if someone... never mind.

SUPEA: Hi Pepper. Looking good, dude!

CLIKA: Hello there! Looking healthy, Pepper!

STEVA: Hey Pepper - you're cool, dude!

ROBBA: Pepper, how's tricks lately?

RICHA: Dude, adventuring as usual I see!

DARRA: Hey Pepper, cool threads dude!

PETEA: Hello there Pepper, cool style dude!

XXX0A: What brings you out here, Pepper?

XXX1A: Lovely weather today.

XXX2A: He shoots, he scores! Yaaaaay!

XXX2B: Oh hi, Pepper!

BRIKC: Quick! Get over to the Pizzeria - I'm soooo hungry!

INFOC: You'd better go get that pizza, Pepper.

NICKC: You really should be getting to the Pizzeria, Pepper.

LICKC: Hurry along Pepper, I hear the Pizzeria calling.

VALSC: Dude, over there, get to the Pizzeria.

TBOBC: You need to get more down to earth; specifically the Pizzeria.

DJABC: NEWS FLASH: Pepper required at Pizzeria.

HOGGC: You can't party yet Pepper, you need to get to the Pizzeria.

REDGC: You been to the Pizzeria lately? I'm sure they've got something for you.

SNAPC: You should be getting back to where I should be: on the South side of the Island.

POSTC: I'm sure I heard Papa shouting your name a minute ago.

MAILC: I went past the Pizzeria and it seemed a little on edge. I think they were waiting for someone, Pepper!

JACKC: I hear there's a special offer at the Pizzeria. You should check it out!

NANCC: Once you're finished, I'd hightail it over to the Pizzeria - I think they have something for you!

NUBBC: You know, I've felt a little strange lately. Speaking of 'late-ly' - you'd better get over to the Pizzeria!

SUPEC: Hey Pepper, I hear the Pizzeria buzzing on about some kind of pizza delivery, hmmmmm?

CLIKC: Hey, you know they're waiting for you at the Pizzeria?

STEVC: You should be getting that cool over to the Pizzeria!

ROBBC: You'd better get yourself over to the Pizzeria!

RICHC: Why don't you adventure over to the Pizzeria!

DARRC: I'd get to the Pizzeria if I were you - delivery required!

PETEC: Take a shimmy over to the Pizzeria, you might like it!

XXX0C: The Pizzeria is over there.

XXX1C: Perfect time for a pizza, and I think someone's waiting for theirs.

XXX2C: It's a longshot but I think you need to be at the Pizzeria.

INFOA: Hey Pepper, you still on your Pizza round?

MAMAA: Hi Pepper, how's it going?

PAPAA: Hey Pepper, how's the breeze?

NICKA: Hi there Pepper, how you doing?

LICKA: Hey Pepper, are we having fun?

VALSA: Hey dude! What's up?

TBOBA: Hello Pepper, enjoying the altitude?

DJABA: Pepper, the dude with the food!

HOGGA: Drive on through, Pepper!

REDGA: Hi Pepper! Enjoying the music?

REDGB: We are!

SNAPA: Pepper, chill little dude!

POSTA: I say Pepper, you are busy today!

MAILA: Hi Pepper. Take it easy, dude!

JACKA: Howdy Pepper, going somewhere?

NANCA: Hey Pepper, you can't stop now!

NUBBA: Pepper, how goes it today?

SUPEA: Ah Pepper, good to see you again!

CLIKA: Hi Pepper. Careful with that skateboard!

STEVA: Pepper, how's the town today?

ROBBA: Hey Pepper, you'll go far dude!

RICHA: Hallo Pepper. Off on your travels, I see?

DARRA: Dude, how goes the journey?

PETEA: Pepper - don't lose your way, now!

XXX0A: Taking the scenic route, Pepper?

XXX1A: Every time I commit a foul, Pepper's watching.

XXX2A: Poor Pepper, always delivering pizza.

INFOC: You'd better get that pizza over to the Jail, Stat!

MAMAC: I know it's only the Brickster's, but you shouldn't let any pizza go cold!

PAPAC: Hey, Pepper - have you delivered that pizza to the Brickster yet?

NICKC: Tread carefully son, delivering pizza to the Brickster is no easy task.

LICKC: Be careful, Pepper, and don't let the Brickster trick you.

VALSC: Dude, that pizza looks a little worried.

VALSD: Not going to the Brickster is it?

TBOBC: That pizza needs to be the other side of the Island, with the Brickster.

DJABC: NEWSFLASH: Delivery boy lets Jail pizza go cold.

HOGGC: You can't stop, Pepper - that pizza is needed at the Jail.

REDGC: Hurry along, Pepper - that pizza's needed at the Jail.

SNAPC: Say hi to Valerie for me on the way to the Jail.

POSTC: Pizza looks so good - shame it has to go to the Jail.

MAILC: I'm sure I heard someone in the Jail groaning for food. Hmmmmmm?

JACKC: Hey! The Jail over there seems to be expecting a pizza.

NANCC: That Pizza needs to go to the Jail, that much I know.

NUBBC: Pizza is a lovely food - you'd better take it to the Brickster at the Jail.

SUPEC: Dude, that pizza needs to be at the Jail.

CLIKC: Pepper dude, that pizza needs to go to the Jail!

STEVC: You know you should be getting to the Jail with that pizza!

ROBBC: About as far as the Jail, with any luck.

RICHC: Maybe you should travel over to the Jail.

DARRC: Why don't you journey over to the Jail, dude?

PETEC: You're way to cool to do that, so get yourself to the Jail!

XXX0C: Get that pizza to the jail before it goes cold!

XXX1C: Stop watching me, Pepper, and get down to the jail!

XXX2C: We didn't order, so that pizza must be for the jail!

INFOA: Hey Pepper, this sure is a mess.

MAMAA: Hey Pepper, I really miss my piano.

PAPAA: Ah Pepper, I need to make more pizza.

NICKA: I miss my detective kit inside the Police Station.

LICKA: The beat's not the same without the buildings.

VALSA: Dude! This is like, disaster central!

DJABA: NEWSFLASH: no one can hear what I'm saying.

HOGGA: Hey, Pepper - I'm not sure I like the current state of the Island.

REDGA: Hey dude, the music's stopped and we need to dance!

SNAPA: Oh Pepper, the party was going so well.

POSTA: I hope I don't lose too much business.

MAILA: I haven't had a day off in...forever!

JACKA: Hey Pepper, how goes the struggle?

NANCA: Hi Pepper, it's a little too quiet around here don't you think?

NUBBA: Although it's not really that good, I think a change is as good as a break.

SUPEA: Hey Pepper, how are you finding our strange new Island?

CLIKA: Pepper! Nice day for it, I say.

STEVA: Hello Pepper, I hope this clears up soon!

ROBBA: Hi Pepper, I sure hope you fix this mess soon!

RICHA: Pepper, I hope you can fix everything!

DARRA: Hey Pepper, you look busy dude!

PETEA: Pepper, stay safe dude!

XXX0A: Pepper, be careful.

XXX1A: We may not look like we care but Pepper, we do. So be careful!

XXX2A: I don't like this minimalist Island style.

INFOC: Hurry Pepper, we need to get those pages back!

MAMAC: Please Pepper, we need those pages!

PAPAC: Pepper son, you must find those pages!

NICKC: I wish I could help you find the pages, but I need my detective kit.

LICKC: I hope you find all of the pages soon, Pepper!

VALSC: We need those pages back like, now!

TBOBC: Hurry Pepper, find the pages! I can't survive unless I'm fixing things.

DJABC: NEWSFLASH: Pages required so that my voice can once again be heard.

HOGGC: You having much luck finding those pages yet?

REDGC: Find the pages dude, we need to boogie!

SNAPC: If only you could find the missing pages.

POSTC: If only the pages were found.

MAILC: You really should find those pages though.

JACKC: I hope you manage to find all of the pages.

NANCC: Best you go and find those missing pages.

NUBBC: I must be changing, we need those pages back!

SUPEC: Yup, you'd better get back to your page hunt!

CLIKC: You do know you're supposed to be finding pages!?

STEVC: There's pages littered all over the Island!

ROBBC: There's still pages to find, dude!

RICHC: I think you need to find the pages, Pepper!

DARRC: I guess that's 'cause you're looking for pages!

PETEC: While you're looking for those pages!

XXX0C: Don't rip any of the pages, dude!

XXX1C: We haven't seen any of the pages here.

XXX2C: So get those pages back ASAP!

TBOBA: Hurry Pepper, find the pages! I can't survive unless I'm fixing things.

INFOA: Good work finding those pages, Pepper!

MAMAA: It's a shame you couldn't find our page, Pepper.

PAPAA: Hey Pepper, you not found our page yet!?

NICKA: Hey Pepper, stay on the case! I need my Police Station.

LICKA: Hi Pepper, I hope you find more pages soon.

VALSA: Yay, Pepper, thanks for finding my page!

TBOBA: Pepper, you haven't seen my page, have you?

DJABA: Pepper, you haven't found my page yet, have you?

HOGGA: Pepper, have you found our page yet?

REDGA: All we want to do is dance, Pepper!

SNAPA: Hey Pepper, don't slow down - we need to dance.

POSTA: Oh Pepper, you didn't find my page did you?

MAILA: Hi Pepper! I hear you've been finding pages.

JACKA: Hey Pepper, don't stop 'til you've found all our pages.

NANCA: Hello Pepper, any luck finding our page?

NUBBA: Pepper, keep your eyes peeled, dude!

SUPEA: You found some pages, Pepper, well done!

CLIKA: Hey Pepper, you found the pages dude!

STEVA: Hi Pepper, good job finding those pages!

ROBBA: Pepper, I see you found the missing pages!

RICHA: Dude, you found the pages - excellent work!

DARRA: Hello Pepper, well done for finding those pages dude!

PETEA: Hey Pepper, good work finding those pages dude!

XXX0A: Never fear, Pepper is here.

XXX1A: A Pepper in time saves nine.

XXX2A: You cleared those pages up real quick.

INFOC: There's still the small matter of the Brickster-Bot army to deal with.

MAMAC: You need to stop the Brickster-Bots now!

PAPAC: Pepper, get out and stop those Brickster-Bots.

NICKC: Hey Pepper, you stopping those Brickster-Bots?

LICKC: Hello Pepper! Be brave little one, and stop those Brickster-Bots.

VALSC: Dude, get those Pesky Brickster-Bots.

TBOBC: Pepper, you need to stop the Brickster-Bots!

DJABC: NEWSFLASH: Pepper needed to stop Brickster-Bots.

HOGGC: You really should get all the Brickster-Bots first, though.

REDGC: Dance without Brickster-Bots if you please!

SNAPC: Stop those Brickster-Bots quick!

POSTC: Just as well, you do need to stop those Brickster-Bots.

MAILC: Oh Pepper, I hope you're stopping those troublesome Brickster-Bots.

JACKC: Be sure to finish the Brickster-Bots off soon.

NANCC: Never mind, you need to be stopping those Brickster-Bots at the moment.

NUBBC: Make sure you're looking for the Brickster-Bots.

SUPEC: Dude, keep looking for the Brickster-Bots!

CLIKC: You need to find the Brickster-Bots now dude!

STEVC: Brickster-Bots is what you're looking for now!

ROBBC: Can you find the Brickster-Bots as well?

RICHC: Your next job is finding those Brickster-Bots.

DARRC: See if you can find those Brickster-Bots.

PETEC: I wonder if you can find the Brickster-Bots as well?

XXX0C: Protect us from the Brickster-Bots.

XXX1C: That's not quite right as there's ten Brickster-Bots.

XXX2C: Now there's just the Brickster-Bots left, and one has my ball!

MAMAA: Thanks for clearing the Island up, Pepper.

PAPAA: The Island is once again safe, for the moment.

NICKA: Pepper, you've done me proud today.

LICKA: Good work, Pepper, you've saved us all.

VALSA: Dude! Top cleanup job! Thanks, Pepper!

TBOBA: Well, good work Pepper! any news on the other pages yet?

DJABA: NEWSFLASH: Delivery Boy rescues Island from Metallic Robot Monsters.

HOGGA: Thanks for destroying the Brickster-Bots, Pepper, we're almost back to our dancing.

REDGA: Dude, you managed to outwit those Brickster-Bots - top job.

SNAPA: Hey Pepper, I hear you found the Res-Q HQ page - nice one!

POSTA: Top work, Pepper, you've really cleaned up your act!

MAILA: Oh, hello Pepper! It's nearly back to work for me, thanks and all.

JACKA: Oh, hello again Pepper, are we having fun yet?

NANCA: Cheers for sorting the Island out, it's much better now.

NUBBA: Thanks, Pepper, the Island is much better now!

SUPEA: Hey Pepper, good work ma boy.

CLIKA: Well done Pepper, you've saved us!

STEVA: Good work Pepper, we're saved!

ROBBA: Hey Pepper, you did it!

RICHA: Hallo Pepper, good work there!

DARRA: Pepper, thanks for saving us from those Brickster-Bots!

PETEA: Hooray, you did it Pepper!

XXX0A: Pepper's here to save the day!

XXX1A: Pepper's a regular little hero!

XXX2A: Pepper beats the Brickster-Bots ten nil.

MAMAC: Have you been to fix the mainframe yet?

PAPAC: Don't forget to go and repair the mainframe with the Infomaniac.

NICKC: The Infomaniac is waiting at the Information Centre.

LICKC: Get yourself over to the Information Centre and get the Mainframe back On-Line.

VALSC: I hear you're needed at the Information Centre.

TBOBC: Before you go looking for the pages though, I hear you're needed at the Information Centre.

DJABC: NEWS FLASH: Delivery boy needs to visit Information Centre.

HOGGC: What's that? Yes - it's the Information Centre calling your name!

REDGC: I think the Infomaniac has a favour to ask, better go find out!

SNAPC: I heard the Infomaniac is having some trouble at the Information Centre.

POSTC: The Infomaniac's been looking for you, I think he needs a hand.

MAILC: If you happen to be passing, I think the Infomaniac is looking for you.

JACKC: I don't mean to be nosy but I can hear the Infomaniac calling you from over there.

NANCC: You need to go and see the Infomaniac urgently.

NUBBC: I hear rumour the Infomaniac is looking for you.

SUPEC: Have you seen the Infomaniac recently?

CLIKC: Now go and save the Infomaniac!

STEVC: I hear the Infomaniac needs saving now!

ROBBC: You should be getting to the Information Centre.

RICHC: Have you seen the Infomaniac recently? He's been looking for you!

DARRC: I think the Infomaniac needs help at the Information Centre.

PETEC: Maybe you'd better go to the Information Centre now, dude!

XXX0C: Though you need to be at the Information Centre to save the day.

XXX1C: And heroics are required at the Information Centre right now.

XXX2C: The Infomaniac's at the Information Centre waiting for extra time.

INFOA: Hey Pepper, thanks again for the help with the Mainframe.

MAMAA: Hello again, Pepper. You are busy today.

PAPAA: Pepper, stop slacking and get back to work!

NICKA: Hi Pepper - good work today, dude!

LICKA: Hey there, keep up the good work, dude!

TBOBA: Hello Pepper, enjoying your walk?

DJABA: Hi Pepper, taking a stroll in the woods?

HOGGA: Hey Pepper, how's it going?

REDGA: Ah Pepper, you're cool dude!

SNAPA: Dude, what's the haps?

POSTA: Hi Pepper, keeping yourself busy?

MAILA: Oh Pepper, it's a long day today.

JACKA: Hi Pepper, not too busy I hope.

NANCA: Hi, how's tricks today?

NUBBA: Pepper, you certainly look busy.

SUPEA: Dude, you're doing great!

CLIKA: Hey Pepper, keep up the good work dude!

STEVA: Hallo Pepper, you did it dude!

ROBBA: Pepper, doing great there!

RICHA: Hi Pepper, don't stop now!

PETEA: Dude, excellent work there Pepper!

XXX0A: Hi Pepper, guess there's more to do.

XXX1A: Hey Pepper, when do you get to relax?

XXX2A: You can join our team anytime, Pepper.

INFOC: You should be heading over to the Res-Q HQ to get a boat.

MAMAC: I think the Res-Q HQ has something you need.

PAPAC: Hey Pepper, get yourself over to the Res-Q HQ - it's important.

NICKC: Your services are required at the Res-Q HQ.

LICKC: Pepper, I think you should be at the Res-Q HQ now.

TBOBC: You've come a long way for nothing, you need to be at the Res-Q HQ.

DJABC: NEWSFLASH: Pepper needs to get a boat from the Res-Q HQ.

HOGGC: I think you're needed at the Res-Q HQ.

REDGC: Don't hang about, Pepper - get yourself over to the Res-Q HQ.

SNAPC: Hey Pepper, you need to visit the Res-Q HQ.

POSTC: I don't want to be the one to say this, but you need to be at the Res-Q HQ.

MAILC: If you're passing, I hear the Res-Q HQ is looking for you.

JACKC: You can't stop now, get over to the Res-Q HQ.

NANCC: Hey Pepper, why don't you go visit that nice Res-Q HQ?

NUBBC: Before I forget, you need to get to the Res-Q HQ, now!

SUPEC: Have you visited the Res-Q HQ recently? I think you should!

CLIKC: I'd go over to the Res-Q HQ if I were you!

STEVC: Now go do it at the Res-Q HQ.

ROBBC: Go and do great at the Res-Q HQ.

RICHC: Not until you reach the Res-Q HQ.

PETEC: Now get excellent at the Res-Q HQ.

XXX0C: At the Res-Q HQ!

XXX1C: Probably not for a long time, as the Res-Q HQ is calling.

XXX2C: But the Res-Q team needs you right now at the Res-Q HQ!

DARRA: Need to explore a little further from home, Pepper?

DARRC: If you get a little wet behind the ears, you might see something interesting...

HOLOA: Deliver the pizza to receive bricks for your new house, Pepper.

HOLOA: Good, Pepper, now get over to the Police Station and get Nick's Chopper.

HOLOA: Hurry, Pepper! You can't stop those New Brickster-Bots unless you get to the Radio Station.

HOLOA: Good, Pepper, now lure those Brickster-Bots over to the Police Station.

HOLOA: You're doing good, Pepper, the next stop is OGEL: to the Space Port with you!

HOLOA: Great job, Pepper, now return those Pages.

HOLOA: Your new house is built, Pepper. You really should go and see it.

HOLOA: You're needed at the Pizzeria, Pepper, pronto.

HOLOA: That Pizza needs to go to the Jail, Pepper. Careful though, it's for the Brickster!

HOLOA: Pepper, you must find the Pages for the Constructopedia, they'll be scattered around the Island somewhere!

HOLOA: Beware of the Brickster-Bots!

HOLOB: We all know that, but you may not know that they can be stopped by flinging pizzas at them.

HOLOC: Their heads are important to us, so grab them when they're down.

HOLOD: We need their heads for a new Information Centre computer.

HOLOE: Stop the Bots and grab their heads!

HOLOA: Quick Pepper, get those Brick-Bot Heads - we need them to fix the Mainframe.

HOLOA: Hurry Pepper! Get to the Information Centre, I need help with these Brickster-Bot Heads.

HOLOB: OK Pepper, take the boat over to Castle Island.

HOLOA: You need to go to the Res-Q HQ to get a boat, Pepper.

HOLOA: You need to return the pages now, Pepper.

HOLOA: Take this chopper to Adventure Island!

HOLOB: There should be a landing pad in the Desert.

LESGPT01: Land safely on the target to prepare for emergency measures during space flight.

LESGPT02: Well done, Pepper, I could barely watch.

LESGPT03: I'm so scared of heights, but your competence reassured me enough that I could see your excellent drop.

LESGPT04: You're a very good parachutist, Pepper.

LESGPT05: Or so Technician Bob assures me - I wasn't watching much of your plummet, because heights terrify me so much.

LESGPT06: Is it over yet?

LESGPT07: Oh good, Pepper. You're all in one piece I see, so that means you can parachute.

LESGPT08: You wouldn't catch me doing that, heights scare me so much.

LESGPT09: Thank goodness you're down safely, Pepper.

LESGPT10: Technician Bob believes that with a bit more practice you'll soon be perfectly accurate.

LESGPT11: I'm just watching you and I'm terrified, but then I have very bad vertigo.

LESGPT12: You must keep watching your progress: the ground can come up pretty fast!

LESGPT13: You're drifting off course, Pepper. Can you correct it?

LESGPT14: Looking good there, Pepper.

LESGWB01: Excellent work Pepper, Bots bopped brilliantly.

LESGWB02: Superb Pepper, mainframe back on line.

LESGWB03: Apart from a few dents to me and the mainframe a job well done.

LESGWB04: Oh, we almost had it. That last Bot was very tricky.

LESGWB05: We'll get it next time.

LESGWB06: Ooops, sorry!

LESGWB07: Ow! Do I look like a Brickster-Bot?

LESGWB08: I won't breathe then.

LESGWB09: Back you go.

LESGWB10: Beep, beep, beeeeeep, groan.

LESGWB11: Hit the naughty Bots, but don't hit me by accident!!

WAB1: Whacked

WAB2: Missed

WAB3: Oh No!

Castle Island

CATIRQ01: Good, Pepper, now head back to LEGO Island with those new pages!

CASGBD01: Wow, you dodged brilliantly there - the cannon, the sharks, the octopus and the pirates. Amazing!

CASGBD02: Brilliantly done, Pepper! I have never seen such superb swimming.

CASGBD03: Well done, Pepper, almost thought I would have to dive in and get you at the end there.

CASGBD04: Woah Pepper, let's get some fresh air tanks before you try that again.

CASGBD05: Yow, ow, eeek, ouch!

CASGBD06: 'Ave at you, me hearties.

CASGBD07: Hurry up Pepper, half your air is gone!

CASGBD08: First brick! Good work, Pepper - four to go.

CASGBD09: Nearly halfway! The bridge is useable... by mice.

CASGBD10: Good, good! you're doing well, Pepper.

CASGBD11: Rikkiti tikkiti, tik tik.

CASGBD12: Is there an echo in here? Is there an echo in here?

CASGBD13: Dive down to collect the Bridge Bricks whilst avoiding any obstacles you see.

CASGBD14: There should also be a page down there somewhere - you can't leave until you've found that!

CACSAR01: Huzzah, Huzzah!

CACSAR02: Happy help and hope is here!

CACSAR03: Oh strange knight in odd armour, do you say you've arrived to repair the bridge that we cannot?

CACSAR04: 'Fore we think, before we sink, before we swim.

CACSAR05: Please help us repair our bridge.

CACSAR06: That's why I'm here, yea ol' swordsman dude.

CACSAR07: I'm a LEGO meister and bridge repairer.

CACSBR01: Hip, hip, hooray!

CACSBR02: Hip, hip, hooray!

CACSBR03: Huzzah, huzzah!

CACSBR04: SHHHHHHHH!

CACSBR05: SHHHH!

CACSBR06: A gazillion thanks, friend.

CACSBR07: Now that the bridge is up we can battle our neighbors again.

CACSBR08: Please accept this odd page thing that the Brickster dropped as a token of our thanks!

CACSBR09: Whoa, a Constructopedia page!

CACSBR10: I need that, thanks!

CACSBR11: Hooray, Pepper, Pepper! Now let's fight!

CAHMBP01: Paging pepper, Pepper come in.

CAHMBP02: We have found another page.

CAHMBP03: Seriously, no bull - it's at the Bulls' Castle.

CAHMBP04: They have run it up the flagpole to see who would salute it.

CAHMBP05: To Bulls' Castle flagpole and hurry!

CACSBP01: Halt, who goes there?

CACSBP02: I mean, here, who goes here?

CACSBP03: I mean, who are you?

CACSBP04: Pepper, Sir Dude.

CACSBP05: The name is Pepper, and I am here to get the page that flaps upon your flagpole.

CACSBP06: It's pretty important to the place I come from.

CACSBP07: May I have it?

CACSBP08: Nay, oh nay, one who calls himself a spice.

CACSBP09: We need a flag to flap about and our real flag was stolen by those, those... grrrr, LIONS!

CACSBP10: Hmmm, what if I got your flag back?

CACSBP11: Could I then have the page?

CACSBP12: Good thinking, spice boy - hear, hear!

CACSBP13: Then that's exactly what I'll do.

CACSBP14: To the Lions' castle I go.

CACSBP15: You must have a horse, of course.

CACSBP16: We will loan you one.

CACSBP17: To the stables with yea.

CACSBP18: Pepper Roni on a pony - way cool!

CACSLP01: Halt! Friend or foe of the Lions?

CACSLP02: Friend to all animals!

CACSLP03: The name is Pepper and I've come to ask for the return of the Bulls' flag.

CACSLP04: Surely you are a talented jester for you have brought much merriment to our walls.

CACSLP05: Is there any way I can get their flag back?

CACSLP06: You see, the Bulls have something I need and if I give them their flag back, they will give me what I need.

CACSLP07: Hold, please.

CACSLP08: We have discussed your predicament.

CACSLP09: We set you an ordeal.

CACSLP10: If you are victorious at a jousting match with the Dark Knight of the Bulls, the flag is yours.

CACSLP11: I've never jousted before but it sounds like fun!

CACSLP12: Sign me up, I'll do it!

CACSDK01: I challenge... ahem! I challenge you, Dark Knight of the Bulls, to a joust.

CACSDK02: I accept, little one.

CACSDK03: Hey, I'm... ahem, I'm the same size as you, Bully

CACSDK04: Har-rumph!

CACSHF01: I hereby congratulate Good Knight Pepper.

CACSHF02: And proclaim today as Pepper Day for his noble defeat of the Bulls' Dark Knight.

CACSHF03: A cheer for Pepper, hip-hip...

CACSHF04: HOORAY!

CACSHF05: Here's your flag you so well deserve.

CACSHF06: Good catch! Oh, by the way, the jousting equipment is a loaner.

CACSCS01: Have you our flag?

CACSCS02: I most certainly do because I said I would.

CACSCS03: I'll trade you for the page, King Sir.

CACSCS04: I heard that the Dark Knight lost a joust earlier.

CACSCS05: Our Dark Knight?

CACSCS06: Oh, yes, he hasn't been himself lately.

CACSCS07: He probably has a cold or something.

CACSCS08: Aha, almost got it!

CACSCS09: And here's your flag.

CACSCS10: Allow me to introduce myself, Pepper.

CACSCS11: I am Cedric the Bull, your worst nightmare. And these are cannon balls.

CACSCS12: Ha, ha, ha, ha!

CACSCD01: I, I got it!

LKNGA: Since the bridge broke it's been too peaceful around here.

LQUNA: Thank goodness you've arrived, our bridge is in need of repair.

LAR1A: To think we can't battle makes me quiver.

LAR2A: I'll bow to you sir, if you can repair our bridge.

LSD1A: Without the bridge we're in for the chop.

LSD2A: I'll cut straight to the point: our bridge needs to be repaired.

CAVLA: My job is to charge in the face of the enemy.

LSD3A: Without the bridge we're in for the chop.

LSD4A: I'll bow to you sir, if you can repair our bridge.

LAR3A: Without the bridge we're in for the chop.

LAR4A: To think we can't battle makes me Quiver.

LKNGC: Don't get me wrong, I like peace.

LKNGD: It's just I'd like a piece of the Bulls' Castle, too!

LQUNC: The battle has been suspended until the bridge is repaired.

LAR1C: Your aim is to repair the bridge.

LAR2C: Your target lies to the East.

LSD1C: If only we could hack into the game.

LSD2C: Pepper, bridge the gap.

CAVLC: Will you charge for repairing the bridge?

LSD3C: If only we could hack into the game.

LSD4C: Your target lies to the East.

LAR3C: If only we could hack into the game.

LAR4C: Your target lies to the East.

LKNGA: Splendid show, Pepper.

LQUNA: It's so nice to see everyone occupied again.

LAR1A: Congratulations Pepper, you clearly aim to please!

LAR2A: With the bridge back, the Bulls' castle is now firmly in my sight.

LSD1A: The Bulls are just ahead.

LSD2A: We're cutting it fine.

CAVLA: Congratulations Pepper, you have bridged a great divide between our people.

BAR1A: I will let loose an arrow.

BAR2A: The Lions will never get the point.

BSD1A: I think I'll draw my sword.

BSD2A: If you seek our castle, it lies yonder.

DRKKA: I think I should learn to repair bridges.

LSD3A: The Bulls are just ahead.

LSD4A: With the bridge back, the Bulls' castle is now firmly in my sight.

LAR3A: The Bulls are just ahead.

LAR4A: With the bridge back, the Bulls' castle is now firmly in my sight.

BSD3A: I think I'll draw my sword.

BSD4A: If you seek our castle, it lies yonder.

BAR3A: I will let loose an arrow.

BAR4A: The Lions will never get the point.

LKNGC: The Bulls will never win the battle.

LQUNC: My husband's occupation is to occupy the Bulls' castle.

LAR1C: As do I!

LAR2C: I'm gonna strike a Bullseye!

LSD1C: Just look for the Bull's head.

LSD2C: Victory lies on a razor's edge.

CAVLC: Now I must divide and conquer.

BAR1C: And I will probably lose an arrow.

BAR2C: Our Castle is too well defended. See for yourself!

BSD1C: Or perhaps I'll draw a tree.

BSD2C: Yonder lies our castle, forth whence yea shall begone!

DRKKC: I think I'll join Knight School.

LSD3C: Just look for the Bull's head.

LSD4C: I'm gonna strike a Bullseye!

LAR3C: Just look for the Bull's head.

LAR4C: I'm gonna strike a Bullseye!

BAR3C: And I will probably lose an arrow.

BAR4C: Our Castle is too well defended. See for yourself!

BSD3C: Or perhaps I'll draw a tree.

BSD4C: Yonder lies our castle, forth whence yea shall begone!

LKNGA: That's not a bad horse, Pepper, although he looks a little wobbly on his legs!

LQUNA: Do you know how to get a kick out of your horse?

LAR1A: Your horse looks a little poorly.

LAR2A: Your horse sounds as if he's got a cold.

LSD1A: If your horse is poorly, you should get him some medicine.

LSD2A: That looks like a Bulls' horse, they don't train them as well as we do.

CAVLA: My horse can jump higher than a house.

BAR1A: What a splendid horse. Obviously one of ours.

BAR2A: Those Lions try to make a laughing stock out of us Bulls.

BSD1A: The Lions are jealous of our fine horses.

BSD2A: I'm sure that horse will serve you well.

DRKKA: You'll never be able to teach your horse to dance.

LSD3A: Your horse looks a little poorly.

LSD4A: If your horse is poorly, you should get him some medicine.

LAR3A: Your horse looks a little poorly.

LAR4A: If your horse is poorly, you should get him some medicine.

BAR3A: What a splendid horse. Obviously one of ours.

BAR4A: Those Lions try to make a laughing stock out of us Bulls.

BSD3A: The Lions are jealous of our fine horses.

BSD4A: I'm sure that horse will serve you well.

LKNGC: Perhaps he needs stabilisers.

LQUNC: Stand behind him!

LAR1C: I think he's got Hay Fever. Heh heh heh heh!

LAR2C: His voice sounds a bit hoarse! Heh, heh!

LSD1C: You should give him some Cough Stirrup, do you get it?

LSD2C: Go to our Castle and see!

CAVLC: Tricked you, houses can't jump!

BAR1C: I hope you can get our flag back.

BAR2C: You should show that horse to the Lions.

BSD1C: And I'm jealous of our Knights who get to ride them.

BSD2C: Like a tennis ball if you're not careful!

DRKKC: He's got two left feet. Hmphhhh.

LSD3C: I think he's got Hay Fever! Heh Heh!

LSD4C: You should give him some Cough Stirrup, do you get it?

LAR3C: I think he's got Hay Fever! Heh Heh!

LAR4C: You should give him some Cough Stirrup, do you get it?

BAR3C: I hope you can get our flag back.

BAR4C: You should show that horse to the Lions.

BSD3C: And I'm jealous of our Knights who get to ride them.

BSD4C: Like a tennis ball if you're not careful!

LKNGA: The Dark Knight has never been defeated in a Joust!

LQUNA: The Bulls' flag looks so ugly, I think I'll be glad to return it.

LAR1A: With an outfit like that, you'll dazzle the Dark Knight.

LAR2A: Good luck, Sir Knight

LSD1A: Don't flag when you're charging in the Joust!

LSD2A: The Dark Knight is a formidable foe.

CAVLA: It has taken me years of training to be a match for the Dark Knight.

LGRDA: You must defeat the Dark Knight if you want the Bulls' flag.

BGRDA: You will never beat the Dark Knight, unless it's a dark night.

BAR1A: Knocking the Dark Knight off his high horse may do him some good.

BAR2A: The Dark Knight has been our champion for a long time!

BSD1A: I'm looking forward to this Joust!

BSD2A: I will train to be a Knight one day.

LSD3A: With an outfit like that, you'll dazzle the Dark Knight.

LSD4A: Don't flag when you're charging in the Joust!

LAR3A: With an outfit like that, you'll dazzle the Dark Knight.

LAR4A: Don't flag when you're charging in the Joust!

BAR3A: Knocking the Dark Knight off his high horse may do him some good.

BAR4A: The Dark Knight has been our champion for a long time!

BSD3A: I'm looking forward to this Joust!

BSD4A: I will train to be a Knight one day.

LKNGC: I wish you all the best.

LQUNC: If you win I'll give you a good Knight kiss!

LAR1C: Good luck, young Knight!

LAR2C: Joust be careful out there. Heh heh heh heh!

LSD1C: You'll be more than saddle sore if you fall off your horse.

LSD2C: Seeing him defeated is worth the Bulls' flag.

CAVLC: If you defeat the Dark Knight I will forever be at your service.

LGRDC: You are truly a brave knight if you are to challenge him.

BGRDC: Let's hope it goes dark soon, I kinda liked our flag.

BAR1C: Don't tell him I said to knock him off his horse.

BAR2C: How long's a long time?

UNUSED: How long's a piece of string?

BAR2D: How long am I going to carry on talking for?

BSD1C: No one's challenged the Dark Knight for a while.

BSD2C: I think we need more Knights.

LSD3C: Good luck young Knight!

LSD4C: You'll be more than saddle sore if you fall off your horse.

LAR3C: Good luck young Knight!

LAR4C: You'll be more than saddle sore if you fall off your horse.

BAR3C: Don't tell him I said to knock him off his horse.

BAR4C: How long's a long time?

UNUSED: How long's a piece of string?

BAR4D: How long am I going to carry on talking for?

BSD3C: No one's challenged the Dark Knight for a while.

BSD4C: I think we need more Knights.

LKNGA: Congratulations, Pepper! You succeeded where many have failed.

LQUNA: You are now a hero, Pepper.

LAR1A: The Dark Knight got the point!

LAR2A: Well done, Pepper.

LSD1A: The Dark Knight needs to go back to Knight School, humph.

LSD2A: The Dark Knight saw the light in the height of that fight!

CAVLA: How did you find the Joust?

CAVLB: Exciting, isn't it?

BGRDA: Sorry Pepper. You cannot enter.

BAR1A: Good show, Pepper.

BAR2A: Our Knight will be in a Dark mood now.

BSD1A: I'm looking forward to seeing our flag raised again.

BSD2A: I'm sure the Dark Knight will be back up on his feet soon!

LSD3A: Well done, Pepper.

LSD4A: The Dark Knight got the point!

LAR3A: Well done, Pepper.

LAR4A: The Dark Knight got the point!

BAR3A: Good show, Pepper.

BAR4A: Our Knight will be in a Dark mood now.

BSD3A: I'm looking forward to seeing our flag raised again.

BSD4A: I'm sure the Dark Knight will be back up on his feet soon!

LKNGC: You deserve the Bulls' flag.

LQUNC: The Dark Knight will have learned a valuable lesson today.

LAR1C: He'll be spending some long Knights thinking about his defeat!

LAR2C: Take the Bulls' flag to their castle.

LAR2D: Then we can have the fun of getting it back again!

LSD1C: When you return the Bulls' flag we'll have to try and capture it again - what fun!

LSD2C: We are indebted to you a second time, Pepper!

CAVLC: I'm looking forward to the next Jousting contest!

BGRDC: Halt, no entry!

BAR1C: The Dark Knight says he's a little saddle sore right now!

BAR2C: I'm sure the Flag will make the Dark Knight feel better.

BSD1C: Take the Flag to our Castle, Pepper.

BSD2C: The Bull flag is our standard banner.

LSD3C: Take the Bulls' flag to their castle.

LSD3D: Then we can have the fun of getting it back again!

LSD4C: He'll be spending some long Knights thinking about his defeat!

LAR3C: Take the Bulls' flag to their castle.

LAR3D: Then we can have the fun of getting it back again!

LAR4C: He'll be spending some long Knights thinking about his defeat!

BAR3C: The Dark Knight says he's a little saddle sore right now!

BAR4C: I'm sure the Flag will make the Dark Knight feel better.

BSD3C: Take the Flag to our Castle, Pepper.

BSD4C: The Bull flag is our standard banner.

LKNGA: Armour very grateful to you, Pepper!

LKNGB: That's Knight talk! Heh heh heh heh!

LQUNA: Good luck on the rest of your adventure, Pepper.

LAR1A: You hit the target here, Pepper.

LAR2A: I expect Cedric is nursing his ego!

LSD1A: Cedric the Bull has suffered udder defeat, do you get it?

LSD2A: Perhaps next time you visit I'll be a Knight.

CAVLA: Perhaps we will Joust one day, Pepper.

BGRDA: I'm sorry, Pepper, Cedric will accept no visitors.

BAR1A: I bow to you, sir!

BAR2A: Cedric the Bull is always popping up unexpectedly.

BSD1A: Good luck on your adventure, Pepper.

BSD2A: A boat awaits you at the dock, Pepper.

LSD3A: I expect Cedric is nursing his ego!

LSD4A: You hit the target here, Pepper.

LAR3A: I expect Cedric is nursing his ego!

LAR4A: You hit the target here, Pepper.

BAR3A: I bow to you, sir!

BAR4A: Cedric the Bull is always popping up unexpectedly.

BSD3A: Good luck on your adventure, Pepper.

BSD4A: A boat awaits you at the dock, Pepper.

LKNGC: A boat awaits for you at the dock, young Knight.

LQUNC: Take care!

LAR1C: You're welcome back anytime.

LAR2C: I'm sure Cedric will soon have something else up his sleeve.

LSD1C: I'll get my coat.

LSD2C: Knowing this place I'll end up being a Knight-watchman!

CAVLC: Once you've been through Knight School.

BGRDC: No entry, I'm afraid.

BAR1C: You have inspired me to aim for the sky!

BAR2C: No doubt he'll show his face again soon!

BSD1C: Perhaps we'll meet again some day.

BSD2C: You must return one day and tell us your tale.

LSD3C: I'm sure Cedric will soon have something else up his sleeve.

LSD4C: You're welcome back anytime.

LAR3C: I'm sure Cedric will soon have something else up his sleeve.

LAR4C: You're welcome back anytime.

BAR3C: You have inspired me to aim for the sky!

BAR4C: No doubt he'll show his face again soon!

BSD3C: Perhaps we'll meet again some day.

BSD4C: You must return one day and tell us your tale.

HOLOA: Good, Pepper, now head back to LEGO Island with those new pages!

HOLOA: Find the bridge Pepper, it needs fixing so that the Island may once again battle.

HOLOA: Get over to the Bulls' Castle, Pepper - there's something interesting you should see.

HOLOA: To the Lions' Castle, Pepper - we need to resolve this problem.

HOLOA: You need to challenge the Dark Knight, Pepper. You must get that flag back.

HOLOA: It's the last stretch to the Bulls' Castle now, go get that page!

HOLOA: Good Pepper, you've got the page! Now find the Res-Q boat and bring it back to LEGO Island.

HOLOA: Good, Pepper! Now head back to LEGO Island with those new pages!

CASGJO01: Forsooth Pepper, thou art a most valorous Knight and have vanquished your foe magnificently.

CASGJO02: Ahem, how do they manage to speak like this all of the time?

CASGJO03: The Dark Knight will have to change his name to the Dented Knight! Good job, Pepper.

CASGJO04: That was too close, Pepper, but you kept your seat well and unhorsed him in the end.

CASGJO05: Ouch! That looked painful, Pepper.

CASGJO06: That was a good attempt for a beginner, I'm sure you will unhorse him soon.

CASGJO07: What hit me, a train?!

CASGJO08: Young knight, thou keepest thy seat most well.

CASGJO09: This is most fortuitous, it would be unseemly for a joust to be decided on the first pass.

CASGJO10: Gadzooks! The young knight has a mighty arm!

CASGJO11: Hey Mister Black Knight, are you okay?

CASGJO12: Young knight, I fear my rump is in the middle of next week!

CASGJO13: Aim sharper than the Dark Knight to win the Joust!

JST1: Bye-Bye Dark Knight!

JST2: Win Award

JST3: Times

JST4: Speed Bonus

JST5: Accuracy Bonus

JST6: Total Score

JST7: Draw

JST8: Nearly Got Him!

JST9: Better Luck Next Time

JST10: You Lose

JST11: He's Fast And He's Mean

JST12: You've Got To Go Faster

JST13: And Aim For The Shield

JST14: You Need More Speed Than That To Challenge Me!!!

JST15: Next Time, I May Not Be So Lenient.

JST16: Score

JST17: Wins

CASGRB01: You keep your head very well, Pepper - I would have been terrified with cannon balls whizzing past my ears.

CASGRB02: Well Pepper, you're the bravest piece of LEGO I know.

CASGRB03: Those cannons were very dangerous.

CASGRB04: Pepper, I'm so proud of you. Every time Cedric knocked you down, you got right up again and kept going.

CASGRB05: Pepper, are you alright? You must try and stop Cedric before he flattens everything.

CASGRB06: Ha, ha! I shall pepper Pepper with cannon balls.

CASGRB07: Missed me! Better luck next time, Cedric.

CASGRB08: Hmmm, cannons. They look useful.

CASGRB09: Oww, that's not fair! I should be the only person with cannons here... humph!

CASGRB10: Have a taste of your own medicine, Cedric.

CASGRB11: Pepper has a hat trick, YES!

CASGRB12: If you strike me down, Cedric, I shall just come back more powerful then you could possibly imagine.

CASGRB13: You can't beat me, it's not fair! I want to rule the Knights' Kingdom! It's not fair!

CASGRB14: Noooooooooo, it's not fair!

HOLOA: Get across the Bridge, then take control of the cannons to knock Cedric's cannons out.

Adventurer’s Island

ADHMMC01: Pepper to the Main Camp, it's not far now.

ADCSWA01: Ahoy, aloha and welcome to Adventurers' Island.

ADCSWA02: I'm Johnny Thunder and this is the lovely..

ADCSWA03: Miss Pippin Read, at your service.

ADCSWA04: And you are?

ADCSWA05: Pepper, Ma'am.

ADCSWA06: I mean, Pepper.

ADCSWA07: Not Pepper Ma'am, just Pepper.

ADCSWA08: I'm from LEGO Island and I'm here in search of..

ADCSWA09: Ooh, I know, the lost pages of the..

ADCSWA10: Constructopedia!

ADCSWA11: Yeah, yeah. The Infomaniac told us earlier that you would show up and would need some help getting to the Oasis.

ADCSWA12: He's right.

ADCSWA13: He usually is. But listen, we've got a situation here having to do with snakes and gems.

ADCSWA14: If you help us, we'll help you.

ADCSWA15: Let's do it!

ADCSAM01: Oh, you startled me!

ADCSAM02: Hello Johnny and Miss Read.

ADCSAM03: I see you've brought a friend...

ADCSAM04: Yes Doctor, this is Pepper, and he is...

ADCSAM07: Pepper Roni!

ADCSAM08: And he's here to help us get the gems back from the snakes and..

ADCSAM09: Then we're helping him look for the lost pages of the Constructopedia.

ADCSAM10: The Infomaniac sent him.

ADCSAM11: Oh, the Infomaniac!

ADCSAM12: Any friend of mine is a friend of mine ... or something like that.

ADCSAM13: Gentlemen, shall we press on?

ADCSAM14: Let's do it!

ADCSPM01: Pepper, a page is spotted at the Mummies' Tomb.

ADCSPM02: Not spotted like polka dots or a leopard but you know what I mean.

ADCSPM03: Someone saw the page.

ADCSPM04: I mean, not saw like cut in half.

ADCSPM05: The point is that there is a page at the Mummies' Tomb.

ADCSPM06: It's behind a locked door so you'll need to go to the room of Matching Mummies to find the key.

ADCSPM07: Oh, I almost forgot.

ADCSPM08: Remember, there is a page at the Mummies' Tomb and a page at the Oasis, and I've just heard that there's a page in the Jungle.

ADCSPM09: Catch ya later, Brickulator!

ADCSPM10: And, uh, good luck!

ADCSPM11: Right then, here's the plan - we'll take the Bi-plane.

ADCSPM12: Dr Kilroy, if you loan your Speedster to Pepper, he can meet us there after he's finished here.

ADCSPM13: Makes sense to me, a little bit.

ADCSPM14: Pepper will meet us at the Oasis?

ADCSPM15: OK and I'll get to ride in the back of the plane.

ADCSPM16: Good fun, very good.

ADCSPM17: Exactly!

ADCSPM18: Miss Read, would you make a signpost, a marker for Pepper so he can find us at the Oasis?

ADCSPM19: Oh yes, that would be great fun!

ADCSPM20: Fun? you're an odd one Miss Read, but we love you for it.

ADCSPM21: Now, Pepper, we'll meet you at the Bi-plane by the Oasis when you're done here.

ADCSPM22: Okeedokee, to the Matching Mummies' Tomb for me!

ADCSOA01: Hey, Sonny.

ADCSOA02: The name's Pepper, Pops.

ADCSOA03: My name's The Old Fisherman, sonny.

ADCSOA04: I'll bet you're here 'cause you're lookin' for a page.

ADCSOA05: How did you know?

ADCSOA06: I've played this game before.

ADCSOA07: You see, that big ol' fish at the bottom of the Oasis ate it up.

ADCSOA08: Yup, Big Bertha ate it up real good.

ADCSOA09: Ate it up like a sandwich, she did.

ADCSOA10: Gulp, gulp, gone!

ADCSOA11: If you still want the page, here's my fishing pole.

ADCSOA12: See if you can catch her, and you've got your page.

ADCSOA13: Well I figured you could use the page, so I fished it out with my pole.

ADCSOA14: Here Pepper, here's the next page!

ADCSAB01: Hey! Good news!

ADCSAB02: I caught a big fish and..

ADCSAB03: Uh, oh, is everybody alright?

ADCSAB04: Well, the Doctor here has heat exposure.

ADCSAB05: Oh, I've heard of that before.

ADCSAB06: A friend of mine is a talent agent and he said you could die from exposure!

ADCSAB07: I think that's a different kind of exposure... but if you take the Bi-plane we could take the Doctor in the sea plane where it's a little cooler.

ADCSAB09: Follow us!

ADCSAB10: Way cool, I get to fly a Bi-plane! Life is good!

ADCSTR01: Aha, hmmm, you don't say.

ADCSTR02: OK - well, the T-Rex has just informed me that the dinosaurs are being held prisoner at the Main Camp.

ADCSTR03: If someone can rescue them, he will take them there.

ADCSMH01: Hello Pepper, what a surprise!

ADCSMH02: The Brickster mentioned that you might be here.

ADCSMH03: Looking for something?

ADCSMH04: Were you looking for this?

ADCSMH05: If you've answered 'yes', what a pity.

ADCSMH06: You've got to go through me to get it!

ADCSMH07: Not literally go through me, you know what I mean.

ADCSHD01: Don't hit me, you won! Take the page, just leave me alone!

ADCSLA01: Pepper, I can not thank you enough so I'm not even going to try.

ADCSLA02: Oh yes I will! Thanks Pepper, you're a good friend!

ADCSLA03: Thank you Pepper, you are a real hero.

ADCSLA04: Yes, yes, very true.

ADCSLA05: I've taken the liberty of preparing your transport home, I hope you like flying?!

ADCSLA06: Thanks a lot.

ADCSLA07: I want to say I'll miss you but I wasn't trying to hit you! See you later, Brickulators!

ADCSFB01: Hoo-ray, I got it - the page!

ADCSFB02: And you also got Big Bertha, that makes you a champion fisherman around these parts!

ADCSFB03: The page is my real reward, Old Fisherman, but thanks! Gotta go!

ADCSFB04: Wait, I was going to make fish cakes.

ADCSFB05: Er, gotta go, bye!

HOLOA: You did it, Pepper, now fly those pages back to LEGO Island.

JTHNA: Hey Pepper, it sure is hot today.

MPRDA: Pepper, you've picked a lovely day for an adventure.

JTHNC: Might be worth getting over to the Scorpion.

MPRDC: Which will commence as soon as you reach the Scorpion.

ADHMMC01: Pepper to the Main Camp, it's not far now.

JTHNA: Hey Pepper, I like it here, it's a bit shadier.

MPRDA: Hi Pepper, you enjoying your adventure?

DRKLA: Hmmm, Pepper - nice to see another expert in the field.

JTHNC: It's much cooler in the Sphinx though!

MPRDC: Then adventure on over to the Sphinx.

DRKLC: Have you visited the Sphinx yet, expert?

JTHNA: Hey Pepper, hope you enjoyed your flight!

MPRDA: Pepper, you really were brave to fly that Bi-Plane.

DRKLA: Hi Pepper! I feel better now, thanks!

JTHNC: There's something over there, look!

MPRDC: Oh look over there, there's something moving.

DRKLC: Look, there appears to be some kind of dinosaur over there!

JTHNA: Well, it's been fun Pepper.

MPRDA: Oh Pepper, I will miss you dearly.

DRKLA: Pepper, always nice to meet an intellect.

JTHNC: I'll see ya around, I guess.

MPRDC: I'll remember you always.

DRKLC: Safe journey, Pepper.

CGOGA: !

CGOGC: ?

TRI1A: !

TRI1C: ?

TRI2A: !

TRI2C: ?

TRI3A: !

TRI3C: ?

HOLOA: Now, go across to the Mummies Tomb - you need to go inside.

HOLOA: Excellent, Pepper, now get inside that Speedster, you've got a fun ride ahead.

HOLOA: Get over to the Bi-Plane, Pepper - the Adventurers are waiting.

HOLOA: You did it, Pepper! Now fly those pages back to LEGO Island.

HOLOA: Maybe you should find Johnny and Pippin with the Desert Scorpion.

HOLOA: Good job, Pepper! You need to go inside the Sphinx now.

HOLOA: Pepper to the Main Camp, it's not far now.

HOLOA: Now, go across to the Mummies' Tomb - you need to go inside.

HOLOA: Excellent, Pepper! Now get inside that Speedster, you've got a fun ride ahead.

HOLOA: Get over to the Bi-Plane, Pepper - the Adventurers are waiting.

HOLOA: You like the Desert then, Pepper?

ADSGBI01: Goodness, those cheeky monkeys never knew what hit them! Excellent flying, Pepper, and good shooting!

ADSGBI02: Very nice, Pepper, you swooped through the jungle like Tarzan.

ADSGBI03: Well, without the vine or the jungle-cry, but you know what I mean.

ADSGBI04: Well done, Pepper, there were a few times when I thought the monkeys had you.

ADSGBI05: But you are certainly tenacious and kept right at it and got through.

ADSGBI06: Oops! That could have gone better, but I know you..

ADSGBI07: You'll be right back at it and soon waltz that plane right through the jungle.

ADSGBI08: I've got a flashing red light... I wonder what it means?

ADSGBI09: Uh oh - fuel warning!

ADSGBI10: Where'd all the bananas go?

ADSGBI11: Urk, can't see! Melon juice everywhere!

ADSGBI12: Oook, oook, eeeek!

ADSGBI13: I must watch where I'm going!

ADSGBI14: Keep up with Johnny as he flies a path through the jungle.

ADSGBI15: Try to shoot the targets as many times as possible, but don't forget to collect Bananas and Fuel.

BIP1: Auto-Pilot Engaged

BIP2: Go!!!

BIP3: Amatuer Stunt!

BIP4: Bronze Stunt!

BIP5: Silver Stunt!

BIP6: Gold Stunt!

BIP7: Platinum Stunt!

BIP8: Watch out Red Baron!

BIP9: Race Leader!

BIP10: You Ran Out Of Fuel!

BIP11: Try Again, This Time Keep An Eye On Your Fuel!

BIP12: Bad Luck!

BIP13: You Didn't Get Enough Points. Better Luck Next Time!

BIP14: Congratulations!!

BIP15: WARNING: Low Fuel!

ADSGDS01: That's an incredible time - easily Rhoda Hogg standard! Maybe you should be a driver.

ADSGDS02: Superb rally action there, Pepper! You evaded those obstacles with ease.

ADSGDS03: Spectacular journey, Pepper! So much action - those boulders and the twister at the end, phew!

ADSGDS04: It's not quite like your skateboard is it, Pepper? Somewhat faster and more tricky cornering.

ADSGDS05: With a bit more practice you'll soon have the Speedster mastered.

ADSGDS06: Woooah!

ADSGDS07: Oops, driving ain't like skateboarding.

ADSGDS08: Beep, beep, he he he!

ADSGDS09: What the...? Brickster-Bots here?

ADSGDS10: I don't think I'm in Kansas anymore.

ADSGDS11: Hey, everything's getting bigger all of a sudden.

ADSGDS12: Race to the Oasis, avoiding any obstacles along the way.

ADSGFI01: Wow, finished already! I blinked and missed it, and there isn't an action replay.

ADSGFI02: Give a man a fish and he won't go hungry today, teach a man to fish and he will never go hungry.

ADSGFI03: Looks like you will never go hungry, Pepper.

ADSGFI04: Tricky fish; that Bertha, but you outsmarted her in the end.

ADSGFI05: Ah the delights of fishing, you can sit around all day.

ADSGFI06: Fancy another go?

FSHMA: Minnow, and not very big at that! Throw it back in.

FSHMC: Lot of minnows about today.

ADSGFI09: Mmmmm, Perch - lovely! Bake, grill or fry; delicious however you cook it.

ADSGFI10: No, I'm a minnow really! Throw me back in. Please!

ADSGFI11: Ooh, that's a Barb; quite rare, so you better put it back.

ADSGFI12: Impressive! catfishes are bottom dwellers - needs a bit o' work to hook them.

ADSGFI13: A little lungfish - it can breathe out of water, but I think it wants to go back now.

ADSGFI14: Use your bait to catch Big Bertha.

FSH1: Too Hard - You Lost Your Bait!

FSH2: Tangled - You Lost Your Bait!

FSH3: Nice Cast!

FSH4: Strike NOW!

FSH5: Nice Fish!

FSH6: Line Snapped - Don't Work It So Hard!

FSH7: Fish Escaped - Keep The Tension Up!

HOLOA: Good work, Pepper - go and talk to the Fisherman. I think you can help each other.

ADSGMC01: That's one in the rear for Mr Hates, who must be furious now.

ADSGMC02: I wonder if he will change his name now?

ADSGMC03: Way to go Pepper! You flew that balloon very well, and even helped Bronto liberate itself.

ADSGMC04: Not bad Pepper! Even under a hail of fireballs you concentrated on getting the job done.

ADSGMC05: Bad luck Pepper, I'm sure you can rescue the lot next time.

ADSGMC06: I know that smell! Garlic, jalepenos, tomatoes and cheese... that's Papa's Sizzling Tongue Numbing HOT pizza.

ADSGMC07: Ow, ooh, ah, eek, ouch!

ADSGMC08: I'll get you Pepper - next time!

ADSGMC09: Those pizza-flavored fireballs are making me hungry.

ADSGMC10: Oy, put that back! It took me three weeks to trap that Stegosaur!

ADSGMC11: Hey, Mr Hates! Guess this means you will need six weeks to get these Stegosaurs back.

ADSGMC12: I want my dinosaurs back, you hear me?

ADSGMC13: I hope his horns burst your balloon, Pepper.

ADSGMC14: These dinosaurs are returning to the wild, where they should be left in peace.

ADSGMC15: Eeeeek, I have to rescue Velociraptors.

ADSGMC16: Wait a moment - they're not raptors! They're baby Tyrannosaurs.

ADSGMC17: No, no, my pride and joy! Don't take him away!

ADSGMC18: Away, pesky Pepper.

ADSGMC19: Rescue the Dinosaurs by winching them to safety.

ADSGMM01: Hoo, ha, way cool!

ADSGMM02: I got myself another Constructopedia Page!

ADSGMM03: Next stop the Oasis!

ADSGMM04: This could be trouble.

ADSGMM05: Yup, it is, yeeeow!

ADSGMM06: Very impressive, Pepper, you have an excellent memory.

ADSGMM07: And even while deep in thought you dodged the huge boulder.

ADSGMM08: You hardly put a foot wrong there, Pepper - maybe you should sort out my sock drawer for me.

ADSGMM09: I guarantee no boulders.

ADSGMM10: You did it - you got those mummies matched very well! And only a little fright from that boulder at the end.

ADSGMM11: Top left, with bottom middle... No... oh dear, this is quite difficult. Chin up Pepper, we must keep trying!

ADSGMM12: And don't forget the boulder.

ADSGMM13: I am Queen Legotiti and I curse you to be crushed by a giant stone!

ADSGMM14: Wow, that mummy's curse worked quickly!

ADSGMM15: I told you.

ADSGMM16: See - a mummy's curse is just in your mind. It isn't real.

ADSGMM17: You're too powerful for my curses, Pepper.

ADSGMM18: Match the symbols in the coffins, get the Constructopedia page and escape the rolling rock.

ADSGSS01: Marvellous work there, Pepper - not one snake got past you.

ADSGSS02: You're definitely not coconut shy, are you Pepper?

ADSGSS03: Ha ha, coconut shy, ha ha!

ADSGSS04: A few of the wee snakes got past, but you managed to stop most of them, Pepper.

ADSGSS05: So many snakes, Pepper, but I'm sure you will soon be able to stop the lot.

ADSGSS06: Let's get back to it then.

ADSGSS07: Here they come.

JOHNA: Damn, another gem lost.

JOHNC: Vermin.

ADSGSS10: There's too many of them.

PEPPA: I got one!

PIPPC: There's still more of them out there.

ADSGSS13: Good shooting, Pepper.

ADSGSS14: Protect the Adventurers' gems by fending off the snakes as you travel across the desert.

ADSGTR01: Not only do you get to jockey a Tyrannosaurus Rex, but you do it like you've done it all your life.

ADSGTR02: Is there nothing you can't do, Pepper?

ADSGTR03: Pepper, most people would be a little worried about riding six and a half tons of dinosaur, but not you.

ADSGTR04: Well ridden.

ADSGTR05: Sterling work there, Pepper - it can't have been easy controlling such a large beast.

ADSGTR06: Pepper, I was always told that if you fell off your horse you had to get right back in the saddle.

ADSGTR07: I know a T-Rex is a little different from a horse but I'm sure the principle is the same, huh?

ADSGTR08: Roar!

ADSGTR09: Oooof!

ADSGTR10: Weeeeeeeee!

ADSGTR11: This is fun!

ADSGTR12: Guide the T-Rex as he carries you to the Main Camp.

ADSGWS01: My, my - jewels galore, and a lot of snakes with sore heads.

ADSGWS02: Lovely job, Pepper! Whap-bap! Stunned snake, and the lovely tinkle of rescued gems.

ADSGWS03: Well done, Pepper - you braved many furious snakes to get the gems the Adventurers needed.

ADSGWS04: Let me see, Pepper - I have some snakebite antidote here somewhere and then you can try again.

ADSGWS05: Hissssssssss!

ADSGWS06: Whack the snakes to keep them down, but swipe the gems off for the Adventurers!

WAS1: Whacked

WAS2: Missed

WAS3: Swiped

WAS4: Smashed!

OGEL Island

OGSGPO01: Looks like all of that parachute practice Technician Bob insisted on paid off very well there, Pepper.

OGSGPO02: I think I had my eyes open for most of it.

OGSGPO03: I don't know how you managed that, Pepper.

OGSGPO04: An emergency parachute landing on to hostile OGEL is more then any poor LEGO piece should endure.

OGSGPO05: Pepper... I'm speechless! What I watched was utterly terrifying.

OGSGPO06: Pepper, you're going to be okay.

OGSGPO07: Technician Bob will be able to retrieve you and you can make another landing attempt on OGEL.

OGSGPO08: Wow, some of the asteroids are alive!

OGSGPO09: Eenie, meenie, minie, mo.

OGSGPO10: Ouch, that smarts.

OGSGPO11: Woooa!

OGSGPO12: Land safely on OGEL, get through the rings, and avoid any obstacles on the way down.

OGCSSD01: Hello? Hello? Pepper, come in, Pepper.

OGCSSD02: Can you hear me?

OGCSSD03: Loud and clear, Bob! I made it through the asteroid belt - it was cool.

OGCSSD04: Uh, oh, well done Pepper! Good job...

OGCSSD05: But I'm afraid you can't land that shuttle, you're going to have to eject and parachute down to OGEL..

OGCSSD06: What? Why?

OGCSSD07: Well... it seems the Brickster has stolen the landing gear, and there's no other way but to jump!

OGCSSD08: OK, Bob. Good job I did that parachute training, huh?

OGSGAB01: Even though we didn't expect hostile OGELites shooting at you, you took it all in your stride, Pepper. You're unflappable.

OGSGAB02: Gosh, those laser blasts could really hurt someone! Be careful, Pepper, it's not over yet.

OGSGAB03: Guess the shuttle is going to need a new paint job when you get her home, hey Pepper?

OGSGAB04: Oh well, we can get a bit more fuel up to you Pepper, and then you can make another attempt to get through the asteroid belt.

OGSGAB05: And watch out for all of those laser blasts.

OGSGAB06: Eeek, who put that there?

OGSGAB07: Careful, Pepper, that's the only shuttle we have.

OGSGAB08: Cedric The Bull, Pepper approaching.

OGSGAB09: What do you mean, Pepper approaching?

OGSGAB10: In a LEGO Space Shuttle.

OGSGAB11: Fire all weapons, dispatch the Fish Ship to bring back his body.

OGSGAB12: I'm hit, but not bad. Bob - can you see what you can do about it?

OGSGAB13: Guide the shuttle through an asteroid field as you travel towards OGEL.

OGSGBP01: I'm so glad Pepper that that's over, you did superbly.

OGSGBP02: If I ever need a holiday, I know that LEGO Island will be in safe hands: yours!

OGSGBP03: Hey ho, the Brickster's caught! Which old Brickster? The wicked Brickster!

OGSGBP04: I don't know about you, but I need a good long holiday.

OGSGBP05: Oooh, it's over! I was hiding behind the couch it was getting so tense.

OGSGBP06: Thank you, Pepper, you have triumphed over incredible odds.

OGSGBP07: Oh no, the Brickster has snatched victory from the jaws of defeat.

OGSGBP08: But I know how resilient you are, Pepper.

OGSGBP09: You will soon be back in there and you will vanquish the Brickster.

OGSGBP10: By your command.

OGSGBP11: Revenge is mine, ha ha ha!

OGSGBP12: Crossbows && cannons! Is your aim always this bad, Cedric?

OGSGBP13: Grrrrrrrrrr!

OGSGBP14: Ha ha ha! You're fun to watch, Pepper.

OGSGBP15: You may think you've won but you'll never get past Mr Hates.

OGSGBP16: Hunting Pepper is almost as fun as hunting dinosaurs.

OGSGBP17: Pepper, I hope you'll enjoy being bait for my next T-Rex hunt.

OGSGBP18: I guess you hunt dinosaurs because you can't hit anything smaller.

OGSGBP19: See you later, Brickulator.

OGSGBP20: I really hate that kid.

OGSGBP21: Did the Infomaniac tell you about your father?

OGSGBP22: Uh.. he told me enough, I guess.

OGSGBP23: Well, I am your father!

OGSGBP24: NO!

OGSGBP25: You're right, Pepper, I ain't your father but I had you going - hee hee!

OGSGBP26: Mmmmm, pizza.

OGSGBP27: Oh goody, another pizza.

OGSGBP28: Umm, that's rather warming.

OGSGBP34: Get to the top of the Palace and use Super Hot Pizza to defeat the Brickster.

OGSGMP01: I think Papa Brickolini better watch out, you make pizzas almost as well as he does.

OGSGMP02: Those pizzas look very good, Pepper. When you get back you must get Papa to make me one.

OGSGMP03: So much pizza, made so fast - who got the one that was just the base?

OGSGMP04: I can't believe how much pizza they want to eat and how finicky they are over the toppings.

OGSGMP05: Keep trying Pepper, they will eat themselves into a stupor soon.

OGSGMP06: Pepper darling, I'm not the pizza.

OGSGMP07: Doing-a well-a, Pepper.

OGSGMP08: Ooyah, that's-a in my eye.

OGSGMP09: Mama will-a be moaning about pizza stains for days.

OGSGMP10: Pepper, my-a shoes havea been splattered.

OGSGMP11: Eurgh! Da cockroaches will eat well tonight.

OGSGMP12: I better not have to clean up tonight, Pepper.

OGSGMP13: Good marks for speed, but you could work on the presentation.

OGSGMP14: Make enough pizzas to send the OGEL citizens to sleep.

OGCSES01: Aw look, how cute - they're falling asleep.

OGCSDB01:

OGCSDB02: Hey, wait - I don't belong in here!

OGCSDB03: There must be some mistake!

OGCSDB04: Open Up! I'm the Brickster!

OGCSDB05: Let me out! I'm innocent, I tell ya!

OGCSDB06: HEEELP!

OGSGBP29: Must... Resist... It's too hot... it smells too good!

OGSGBP30: Uh, what's that tingling? Ow ow ow! My mouth - it's burning up! I can't feel my tongue!

OGSGBP31: Pepper, what have you done to me?

OGSGBP32: Papa's new White Hot OGEL Special Pizza, that's what.

OGSGBP33: Gah! Water! Help, I need water, ah hah!!!

OGHMOP01: OK Pepper, now find the Pizzeria.

OGBPAA01: Pepper, I don't like this, I feel woozy!

OGBPAA02: Hey Pepper, it sure is bouncy up here!

OGBPBB01: Hurry Pepper, the Brickster's Palace is over there!

OGBPBB02: Bounce that way, you might find the Brickster's Palace.

HOLOA: OK Pepper, now find the Pizzeria.

HOLOA: Excellent work! You need to get to the Brickster's Palace - be careful now.

Extra: Frontend

BROWSE01: Install

BROWSE02: Uninstall

BROWSE03: Play

BROWSE04: Exit

BROWSE05: Readme

BROWSE06: Register

BROWSE07: Browse

FRECR00: CREDITS

FRECR01: LEGO ISLAND II

FRECR02: THE BRICKSTER'S REVENGE

FRECR03: SILICON DREAMS STUDIO LTD.

FRECR04: DESIGN

FRECR05: Darren Drabwell

FRECR06: Richard Hancock

FRECR07: LEAD PROGRAMMER

FRECR08: Steve Hughes

FRECR09: ENGINE PROGRAMMER

FRECR10: Jeb Mayers

FRECR11: LIBRARY PROGRAMMERS

FRECR12: Jeb Mayers

FRECR13: Ade Smith

FRECR14: PROGRAMMERS

FRECR15: Steve Hughes

FRECR16: Paul Baker

FRECR17: Andy Bray

FRECR18: Jalea Clements

FRECR19: Phil Hodgson

FRECR20: Matt Ritchie

FRECR21: Paul Scully

FRECR22: Ade Smith

FRECR23: Ed Bradley

FRECR24: Alex Comer

FRECR25: Jeb Mayers

FRECR26: Sean Parkinson

FRECR27: Dave Spencer

FRECR28: LEAD ARTIST

FRECR29: Rob Carter

FRECR31: ARTISTS

FRECR32: Rob Carter

FRECR33: Toby Harrison Banfield

FRECR34: Rich Carter

FRECR35: James Malloch

FRECR36: Matt Pearson

FRECR37: Jim Southworth

FRECR38: Roy Stewart

FRECR39: Simon Phillips

FRECR40: Andronikos Antonakakis

FRECR41: Gary Leonardi

FRECR42: Ian Peaker

FRECR43: Sophie Mobbs

FRECR44: John Moss

FRECR45: SILICON DREAMS AUDIO DEPARTMENT

FRECR46: AUDIO MANAGER/SOUND DESIGNER/HOUSE MUSIC COMPOSTIION

FRECR47: John Hancock

FRECR48: SOUND DESIGNERS

FRECR49: Stafford Bawler

FRECR50: Steve Maloney

FRECR51: VOICE OVER ENGINEERS

FRECR52: Steven Gow

FRECR53: Brian Smith

FRECR54: VIDEO EDITOR/SOUND DESIGNER

FRECR55: John Le'Burn

FRECR56: AUDIO PROGRAMMER

FRECR57: Theodore Ntogiakos

FRECR58: SILICON DREAMS STUDIO LIMITED

FRECR59: MANAGING DIRECTOR

FRECR60: Gavin Cheshire

FRECR61: PR MANAGER

FRECR62: Dene Landucci

FRECR63: SPECIAL THANKS

FRECR64: Rod Mack

FRECR65: Andy Sage

FRECR66: Geoff Brown

FRECR67: Nick Seddon

FRECR68: Rob Palfreman

FRECR69: Martin Smith

FRECR70: Everyone at SILICON DREAMS

FRECR71: ASSOCIATE PRODUCERS

FRECR72: Rich Hancock

FRECR73: Lara Sweeney

FRECR74: PRODUCED BY

FRECR75: Darren Drabwell

FRECR77: LEGO MEDIA INTERNATIONAL

FRECR78: World-wide Managing Director

FRECR79: Mark Livingstone

FRECR80: Product Development

FRECR81: Producer

FRECR82: Tim Green

FRECR83: Assistant Producer

FRECR84: Scott Mackintosh

FRECR85: FMV Animation

FRECR86: Martin Lanzinger

FRECR87: Testing && QA

FRECR88: Global Head of Quality Assurance

FRECR89: Kevin Turner

FRECR90: Andrew Donnelly - Testers

FRECR91: Alex Mundy

FRECR92: David Lane

FRECR93: Nicolas Doucet

FRECR94: Nick Bodenham

FRECR95: Sophie Blakemore

FRECR96: Neil Delderfield

FRECR97: Jonathan Hughes

FRECR98: Desmond Gayle

FRECR99: Warren Leigh

FRECRA0: Dwayne Buck

FRECRA1: Localisation

FRECRA2: Localisation Coordinator

FRECRA3: Emma Susan Timms

FRECRA4: Logistics

FRECRA5: Head of Logistics

FRECRA6: Nic Ashford

FRECRA7: International Marketing

FRECRA8: Global Brand Director

FRECRA9: Petra Bedford

FRECRB0: Marketing Manager

FRECRB1: Kai Wunderlich

FRECRB2: Product Manager

FRECRB3: Ping Wong

FRECRB4: International Sales

FRECRB5: Global Sales Director

FRECRB6: Leah Kalboussi

FRECRB7: Audio

FRECRB8: Original Music composed,arranged and produced by:

FRECRB9: Richard Wells and David Punshon

FRECRC0: Additional Thanks

FRECRC1: Special thanks go to Wes and Kyle Jenkins for their writing and

FRECRC2: Inspiration, and to all the children who gave their valuable input throughout the development of this game.

FRECRD0: LEAD ANIMATOR

FRECR81: Senior Producer

FRECRD2: Group Leads

FRECRD3: Lead Testers

FRECRD4: Production Manager

FRECRD5: Market Research Manager

FRECRD1: QA Manager

FRECRD6: PC Lead

FRECRD7: Console Lead

FRECRD8: Technical Lead

FRECR83: Producer

FRECR90: Testers

FESTART: START

FEOPTION: OPTIONS

FECREDIT: CREDITS

FEQUIT: QUIT

FENEW: NEW

FELOAD: LOAD

FEERASE: ERASE

FEEXIT: EXIT

FECONTRL: CONTROLS

FEGRAPHC: GRAPHICS

FESOUND: SOUND

FECUTSCE: CUT SCENES

FENEWGAM: NEW GAME

FESLOT1: SLOT 1

FESLOT2: SLOT 2

FESLOT3: SLOT 3

FELODGAM: LOAD GAME

FEERAGAM: ERASE GAME

FEKEYS: KEYS

FECALJOY: CALIBRATE JOYSTICK

FEMOUSEN: MOUSE SENSITIVITY

FEDEFKEY: DEFINE KEYS

FEFORWAR: FORWARDS

FEBACWAR: BACKWARDS

FELEFT: LEFT

FERIGHT: RIGHT

FEJUMP: JUMP

FETHROW: THROW PIZZA

FEDETLEV: DETAIL LEVEL

FEHIGH: HIGH

FEMEDIUM: MEDIUM

FELOW: LOW

FERESOLN: RESOLUTION

FEMUSVOL: MUSIC VOLUME

FESNDVOL: SOUND VOLUME

FESPCVOL: SPEECH VOLUME

FESUBTLE: SUBTITLES

FEON: ON

FEOFF: OFF

FESPEECH: SPEECH

LOADING: LOADING

MAINMENU: MAIN MENU

CREDITS: GAME CREDITS

LEVWAB: Whack-a-Bot

LEVBKD: Brick Dive

LEVJST: Jousted

LEVRGB: Raging Bull

LEVSSH: Snake Pursuit

LEVWAS: Whack-a-Snake

LEVMMP: Matching Mummies

LEVDSP: Desert Speedster

LEVFSH: Fishing

LEVBIP: Bi-Plane

LEVTRX: T-Rex Racing

LEVHAT: Mr Hates' Camp

LEVCNT: Centrifuge

LEVPAR: Parachute Training

LEVASB: Asteroid Belt

LEVAPO: Parachute onto OGEL

LEVMAP: Make-a-d-Pizza

LEVBRP: Brickster's Palace

LEVSKB: SkatePark

PPHSUBGAME: Sub Games

PPHMOVIES: Movie

PPHSOUND: Sound

LEVLGI: LEGO Island

LEVCSI: Castle Island

LEVCAI: Adventurers' Island

LEVOSD: Adventure Island

LEVOGL: OGEL Island

EndGame3M0: Bad Luck!

INSERTCD: Please insert the LEGO Island 2 CD

PauseM4: RESUME

PauseM6: ABORT

PauseM7: RESTART

CtrlM2: JOYSTICK

CtrlM3: MOUSE

GraphM1: HIGH DETAIL

GraphM2: MODE

SoundM0: VOLUME

SoundM1: MUSIC

SoundM2: SFX

CutM0: CUT SCENE

KeysM1: OK

KeysM2: CANCEL

JoyM0: CALIBRATE

ModeM0: MODE

EndGameM2: Cancel

EndGame2M2: Restart

EndGame3M1: Abort

EndGame3M2: Restart

FSMSTATE02: LI-Pizza Delivery-1/100

FSMSTATE03: LI-Built House-5/100

FSMSTATE04: LI-Pizzeria-8/100

FSMSTATE05: LI-Pizza to Jail-10/100

FSMSTATE06: LI-Bots an Pages-13/100

FSMSTATE07: LI-Got Pages-15/100

FSMSTATE08: LI-Got Bots-18/100

FSMSTATE10: LI-Res-Q HQ-21/100

FSMSTATE11: LI-Boat to CI-23/100

FSMSTATE15: CI-Broken Bridge-26/100

FSMSTATE17: CI-Bull Castle-28/100

FSMSTATE18: CI-Lion Castle-31/100

FSMSTATE19: CI-Bull Castle-33/100

FSMSTATE20: CI-Joust-36/100

FSMSTATE23: CI-Bull 2-38/100

FSMSTATE25: CI-Boat-41/100

FSMSTATE26: CI-Boat to LI-44/100

FSMSTATE27: LI-Boat from CI-46/100

FSMSTATE28: LI-Police Station-49/100

FSMSTATE29: LI-Fly to AI-51/100

FSMSTATE30: AI-Land on HeliPad-54/100

FSMSTATE32: AI-Scorpion-56/100

FSMSTATE34: AI-Sphynx-59/100

FSMSTATE36: AI-Mummy Tomb-62/100

FSMSTATE38: AI-Speedster-64/100

FSMSTATE40: AI-Fisherman-66/100

FSMSTATE41: AI-Desert-69/100

FSMSTATE43: AI-Bi-Plane-72/100

FSMSTATE46: AI-T-Rex-74/100

FSMSTATE47: AI-Main Camp-77/100

FSMSTATE48: AI-Fly to LI-82/100

FSMSTATE49: LI-Land on HeliPad-85/100

FSMSTATE51: LI-Get Pages-87/100

FSMSTATE52: LI-Get Bots-90/100

FSMSTATE58: LI-Space Port-92/100

FSMSTATE60: OI-Pizzeria-95/100

FSMSTATE62: OI-End Palace-97/100

FSMSTATE65: LI-End Game-100/100

LEVSSH: SNAKE PURSUIT

LEVFRE: FRONT END

LEVBPK: BOARD PARK

LEVOSD: OASIS DESERT

LEVPYA: PYRAMID AREA

LEVDIP: DINO PARK

LEVOGL: OGEL

PPHM0: PEPPER'S COMPUTER

PPHM3: GAMES

DIRBUTT: Directional button

UP: UP

DOWN: DOWN

LEFT: LEFT

RIGHT: RIGHT

LEVLGI: LEGO Island

LEVCSI: Castle Island

LEVCAI: Adventurers' Island

LEVOSD: Adventure Island

LEVOGL: OGEL Island

LEVIFC: Information Centre

IFCHSE2: House 2

IFCRADI: Radio Station

IFCHSE1: Darren and Rich's House

IFCINFC: Info Centre

IFCHOSP: Hospital

IFCPHSE: Pepper's House

IFCHSE3: Rob and Steve's House

IFCCTRL: Space Port

IFCSKTP: Skate Park

IFCGRGE: Garage

IFCSHP2: Shop 2

IFCPOLB: Police Station

IFCJAIL: Jail

IFCRESQ: Res-Q HQ

IFCPIZB: Pizzeria

IFCSHP1: Shop 1

IFCTRNS: Train Station

IFCBRIK: Brickster

IFCBRIK01: Age: 35

IFCBRIK02: Occupation: Trickster

IFCINFO: Infomaniac

IFCINF01: Age: 55

IFCINFO02: Occupation: Creator of LEGO Island

IFCPAPA: PAPA BRICKOLINI

IFCPAPA01: Age: 62

IFCPAPA02: Occupation: Pizza Chef

IFCMAMA: MAMA BRICKOLINI

IFCMAMA01: Age: 60

IFCMAMA02: Occupation: Musician

IFCNICK: NICK BRICK

IFCNICK01: Age: 35

IFCNICK02: Occupation: Detective

IFCBILL: BILL

IFCBILL01: Age: 32

IFCBILL02: Occupation: LEGO Builder

IFCPEPP: Pepper Roni

IFCPEPP01: Age: 12

IFCPEPP02: Occupation: Pizza Delivery Dude!

IFCNANC: Nancy Nubbins

IFCNANC01: Age: 48

IFCNANC02: Occupation: Garage Owner

IFCNUBB: Nubby Stevens

IFCNUBB01: Age: 36

IFCNUBB02: Occupation: Garage Attendant

IFCLICK: Laura Brick

IFCLICK01: Age: 28

IFCLICK02: Occupation: Police Officer

IFCVALS: Valerie Stubbins

IFCVALS01: Age: 27

IFCVALS02: Occupation: Life Guard

IFCTBOB: Technician Bob

IFCTBOB01: Age: 40

IFCTBOB02: Occupation: Space Technician

IFCDJAB: DJ

IFCDJAB01: Age: 36

IFCDJAB02: Occupation: LEGO Island DJ

IFCSTEV: Steve Hen

IFCSTEV01: Age: 36

IFCSTEV02: Occupation: Programmer

IFCRICH: Rich Pickings

IFCRICH01: Age: 24

IFCRICH02: Occupation: Designer

IFCROBB: Rob Banks

IFCROBB01: Age: 31

IFCROBB02: Occupation: Artist

IFCPOST: MP Post

IFCPOST01: Age: 47

IFCPOST02: Occupation: Grocery Shop Keeper

IFCJACK: Jack O' Trades

IFCJACK01: Age: 46

IFCJACK02: Occupation: Hyper-Mart Owner

IFCCLIK: Dr Clickitt

IFCCLIK01: Age: 35

IFCCLIK02: Occupation: Doctor

IFCXXX0: Footballer 1

IFCXXX001: Age: 10

IFCXXX002: Occupation: Footballer

IFCXXX1: Footballer 2

IFCXXX101: Age: 9

IFCXXX102: Occupation: Footballer

IFCXXX2: Footballer 3

IFCXXX201: Age: 11

IFCXXX202: Occupation: Footballer

IFCMAIL: Ed Mail

IFCMAIL01: Age: 49

IFCMAIL02: Occupation: Post Man

IFCSUPE: Super Station Master

IFCSUPE01: Age: 40

IFCSUPE02: Occupation: Station Master

IFCHOGG: Rhoda Hogg

IFCHOGG01: Age: 31

IFCHOGG02: Occupation: Race Driver

IFCREDG: Red Greenbase

IFCREDG01: Age: 25

IFCREDG02: Occupation: Gardener

IFCSNAP: Snap Lockitt

IFCSNAP01: Age: 23

IFCSNAP02: Occupation: Res-Q Surf Dude!

IFCPETE: Pete Bog

IFCPETE01: Age: 26

IFCPETE02: Occupation: Doctor's Assistant

IFCDARR: Darren

IFCDARR01: Age: 30

IFCDARR02: Occupation: Producer

LEVIFC: Information Centre

LEVLGI: LEGO Island

PAUSE: PAUSE

CONTINUE: CONTINUE

SAVE: SAVE

QUIT: QUIT

GENON: ON

GENOFF: OFF

SELECT: SELECT

BACK: BACK

NAVIGATE: NAVIGATE

CHANGE: CHANGE

BACKPM: BACK TO PAUSE MENU

MCREADING: READING MEMORY CARD

MCNOTIN1: NO MEMORY CARD INSERTED

MCNOTIN2: PLEASE INSERT A MEMORY CARD INTO MEMORY CARD SLOT 1 AND SELECT SAVE AGAIN

MCNOTIN3: TO BE ABLE TO SAVE YOUR GAME, YOU NEED A MEMORY CARD IN MEMORY CARD SLOT 1 WITH 2 FREE BLOCKS

MCNOTFOR1: MEMORY CARD UNFORMATTED

MCNOTFOR2: THE MEMORY CARD IN MEMORY CARD SLOT 1 IS UNFORMATTED. DO YOU WISH TO FORMAT THE CARD NOW?

MCCARDFULL1: MEMORY CARD IS FULL

MCCARDFULL2: THE MEMORY CARD IN MEMORY CARD SLOT 1 IS FULL, AND THERE ARE NO SAVES WHICH CAN BE OVERWRITTEN.

MCNEWSAVE: NEW SAVE

MCCHOOSESAVE: CHOOSE SAVE GAME

MCOVERWRITE: OVERWRITE SAVE

BACKCSG: BACK TO CHOOSE SAVE

MCDOOVER: OVERWRITING SAVE

MCDOSAVE: SAVING NEW GAME

MCSAVEGOOD: SAVE SUCCESSFUL

MCSAVEBAD: SAVE FAILED

MCNEWSAVE2: SAVE NEW GAME

MCNOSAVES1: NO LEGO ISLAND 2 SAVES

MCNOTFOR3: FORMAT CARD

MCFORMAT: FORMATTING

MCFORFAIL: FORMAT FAILED

MCFORGOOD: FORMAT SUCCESSFUL

MCDESCCOMP: COMPLETED

MCWITH: WITH

LEVPPH: Pepper's House

PRESS: Press Any Key To Continue...

PABTC: Press Any Button To Continue...

FOG: Fog Distance

SGGOLD: Gold!

SGSILVER: Silver!

SGBRONZE: Bronze!