

LEGO Chess Adventurers FMV Sequences

Level 1 :-

Setting

The Temple of Anubis (5988), which is set into the side of a cliff and surrounded by other ruins and rubble. (Like the resting place of the Holy Grail in *Indy Jones & The Last Crusade*.) Sam's jeep is nearby.

Intro FMV

The camera shows the valley where the Temple lies. Panning down the craggy face of the Temple entrance, we see Sam Grant (Knight) standing in the doorway, a resolute look on his face as he prepares to enter. Girding his loins he walks in...

We cut to Sam walking through corridors of the Temple's interior. Eventually Sam comes to a long corridor lined by alcoves, at the end of which is a glittering gold idol. Sam creeps forward – and accidentally treads on a pressure pad. There's a spooky groan and Sam spins to one side to see a skeleton (Pawn) lunge at him. Sam jumps back, gun ready, to see the skeleton crash forward onto the floor and shatter. What a fright!

Sam walks on and picks up the idol. Suddenly – boom, crash – the temple starts to crumble. Sam looks up to see – you guessed it! – a giant stone boulder rolling towards him! Sam runs, outpacing the boulder, and leaps out of the doorway.

Shaking the dust off himself, Sam looks up to see Slyboots (Bishop) pointing a gun at him and sniggering, other hand outreached for the idol. The game begins...

Lose/Stalemate FMV

Grimacing, Sam hands over the idol and watches as Slyboots makes off in his air balloon which is moored nearby. Slyboots tauntingly waves the idol at Sam, and Sam fumes.

Win FMV

Grimacing, Sam goes to hand over the idol but stops when he hears a rumbling behind him. Turning, Sam looks down the corridor behind him to see the boulder rolling towards him. Giving a knowing look, Sam dives onto the floor. Slyboots sees the boulder, screams and runs off, chased by the boulder. Sam smiles and admires his prize!

Level 2 :-

Setting

A café in Cairo, cutting to a flat-topped pyramid in the shadow of the Sphinx (5978).

Intro:

Sam Grant sits in a café in Cairo, enjoying a well-earned drink. He's approached by the Prof (King) and Pippa Grant (Queen). The Prof shows Sam a stone tablet which is obviously a primitive map. The Prof points at the map and indicated that the ReGou gem is to be found there (shown by the gem in a speech bubble). Sam rubs his chin, thinking, then smiles, shakes the Prof and Pippa's hand and walks off with them. As the trio walk off, we see that sitting behind them in the café was Slyboots! Slyboots smile to himself, dons his hat, and follows the trio.

We cut to the flat top of a semi-pyramid. The brave threesome stand on top of the pyramid, the Prof reads the map as Pippa films Sam lifting up one of flagstones on top of the pyramid, revealing a hole beneath. Just as the trio are about to look down the hole, there's a cry from above them – it's Slyboots in his air balloon, and he's holding a stick of dynamite. The game begins...

Lose/Stalemate FMV

Slyboots lights and lobs the dynamite. Our heroes run down the side of the pyramid chased by Slyboots who's lobbing more dynamite.

Win FMV

As Slyboots goes to light the dynamite, Sam whips out his pistol and shoots the air balloon. Slyboots gives a look of surprise, and the balloon starts zooming all over the sky (like a toy balloon does) and flies off into the distance. The trio laugh in triumph and start to climb down the hole...

Level 3 :-

Setting

The interior of the pyramid. Very scary.

Intro FMV

Our brave trio explore the interior of the pyramid. They enter a large chamber, with a monument to the Pharaoh at one end and the walls lined by giant statues. Shafts of light shine in through cracks in the walls.

Beneath the monument on a plinth rests the ReGou gem. As the trio approach it, there's a cough from behind them. They turn to see a panting Slyboots standing behind them, pointing a gun in their direction. He motions to them to move away... and the game begins...

Lose/Stalemate FMV

We see Slyboots grab the gem as the trio look on powerless.

Win FMV

We see Slyboots grab the gem as the trio look on powerless. Suddenly there's a rumble, and the plinth rotates to reveal the Mummy (Castle)!!!! Slyboots yells and runs off frightened to death, tossing the gem behind him.

Sam catches the gem. The Mummy lunges at Sam in a frightening manner, but Sam just smiles and hands the gem to the Mummy. The Mummy looks confused, then smiles and pops the gem in his headdress. Sam and the Prof stand either side of the Mummy, all beaming as Pippa films them. Egyptian music pipes up, skeletons appear and join in a sand dance with the Mummy and the trio.