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No.6 LEGO Island Xtreme Stunts Introduction

Title	Game Introduction
ID	6INTR.1.1
Cutscene	CAMERA **News Reporter:** **If you've just joined us, I'm standing here on LEGO Island, at the site of the new LEGO Studios set, where they are about to start filming the spectacular new action movie 'Xtreme Stunts!'**
ID	6INTR.1.2
In Game Speech	CAMERA **Block Buster:** **Amazing! That was such a cool stunt Pepper! As you're our star and leading stuntman, I'm relying on you to make sure that all of your stunts are as good as that one! You can start now. We're filming the first scene, 'Freeway Frenzy' right now!**
ID	6INTR.1.3
Outside Garage	*CAMERA: Starts in normal Conversation* **Block Buster:** **This is where we are going to shoot the 'Freeway Frenzy' scene. The other film scenes will be shot at various locations around LEGO Island.**
ID	6INTR.1.4
Outside Garage	*CAMERA: Holomaniac Conversation* **Comment:** There are two versions of this text depending on what platform or peripherals the player is using to control the game. Playstation2, Gamecube, PC using Sidewinder pad. An Icon of the correct button will blink on the screen. **Holomaniac:** **To enter a film scene, stand by the door and press this button.** PC using Keyboard An Icon of the correct key will blink on the screen. **Holomaniac:** **To enter a film scene, stand by the door and press this key.**

No.9 Freeway Frenzy

Title	Freeway Frenzy
ID	9INTR.1.1
Blueroom Cutscene	*CAMERA in Blueroom* **Block Buster:** **The first scene is a high-speed pursuit. Pepper you must ram The Brickster's car into submission. I want to see some dare devil action and jaw dropping jumps. Don't forget to refuel or the car won't make it to the end of the scene.**
ID	9OUTR.1.1
Blueroom Cutscene	*CAMERA in Blueroom* **Block Buster:** **Well done Pepper, that sure was some fancy driving! We've got it in the can, take a look at the rushes.**
ID	9OUTR.1.2
Blueroom Cutscene	*CAMERA in Blueroom* **Block Buster:** **Not bad Pepper but we need better shots for the film. Let's take that from the top again.**
ID	9OUTR.1.3
LEGO Studio Cutscene	Pepper and Block Buster are standing in front of the film schedule notice board. *CAMERA: Starts in normal Conversation* **Block Buster:** **This is the film schedule notice board. I will post details of each upcoming scene on here, so be sure to check it out regularly.**
ID	9OUTR.1.4
LEGO Studio Cutscene	*CAMERA: Holomaniac Conversation* **Comment:** There are two versions of this text depending on what platform or peripherals the player is using to control the game. Playstation2, Gamecube, PC using Sidewinder pad. An Icon of the correct button will blink on the screen. **Holomaniac:** **To check the notice board, just stand in front and press this button.** PC using Keyboard An Icon of the correct key will blink on the screen. **Holomaniac:** **To check the notice board, just stand in front and press this key.**

No.10 Photo Fit

Title	Photo Fit
ID	10PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **Nick Brick is busy working on a special case, so special that he didn't bother with our ball being kicked over his fence.**
ID	10PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **I've spotted Nick Brick snooping around. He looks very involved in something.**
ID	10PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I noticed Nick Brick taking photos. With such an old camera he's never going to get the focus and zoom necessary. My X-1000 series has a 60x super zoom lens, which is much better.**
ID	10PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I just watched Nick Brick take a picture while balancing on a window ledge. His technique is all wrong, counter balancing his weight would give a much steadier hold.**
ID	10PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **I've found Nick Brick taking photos of LEGO Studio, I told him "No Press" but he said it was police business. I didn't know the police were interested in movies?**
ID	10PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I watched Nick Brick taking photos and asked him if he wanted one of the race winner, but he said no. Why else would people take pictures?**
ID	10INTR.1.1
Introroom Cutscene	First time the game is played. *CAMERA:* **Nick Brick:** **I've kept The Brickster under surveillance since his release. The photographic evidence of his nefarious dealings was coming together like a jigsaw puzzle. But while out on a stake out, someone sabotaged the photos.**

ID	10INTR.1.2
Introroom Cutscene	From the second time the game is played. *CAMERA:* **Nick Brick:** **I've got more sabotaged evidence, that Brickster is good, but I'm better.**
ID	10OUTR.1.1
Introroom Cutscene	If Pepper completes the puzzle *CAMERA:* **Nick Brick:** **Like a snug glove the evidence fits. But we need more to put that pesky Brickster behind bars again. I'll carry on compiling the paper work. Return back here if you hear any news.**
ID	10OUTR.1.2
Introroom Cutscene	If Pepper fails the puzzle. CAMERA: **Nick Brick:** **Without the evidence the Brickster is as good as free. We must fit the pieces together if we're to crack this case. Try again when you're ready.**

No.11 Script Swap

Title	Script Swap
ID	11PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **Pepper will you please keep an eye out for my husband, Ed Mail? He normally finishes his postal round by now. Everyday the poor dear has to walk down past the beach front and the new Hotel to the Police Station, then across to the Party House, all the way up to your house, before the Radio Station the Pizzeria and finally back home to me.**
ID	11PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **I won a competition in 'What Gear Stick' magazine. I had to spot the difference between two engines, easy. I'm just waiting for my prize to be delivered. Now where is that postman?**
ID	11PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Clock work! That's what things should run like. Now where is that post, it should have been here an hour ago.**
ID	11PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **I've ordered a new casebook from police supplies, only $19.95 including shipping. Now where is that Ed Mail?**
ID	11PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhodda Hogg:** **Typical isn't it? You send out a load of party invites with RSVP on the bottom and you don't get any replies. Why hasn't Ed Mail turned up with the post yet? I bet he's still at the Post Office.**
ID	11PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr. Clickitt:** **This is terrible I'm waiting on some test results for Lucky Larry. But Ed Mail hasn't delivered any post here all week. I have a good mind to go to Margaret's Shop and complain.**
ID	11PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Where is Ed Mail with those scripts! They should have been delivered over an hour ago.**

No.12 Gust of Wind

Title	
ID	12PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I heard Papa Brickolini's Pizzas were the best ever. But I've got to say that they weren't that good. Maybe there's a problem?**
ID	12PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Slipping down this week's top40 is Papa and his pizzas. With his chart flopping pizza song.**
ID	12PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Papa Brickolini looks just like Phil Film does when he falls for one of my gags.**
ID	12PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **I saw Papa at the pizzeria, he looked as upset as Liam Lense did when I hid his movie reel. Hee, hee.**
ID	12PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr. Clickitt:** **I'm afraid that Papa Brickolini is suffering from a terrible case of hat-lost-itus. I don't think I have a cure for that though.**
ID	12PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Hi Pepper. Business is great at the garage, but not so good for Papa Brickolini. No one wants his Pizzas because they don't taste very nice. Maybe you could go and help.**
ID	12PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Yo stunt dude. Whatever you do don't have a Papa Brickolini pizza right now. My surfboard would taste better!**

No. 13 Pizza Machine

Title	Pizza Machine
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Uh oh! There is trouble in the air and I don't mean me! Red Greenbase needs help with his messy garden!**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* Emphasis on the word "you" **M.P. Post:** **Oh …you know how I hate to gossip. I will just tell you then, Red Greenbase has a problem with a strange machine in his garden! Oh there I've said it.**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I ordered a pizza ages ago and it's still not here. Papa mentioned that a new delivery boy was going to deliver it!**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I heard Technician Bob has made a new machine and it has gone totally crazy!**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **It's coming home, It's coming home, Pizzas coming home...** **Have you heard about Red Greenbase?**

No. 13 Road License

Title	Road License
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Patrolling on my motorbike is one of my favorite duties. If you ever want to be a policeman, driving is the first thing you should learn. You will need a Road License but you can get that from my brother at the Police Station.**
ID	13PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **You looked really cool filming the car scene Pepper. I bet you would look great driving your own car.**
ID	13PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony:** **One of the great things about skate boarding is that you can cruise around and not worry about having licenses like you do with driving cars.**
ID	13PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I heard you were a natural filming that car chase scene. It's surprising really, as you don't have a road license and you need one to drive on the Island. I got mine a while back. Nick Brick is a good instructor.**
ID	13PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I was wondering. You know how you need a driving license to drive a car…well if I get a dog license does that mean that I can drive a dog! And How fast do dogs go?**
ID	13PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Driving a Jet Ski is really cool, there are no roads to stick to and not much traffic. I do find it hard parking up at my house though.**

No.17 Skate Challenge #1

Title	Skate Challenge #1
ID	17PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Goalie:** **I conceded a goal because of you. The ball bounced off a scar in the pitch, which was made by the wheels of a skateboard. We don't play football in the Skate Park!**
ID	17PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Law and order, two things to keep an Island running smoothly. Everything has its place, and Skateboarding should be done in the designated skate areas.**
ID	17PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **You get wonderful views from up here. Watching Bony doing tricks gives me an idea? I wonder what a cross between a skate and pogo stick would be like?**
ID	17PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Ed Mail:** **You should stick to skateboarding in the skate parks. When I see you flying around those corners, I think of the time when you knocked the mail back over my head. What a mess that was!**
ID	17PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **I'm not keen on them skate parks, no grass or flowers how are you supposed to have fun in an environment like that.**
ID	17PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Watching you skateboard reminds me, when I was in the Flying Legondos we did lots of tricks and dare devil stunts. Ah, back in the old days…**

No.17 Skate Challenge #2

Title	Skate Challenge #2
ID	18PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **You gave Bony Hawks a run for his money. If you need an extra boost I could probably fit a turbo to the skateboard. I suppose that would be cheating though.**
ID	17PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I watched you skate against Bony Hawks. I'm going to try some of those stunts on my Jet ski. Have you got any more? Maybe Bony Hawks hasn't taught you all he knows?**
ID	17PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Bony Hawks is going through a lot of wheels and ball bearings. He must be practicing really hard at the Skate Park.**
ID	17PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I had a shock yesterday. While flying over the Island I was almost overtaken by Bony. He's almost as fast as a speeding bullet on that skateboard of his. I beat him though as I'm faster then a speeding bullet.**
ID	17PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **I tried skateboarding once, I remember waking to find Dr. Clickitt applying bandages on my wounds. I'll stick to less dangerous hobbies like walking, although I did stub my toe on the pavement earlier.**
ID	17PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I see you're wearing elbow and knee pads. Even so will you still be careful when you're skateboarding I almost run out of bandages after Lucky Larry tried a 360 on the halfpipe.**
ID	17PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **My first cameraman job was on an alternative sports program. It would be great to film you and Bony in action. Maybe after we've finished Xtreme Stunts.**

No.17 Skate Challenge #3

Title	Skate Challenge #3
ID	19PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I can't teach you any more tricks. If you wish to gain more skill with the skateboard you should seek Animal Chin, the skate master that taught me.**
ID	19PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* Each sentence is split into two, Return says the first part and Enter says the second. **Return & Enter:** **We have the... Ambulance on standby. In case you have... an accident at skateboarding. We'll be waiting for you...at Skate Park #1**
ID	19PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I don't often see you down on the beach, I guess sand is not the best surface for skateboarding on. Skate parks must have a very smooth surface?**
ID	19PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **All this skateboarding must make you hungry Pepper, make sure you eat.**

No.20 Flower Power

Title	Flower Power
ID	20PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **I've just been to see Red Greenbase, he's down in the dumps after Rhoda Hoggs party. I tried to cheer him up but it didn't work. I think I'll go for a rest now.**
ID	20PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I love to fly over the Island and watch people doing daily chores. Don't tell anyone but Laura Brick sings to herself when no one is around. I just flew over the Party House, Red Greenbase seems in a flutter about something.**
ID	20PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **I've got Red Greenbase's daily paper here, it's strange that he hasn't collected it, he's usually a very punctual chap. He might come later.**
ID	20PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Striker:** **I'm so tired after Rhoda Hogg's party, I've only been able to score three goals all day!**

No. 25 Trike Trial

Title	Trike Trial
ID	25PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Surfs up here, but I have heard it is all happening at the Construction Yard.**
ID	25PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Are you enjoying being in the movies? You shouldn't let all the fame get to you. Keep your feet firmly on the ground, unless you are tightrope walking, or in a plane or balancing on a stunt bike.**
ID	25PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I've just been flying over the construction yard where Block Buster is setting up the movie scene. Those ramps look really cool.**
ID	25PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* Depressed monotone voice **Ed Mail:** **Oh no! There are people having fun at the Construction Yard and I have to deliver the mail! I never get to have any fun.**
ID	25PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Gee Pepper, there's some dangerous driving going on at the Construction Yard…I have to high-tail it over there to fix the bikes!**
ID	25INTR.1.1
Blue Room	*CAMERA: In Blue Room* **Block Buster:** **We need a fast paced action sequence with as many death defying stunts as possible. Timing's tight on this one, we have some really spectacular effects but you need to make sure you're there at the right time. Don't fall off.**
ID	25OUTR.1.1
Blue Room	*CAMERA: In Blue Room* **Block Buster:** **Great …that's a rap! Nice going, we got some great shots there. Take a look for yourself we have the rushes ready for you now.**

ID	25OUTR.1.2
Blue Room	*CAMERA: In Blue Room* **Block Buster:** **Nice going! Sorry we can't use all the material, try again and hopefully we will get it in the can.**

No.27 Skate Race #1

Title	Skate Race #1
ID	27PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **If I replaced the wheels of a skateboard with springs, then the board would get more height allowing more airtime for tricks. What do you think? Hmmm.**
ID	27PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **If you're here for skateboard wheels then I'm sorry, but we can't get anymore. Bony Hawks bought us out. He's really been practicing.**
ID	27PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I thought you would be at the Skate Park with Bony Hawks. Everyone has been talking about the race.**
ID	27PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Say when you race against Bony Hawks, I might fly over head to get the best view.**
ID	27PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I've never had a go on a skateboard. I have trouble balancing on my own two feet never mind wheels!**
ID	27PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **I wonder if I could get a small camera to fit on your skateboard? That would get some great footage of you racing Bony Hawks.**

No.28 Skate Race #2

Title	Skate Race #2
ID	28PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Make sure you don't hurt yourself. All these skateboard races as well as filming Xtreme Stunts. You're asking for a visit from Dr. Clickitt.**
ID	28PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **L.E.G.O FM Xtreme, broadcasting live to the whole island. On today's show were set to see local hero Pepper versus the mysterious skateboarder Animal Chin.**

No.29 Car Race

Title	Car Race
ID	29PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Rhoda Hogg has just been round to upgrade her engine with a super charger. That car is going to fly, quite literally. I wonder why she wants all that extra speed? She has already won the grand prix.**
ID	29PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Striker:** **Were going to watch the car race at half time. It's Pepper versus Rhoda Hogg. Wait a minute, your Pepper! Shouldn't you be warming up? I do kicks ups with a football when I warm up, what do race drivers do?**
ID	29PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **How are you finding driving cars? There isn't enough freedom for me, although I do find it hard to bring my shopping home on the skateboard.**
ID	29PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Rhoda Hogg has been bragging that she is going to leave you for dust in her new super charged car. Just watch out for the corners, super chargers are only good for going in a straight line.**
ID	29PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Rhoda Hogg phoned me earlier, she told me to be on stand by? Something about you needing help to get over the finish line. I wonder what she was talking about?**

No.31 Sea License

Title	Sea License
ID	31PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **In my spare time I like to work on boats, It's a change from all those cars and their wheels. Being on water can be both relaxing and exciting. It all depends on what you do!**
ID	31PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **I watch Nubby repairing his boat on the beach sometimes. I'm not interested in all that water business, give me a good firm road any day.**
ID	31PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff :** **I've got some time off later. I might go down to the beach, I love watching the boats sailing off into the ocean. I'd really like to go on one some day, but I never have the time.**
ID	31PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I noticed that in your next scene, you have to chase the Brickster over the sea. Sound cools, I just hope that you're just as good on a jet ski as you are on a skateboard.**
ID	31PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **I think Papa has bought tickets to go on a cruise. He is a real softy at heart, I wonder if it's for my birthday. Oh I do love the open sea, the fresh smell of the ocean air. I should make a special ocean pizza, with toppings of fish.**
ID	31PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **I had a terrible accident! I rowed my boat out of the water and up onto the island. I wasn't sure who to call for help, the Res-Q-HQ 'cause I was in a boat, or the Police 'cause I was stranded on a road.**

No.33 Self Drive

Title	Self Drive
ID	33PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Hey dude, you better stay clear of the roads, that Technician Bob dude has built a self driving car and guess what! It's out of control! You have to stop it somehow.**
ID	33PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **There is an out of control car driving around the Island. I can't stop it even if I changed my pants! You will have to stop it somehow!**
ID	33PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **We have a serious stunt situation. Old Technician Bob has built an out of control car and this time its for real. I thought my movies had some wild scenes!**
ID	33PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I'm sure I just watched a car drive passed me without a driver. I'd better go to Dr. Clickitt and get my eyes tested.**
ID	33PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Isn't it exciting Pepper. Technician Bob's new car has gone mad driving round the Island! I'm glad it's not a runaway boat or I'd have to stop it.**

No.34 Sneak #1

Title	Sneak #1
ID	34PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **This island used to be such a quiet place, all this movie business is bringing such a noise with it. I remember when the biggest commotion we had was when the flying Legondos performed a show. I'm sure Jack O'Trades could tell you more.**
ID	34PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I've been watching Jack O'Trades performing his old tricks. He's still got the touch after all these years. I remember fixing him up after his first trapeze accident.**
ID	34PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **As a super hero I can easily perform many amazing stunts. It's all very easy. I still get impressed when you do some skateboarding tricks or when Jack O'Trades performs a tightrope walk.**
ID	34PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I love dancing at parties, showing off some super cool steps. Look out for me at the next party; Jack O'Trades taught me some new moves, which are really going to blow your socks off.**
ID	34PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Do you work out? I think it's a good think for my actors to keep in shape. Maybe you should try and find a trainer to keep you in shape.**

No.35 Sneak #2

Title	Sneak #2
ID	35PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Brian Shrimp:** **Woah, who's that stomping around. Pepper! You sound like a herd of elephants. You need to be quieter. Stomp, stomp, stomp how am I supposed to sleep through that racket.**
ID	35PROX.1.2
0Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Have you noticed any of the Brickster-Bots acting strangely? I've noticed some wondering around looking a bit dodgy. I hope they're not up to anything.**
ID	35PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Guess what Pepper, I haven't tripped over anything today, isn't that brilliant. I should thank Jack O'Trades for showing me how to be a little less clumsy.**
ID	35PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **The Brickster:** **Oh look who it is? You should give up the movie business now before it gets embarrassing for everyone. People will soon see how stupid and clumsy you are, and they will notice how great I' am. You need to learn to sneak before you can walk. Ha haa haa.**
ID	35PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Oh I remember when the Flying Legondos performed a show, the island got excited. It's a similar feeling now, just that great buzz in the air. Jack O'Trades could perform some of the most impressive stunts and he didn't need a blue screen.**

No.36 Crazy Pizza

Title	Crazy Pizza
ID	36PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Police work can be tough, building up a case against the Brickster is very time consuming. I'm finding it difficult to concentrate on an empty stomach. Now where is that pizza I ordered?**
ID	36PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I've noticed that since all this movie business has been going on, the delivery time for pizzas has doubled. I find it hard to work while I'm waiting for pizza.**
ID	36PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Hello Pepper. I wonder if you can know how long it takes for a pizza to travel from the pizzeria to here? I'm conducting an experiment on the heat loss of a super hot chili pizza over short distances.**
ID	36PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **All these pizzas, boy this sure is a busy time. Since this movie has started my profits have tripled, these are such good times. Say have you've still got time to make a few deliveries, Mama's got a stack to be sent out.**
ID	36PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **I hear that you can deliver pizzas really fast. Maybe you could help Mama Brickolini, I ordered mine over an hour ago.**

No.50 Wake Rider

Title	Wake Rider
ID	50PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I've just got my clapper board set up for the next scene. "Ride Waker" oops, that's Wake Rider. Silly me.**
ID	50PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **Could you look after my shop while I pop off to the harbor? There is some commotion going on. Oh wait I think I've left the kettle on.**
ID	50PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **How's that movie going Pepper? I can't wait to see the finished film, I'm making the food for the premiere, and it's going to be my most spectacular pizza.**
ID	50PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Theoretically speaking you need water to Jet ski, if you want to do the latter you will need to find some of the former! Oh, I'm just working out some ideas for a new invention.**
ID	50PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I'm just off to the harbor. I want to see how they film the action on the jet skis. Maybe I could give some professional advice.**
ID	50INTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **I want to see some really spectacular racing in this scene. Pepper, you need to try and stop The Brickster from escaping onto his getaway plane. Get the jet ski alongside his power boat and hold position. Lets get some really close racing!**
ID	50OUTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Great work! We got some fantastic stunts on film. Take a look at these rushes, they are action packed and that's how I like it!**
ID	50OUTR.1.2

Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **We took some great close-ups and panoramic shots there Pepper but we are going to have to re-shoot some of those stunts. We'll go again any time you're ready.**

No.51 Boat Race

Title	Boat Race
ID	51PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Studz Linking:** **I'm looking forward to the race, Jet Skis have such great speed and movement, far less predictable than cars.**
ID	51PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **I took a break from fixing cars earlier to go and have a nice sit in my boat. Snap Lockitt kept asking me questions on how to make his jet ski go faster. I ended up more tired, after helping him out.**
ID	51PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **I hear that you have got both your road and sea license, that gives you all the freedom to use both island and water based vehicles. But you shouldn't do anything stupid though, I don't approve with these races, far too much competition.**
ID	51PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **My secret case against The Brickster is coming on really well. I was thinking about cruising out on a boat to take some long distance spy shots. That way he won't even notice that I'm watching.**
ID	51PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Snap Lockitt has added a few extra features to his Jet Ski, he's not going to be easy to beat, but I'm sure if you have the determination, then the chase will be there.**
ID	51PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **I'm looking forward to the Jet Ski race, elements like ramps and water add so much to the mix, it's sure to be exciting.**
ID	51PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I'm not too interested in all this Jet Ski talk, give me a good firm road and a growling V8 any day.**

No.52 Lost Brick

Title	Lost Brick
ID	52PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Something strange is going on, I'm sure that the Brickster-Bots are getting up to something.**
ID	52PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I' sure I saw a Brickster-Bot chasing a car. I thought they were all good now. This sounds serious.**
ID	52PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **What's all this then? Ah Pepper. Have you seen anything suspicious like a Brickster-Bot with a LEGO brick? Nubby Stevens is trying to repair a car that I'm certain a Brickster-Bot damaged.**
ID	52PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Oh I did see a nasty accident, a Brickster-Bot jumped in front of poor Lucky Larry's car.**
ID	52PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **L.E.G.O News just in, we've got a report from Nubby Stevens Garage, he's having trouble repairing a car. A reward is on offer to the person who can retrieve the missing car part.**

No.53 Diversion Dilemma

Title	Diversion Dilemma
ID	53PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **This is terrible, those delivery vehicles should have been here ages ago, where is that Nick Brick.**
ID	53PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Traffic Report Just in, we've got congestion running around the harbor. Delays possible and reports of a diversion are coming in. More news as it arrives, this is L.E.G.O FM**
ID	53PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **There is chaos on the streets. Nick Brick has been running around in such a flap.**
ID	53PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Have you seen all the trucks on the streets, going round and round? This is crazy, someone should be directing them.**
ID	53PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **With all this traffic trouble, I've been sending reports to DJ so he can broadcast them over the radio. I'm like the eye in the sky.**
ID	53PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I do hope this doesn't last long, I don't want my ambulance getting stuck in traffic if there's an emergency.**

No.55 Floating Trouble

Title	Floating Trouble
ID	55PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I've just flown past Lucky Larry, he was nearly as high as me, I didn't know he had super powers?**
ID	55PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Whoa, I just went to buy some of the movie merchandise but they have sold out of all the promotional stuff, I was really looking forward to an Xtreme Stunts balloon.**
ID	55PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **We have a situation at the hotel. An incident involving some run away balloons who have kidnapped Lucky Larry.**
ID	55PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **What's going on? I was pulling off some great tricks on the half pipe, and when I stopped for applause, I noticed everyone running off. I'm not that bad a skater am I? Something must be happening.**

No.57 Backwords

Title	Backwords
ID	57PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P Post:** **Ah Pepper, now you know I don't like to tell tales but I just have to tell someone. There is something wrong with the DJ's voice. Can you imagine!**
ID	57PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Isn't it terrible Pepper, poor DJ has got something wrong with his voice! Do you think you could do something for him!**
ID	57PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Hiya Pepper. What's happened to DJ? He sounds like an alien!**
ID	57PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I may be able to fly faster than a speeding bullet but I can't do anything about DJ's voice! He sounds all strange.**
ID	57PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I think DJ might have a bad case of inverse-vocal-disorder. I'm not sure of the cure, as it's the first case of this I've ever heard of. This is very worrying.**
ID	57PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I love listening to the radio when I am out surfing. But it suddenly went strange and I dropped my radio into the sea.**

No.58 Flying License

Title	Flying License
ID	58PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Are you all set for the next film sequence? Flying a plane sure sounds scary, have you any experience of flying?**
ID	58PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Striker:** **We've only got a few more training sessions to have before jetting of on a world football tour, I've never been on a plane before. It seems a bit scary not having the ground below you. Maybe Super Stationmaster could give me some tips about it all.**
ID	58PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Papa is thinking of starting a super fast delivery service by plane, how this is going to work I don't know. He doesn't even have a flying license!**
ID	58PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **L.E.G.O FM coming loud over the LEGO Island airwaves. Today we're offering half price flying lessons to any listener that can get to the Airport in the next five minutes.**
ID	58PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony:** **I love performing tricks when I've got big air. If I sky dived from a plane on my skateboard, I wonder how many tricks could I do before landing? Hmm, shame I haven't got a flying license, so I can't find out. Can you fly yet?**
ID	58PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **Those planes flying overhead cause such a racket, I'm not looking forward to this movie if they start filming all sorts of plane bits. I hope your not going to be flying, seems silly and dangerous to me.**

No.59 Wacky Warehouse

Title	Wacky Warehouse
ID	59PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Jack O'Trades has been in a flutter, I think he's got problems with his stock area, I've been watching him carrying boxes back and forth from the Post Office.**
ID	59PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I've just been to Jack O'Trades to do my shopping. I couldn't get around 'cause there are so many boxes of stuff all over. I ended up trying the Post Office, but that's in a similar state.**
ID	59PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Jack O'Trades has just had me carrying boxes back and forward between his shop and the Post Office. It looks like he's got some really bad organizational skills, his place is a mess.**
ID	59PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I've just watch Phil Film carrying boxes for Jack O'Trades, I though he was going to ask me as well so I hid behind a bush. Hee he.**
ID	59PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **I've got reports of a crisis at both Jack O'Trades and the Post Office. I'm glad it's not a police matter though, those boxes look heavy.**

No.75 Air Chase

Title	Air Chase
ID	75PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Return and Enter:** **Why would Block... Buster want the ambulance... At the Airport.**
ID	75PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Have you seen the new planes at the airport? I think they're for the film, but you'd know that anyway.**
ID	75PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **The Brickster has been taking flying lessons.**
ID	75PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Where's your next stunt Pepper. I want to be there and see you in action.**
ID	75PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I've given your plane a good service and she should fly sweetly for you.**
ID	75PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Well I'm all set up for air sea rescue, but I'm sure nothing will happen to you when you're flying.**
ID	75INTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **I hope you are ready for some more action…cause we've got plenty for you here. We are taking to the air for this stunt Pepper. I want you to chase the Bad Guy in his plane and bring him down with your plane ok? You need to dodge all the stuff he throws out of the plane and crash into him. Okay then, ready on the set…and…Action!**
ID	75DURA.1.xxx
Brickster Taunts	*CAMERA: Starts in normal Conversation* **The Brickster:** **Away you pesky pipsqueak.**

	The Brickster: **You'll never catch me, ha, ha.**
ID	75OUTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **That's was amazing stuff, I'm surprised you're still in one piece. You are one crazy stuntman. Take a look at the rushes, I sure am pleased with them.**
ID	75OUTR.2.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster :** **I think we're going to need another take to get that perfect. We are ready to roll the cameras as soon as you're ready.**

No.76 Plane Race

Title	Plane Race
ID	76PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Our next request is 'Come fly with me' by the Super Stationmaster.**
ID	76PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **I wish I could fly like the Super Stationmaster. At least I can use the police chopper.**
ID	76PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Technology allows anyone to fly and you don't have to be super like the Stationmaster.**
ID	76PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballer:** **We used to have the Super Stationmaster in goal. He was fantastic, but now he prefers flying to football.**
ID	76PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Brian Shrimp:** **All I can see from here is the sky and the Super Stationmaster looping effortlessly through it. Why are you still here you're in my light.**
ID	76PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **If only Super Stationmaster could carry passengers, a super hero is far less polluting then airplanes.**

No.77 Flying Tour

Title	Flying Tour
ID	77PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Block Buster has gone missing. Uh don't let him know I'm worried about him.**
ID	77PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Block Buster is very charming. He thanked Papa and I for a marvelous round meal, that really set him up for a day plane spotting.**
ID	77PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Block Buster has wandered east seeking 'inspiration'. He's such a prima donna and we can't continue without him.**
ID	77PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **It's so annoying when we're all ready and Block Buster is late. I mean he really moans if I turn up late but its okay for him to be late.**
ID	77PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Everyone's in a tizzy because Block Buster has wondered off to do some plane spotting. Oh well it gives me enough time to finish my nails.**

No.78 Medical Worry

Title	Medical Worry
ID	78PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I've just seen Dr Clickitt racing past, he was in such a rush. It's probably only Lucky Luke again. I wonder what's happened to the poor guy this time.**
ID	78PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **One, two, three, four, Dr Clickitt's at the door. Five, six, seven, eight, will he have to operate?**
ID	78PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Dr Clickitt has just rang me up for some medical supplies but I don't stock any. Why can't he use his own stuff?**
ID	78PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Have you a seen Lucky Luke, he doesn't look a well at all. He's getting strange a cravings, he wanted me to make a banana pizza.**

No.82 Birds Nest

Title	Birds Nest
ID	82PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **No ones at the beach and its such a lovely day too. Maybe I shall have to arrest some sharks later for loitering with intent.**
ID	82PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **I just saw a bird with binoculars. I guess birds go people watching. If it went down to the beach it would spot the lesser burnt sunbather.**
ID	82PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **Valerie turfed us off the beach. Said she couldn't keep an eye on us and we would have to play somewhere else.**
ID	82PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I wonder where Valerie got her binoculars from, they look really good and I could do with a pair. I should ask her.**
ID	82PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I was skating down the promenade, but there was no one on the beach to impress, except for Valerie but she didn't look happy so I left.**
ID	82PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Valerie asked me for a carrot pizza to help her see. I asked her what a was wrong with her binoculars and she got a upset.**
ID	82PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **The surf is fantastic today but the beach is closed. Sometimes life can be so unfair.**

No.83 Mail Madness

Title	Mail Madness
ID	83PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Oh no Pepper! I am not sure if I'm ill, so I need to get a letter to tell me if I am. Dr Clickitt says it's in the post.**
ID	83PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Hiya dude, how are you surfing? My uncle says Ed Mail would give me a job, as he is always snowed under by post. But that sounds too much like hard work.**
ID	83PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Ed Mail should get himself a van, then he wouldn't have to carry that huge sack everywhere. My party invitations might get to people on time then.**
ID	83PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **With my X-Ray vision I have spotted that Ed Mail has more letters then he can possibly deliver.**
ID	83PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Ed Mail looks like a snail carrying that huge sack of his. He moves like one as well. Slowly, not slithering on a single foot leaving a slime trail.**
ID	83PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Ed Mail sure doesn't break any speed limits on his postal round. Slow limits are a different matter.**

No.85 Shopper Panic

Title	Shopper Panic
ID	85PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Now where did I put my new camera lenses? Just as I was paying for them the stars arrived for the premier, and I went out to get an autograph. For my nieces.**
ID	85PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Did you a see the stars arriving for the premier of your a film. I was at a Jack O'Trades buying a new pizza cutter. We all a rushed out to see a what was happening. I a clean forgot a to buy the cutter.**
ID	85PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Hi Pepper! We are getting some great shots for the movie but we really need to get our shopping sorted out. Could you go down to see Jack O'Trades and see what's happening.**
ID	85PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **It's a good job the Hospital is so close to Jack O'Trades. When the film stars came through for the premier, many people fell over discarded shopping bags in the stampede to see the cavalcade.**
ID	85PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Crowd control is a little difficult when you have a hundred screaming film fans, jostling and falling over Jack O'Trade's shopping bags.**
ID	85PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Where have all my new streamers and party poppers gone. I only used a few poppers when the film stars went past. But I did see Rad Bit, he's so dreamy.**

No.86 Brickulating Race

Title	Brickulating Race
ID	86PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Studz Linking:** **I went to see Technician Bob to see if he had developed the new nitro injectors I wanted. But he wasn't there and he had left a little note saying 'gone field testing'. What fields need to be tested and why?**
ID	86PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **You're going to have to get a new car if you want to stay trendy. I saw Technician Bob's new vehicle driving past earlier it makes ordinary cars outdated, and it was a nice color.**
ID	86PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **New fangled horseless carriages, ha you should watch where you're going. Sorry Pepper, I was almost run down by Technician Bob today. He was laughing and shouting 'it works' just before he splashed into the harbor. Serves him right.**
ID	86PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Good to see you Pepper, all super heroes need cool vehicles, Technician Bobs got one at the harbor. I do hope it's for me.**
ID	86PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Hello there Pepper, how's ita going witha you! I've heard there isa new kind of car on the Island. I hope itsa more successful then Technician Bob's previous 'improved' car.**
ID	86PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Hiya Pepper, I have heard about Technician Bob's new invention. I would love to have a go in it but knowing me it would crash, and I would have to go to hospital again!**

No.87 Ripcord Rescue

Title	Ripcord Rescue
ID	87PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Parachuting is a very dangerous activity Pepper, it's particularly dangerous if you attempt it without a parachute!**
ID	87PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Hi Pepper did you know that radio vibes fly through the air! If you parachute you may catch some of them on the way down!**
ID	87PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Hiya Pepper, I hear you can do some parachuting somewhere near here. If I did that I would end up with bits of me all over the Island!**
ID	87PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **How are you feeling Pepper! Well I got the Hospital ready for breaks and sprains, just in case your next scene goes wrong.**
ID	87PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Hello Pepper…Oh I wish someone on the Island had a bit of form! It would be so much fun if someone had a drum and went to Space Mountain to do a Tickle! We would hear it all round the island.**
ID	87PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Hi Pepper I might be a bit green but I know that Parachuting is very exciting. I've heard that there is some filming going on at Space Mountain but I would go bright red in front of the camera.**
ID	87INTR.1.1
Blue Room Cutscene	*CAMERA:* **Block Buster:** **Yeeee--haa! I sure am looking forward to shooting this stunt Pepper, this is one dangerous stunt. I want you to jump out of a plane and catch as much as you can on the way down. Try to get through the rings and remember to pull your parachute at the end. Do as many stunts as you can on the way down, we will be filming it all. Ready…take 1!**

ID	87DURA.1.???
In Game Speech	*CAMERA: in Game* **Thanks from the people Pepper save.** **Thank you Pepper.** **I'm saved, I'm saved.** **Floating is nicer then plummeting.** **Good show Pepper.**
ID	87OUTR.1.1
Blue Room Cutscene	*CAMERA:* **Block Buster:** **Brilliant! Brilliant! That's some of the best action I have seen in my life. You can be real proud of your work there cowboy! I am so excited, I can't wait to see the rushes...ah…here they are now.**
ID	87OUTR.2.1
Blue Room Cutscene	*CAMERA:* **Block Buster:** **That was great Pepper, but we're going to treat that like a rehearsal, we didn't get quite enough action so we need another take.**

No.88 Invitation to Premier

Title	Invitation to Premier
ID	88
Start Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Cut! That's a wrap! That's the film in the can. Well done all. I'll see you all at the premiere, where we'll unveil this masterpiece to the world.**
ID	88
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **This is very exciting indeed, I'd never imagined becoming a movie star. Oh whatever next.**
ID	88
Start Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **As a Special thank you to everyone I've organized a celebration party for everyone involved. Follow me everyone!**

No.89 Brickster reveals plan

Title	Brickster reveals plan
ID	89
Start Cutscene	Everyone is seated around tables in a Marquee. In this cut-scene the Brickster reveals his real identity and his intentions to deconstruct the Universe. *CAMERA:* **Brickster:** **I think you'll all agree that the filming of Xtreme Stunts has gone extremely well. We should all be proud and I'm sure that this adventure will be every bit as successful as the last!**
ID	89
Start Cutscene	*CAMERA:* **Everyone present except Brickster:** **Riotous cheering.**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **If you'll all raise your glasses, I'd like to propose a toast…to ME!**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **While you've all been sitting in here stuffing your stupid faces, I have masterminded a plan to make me the most powerful man in the LEGO Universe. My Brickster-Bots have been building sets all around the Island and now that they are fully trained, they have built me a tower!**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Nick Brick:** **I knew it, you shouldn't have been let out.**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Yeah…yeah. Look at Pepper he's always the good guy. Well it still won't do you any good, you'll never stop me! I was using the movie as a cover all along, you see…I've built a super computer and with it I will take all the bricks in the whole LEGO Universe! Ahahahahahahah!**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **That stupid Infomaniac tried to interfere with my plans, but I've taken him right to the top of the tower! I'm going to**

	activate the super computer now and then the whole Universe will deconstruct. If anyone tries to stop me, the old man gets it!
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky:** **Pepper you need to save the Infomaniac and stop that super computer! I think the Brickster's already activated it, but you may be able to stop it before it goes off.**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Nick Brick:** **We've no time to loose. If you're to stop the Brickster Pepper, then you must get to the top of that tower as fast as you can, the computer mustn't go off. Use one of the cars parked out side to get there.**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky:** **Watch out for Brickster-Bots, it looks like The Brickster might have them out in force to try and stop us from foiling his plan.**

No.89 Brickster's Tower

Title	Brickster's Tower
ID	89.1
Start Cutscene	*CAMERA: Starts in normal Conversation* **Nick Brick:** **It looks as though that tower is at the top of Space Mountain. It looks like the only way to the top is to climb. Get the car to the base of the mountain and go on foot from there.**

No.91 Brickster's Tower

Title	Brickster's Tower
ID	91
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **Look out Pepper! Climb up the outside of the Tower but watch out for the barrels!**
ID	91
Start Cutscene	*CAMERA: Starts in normal Conversation* **The Brickster:** **Hahahaha you poor fools! You'll never be able to reach me! This is the end!**

No.92 Brickster Battle

Title	Brickster Battle
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **The Brickster:** **You shouldn't have come here, …but you're just in time to watch the Universe deconstruct, and you along with it!**
ID	92
Start Cutscene	Spoken over a radio. *CAMERA: Starts in normal Conversation* **Sky Lane:** **Can you hear me? I've hacked into the Infomaniac's holo gadget so I can talk to you. I'm connecting to the Brickster's super computer now and then I'll shut it down. In the meantime, remember what the Brickster's great weakness is! He really loves pizzas! Feed him a few of them and you might slow him down!**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **The Brickster:** **Ha, ha, ha, Over the years, I've eaten so much pizza, that I'm immune to any amount of heat! There's no way you can beat me.**
ID	92DURA.1.???
Start Cutscene	*CAMERA: Starts in normal Conversation* Sound effects only. **Brickster:** **(General exclamations; taunts and grunts as he is hit by the pizzas).**
ID	92DURA.1.???
Start Cutscene	As he falls off the tower for the last time. *CAMERA: Starts in normal Conversation* **The Brickster:** **Waaaaggggghhh!**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky:** **Oh no! I couldn't stop the Super Computer, but I did change the program so that the effect will be…well, let's just say he won't be expecting it!**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:**

	Watch! My Information Center!

No.93 Brickster is captured

Title	Brickster is captured
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky:** **Why did you do it Brickster? You can't just go around trying to take things from other people all the time.**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **It's alright for you, you all had a house built for you, but I've never even had my own set of LEGO bricks! All I ever got were the bits that people lose down the backs of sofas… Like these!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Well Brickster, will you behave then?**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Whaaa-aaat? No way! I'm just gonna make a bigger and better plan for next time. I'll soon have all the LEGO bricks in the WORLD!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **The Brickster:** **I got a couple already!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **Well Brickster…we've finally decided to give you your own LEGO set. Unfortunately for you, it's the jail set and you'll only be able to play with it from the inside, until you learn to behave yourself!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* Shouted Angrily. **The Brickster:** **Let me out!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **The Brickster:**

	What! I don't even get to watch the movie? Ah, come onnnnn! Lemmeee ooouuut!
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Hmmm, what does this bit do?**
ID	93
Start Cutscene	The Brickster has escaped and is in the back of the movie theatre unbeknown to anyone else. *CAMERA: Starts in normal Conversation* Sound effects only. **Brickster:** **Chuckles to himself.**

Idling Conversations

Introduction

Create characterization with Idling Conversations. Dr Clickitt talks about medical issues, Technician Bob talks about technical issues etc.

Create characterization through locality. If there is something close to Technician Bobs house then he should know something about it, whether it is a sub-quest or something about the local woods it doesn't matter.

Lego would like some of the Idling conversations to express more about the lives of the people on Lego Island apart from the Lego Island 3 Story. They also want some continuity of story to be within some individuals Idling conversations. Major problem prohibiting this is that the Idling conversations will be chosen at random, making planned narrative impossible without creating special cases.

Complete Character List (taken from pages 2,3 of Character Bible).

1. Animal Chin
2. Belinda Blink
3.
4. Block Buster
5. Bony Hawks
6. Brian Shrimp
7. Brickster
8. Brickster-Bots
9. DJ
10. Dr. Clickitt
11. Ed Mail
12. Footballers
13. Infomaniac
14. Jack O'Trades
15. Laura Brick
16. Liam Lense
17. Mama Brickolini
18. Margaret Patricia Post
19. Nancy Nubbins
20. Nick Brick
21. Nubby Stevens
22. Papa Brickolini
23. Lucky Larry
24. Penelope Puff
25.
26.
27. Phil Film
28.
29. Red Greenbase
30. Return and Enter
31. Rhoda Hogg
32.
33.
34.
35. Sky Lane
36. Snap Lockitt
37. Studz Linking
38. Super Stationmaster
39. Technician Bob
40. Valerie Stubbins

Animal Chin Idling Conversations

Title	Animal Chin Idling
ID	CHIN.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **I am meditating to the hit parade a most worthy endeavor.**
ID	CHIN.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **Your skills are improving Pepper, but you must remember 'imagination is more important than knowledge'.**
ID	CHIN.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **I cannot teach you Pepper. You teach yourself, I merely guide your enthusiasm.**
ID	CHIN.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **Seek to be a willow and not the mighty oak. For when the storm comes a willow will bend where the oak will break.**
ID	CHIN.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **It is no longer my time, it is yours.**
ID	CHIN.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **A leopard that changes its spots becomes a panther.**
ID	CHIN.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **Take your shoes off and wiggle your toes in the grass. Now you understand beauty.**
ID	CHIN.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **LEGO radio is sublime. The DJ is a man who has found his center.**
ID	CHIN.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:**

	Do not let your trinkets and baubles distract you. Life is for living and not for accumulating junk.
ID	CHIN.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Animal Chin:** **I tried pizza once but it is too rich for my tastes, I prefer noodles with spring onion.**

Belinda Blink Idling Conversations

Title	Belinda Blink Idling
ID	BLNK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I wanted to be an actress when I was your age, but I've only got as far as clapper board girl.**
ID	BLNK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Does Block Buster talk about me at all?**
ID	BLNK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I wish the Island had a steam train, they're so much more romantic then electric trains.**
ID	BLNK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Sorry Pepper can't talk I have to get the set ready for the next shot.**
ID	BLNK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **It's so unfair. Penelope Puff is a brainless bimbo but she earns more money because she is pretty.**
ID	BLNK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Oops my socks don't match today. At least I will be able to tell right from left.**
ID	BLNK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I have to see Dr Clickitt for my prescription of plasters. I pick up cuts and scrapes so often.**
ID	BLNK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I wish I was pretty as well as intelligent. Pretty girls are allowed to be intelligent just look at Sky Lane, or better yet have a conversation.**
ID	BLNK.9

Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **It's a bit misty today. Oh sorry my glasses are dirty. That's better I can see clearly again.**
ID	BLNK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **You're nice to work with Pepper not at all arrogant unlike some stars I've worked with.**

Block Buster Idling Conversations

Title	Block Buster Idling
ID	BLOK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Block Buster:** **How's my leading man today?**
ID	BLOK.2
	CAMERA: Starts in normal Conversation **Block Buster:** **This film is going to be huge, absolutely huge.**
ID	BLOK.3
	CAMERA: Starts in normal Conversation **Block Buster:** **I hope I get a L.A.F.T.A for 'Xtreme Stunts', hey we deserve a dozen.**
ID	BLOK.4
	CAMERA: Starts in normal Conversation **Block Buster:** **I wish I could fly but I haven't the knack. So I watch planes instead.**
ID	BLOK.5
	CAMERA: Starts in normal Conversation **Block Buster:** **Don't let stardom go to your head Pepper this is a fickle business.**
ID	BLOK.6
	CAMERA: Starts in normal Conversation **Block Buster:** **I'm revising the script at the moment. The Brickster has pointed out that he doesn't have enough good lines and that you have too many.**
ID	BLOK.7
	CAMERA: Starts in normal Conversation **Block Buster:** **LEGO Island is a bit quaint I miss the bright lights and the lures of a cosmopolitan metropolis.**
ID	BLOK.8
	CAMERA: Starts in normal Conversation **Block Buster:** **If only my mum could see me now. Alas she was one of the old homemaker figures and sadly obsolete.**
ID	BLOK.9
	CAMERA: Starts in normal Conversation

	Block Buster: **Blast, Belinda spilt coffee on my script and she just looked up at me with her kicked puppy eyes and made me feel guilty when I shouted at her for HER clumsiness.**
ID	BLOK.10
	CAMERA: Starts in normal Conversation **Block Buster:** **Have you ever trodden on a slug in your bare feet it's a disgusting experience. I don't understand how it got into my shoe though.**

Bony Hawks Idling Conversations

Title	Bony Hawks Idling
ID	HAWK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I remember when this Island was all studs.**
ID	HAWK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Are you eating enough Pepper? You don't want to end up as thin as me huh.**
ID	HAWK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I've polished my board and waxed me bones now I'm all shiny and bright.**
ID	HAWK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Doh! We don't have stables anymore I should be at the Garage.**
ID	HAWK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I think one if me wheels is loose I better get Nubby to check it out.**
ID	HAWK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **What a lovely day Pepper. Not like the summer of 1623 it rained every day.**
ID	HAWK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I see you're wearing knee and elbow pads, very wise. I've lost count of the number of bones I've chipped scraped or broken.**
ID	HAWK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Some people need to keep their pets under better control. I've had to hop after a dog for much of the day trying to get my leg back.**
ID	HAWK.9

Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Mailing lists are very annoying, I keep getting sent free samplers of shampoo and skin care products. Can't they send me stuff I can use, like beeswax polish or whitening toothpaste.**
ID	HAWK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Whenever I moan about progress and change I remind myself how much better it is to skateboard on tarmac instead of cobbles.**

Brian Shrimp Idling Conversations

Title	Brian Shrimp Idling
ID	BRNS.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brian Shrimp:** **Go away.**
ID	BRNS.2
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **It may be a trash can to you but to me it's my home.**
ID	BRNS.3
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **Can you spare me some change for a coffee?**
ID	BRNS.4
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **You have a nice house Pepper, not like mine.**
ID	BRNS.5
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **Snug as a bug in here, hmmm, cozy.**
ID	BRNS.6
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **Oy keep it down I'm trying to sleep in here, darn noisy children, they should be seen and not heard, or even better not seen and not heard.**
ID	BRNS.7
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **Spare us a brick, I'm saving up for a proper house.**
ID	BRNS.8
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **Well if you hadn't had a bath in um, what year is it? Right twenty years you'd smell as well. Cheeky scamp.**
ID	BRNS.9
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **The last crate I called home was previously used to store fish. I can't stand fish now.**

ID	BRNS.10
	CAMERA: Starts in normal Conversation **Brian Shrimp:** **What now, every day I get disturbed. I just want to be left alone.**

The Brickster Idling Conversations

Title	The Brickster Idling
ID	BRIK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **Hey Pepper do you know how to keep a fool in suspense... I might tell you tomorrow.**
ID	BRIK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **Hello condiment boy.**
ID	BRIK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* *SFX: The Brickster sneezes and then says the sentence* **The Brickster:** **What's that irritating my nose? Ah yes Pepper.**
ID	BRIK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **You won't be the Infomaniac's favorite forever Pepper, mark my words.**
ID	BRIK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **It wasn't me, you can't prove anything, ha!**
ID	BRIK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **Actors wish each other luck by saying 'break a leg'. If I wish you luck maybe you'll break your leg.**
ID	BRIK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **What are you going to do, get Nick and Laura Brick to arrest me again? You're too wussy to stand up to me yourself.**
ID	BRIK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **Why did the Infomaniac create you Pepper? This place was much better with just me and him. You hear of Ying and Yang, but you don't hear of Ying, Yang, Billy, Bob, and Sue too.**
ID	BRIK.9

Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **We're not one dimensional cardboard characters! We're made of plastic.**
ID	BRIK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **The Brickster:** **Ack, ack, take it away, Pepper is irritating my eyes again.**

Brickster-Bots Idling Conversations

Title	Brickster-Bots Idling
ID	BBOT.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Beep, Beep, Beep.**
ID	BBOT.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Zzzzzzzt! Error.**
ID	BBOT.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Blippity bob, ping!**
ID	BBOT.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Flib flop biddy de bob.**
ID	BBOT.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Blick, block, bleck, bluck, clack.**
ID	BBOT.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Lib lop ziddy de dob.**
ID	BBOT.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Wah wah wah zoing.**
ID	BBOT.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Zwing dwing ping bong!**
ID	BBOT.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Brickster-Bots:** **Oh, oh, one, oh, one, one, oh, he, he, he.**
ID	BBOT.10
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Brickster-Bots: **Ex, mex, tex, trang tea poe.**

DJ Idling Conversations

Title	DJ Idling
ID	DJAB.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **Pepper Roni star of game and screen, its good to see you out and about on the Island.**
ID	DJAB.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **I wish I had my dog. But the quarantine service wouldn't let it onto the Island.**
ID	DJAB.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **For the next hour, here on LEGO FM we have wall to wall music, while I slip out for lunch.**
ID	DJAB.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **DJ, DJ, it's the afternoon DJ show with your host Dee Jay, and special guest Pepper Roni.**
ID	DJAB.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **Thank you for that, but I now have to switch to line three where I have another caller.**
ID	DJAB.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **I love the tranquillity of this Island. My old home was just as pretty but occasionally the ground itself would tear, shake and rupture.**
ID	DJAB.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **Gooooooooood Mornnnnninnnng, LEGO Island, today it is going to be hot and sunny. Perfect weather for skateboarding. Which will please Pepper who is with me now.**
ID	DJAB.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **And now the shipping forecast. LEGO Isle, west backing southwest for a time, 2 perhaps 4 later. Mostly fine. Good.**

ID	DJAB.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **Do you like music Pepper? I love music, all music. Ever since the first grasshopper rubbed its back legs against its abdomen.**
ID	DJAB.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **DJ:** **You live in a house by yourself don't you Pepper? Well if you start to get lonely you should get a pet.**

Dr Clickitt Idling Conversations

Title	Dr Clickitt Idling
ID	CLIK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Morning Pepper could I interest you in my freckle removal procedure. Better then having to wear thick yellow foundation for the movie.**
ID	CLIK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I've been told to prepare for injuries to the lateral malleolus what stunts are you going to be doing?**
ID	CLIK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **What a busy day. I had my brother in earlier with an acute case of alopecia unfortunately it's untreatable. Lots of quacks have remedies but none are effective. Ed was trying the cow dung and honey method, very smelly and completely useless.**
ID	CLIK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Pardon me Pepper you must excuse my borborygmus I guess I need to go eat.**
ID	CLIK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **You're looking well Pepper. Let me just check though. Say ah. Good, now cough. Excellent, you're in perfect health Pepper.**
ID	CLIK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I hope you're taking plenty of polymer supplements Pepper. You don't want to suffer from plasteoporosis when you get older.**
ID	CLIK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I wonder how my brother is. He seems a bit down, well more then usual.**
ID	CLIK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:**

	What again! Okay I'll be right there. Sorry Pepper can't chat Lucky Larry has fallen down the stairs. I have to check how badly hurt he is.
ID	CLIK.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Whatever you do don't eat cheese before going to bed you'll have nightmares.**
ID	CLIK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Right do I have everything I need? Sutures? Check! Bandages? Check? Forceps? Check! Scalpel? Ouch! Okay I'm already for surgery.**

Ed Mail Idling Conversations

Title	Ed Mail Idling
ID	MAIN.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **My sack is so heavy. Why do people keep posting letters?**
ID	MAIN.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **My brother's a doctor. I could have been a doctor but no the Island only needs one doctor. So I got to be a mail man.**
ID	MAIN.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **Delivering pizzas, that's so easy compared to the daily grind of postal service.**
ID	MAIN.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **My feet hurt, my back aches, and my job is dull.**
ID	MAIN.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **Yes I do have some post for you Pepper. No I can't give it to you now I'm only allowed to deliver it to your house.**
ID	MAIN.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **I can't wait to finish my round. Then I can go down to the lake and get in a spot of fishing. Away from the cares of the world and the nagging tongue of Margaret, what bliss.**
ID	MAIN.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **I wonder if it's time for a coffee break. It must have been at least fifteen minutes since my last break.**
ID	MAIN.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **I bet you look forward to Christmas. Well I end up with three times as much work as normal. And do I get any help. Of course not!**
ID	MAIN.9

Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **Only twelve more deliveries to make and then I'm finished for the day. Twelve deliveries too many by my reckoning.**
ID	MAIN.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Ed Mail:** **Films are so glamorous. I bet they wouldn't do a film about a postman. He plods around all day, ringing each doorbell a couple of times to deliver a package. Nah far too boring.**

Footballer Goalie Idling Conversations
Footballer Left Back Idling Conversations
Footballer Right Back Idling Conversations
Footballer Midfielder Idling Conversations
Footballer Striker Idling Conversations

Title	Footballers Idling
ID	XXXX.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **Sorry Pepper we've already got a full team.**
ID	XXXX.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **Three one, three one.**
ID	XXXX.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **Goal disallowed, you were offside. It was offside. Pepper you saw he was offside. What do you mean you don't know the offside rule. Well I could tell you, oh you have to be going, bye.**
ID	XXXX.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **Are you going to watch us when we play the LEGO City Builders team?**
ID	XXXX.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **Have you heard LEGO City Builders are going to field 'Chopper' Harris? He's brutal, he tackles, sorry fouls, really hard. Our match is going to be painful.**
ID	XXXX.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **Oops dropped the ball. What was the count, two hundred and thirty seven. Not bad but still a long way to go to beat the 'knee bouncing' record.**
ID	XXXX.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **One two, Striker passes to Midfielder, Midfielder passes back to Striker. Leftback is left looking silly only Goalie to beat.**
ID	XXXX.8
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Footballer: **I hope we get to wear this strip for our upcoming game against LEGO City Builders. Our away strip is lime and violet, it hurts our eyes.**
ID	XXXX.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **I don't understand why you don't play soccer Pepper. I mean when has a skateboarding competition filled a seventy five thousand seat stadium?**
ID	XXXX.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Footballer:** **I don't think Ed Mail likes us very much. Well not now. It's his own fault he shouldn't have walked so slowly past the goal, just as I took a shot. He shouldn't have burst the ball.**

13	See later in document
Character	Infomaniac

Jack O'Trades Idling Conversations

Title	Jack O'Trades Idling
ID	JACK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Nope sorry Pepper we sold out two hours ago.**
ID	JACK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I have a friend who can juggle. I wish I could juggle, but then I can stand on my hands but my friend can't.**
ID	JACK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I've just had a delivery from the Amazon. I've finally got some piranhas for my aquarium. I have to be careful they could be dangerous. I know they don't eat plastic, but do they know that?**
ID	JACK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I've got a great deal for you Pepper its a, um thingy. You use it to um, get stones out of horses hooves and it can be used as, uh a tooth pick. Fantastic isn't it. Go on buy one please. I've only got two hundred in stock. Everyone on the Island needs to buy four. Please!**
ID	JACK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Every morning just after I get up I work out and in the evening I do yoga.**
ID	JACK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I wonder how all my old friends from the Flying Legondos are doing. It would be really nice to meet up with them again.**
ID	JACK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Saucepans buy two get one free. Lovely saucepans get them here. They have lids and handles what more do you want.**
ID	JACK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:**

	Could I interest you in some vices Pepper? Very helpful for holding your skateboard steady while you work on it.
ID	JACK.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Margaret has been badgering me. She sells tins and I sell tin openers. She says she should sell tin openers and not me. But a tin opener is hardware and I'm a hardware store. She only runs a grocery store.**
ID	JACK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Sorry Pepper the store is closed until I finish my stock taking.**

Laura Brick Idling Conversations

Title	Laura Brick Idling
ID	LICK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Ten four Pepper. I love patrolling the Island keeping my eyes open for misdemeanors. Talk of the devil there's Rhoda Hogg.**
ID	LICK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Don't worry Pepper I really think the Brickster has turned over a new leaf. He's going to become a pillar of the community.**
ID	LICK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **My motorcycle is broken so I'm having to patrol the Island on foot. Nubby will hopefully fix my siren and flashing light in a jiffy and I can get back on the road.**
ID	LICK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **After a hard morning there is no better smell in the world then fresh coffee and hot donuts.**
ID	LICK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Now that the Brickster is going straight there's not enough crime for two policemen. I wonder what other jobs I could do?**
ID	LICK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **I've got a vacation coming up. I'm going to go up Space Mountain and go hand-gliding.**
ID	LICK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **The Brickster told me that the word gullible has been taken out of the dictionary. And I believed him! Its not nice to tease people.**
ID	LICK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **I hope you look both ways before crossing the street.**

ID	LICK.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Penelope Puff is going to give me a makeover. I wonder what I will look like.**
ID	LICK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Have you done the motorcycling scene yet? I love motorbikes. You feel so free when you're riding one. Out in the elements, the wind rushing past you.**

Liam Lense Idling Conversations

Title	Liam Lense Idling
ID	LIAM.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I don't know what I do on my holidays I don't think I've had one for years.**
ID	LIAM.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I wish we had found this place years ago. The quality of light here is phenomenal.**
ID	LIAM.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Don't get worried by Block Busters tantrums, he's so used to getting his own way he doesn't know how to handle adversity.**
ID	LIAM.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I've had a really pleasant afternoon with DJ. It was even work related. We were discussing the film soundtrack.**
ID	LIAM.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Will you look at my carnation? No. I don't think I will catch anyone out with my false flower that squirts water.**
ID	LIAM.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **How about a handshake. What no. So I can't surprise you with my hand buzzer.**
ID	LIAM.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Jack O'Trades has done his homework. He has an excellent supply of lint free cloths, just right for cleaning camera lenses.**
ID	LIAM.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Shh, Pepper. I'm trying to record ambient sounds for dubbing into the film.**

ID	LIAM.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I'm just kicking back enjoying the sunshine.**
ID	LIAM.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Liam Lense:** **You know those robots that are supposed to be helping us seem willfully incompetent.**

Mama Brickolini Idling Conversations

Title	Block Buster Idling
ID	MAMA.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **So what can I get you Pepper, a super supreme mega pizza with all the toppings.**
ID	MAMA.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Pepper it's getting cold you should be wearing a vest and a sweater.**
ID	MAMA.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **You and Sky Lane make a lovely couple. When I see you together it reminds me of when I met Papa.**
ID	MAMA.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Now are you hungry? Are you sure? It will be no trouble to rustle up a bowl of pasta or something.**
ID	MAMA.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **When did you last tidy your house and garden Pepper? There seemed to be some weeds growing in your front yard.**
ID	MAMA.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **You will be careful while your doing all those stunts Pepper. They don't look safe and I do worry about you.**
ID	MAMA.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Oh sorry Pepper, I was a million miles away, composing some new music. What did you want dear?**
ID	MAMA.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **I think Papa has a surprise planned for me. He's being all secretive.**
ID	MAMA.9

Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Now are you getting all of your schoolwork done Pepper? Just because you're in a film doesn't mean you can skimp on your academic studies.**
ID	MAMA.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Salsa night tonight. No not the dip, dancing. I love dancing, especially salsa with Papa.**

Margaret Patricia Post Idling Conversations

Title	Margaret Patricia Post Idling
ID	POST.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **Pepper you really need to get a hair cut. I mean girls won't look at you if you're wandering around with a haystack on your head. Look at Sky Lane she always dresses well, and uses just the right amount of make up. She will make someone a fine wife someday but they will need to keep their hair neat.**
ID	POST.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **You're looking a little peaky Pepper, have you seen Dr Clickitt. I think you should. You may think it's nothing but it is best to be certain.**
ID	POST.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **My husband tells me that you've been skateboarding on the pavement. You should only be using the designated skate parks. I only let those skate parks get built because I thought it would keep you off the pavement.**
ID	POST.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **Jack O'Trades cannot cope with a bit of honest competition. He says I'm not allowed to sell tin openers as that's hardware. Well I sell loads of tins of soup, beans, vegetables, etc, etc. I just thought it would be sensible if I also sold tin openers as well.**
ID	POST.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **Would you like some fresh cabbage Pepper? I have carrots and broccoli as well. You have to eat plenty of vegetables to stay healthy. You don't like vegetables! How about some fruit then. Fresh fruit and vegetables are the basis of a healthy diet.**
ID	POST.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **I'm collecting signatures for a petition. It's about noise pollution on the Island. Yes it does mention the Party House. Well they are very noisy. It's just not right three young people in the same house without adult supervision.**
ID	POST.7

Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **Do you like being a stuntman Pepper? It seems a bit dangerous to me. I suppose it's a machismo thing. Well if you want to impress the ladies or one lady in particular, I find flowers, chocolates and an expensive restaurant work better. Hmm, Ed hasn't taken me out for meal in a while I had better remind him.**
ID	POST.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **If you see Ed Mail tell him his dinner was getting cold, so it's now in the cat.**
ID	POST.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **I will be glad when they've finished filming and the movies leave LEGO Island. It has been so noisy, I just want it to be peaceful and quiet.**
ID	POST.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Margaret Patricia Post:** **I haven't visited your house yet Pepper. Just thought I would give you plenty of warning. I know what boys are like and you will need to tidy up before I come round.**

Nancy Nubbins Idling Conversations

Title	Nancy Nubbins Idling
ID	NANC.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Howdy Pepper, I've just got the plans for a showroom. Soon I will be able to sell cars.**
ID	NANC.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Need some gas Pepper or have you wandered in for a gas.**
ID	NANC.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Do you believe in alien abductions? I hear a giant hand comes out of the sky grabs you changes your legs, body or head and then returns you to the Island.**
ID	NANC.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Seven fifty three plus eight twelve is fifteen sixty five. Sorry Pepper I'm doing the accounts at the moment. Can you come back later?**
ID	NANC.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **I hope someone will break down soon. I love riding to the rescue in the tow truck, yellow lights flashing.**
ID	NANC.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **I like listening to country and western. Lovely homely songs and easy to sing along to.**
ID	NANC.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **I might make the temporary race track permanent. Nick Brick says that driving violations have gone down now that Rhoda and Studz race on the track more then they race on the roads.**
ID	NANC.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Cows are fantastic creatures, you get leather, suede and delicious steaks from them.**

ID	NANC.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Have you thought about what sort of car you want to drive? Well when I have my showroom built you'll be able to choose from a wide selection of well-known automobiles.**
ID	NANC.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **You should learn a musical instrument Pepper. It's a great way to relax. Mama plays the piano, I play the guitar, we need someone on bass or drums.**

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Nick Brick Idling Conversations

Title	Nick Brick Idling
ID	NICK.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Laura's beaten me into work again. No matter how early I get up she is always in before I am.**
ID	NICK.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Affirmative Pepper another day behind a desk pushing paper.**
ID	NICK.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **I have been getting complaints about your skateboarding Pepper. So please skateboard at the skate parks, or in areas that are deserted.**
ID	NICK.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Not only does Laura get to patrol more than me, when she sends in a report she always makes it seem so interesting.**
ID	NICK.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Don't worry Pepper I'm keeping my eyes on the Brickster and his Brickster-Bots. If he's up to no good I will be the first to know.**
ID	NICK.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Can you eat a donut without licking your lips?**
ID	NICK.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Hurrah! I've got out of the office. Some traffic lights are on the blink so I get to direct traffic.**
ID	NICK.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **I know I shouldn't say this, but I like it better when the Brickster is about it gives my job meaning. The rest of the time we become a glorified lost and found office.**

ID	NICK.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Why do stereotypical policemen eat donuts? I don't eat that many donuts, only at breakfast, elevenses, and afternoon tea.**
ID	NICK.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nick Brick:** **I'm installing lots of cameras around the Island. So even though I don't get to patrol I can keep an eye on what's going on.**

Nubby Stevens Idling Conversations

Title	Nubby Stevens Idling
ID	NUBB.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Why is it when you've lost something you always find it in the last place you look?**
ID	NUBB.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **You made me jump Pepper, the last time that happened I hit my thumb with a hammer.**
ID	NUBB.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Do you need any new parts for your skateboard? Low profile alloy wheels? Go faster strips? How about a spoiler?**
ID	NUBB.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Why does the sun always shine on LEGO Island? And why are all the plants green and healthy when it never rains?**
ID	NUBB.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **There is something so satisfying about fixing an engine. You may be dirty and sweaty from working hard, but it's all worthwhile when you hear that sweet purr that tells you the engine is alive again.**
ID	NUBB.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Whenever I'm angry or upset I do any panel beating that happens to be around. I find physical exertion really helps clear my mind.**
ID	NUBB.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Have you ever wondered about things? You know, really wondered?**
ID	NUBB.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **So... Which came first? The chicken or the egg? It confuses**

	me just thinking about it.
ID	NUBB.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Hmm, what is Mornington Crescent doing on a wiring diagram? Oops I've picked up the wrong piece of paper.**
ID	NUBB.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **I'm doing an evening class in Classical Greek so I can read Socrates in his native tongue.**

Papa Brickolini Idling Conversations

Title	Papa Brickolini Idling
ID	PAPA.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **How is my boy? I've been thinking of dessert pizzas. Do you think a quadra chocolate pizza will catch on.**
ID	PAPA.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **This is hot work. I wish I had opened an ice cream parlor I wouldn't get so sweaty.**
ID	PAPA.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Mama has composed some beautiful new tunes for her piano. They make the day seem sunnier.**
ID	PAPA.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Ouch, I burned my hand on the oven and now it throbs.**
ID	PAPA.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **When you have finished filming you should go on a cruise. That's how I met Mama.**
ID	PAPA.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **You seem to be getting a bit spotty Pepper. Ah no sorry it's just the sunlight glowing on your freckles.**
ID	PAPA.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **You have been an inspiration for a new pizza Pepper. The Spicy Pepper-roni Pizza, with green peppers, and jalepenos.**
ID	PAPA.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **I'm taking Mama to a ball soon, she likes fiery Latin dances and I like Viennese waltzes.**
ID	PAPA.9
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Papa Brickolini: **What rhymes with love? I'm filling in the card for the flowers I'm going to surprise Mama with.**
ID	PAPA.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Pizza was originally a peasants snack and now it's a delicacy.**

Lucky Larry Idling Conversations

Title	Lucky Larry Idling
ID	LARY.1
Idling Conversation	*CAMERA: Starts in normal Conversation* *SFX: Larry sneezes at the start of the sentence and sounds very bunged up.* **Lucky Larry:** **Sorry Pepper I hab a cold.**
ID	LARY.2
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **Ow, ow, ow why do they call it the funny bone? Clonking it isn't funny, it's painful. They should call it the painful bone.**
ID	LARY.3
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **Don't come near me I might have something contagious, or you might. Eeek keep away.**
ID	LARY.4
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **Actually, I feel fine today. That means I'm going to have an accident later.**
ID	LARY.5
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **Daytime television has improved so much. Soaps are more interesting then the test card.**
ID	LARY.6
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **I wonder if eating too many vitamin pills is bad for you.**
ID	LARY.7
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **My eyes hurt. I think I have been watching too much television.**
ID	LARY.8
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **I read a veterinary book, and I'm sure I have tangle ear even though it is only found in sheep.**

ID	LARY.9
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **I'm sick of grapes. Every time I'm in hospital someone gives me grapes.**
ID	LARY.10
Idling Conversation	CAMERA: Starts in normal Conversation **Lucky Larry:** **Can you believe it I tore my Achilles tendon putting on a sock? I am such a klutz.**

Penelope Puff Idling Conversations

Title	Penelope Puff Idling
ID	PUFF.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **You know Pepper make up isn't just for girls nowadays.**
ID	PUFF.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **You should look after your appearance more Pepper. See how all that skateboarding has mussed your hair.**
ID	PUFF.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Some people think I am vain. I don't think my appearance is the most important thing in the world. I know it is!**
ID	PUFF.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **I have never worn the same outfit twice.**
ID	PUFF.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **I've got some fantastic foundation perfect for your complexion.**
ID	PUFF.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **This is terrible LEGO Island has no clothes shops. I may end up having to wear the same outfit again. What if one of my friends found out.**
ID	PUFF.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Sky Lane is quiet pretty. She would look amazing if she didn't go in so much for the tomboy look.**
ID	PUFF.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **There isn't a hairdresser on the Island except for me. But it's very difficult to cut my own hair.**
ID	PUFF.9
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Penelope Puff: **I hope we get to do a horror movie. I want to make everyone look like a zombie.**
ID	PUFF.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Dr Clickitt can do plastic surgery can't he? Its not for me its for my, um, friend.**

Phil Film Idling Conversations

Title	Phil Film Idling
ID	PHIL.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **Careful Pepper, the boulders here I've made out of polystyrene so they're easily damaged. I just have to work out which are real and which are pretend.**
ID	PHIL.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **Hmm, I wonder if Liam has found the slug I put in his shoe yet?**
ID	PHIL.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **I bet you a gray LEGO brick, it will be sunny tomorrow! Eh? What do you say?**
ID	PHIL.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **Hello Pepper, have you got my pizza. Doh! I said I would collect. See you later.**
ID	PHIL.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **I wish we could do a film about firemen. I can do loads of pyrotechnic effects then.**
ID	PHIL.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **Ha, ha, he, he, ha, ha, ha. Sorry, he, he, Pepper I just, ha, ha, pulled a fantastic prank. I put a whoopee cushion on Block Busters chair and then he sat down, and ha, ha, he, he, ha, ha, ha.**
ID	PHIL.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **Have you seen the way Belinda Blink looks at Blockbuster? It will all end in tears.**
ID	PHIL.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **You're very easy to work with Pepper. No tantrums, no "I'm**

	the creative genius". You just get the job done like a true professional.
ID	PHIL.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **I hope we have lots of big explosions in the grand finale.**
ID	PHIL.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Phil Film:** **Do people tease you Pepper because you have red hair? I used to be teased. It's as silly as teasing someone because they wear glasses.**

Red Greenbase Idling Conversations

Title	Red Greenbase Idling
ID	REDG.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **The problem with gardening is you spend so much time digging. Hey you've a good strong back. Oh you're busy, ho hum.**
ID	REDG.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **I wonder if I should wear red trousers and a green top. I would have to change my name to Green Redbase though.**
ID	REDG.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **My legs hurt. It might have been gardening but I did dance the night away so it might be that.**
ID	REDG.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Don't invite Brickster-Bots to a party. They may dance well but they leave oil stains on the carpet.**
ID	REDG.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **The strange thing about gardening is that one persons weed is another persons flower.**
ID	REDG.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Rhoda and Snap always leave the house in such a mess. I suppose I could stop tidying up, but then it would get messier and messier.**
ID	REDG.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Do you like the smell of freshly cut grass?**
ID	REDG.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **You have to be careful of my snapdragons they bite.**
ID	REDG.9

Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **I hate slugs, caterpillars, and greenfly. They all eat my precious plants. At least greenfly are a nice color.**
ID	REDG.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **I think I should start a business as a gardener. More then just mowing the lawn every second Tuesday. I want to landscape gardens.**

Return and Enter Idling Conversations

Title	Block Buster Idling
ID	AMBL.1
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **We're... Lost... We don't know where... We are or where... We're supposed to be.**
ID	AMBL.2
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **It's my turn to drive... You always drive, I want to drive... But you don't have a license... Yes I do... Hey that's mine... But we look the same who will know the difference.**
ID	AMBL.3
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **Do we go to the accidents or... Do the accidents come to us?**
ID	AMBL.4
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **We should go left... No we should go right... Left... No right... Left... Right... Left!... Right!... Compromise... Straight on.**
ID	AMBL.5
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **Do you need the... Ambulance Pepper?... You're fine then... I wish we could remember... Who needs us.**
ID	AMBL.6
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **I'm Return... No I'm Return... Hey I'm Return and so is my**

	wife... You haven't got a wife... Oh, you're Return... See I told you.
ID	AMBL.7
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **You put your whole self in... Your whole self out... Your whole self in... And you shake it all about... You do the hokey cokey... And you turn about... That's what it's all about.**
ID	AMBL.8
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **Are we nearly there yet?... I don't know... How many miles to go?... I said I don't know.**
ID	AMBL.9
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **Where's our Lucky Larry... I thought you put him in the ambulance... I thought you did... Oops we better back track.**
ID	AMBL.10
Idling Conversation	*CAMERA: Starts in normal Conversation* *Note: Return and Enter talk in sequence often finishing each other's sentences.* **Return and Enter:** **Don't move, I've... Lost a contact lens... What was that crunch?... Uh, I've found your lens.**

Rhoda Hogg Idling Conversations

Title	Rhoda Hogg Idling
ID	HOGG.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I have so many bills too pay. Speeding in a built up area. Speeding in an open area, and a parking violation. I don't think Nick likes me very much.**
ID	HOGG.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I'm just waiting for Nubby to fix my car. I've got a supercharging kit and I want it fitted.**
ID	HOGG.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Don't try to burn off Laura Brick at the lights. Those police bikes sure are fast.**
ID	HOGG.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **If I get one more traffic violation, I'm going to lose my license.**
ID	HOGG.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Do you like my car Pepper? When are you going to get a car of your own?**
ID	HOGG.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Having a party because you've won a race is a better idea then having a party because you're in a race. For one thing you're more likely to win.**
ID	HOGG.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **The problem with racing everywhere is its so expensive. My tires and brakes wear out really quickly. And I use twice as much fuel then if I drove at a nice steady fifty five.**
ID	HOGG.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **When I get enough experience I want to be a LEGO Racer. I'm sure I would be good at it.**

ID	HOGG.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I've got some new exhausts. They improve the carburetion and remove a nasty flat spot at five thousand revs.**
ID	HOGG.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Have you got any invites for the post production party.**

Sky Lane Idling Conversations

Title	Sky Lane Idling
ID	LANE.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Oh no I've just got the latest Innovations catalogue. Too many gadgets not enough money.**
ID	LANE.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Look at this watch Pepper, it can tell me the time in seventeen countries. I just wish one of them was LEGO Island.**
ID	LANE.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I've been helping Technician Bob. Some of his latest inventions need user guides written for them.**
ID	LANE.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **He, he, you have a smudge on your nose.**
ID	LANE.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I like your PDA, Technician Bob is going to make one for me as soon as he's worked out how to do changeable covers for it.**
ID	LANE.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I think there is a Brickster-Bot following me. But I can't see it at the moment.**
ID	LANE.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I hope fame and the movies won't spoil us.**
ID	LANE.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Have you ever thought of giving your house a make over? I could help you if you like.**
ID	LANE.9
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Sky Lane: **You do know we're supposed to kiss in the film. Do you think we should rehearse it?**
ID	LANE.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Have you ever seen a UFO? I've looked and looked but it's always been a weather balloon.**

Snap Lockitt Idling Conversations

Title	Snap Lockitt Idling
ID	SNAP.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Oh man look at that surf. Gotta go.**
ID	SNAP.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Getting a tan requires so much work. Zzzzzzz.**
ID	SNAP.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I love the sea and the sea loves me.**
ID	SNAP.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Some people play the acoustic guitar, some people play the electric guitar, and I play the air guitar.**
ID	SNAP.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Sometimes I pretend to get into trouble when swimming so that Valerie comes and rescues me.**
ID	SNAP.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I was going to say something but no, my minds gone blank.**
ID	SNAP.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Do you expect me to say something profound. I'm a surfer not a philosopher.**
ID	SNAP.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **My uncle keeps asking me when I'm going to get a proper job. As a radio DJ his job is fun, but I bet I will get a horrid job like mailman.**
ID	SNAP.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:**

	Sunny again I see.
ID	SNAP.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I think I will wax my board this afternoon.**

Studz Linking Idling Conversations

Title	Studz Linking Idling
ID	STUD.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **I should be doing the driving stunts for Xtreme Stunts. I am the best driver on the Island. Aha they probably couldn't afford me.**
ID	STUD.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Your skateboard doesn't have an engine what's the point in talking to you.**
ID	STUD.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Hurumph, don't disturb me I'm planning how to win my next race.**
ID	STUD.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Yuri Gagarin was the first man in space, do you know who the second man in space was? Exactly that's why I have to win every race.**
ID	STUD.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **People drink champagne, I thought it was just for spraying over whoever came second and third.**
ID	STUD.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Just because he's a policeman doesn't give Nick Brick the right to tell me how to drive. Public roads are not a racetrack, indeed.**
ID	STUD.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **You like racing around. Racing isn't enough only winning matters.**
ID	STUD.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Don't talk to me I've just lost a race and I'm in a bad mood.**

ID	STUD.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **LEGO Racers are the best racing team in the world. And I'm their champion driver.**
ID	STUD.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Studz Linking:** **I've heard they've built a supersonic car, I have got to try that.**

Super Stationmaster Idling Conversations

Title	Super Stationmaster Idling
ID	SUPE.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I Wonder if I can still fly while I'm asleep. Hmm I could call it sleep flying, It would be more scary than sleep walking.**
ID	SUPE.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **It's so nice to talk to people and understand what they are saying. In Loco Land they speak gibberish, very hard to learn.**
ID	SUPE.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **People walk more, it's far less polluting than automobiles.**
ID	SUPE.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **You skate pretty fast and without super powers too.**
ID	SUPE.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **The problem with x-ray vision is you keep walking into trees.**
ID	SUPE.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I started out just being able to leap over tall buildings, but once I forgot to hit the ground and I realized I could fly.**
ID	SUPE.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Excuse me a moment I have an announcement to make. To the gray cube headed person, what part of mind the gap do you not understand.**
ID	SUPE.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **My planes run like clockwork. They don't have big spiral springs inside them, and they don't need winding up. Okay so not like clockwork at all.**
ID	SUPE.9
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Super Stationmaster: **I love being a super hero no other job lets you wear your underwear over your trousers.**
ID	SUPE.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Don't fly with your mouth open, unless you like eating flies.**

Technician Bob Idling Conversations

Title	Technician Bob Idling
ID	TBOB.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Is your PDA working okay, no weird glitches or electric shocks? Excellent now that's a surprise, one of my inventions works first time.**
ID	TBOB.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Do you ever watch the night sky Pepper? The stars and planets are beautiful, but cannot compare to a ring nebula.**
ID	TBOB.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I have this special chart comparing the capitulum and trochlea with the gluteus maximus so I always know the difference.**
ID	TBOB.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Tools, workbench, clamps, magnifying glass, and a box of bits, life is complete.**
ID	TBOB.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I created a remote control for my stereo, television, video recorder, lights, and toilet flush. But when I lost it, I had to sit in the dark until I realized I was sitting on it.**
ID	TBOB.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Be careful with the PDA Pepper. It may be encased with titanium but it's still delicate.**
ID	TBOB.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I invented a Swiss army brush, it was a failure. Never use a device where you could mix up a hairbrush and a toothbrush.**
ID	TBOB.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I've forgotten what I was thinking.**

ID	TBOB.9
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **They say necessity is the mother of invention. I would like to meet her someday and shake her hand.**
ID	TBOB.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I've got some planes to maintain Pepper. Very important work, if a car breaks down its inconvenient, if a plane breaks down its a disaster.**

Valerie Stubbins Idling Conversations

Title	Valerie Stubbins Idling
ID	VALS.1
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Get out of the water! GET OUT OF THE WATER! Don't worry Pepper I'm practicing lines for a shark film.**
ID	VALS.2
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **One of my cousins has a statue of her sitting on a rock in Copenhagen harbor.**
ID	VALS.3
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **When my shift finishes I'm going to go horse riding.**
ID	VALS.4
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Do you work out at all? Only gymnasts have more flexibility then weightlifters.**
ID	VALS.5
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I think Snap Lockitt is pretending to drown again. He does it just so I rescue him. I haven't told him but I like rescuing him.**
ID	VALS.6
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Snap suggested we have a beach party and barbecue like they have back where he came from.**
ID	VALS.7
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Before I came to LEGO Island all I ever ate was sushi. Now I try anything you landlubbers eat.**
ID	VALS.8
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Did you know dolphins are still telling jokes about when the first human paddled into the sea holding a tree trunk?**
ID	VALS.9
Idling Conversation	*CAMERA: Starts in normal Conversation*

	Valerie Stubbins: **I hope I never get ill. I don't think our ambulance men are competent.**
ID	VALS.10
Idling Conversation	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I surprised Snap today. He was pretending to drown again. So on the way to rescue him, I pretended to drown. It's amazing how quickly he rescued me.**

Holomaniac Speech

The Holomaniac will have speech associated with getting Pepper through the main path of the game. He will inform Pepper of new controls and features.

Title	Photo Fit
ID	10_PROX_HOLO_00
Cutscene	**Holomaniac:** **Nick Brick is compiling evidence for a new case, I wonder what it is all about?**

Title	Road License
ID	16_PROX_HOLO_00
Cutscene	**Holomaniac:** **You need to earn a Road License to drive cars. Nick Brick will inform you of all the details.**

Title	Trike Trial
ID	25_PROX_HOLO_00
Cutscene	**Holomaniac:** **The notice board at LEGO Studio lists which scene is next to shoot.**

Title	Sea License
ID	31_PROX_HOLO_00
Cutscene	**Holomaniac:** **To travel in the caves of Space Mountain you must earn a Sea License. Talk to Valerie Stubbins for instructions.**

Title	Wake Rider
ID	50_PROX_HOLO_00
Cutscene	**Holomaniac:** **Every time a new film scene is ready to shoot it will be listed on the notice board at LEGO Studio.**

Title	Flying License
ID	58_PROX_HOLO_00
Cutscene	**Holomaniac:** **Some say the quickest way to travel is through the air. A Flying License will enable you to do this. Check with Super Stationmaster at the Northeast Airport.**

Title	Air Chase
ID	75_PROX_HOLO_00
Cutscene	**Holomaniac:** **You should keep up to date with the film notice board.**

Title	Birds Nest
ID	82_PROX_HOLO_00
Cutscene	**Holomaniac:** **It's dangerous to swim if there isn't a lifeguard working. You should investigate why.**

Title	Ripcord Rescue
ID	87_PROX_HOLO_00
Cutscene	**Holomaniac:** **The notice board at LEGO Studio has been updated with the last film scene.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **Talk to the people of LEGO island, they might have something to say.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **Have you spoke to any of the Islanders lately, I'm sure they have some interesting info for you.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **The Skate Parks are great places to take time out and relax.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **Have you been in the caves underneath Space Mountain?**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **Time how long you can grind you skateboard for.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **How long can you pull tricks on the half-pipe with out falling off your skateboard?**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomaniac:** **Talk to the people of LEGO island, they might have something to say.**

Generic Pizza Thank You Speech

Pizza Thank You Speech	*Camera: Normal conversation mode* **Animal Chin:** **Mmmm.**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Belinda Blink:** **I love to see Pizza…Thanks!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Block Buster:** **Ah lovely a premier pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Bony Hawks:** **Maximum Pizza…Thanks!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Brian Shrimp:** **Topping of the morning to ya!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Brickster:** **Ah pizza…Extra Chilies!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Brickster-Bots:** **Mmmmm….Bzzzz!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **DJ:** **Pizzatastic…Cool!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Dr. Clickitt:** **Purely for medicinal purposes... Great!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Ed Mail:** **A great delivery…thanks!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Footballers:** **On me head…Cheers!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Infomaniac:**

	Thanks…I just love Pizza!
Pizza Thank You Speech	*Camera: Normal conversation mode* **Jack O'Trades:** **Pizza…the Best!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Laura Brick:** **Pizza…Yummy!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Liam Lense:** **A sight for sore eyes…Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Mama Brickolini:** **Just like Mama made it!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **M P Post:** **Hot and steamy…just how I like it!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Nancy Nubbins:** **It's the best…its Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Nick Brick:** **What have we here then…Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Nubby Stevens:** **Just what I needed…Thanks.**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Papa Brickolini:** **Thatsa what I like Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Lucky Larry:** **Thanks…I bet I burn myself!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Penelope Puff:** **Mmmm…that will fill me up!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Phil Film:**

	Great…Pizza! Take One!
Pizza Thank You Speech	*Camera: Normal conversation mode* **Red Greenbase:** **Red tomato topping…my favorite.**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Return and Enter:** **I'm always in for Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Rhoda Hogg:** **I am just ready for something hot!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Sky Lane:** **Oh wow, just what I wanted!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Snap Lockitt:** **The only thing better than surf…Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Studz Linking:** **That's the only food for me!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Super Stationmaster:** **The one and only Pizza!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Technician Bob:** **Right on time…Thanks!**
Pizza Thank You Speech	*Camera: Normal conversation mode* **Valerie Stubbins:** **Once I have my Pizza…life's a beach!**

Generic Directions

Direction Giving	*Camera: Normal conversation mode* **Animal Chin:** **Wise man say…try that way!**
Direction Giving	*Camera: Normal conversation mode* **Belinda Blink** **I can see the way…its over there!**
Direction Giving	*Camera: Normal conversation mode* **Block Buster:** **I'm not a director for nothing…its that way!**
Direction Giving	*Camera: Normal conversation mode* **Bony Hawks:** **My wish bone tells me it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Brian Shrimp:** **I think it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Brickster:** **It's that way…but I hope you get lost!**
Direction Giving	*Camera: Normal conversation mode* **Brickster-Bots:** **Zip…Zip.**
Direction Giving	*Camera: Normal conversation mode* **DJ:** **Just go with the music…it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Dr. Clickitt:** **In my professional opinion…go that way!**
Direction Giving	*Camera: Normal conversation mode* **Ed Mail:** **The right way is that-away!**
Direction Giving	*Camera: Normal conversation mode* Singing and pointing **Footballer's:** **There you go… There you go… There you go.**
Direction Giving	*Camera: Normal conversation mode*

	Infomaniac: **The correct direction is that one!**
Direction Giving	*Camera: Normal conversation mode* **Jack O'Trades:** **You could try over there!**
Direction Giving	*Camera: Normal conversation mode* **Laura Brick:** **This is the way to go!**
Direction Giving	*Camera: Normal conversation mode* **Liam Lense:** **This way looks good!**
Direction Giving	*Camera: Normal conversation mode* **Mama Brickolini:** **Itsa thisaway!**
Direction Giving	*Camera: Normal conversation mode* **Margaret Patricia Post:** **I would suggest you went over there!**
Direction Giving	*Camera: Normal conversation mode* **Nancy Nubbins:** **Move out this way!**
Direction Giving	*Camera: Normal conversation mode* **Nick Brick:** **Set off this way if I'm not mistaken!**
Direction Giving	*Camera: Normal conversation mode* **Nubby Stevens:** **Over there is a good bet!**
Direction Giving	*Camera: Normal conversation mode* **Papa Brickolini:** **I thinka its thata way!**
Direction Giving	*Camera: Normal conversation mode* **Lucky Larry:** **Try that way but be careful!**
Direction Giving	*Camera: Normal conversation mode* **Penelope Puff:** **I'm making it up but it's that way!**
Direction Giving	*Camera: Normal conversation mode*

	Phil Film: **See if it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Red Greenbase:** **Try over there!**
Direction Giving	*Camera: Normal conversation mode* **Return and Enter:** **Hmmm…yes its that way!**
Direction Giving	*Camera: Normal conversation mode* **Rhoda Hogg:** **Lost are you? Try over there!**
Direction Giving	*Camera: Normal conversation mode* **Sky Lane:** **I'm sure it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Snap Lockitt:** **Hey man! It's like that way…yeah cool!**
Direction Giving	*Camera: Normal conversation mode* **Studz Linking:** **Keep your head down and go that way!**
Direction Giving	*Camera: Normal conversation mode* **Super Stationmaster:** **Ready, steady, and go that way!**
Direction Giving	*Camera: Normal conversation mode* **Technician Bob:** **It's probably this way!**
Direction Giving	*Camera: Normal conversation mode* **Valerie Stubbins:** **I am positive it's this way!**

Script for Sub Quests

No.11 Script Swap

Title	Script Swap
Story	Poor Ed-Mail has received a massive batch of film script to deliver. He has only managed to deliver a few and his back is already hurting.
How to Activate	Talk to Ed Mail at the harbor road.
Clue to Quest	Ed Mail is struggling along with a huge sack of parcels
Items or Skills needed	Non
Start Speech	*CAMERA: Starts in normal conversation mode* **Ed-Mail:** **Oh my poor back, this huge delivery of scripts is going to put me out for a week. If only I was younger, I'd have this done in no time. Say Pepper do you fancy helping me get these scripts delivered, you are in the film after all.** **YES / NO**
Accept Cutscene:	*CAMERA: Starts in normal conversation mode* **Ed-Mail:** **You're a true lifesaver. I bet you could have these done in no time. I'll give you the scripts, just check your holo-watch Arrow to find out where each script needs to go. Be quick Block Buster wants everyone practicing their lines before lunch.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Ed-Mail:** **Ah that takes a weight off my mind, or back as it were. You did just fine, now everyone can practice their parts for the film, and I can clock off and grab myself a nice hot chocolate.**
Fail 1 Cutscene	If Pepper delivers no scripts *CAMERA: Starts in normal conversation mode* **Ed-Mail:** **Oh no, Block Buster will be fuming with me. You best let me take the scripts and I'll finish the round off. I suppose its all my fault, it is my job to deliver after all. Ho hum.**
Fail 2 Cutscene	If Pepper delivers one or more scripts *CAMERA: Starts in normal conversation mode* **Ed-Mail:** **That was a fair shot Pepper, I suppose I couldn't have done much better myself. Don't you worry about the rest I'll finish them off. Thinking about my slippers and a nice cup of hot chocolate should speed the delivery along.**
During Subset	Arrow on Holo-watch
Walkthrough	1. Talk to Ed Mail near the Harbor 2. Deliver the scripts to each letterbox in order. 3. Return to Ed-Mail. (Automatically)

No.12 Gust of Wind

Title	A Gust of Wind
Story	Poor Papa Brickolini has had his chef's hat blown off by a strong gust of wind. It has landed near a tree over the other side of the island. Papa is convinced that his hat gave him that special magic which made his pizza's taste so nice. Pepper our young hero is only too glad to help him find the hat.
How to Activate	Talk to Papa Brickolini at the Pizzeria
Clue to Quest	Papa is not wearing his hat and looking sad.
Items or Skills needed	Double Jump
Start Speech	*CAMERA: Starts as normal conversation.* **Papa Brickolini:** **Oh things are bad, very bad. My hat has been blown off the top of my head. Can you help me find it?** **YES / NO**
Accept Cutscene:	*CAMERA: Starts as normal conversation.* **Papa Brickolini:** **Ah, Thank you so much. I'll tell you how it happened.** *CAMERA: Cuts to a flash back of Papa Brickolini making a pizza* Humming a tune **Papa Brickolini:** **Hmmm hmmm hmmm make-a-di-pizza hmm hmm** *CAMERA: A Brickster Bot sneaks up behind Papa and blows off his hat.* **Papa Brickolini:** **Oh no-a its-a my hat!** *CAMERA: Follows the hat off into the distance where it can be seen landing near a tree (next to the hospital)(It's still quite difficult to work out which tree, but the general direction is given).* *CAMERA: Cuts back to Papa Brickolini and Pepper.* **Papa Brickolini:** **And that's-a the last time I saw my beautiful chefs hat. You must find it Pepper, my pizzas haven't tasted the same since it blew away.**
Success Cutscene	*CAMERA: Starts in normal conversation* Pepper gives Papa Brickolini the hat. **Papa Brickolini:** **Wow its-a my hat! Have a pizza on me, one with double, no, no Triple cheese!**

During Subset	*CAMERA: Starts in normal conversation* **Papa Brickolini:** **You still haven't found my chef hat? Keep on looking Pepper, someone mentioned that it might be near the hospital.** *CAMERA: Starts in normal conversation* **M.P Post:** **Oh Papa is in such a pickle, I've heard about his hat trouble. I cannot see how a hat can make his Pizzas taste better. But people have been saying that they're just not as nice. Personally I prefer a buttered scone or a blueberry muffin. But I did see something float passed as I was sweeping my shop front. It could have been his hat, I'm not quite sure though…** *CAMERA: Starts in normal conversation* **DJ:** **And flying straight to the top of this weeks chart is Papa and "My Hat has been swept away". This hit flew on by my window as I was spinning the tunes.** *CAMERA: Starts in normal conversation* **Dr. Clickitt:** **I've just been treating Super Stationmaster for a case of fly-in-the-mouth-eat-us. It's not dangerous and it can be easily avoided if he keeps his mouth shut when flying. I nearly messed up the whole operation when a white hat flew right passed my face.**
Walkthrough	1 Talk to Papa Brickolini 2. Collect hat from tree (using Double Jump) 3. Return to Papa Brickolini.

No.13 Pizza Machine

Title	Pizza Machine
Story	After tidying his garden Red Greenbase settled down to relax for the afternoon. But trouble has arrived in the shape of a malfunctioning pizza delivery machine.
Quest Activation	Talk to Red Greenbase at the Party house
Clue to Quest	A Strangle looking machine is sat in the middle of the Party House Garden. Pizzas are littered around the floor.
Start Speech	*CAMERA: Starts as normal conversation.* **Red Greenbase:** **Look at this strange machine. It wheeled up into my garden stopped, and then a letter printed out with a list of addresses and pizza orders. I think it wants me to deliver them, but I'm no delivery boy. Say Pepper could you deliver the pizza's while I try and clean up this mess in my once beautiful garden.** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation.* **Red Greenbase:** **Great. I'll get my broom. Oh, I did notice that it left a trail of pizzas down the road. They could have been shot out everywhere. As you're delivering the pizzas, keep an eye out for any other ones lying around. They must all have hungry homes to go to.**
Success Cutscene	If Pepper delivers one or more pizzas *CAMERA: Starts as normal conversation.* **Red Greenbase:** **Wow, no sooner had I finished cleaning up, the machine started whirring away and a new list of delivery addresses appeared. If you could come back later I'm sure this machine will have thrown out more pizzas. Meanwhile I'm going to try and find out where this thing came from.**
Fail Cutscene	If Pepper delivers no pizzas *CAMERA: Starts as normal conversation.* **Red Greenbase:** **Oh no Pepper, there are still pizzas everywhere. Maybe you're tired from all this filming. Why don't you have a rest and come back later to try again.**
Retry Cutscene	If Pepper plays the game for a second time. *CAMERA: Starts as normal conversation.* **Red Greenbase:** **I was right, it did start throwing pizzas everywhere again. And what's worse is I still cannot find out where this machine came from. You deliver the pizzas and I'll keep on hunting.** **YES / NO**

During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Red Greenbase at the Party house 2 Find Pizza 3 Deliver Pizza 4 3…Repeat 2 and 3 5 Timer runs out and Pepper is warped back to Party House to speak to Red Greenbase.

No.16 Road License

Title	Driving License
Story	To drive on the main island Pepper must earn a driving license, Nick Brick is the Islands resident driving instructor.
Quest Activation	Talk to Nick Brick at the Police Station
Clues to Quest	Proximity clues and Holomaniac
Start Speech	*CAMERA: Starts in normal conversation mode.* **Nick Brick:** **I've heard that you wish to drive something more than just your skate board. Well to drive a car on the roads of LEGO Island you have to earn a driving license, do you think that you're ready for the test?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode.* **Nick Brick:** **Driving is not to be taken lightly; it's not like in the movies. To pass the test you will need to follow a course around LEGO Island, I've marked out a route for you to follow, drive through each of the checkpoints and you should be back here in no time.**
Success Cutscene	*CAMERA: Starts in normal conversation mode.* **Nick Brick:** **Congratulations Pepper, you drove like a true professional. The roads of the island are yours to use, carefully mind you. I'm sure Rhoda Hogg and Studz Linking will want to test your driving skills further, why don't you tell them your good news?**
Fail Cutscene	If the time runs out. *CAMERA: Starts in normal conversation mode* **Nick Brick:** **Tough luck Pepper, don't worry you can always try again. Just remember to stick to the road and pass through all the checkpoints, Use your holo-watch arrow to help with directions.**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Nick Brick at the Police Station. 2 Takes the Driving Test. 3 Talk to Nick Brick. (Automatically)

No.17 Skate Challenge #1

Title	Skate Challenge #1
Story	Bony Hawks is skating around his usual spot on Lego Island, performing tricks and maneuvers. He is one of the islands resident skate dudes, and so far he has only been beat by the great Animal Chin, the very guy who invented skateboarding.
Quest Activation	Talk to Bony Hawks at Skate Park #2
Clues to Quest	Bony Hawks is showing off his moves in the skate park, which should attract the player.
Start Speech	*CAMERA: Starts as normal conversation* **Bony Hawks:** **You must always remember to practice skateboarding, there are many cool tricks to perform, and some places on the island are better then others. How about a challenge around a short course on LEGO Island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Rad! You know I can tell if you've not been practicing. Stick as close as you can behind me, fall too far back and you fail the challenge. Watch out for the tricks I pull off Pepper, as some of them are needed to get over obstacles. Let's get ready!**
Success Cutscene	*CAMERA: Starts as normal conversation* Bony Hawks is slightly out of breath. **Bony Hawks:** **Woo! You've really been practicing. I thought I might have tricked you at one point, but it was like you read my mind. If you think you could do better then come back later and we'll go for a bigger challenge.**
Fail Cutscene	If Pepper falls too far behind Bony Hawks. *CAMERA: Starts as normal conversation* *Pepper shakes his head and Bony comforts him by patting his shoulder.* **Bony Hawks:** **You need to practice a little more to beat me. Don't forget stick close behind and copy my moves. Get to close too me though and you'll have a hard time reacting quick enough.**
During Subset	Non
Walkthrough	1 Talk to Bony Hawks at Skate Park #2 2 Compete in Skate Challenge 3 Talk to Bony Hawks at Skate Park #2 (Automatically)

No.18 Skate Challenge #2

Title	Skate Challenge #2
Story	Pepper must follow Bony's lead around a medium course on Lego Island. Bony will show off tricks to Pepper through out the course. Same as Skate Challenge #1
Quest Activation	Talk to Bony Hawks at Skate Park #2
Clues to Quest	Bony asked Pepper to try a harder challenge after completing Skate Challenge #1
Start Speech	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Have you come back to try a harder skate challenge?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Excellent! If you can stay with me on this one then you'll prove yourself to be one of the greats like me. And with that status there is only one better, He is the mystical skater known only as Animal. He rarely comes out of hiding, but I'm sure if you show enough talent, he'll be interested in meeting you.**
Success Cutscene	*CAMERA: Starts as normal conversation* Bony Hawks is really out of breath. **Bony Hawks:** **Wow Pepper! I tried every trick I know and you still kept up. I don't know what to say, But I bet you would really give Animal a run for his money. After beating him, could you come and teach me some of your tricks?**
Fail Cutscene	If Pepper falls too far behind Bony Hawks. *CAMERA: Starts as normal conversation* *Pepper shakes his head and Bony comforts him by patting his shoulder.* **Bony Hawks:** **This is a tough course Pepper, but you stick with it, and you'll soon be challenging Animal. Come back when you want another go.**
During Subset	Non
Walkthrough	1 Talk to Bony Hawks at Skate Park #2 2 Compete in Skate Challenge 3 Talk to Bony Hawks at Skate Park #2 (Automatically)

No.19 Skate Challenge #3

Title	Skate Challenge #3
Story	Animal Chin has been watching Pepper complete Bony Hawks challenges. He as decided that it is time for Pepper to take the ultimate challenge, against him. Pepper must follow Animal's lead around a long course on LEGO Island. Animal will show off a range of tricks to Pepper through out the course. Now Pepper must harness all of his previous skills. Failing the course at any point will mean having to restart from the beginning.
Quest Activation	Talk to Animal Chin at Skate Park #1
Clues to Quest	Animal Chin is showing of his tricks at Skate Park #1
Start Speech	*CAMERA: Starts as normal conversation* **Animal Chin:** **You must be the one called Pepper. Word has been spoken about your great skateboarding skills. Do you think you're ready to challenge me on a course around LEGO Island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **Wise choice, you will only exceed in life if you take a challenge. You have already shown great courage. As with Bony's challenges you will follow my every move around the course. Keep close and don't drift too far away.**
Success Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **This day will be marked in history, From now on your path is decided by you and no other. You are indeed a skateboarding champion. I would be honored if you would challenge me to a race some time soon, as I'm sure Bony would be.**
Fail Cutscene	If Pepper falls too far behind Animal Chin. *CAMERA: Starts as normal conversation* *Pepper shakes his head and Animal Chin stand next to him arms crossed.* **Animal Chin:** **Come back soon and continue your quest; the time will come when you will succeed.**
During Subset	Non
Walkthrough	1 Talk to Animal Chin at Skate Park #1 2 Compete in Skate Challenge 3 Talk to Animal Chin at Skate Park #1 (Automatically)

No.20 Flower Power

Title	Flower Power
Story	Red Greenbase is in disagreement with his garden, it just doesn't seem to suite his taste. He cannot understand the reason behind this, the flowers and trees are perfectly placed, and his grass is wonderful, but there is still something wrong. He decided that he cannot continue his work until the garden is fixed.
Quest Activation	Talk to Red Greenbase at the Party House.
Clues to Quest	Red Greenbase is standing in the center of his garden pointing at his flowers and shaking his head.
Start Speech	*CAMERA: Starts in normal conversation* Red Greenbase is standing in the party house garden. **Red Greenbase:** **My garden just doesn't look right, with all the partying that's gone on lately I just been far too tired to look after it. Say can you help me with the gardening?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation* **Red Greenbase:** **That's great. Ok here is the plan. If you tend the flowers then I'll do the sweeping. Look at them, they're all odd colors, no garden should have flowers with odd colors. If you can fix the color scheme to something more of my taste then I'll buy you a nice pizza. Come back once you're done.**
Success Cutscene	*CAMERA: Starts in normal conversation* **Red Greenbase:** **Fantastic, they're just right. Now I can sit back in my beautiful garden and enjoy the day. Oh yea I almost forgot. I've ordered your pizza, It should be delivered soon. Pop back later and we can eat in the garden.**
During Speech	*Pepper talks to Red Greenbase when he thinks the flowers are right.* *CAMERA: Starts in normal conversation* **Red Greenbase:** **Hmmm, no I don't think they suite me. I need flowers that reflect my personality. Try again, and come back when you're done. I'll just finish the sweeping.** *CAMERA: Starts in normal conversation* **Rhodda Hogg:** **I don't know why Red Greenbase is so fussed about the flowers, we all had a great celebration Party, so what if a few flowers are different colors, I'm not too sure on Red Greenbase's colors.** *CAMERA: Starts in normal conversation*

	Studz Linking: **I hope the garden gets fixed soon, I want to party in the sun. Red Greenbase won't let us until he's happy with the flowers colors. This is such a drag.**
Walk Through	1 Talk to Red Greenbase at the Party House 2 Change his Flowers to Red with green bases. 3 Talk to Red Greenbase to complete the quest.

No.27 Skate Race #1

Title	Skate Race #1
Story	Bony Hawks congratulates Pepper on his excellent skill in the skate challenges. He now challenges Pepper to a race around Lego Island. Starting from the top of Space Mountain, skating down the slope, and around Lego Island (Course is marked out on the island). First one to reach the finish line (back at the base of Space Mountain) wins the race. Pepper must use his previous learned tricks and apply them to a race.
Quest Activation	Talk to Bony Hawks at Skate Park #2
Clues to Quest	Bony's performing in his usual spot, which attracts Pepper over to speak to him. Animal Chin also requested that Pepper can speak to Bony to.
Start Speech	*CAMERA: Starts as normal conversation* **Bony Hawks:** **I heard all about you winning Animal's challenge, I must confess not even I have beaten him. It would be great if you would now challenge me to a race?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Excellent, Ok, we'll skate around a set course on the island, go through each checkpoint in turn, if you veer off track then use your holo-arrow on the holo-watch to guide you back on course. First one through the last checkpoint wins.**
Success Cutscene	*CAMERA: Starts as normal conversation* Bony is out of breath **Bony Hawks:** **Phew, I know you were going to be tough, but not that tough. You're really good. Say if you want to race me again just come back here, but I think your next challenge is to beat Animal, see if he fancies a race.**
Fail Cutscene	*CAMERA: Starts as normal conversation* *Pepper shakes his head and Bony Hawks comforts him by patting his shoulder* **Bony Hawks**: **You must be just having an off day. Don't worry we all get them.**
Retry Cutscene	If Pepper repeats the race. *CAMERA: As normal conversation* **Bony Hawks:** **You fancy another race?** **YES / NO**

During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Bony hawks at Skate Park #2 2 Play Skate Race 3 Talk to Bony hawks at Skate Park #2 (Automatically)

No.28 Skate Race #2

Title	Skate Race #2
Story	Animal Chin heard about Pepper's great achievement In beating Bony Hawks. He has decided to challenge Pepper to the same race from Space mountain and around the island. Skating around Lego Island (Course is marked out on the island). First one to reach the finish line Skate Park #1 wins the race.
Quest Activation	Talk to Animal Chin, at the Skate Park #1
Clues to Quest	Bony Hawks said that Pepper could probably take on Animal Chin, after he was beat in the first race.
Start Speech	*CAMERA: Starts as normal conversation* **Animal Chin:** **You returned just as you said you would, a true man of honor Pepper. Would you like to challenge me to a race now?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **You know a person's attitude affects how well they can perform tasks. You have a kind heart Pepper that reflects on how good you are at skate boarding. The same rules apply as Bony's race; pass though each checkpoint in turn. First to the end wins.**
Success Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **This race has inspired me to better myself at skateboarding. There will always be someone else out there that will surprise you. Never underestimate an opponent Pepper. Today you taught me this lesson. You have shown great skill.**
Fail Cutscene	*CAMERA: Starts as normal conversation* *Pepper shakes his head and Animal Chin stand next to him arms crossed.* **Animal Chin:** **From loosing, you should always come back stronger.**
Retry Cutscene	*CAMERA: As normal conversation* **Animal Chin:** **After some practice I feel stronger than before. Will you race me again?** **YES / NO**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Animal Chin at Skate Park #1 2 Play Skate Race 3 Talk to Animal Chin at Skate Park #1 (Automatically)

No.29 Car Race #1

Title	Car Race #1
Story	Once Pepper has got his Driving License he is told by Nick Brick that he can Challenge Rhoda Hogg to a Race any time he likes. If Pepper goes to see Rhodda Hogg he will always be given the option of a Car Race. A Race is a race between Pepper and Rhoda Hogg from Party House to one of several destinations. The central idea is that Rhodda Hogg's car is faster than Peppers but that she doesn't take the shortest route to a given destination. Pepper therefore can beat Rhodda Hogg by taking the shortest route.
Quest Activation	Talk to Rhoda Hogg at the Party House
Clues to Quest	Nick Brick Told Pepper about Rhodda and her racing
Start Speech	*CAMERA: Starts in normal conversation mode* Pepper talks to Rhodda Hogg at the Party House **Rhodda Hogg:** **Word has it that you're now a driver Pepper, well done. You know that the best drivers are race drivers don't you? Well how about a race around LEGO Island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **That's what I want to hear. You'll have to be quick Pepper, I don't drive slowly! We'll do one lap on a checkpoint course around the Island. Don't miss any checkpoints Pepper or you'll be disqualified. I'll meet you back here for the celebration.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **Something was wrong with my car, it might have been the fuel injection or tires. I'll have to challenge you again Pepper, next time my car will be running like a dream.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **Yee, ha! That was some race Pepper. I was like speeding bullet. Come back again you can have another go.**
Retry Race	If Pepper wants to retry the race after already completing it. *CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **I'm always ready to have another race, How about you Pepper?** **YES / NO**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Rhodda Hogg at the Party house. 2 Pepper selects a Race Course. 3 Race Selected Course. 4 Talk to Rhodda Hogg at the Party house.

No.31 Sea License

Title	Sea License
Story	Pepper needs a boat license before he can use water vehicles. Valerie Stubbins at the Res-Q-HQ is responsible for boat licenses. Pepper must go to Valerie and follow her around a water course to show that he is capable of handling a boat. The water course will take Pepper entirely around LEGO Island. At the end of the circuit Pepper has to show the skills he has learnt by navigating through a twisty course of buoys and jumps. If Pepper successfully completes the course he is given the boat license, and all of the water vehicles on LEGO Island are unlocked so Pepper can use them.
Quest Activation	Talk to Valerie Stubbins at the Res-Q HQ
Clues to Quest	Proximity clues and Holomaniac
Start Speech	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Like its good to see you at the beach Pepper, say I heard you got a driving license. Maybe you could take me out for a drive some time? I'll tell you what's more romantic than cars though, boats, there's nothing better than watching the sun set on the ocean. Say Pepper how would you like to earn your very own sea license? You will be able to drive any sea vehicle around.** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Great! With one of these babies, you'll be able to travel anywhere on water. Doing the license is easy. Just follow the checkpoints around the island. Pass through them all within the time limit and the oceans all yours.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Well done! You really know your stuff Pepper. This license is all yours. If you want to try out your new skills talk to Snap Lockitt he is always up for a race.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Riding on the ocean is much tougher than it looks. Don't worry; just remember to pass through each of the checkpoints.**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Valerie Stubbins at Res-Q HQ. 2 Perform License test. 3 Talk to Valerie Stubbins at Res-Q HQ (Automatically).

No.33 Self Drive

Title	Self Drive
Story	Technician Bob has invented a car that will drive by itself. Unfortunately he set the car going and it won't stop. Pepper has to find a way to stop the car and return it to Technician Bob so he can perfect the self driving gizmo. The vehicle is driving too fast for the player to just get in. So Pepper will need to slow it down. And Pepper being Pepper, the best way to tackle a problem is with pizza. Once the vehicle has been subdued it can be driven back to Space Mountain and Technician Bob.
Quest Activation	Talk to Technician Bob at Technician Bob's Work Shop
Clues to Quest	A car driving around the island with no driver. Proximity Clues
Start Speech	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **We've had a slight malfunction on a new project. I've invented a car that will drive itself, and that's exactly what it's doing right now. When designing it I never considered how it would stop, and because of that it's causing mayhem around LEGO Island. Pepper could you help bring my car back?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Excellent. Now the car should be quite noticeable driving around because it's the only one that doesn't have a driver. I'm not entirely sure how you're going to stop it, but I thought with you being a stunt man you could come up with something. It's a shame that I never got around to inventing that glue-bee, a flying disc with a sticky surface. Anyway good luck and can you try and return the car in one piece.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Ah the self driving car, you returned it, and in one piece like I asked. Now I can carry on with my next invention, it's a top secret and I assure you that this one won't have any bugs.**
During Subset	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Still not managed to stop the car Pepper? Hmmm I'd come and help you but I ordered a pizza, which I accidentally dropped into my next invention. You know that cheese can really play havoc with a machine. It's all clogged up and won't move now. I'm afraid I'll have to leave you to the car while I fix this.** *CAMERA: Starts in normal conversation* **Phil Film:**

	I think I've filmed far too many special effects, I'm sure I just watched a car drive passed without any one controlling it. I should probably go for a lie down. *CAMERA: Starts in normal conversation* **Liam Lense:** **Phil Film keeps telling me that he has spotted a car without a driver, ha ha. I think he has been making movies for far too long.** *CAMERA: Starts in normal conversation* **Papa Brickolini:** **What's that? A self-driving car that won't stop. Pizza is the answer. Hey Pizza is always the answer, ha ha ha.** *CAMERA: Starts in normal conversation* **Sky Lane:** **Something strange is going on I'm sure I noticed a car driving by it's self, I wonder if it's a prop for the film, it might of escaped. Someone should stop it. I wonder how? Hmm.** *CAMERA: Starts in normal conversation* **Nancy Nubbins:** **I wonder if these self-driving cars that everyone is talking about will be the thing of the future? I hope they will still need repairing though.** *CAMERA: Starts in normal conversation* **Lucky Larry:** **Oh I was just about to go to Dr. Clickitt. I think I need my eyes testing I'm sure a car just drove passed me without a driver? Maybe I should just stay home.** *CAMERA: Starts in normal conversation* **Infomaniac:** **Technician Bob should really look after his inventions more, having a car that will drive itself but doesn't know how to stop is a terrible thing. Pepper we need an outside force to slow the thing down, maybe a projectile with a glue like substance. Hmm glue like substance…** *CAMERA: Starts in normal conversation* **Penelope Puff:** **I've heard about a car driving around, I don't understand what the fuss is, I've seen lots of cars driving around.**
Walkthrough	1Talk to Technician Bob. 2 Stop self driving car by throwing three pizzas at it. 3 Drive car to Technician Bob.

No.34 Sneak #1

Title	Sneak #1
Story	Pepper sees that Jack O'Trades is walking on a plank held up by boxes at both ends. Once Pepper enters the Garden Jack will jump down from the plank so that Pepper can talk to him. He will simply stand beside the plank running idle animations. Pepper does not have to talk to him. If Pepper leaves the garden he will jump back onto the plank. If Pepper talks to him he will show Pepper a plank course balanced on top of boxes. He will instruct Pepper as to what to do. If Pepper completes the course Jack will tell him that he has utilized the sneak skill and Jack will tell him the situations where Pepper can use it.
Quest Activation	Talk to Jack O'Trades at Jack O'Trade's Shop
Clues to Quest	Jack has a small acrobat set up in his back garden.
Start Speech	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Even though I'm not with the Flying Legondos I still like to practice my skills, it keeps me fit and healthy. Say I bet with all your stunt work you could be really good at sneaking, what do you think?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **You'll not regret learning the art of trapeze. Now watch me as I travel over this tight winding course made from wood and crates.** Jack 'sneaks' over the short course. **Jack O'Trades:** **Ta daa, you see it's not difficult you've just got to remember to walk slowly. Try and run you'll soon hit the floor.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **That was no problem was it. Most people think trapeze is difficult, it's not but I like to let them think it is. Now you understand the basics come back to me later and I'll show you what else sneaking can be used for.**
During Subset	Pepper doesn't make it to the checkpoint at the end of the course in time. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Concentration is the key Pepper. With that and determination you'll beat anything. Try again sometime.**
Walkthrough	1 Talk to Jack O'Trades at Jack O'Trades Shop. 2 Sneak over the course 3 Talk to Jack O'Trades at Jack O'Trades Shop. (Automatically)

No.35 Sneak #2

Title	Sneak #2
Story	Sneak part 2 can either carry directly on from Sneak part 1 or else Pepper can leave Jack O'Trades garden and come back. Jack O'Trades will show Pepper how to use the pizza double splat by example.
Quest Activation	Talk to Jack O'Trades at Jack O'Trades Shop
Clues to Quest	Jack asked Pepper to return for a second quest during Sneak #1
Start Speech	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Ah. Back to learn more sneaking skills Pepper. This one combines sneaking with pizza! Are you up for the challenge?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **I knew pizza would grab your attention. Now remember what you learned last time? Sneaking is not just for navigating over tight windy ledges, because you are moving slowly you're also moving silently. This makes it a great maneuver sneaking up behind people. Hence the name sneak. Now once you have sneaked up behind someone you can then hit them with a double pizza splat. I'll show you.** Jack O'Trades proceeds to sneak up to a Brickster Bot that just happens to be stood at the end of his garden. He moves up behind and then performs a double pizza splat. He the turns and walks back to Pepper **Jack O'Trades:** **Now it's your turn Pepper, remember sneak then splat.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **That's it you did it! See how he didn't even see you coming. Well done.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Oh, Tough luck. Remember, sneak then double pizza splat. Try again when you're ready.**
Walkthrough	1 Talk to Jack O'Trades at Jack O'Trades Shop. 2 Double splat the Brickster bot. 3 Talk to Jack O'Trades at Jack O'Trades Shop. (Automatically)

No.36 Crazy Pizza

Title	Crazy Pizza
Story	Mama Brickolini has to deliver pizzas and so asks Pepper to do it.
Quest Activation	Talks to Mama Brickolini at the Pizzeria.
Clues to Quest	Papa Brickolini is standing outside of his shop holding a pile of pizzas.
Start Speech	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Heya Pepper, say have you got time to deliver some pizzas for me? I know you're a busy stunt man now but your still ma best delivery boy. What do you say eh?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **That's what I like to hear. Now here's the list of deliveries, and make sure you get them all done before they go cold! Don't forget to use the Arrow on the Holo-Watch to direct you to the delivery spot…. Are you still here?**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Well done ma boy. That was a quick delivery. Say come back if you want to work some more.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **What are you doing? All those pizzas have gone to waste now. Phew, you'll have to come back and try again when you think you can do better.**
Retry Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Do you want to deliver some more pizzas?** **YES / NO**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Mama Brickolini at Pizzeria 2 Deliver Pizzas 3 Talk to Mama Brickolini at Pizzeria (Automatically)

No.51 Boat Race

Title	Boat Race
Story	Snap Lockitt loves racing around the Island on his jet-ski and challenges Pepper to a race around and through the Island.
Quest Activation	Talk to Snap Lockitt at Res-Q HQ
Clues to Quest	Instead of sunbathing, Snap will be at the slipway stood next to two jet-skis. Valerie Stubbins tells Pepper that Snap wants a jet-ski race.
Start Speech	*CAMERA: Starts in normal conversation mode* **Snap Lockitt:** **Hey, hey Pepper, I heard you got your sea license. How's about hitting those gnarly waves on the Jet-Ski's. What do you say, a few lap race around the island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Snap Lockitt:** **Surfs up! Ok mount your jet-ski and we'll be off. It's a two lap race, going through each checkpoint in turn, Use the arrow on the holo-watch if you loose your way. May the best dude win!**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Snap Lockitt:** **Wow that was some race. Those waves were insane. Pepper that was amazing, you're a real natural on the Jet-ski. Say why don't you come back again and we could have another go? Later dude.**
Fail 1 Cutscene	If Pepper passes through at least one checkpoint. *CAMERA: Starts in normal conversation mode* **Snap Lockitt:** **Ah don't worry man, those waves were real tricky today. Why don't you try later the water might have calmed down then.**
Fail 2 Cutscene	If Pepper doesn't pass through any of the checkpoints. *CAMERA: Starts in normal conversation mode* **Snap Lockitt:** **Bogus Pepper, You got to pass through the checkpoints to win the race. Try again whenever you're ready.**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Snap Lockitt at Res-Q HQ 2 Race Jet Skis 3 Talk to Snap Lockitt at Res-Q HQ (Automatically)

No.52 Lost Brick

Title	Lost Brick
Story	Nubby Stevens is trying to fix Lucky Larry's car at the garage. He has found out that one of the Bricks is missing. Lucky Larry saw a Brickster Bot run away from his car just before it stopped working. Maybe he was the culprit.
Quest Activation	Talk to Nubby Stevens at the garage.
Clues to Quest	Car on a workbench at the Garage with an obvious piece missing.
Start Speech	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **Look at this car it was a fine machine until an hour ago. Lucky Larry was just on his way to give it a polish when he noticed one of those Brickster-Bots pop up and run off. It looks like he has taken one of the pieces from it. Say could you help us find the missing brick?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **Superb, Lucky Larry will be most impressed, a film star helping to fix his car. Now all we know is that it was a Brickster-Bot running away from the scene. It's up you now Pepper. Good Luck.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **You found the missing brick. I knew it was the Brickster-Bot that took it. They still have some mischief left in them. Lucky Larry is going to be so impressed when I tell him. Thanks again.**
During Subset	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **Still not found the Brick, hmm maybe you should ask people if they have seen a brick wielding Brickster-Bot.** *CAMERA: Starts in normal conversation* **Luck Larry:** **My poor car, I was my way to the Hotel when that Brickster-Bot came from nowhere. I don't trust them Pepper, stealing bricks is not good.** *CAMERA: Starts in normal conversation* **Sky Lane:** **Brick stealing Brickster-Bot, Pepper you don't think that they've gone back to their old ways do you? I wonder if the Brickster has anything to do with this? What would a Brickster-Bot want with Lucky Larry's car brick?** *CAMERA: Starts in normal conversation*

	Nick Brick: **This is all good evidence for my casebook Pepper, I'm sure that Brickster is up to no good. If he his, I'll be there to put him back where he belongs.** *CAMERA: Starts in normal conversation* **Brian Shrimp:** **Pa! Brickster-Bots and stolen bricks are non-of my concern. As long as I've got my trusty, erm, whatever it is that I'm in. Well I'll be just fine.** *CAMERA: Starts in normal conversation* **Penelope Puff:** **Those Brickster-Bots are scary, I mean what are you supposed to do with a square head? No face pack or manicure is going to fix that look.**
Walkthrough	1 Talk to Nubby Stevens at the Garage. 2 Take out the Brick carrying Brickster-Bot. 3 Collect Brick. 4 Talk to Nubby Stevens at the Garage.

No.53 Diversion Dilemma

Title	Diversion Dilemma
Story	Nick Brick has set up a road diversion to direct the movie set vehicles to the film studio. Once Nick had finished setting up the direction, he noticed that the trucks were going the wrong way. Checking back over his diversions, he found that they were all pointing in the wrong directions. Its' those rascally Brickster-Bots disguised as road workers.
Quest Activation	Talk to Nick Brick near LEGO Studios
Clues to Quest	Road signs are placed on a number of street junctions and movie vehicles are driving around.
Start Speech	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **I'm involved in a case of espionage, someone is tampering with the road signs. Every time I set up the direction for the movie vehicles to follow, they mysteriously get changed. I might need an assistant on this case, are you up for it Pepper?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **Ok, this cookie is going to be cracked if we both work together. What I need you to do is change each of the road signs until they direct to LEGO Studios. Once that is done the movie vehicles can make their delivery. Just keep an eye out though, every time I change the signs they some how keep reverting back. Ten, four and Good luck.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **I knew those darn Brickster-Bots had something to do with it. Well that gives me more evidence for my case book. Thank you officer Pepper. Those movie vehicles can carry on to LEGO Studios now.**
During Subset	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **I still can't work out why these road signs are changing. I have a feeling it's something to do with the Brickster and his rascally robots. But I'm not sure what. Hmmm.** *CAMERA: Starts in normal conversation* **Mama Brickolini:** **All this movie business is really picking up custom. Have you seen all those delivery vehicles taking props to the studios. They have even got Brickster-Bots fixing diversion signs to follow.** *CAMERA: Starts in normal conversation* **Liam Lense:**

	I was expecting a new super-camera to be delivered this morning. But the delivery vehicles still haven't made it here yet. What's with those vehicles? *CAMERA: Starts in normal conversation* **Block Buster:** **Where are those delivery vehicles going? They're supposed to be here with the props. What happened to Nick Bricks diversion for them to follow?** *CAMERA: Starts in normal conversation* **Ed Mail:** **Those Brickster-Bots look like they're causing more trouble than their worth with that diversion. I'm glad they're not helping me with my deliveries or they would never get done.**
Walkthrough	1 Talk to Nick Brick 2 Change the diversion signs. 3 Discover the Brickster-Bots 4 Disable all Brickster-Bots dressed as construction workers 5 Change each road diversion pointing the trucks to the film studio. 6 Go to Nick Brick at LEGO Studios. (Automatically)

No.55 Floating Trouble

Title	Floating Trouble
Story	Lucky Larry has got very excited by the Xtreme Stunts coming to LEGO Island. He has got so excited he has gone out and bought the worlds supply of Xtreme Stunts balloons. He has bought so many that he has taken off and started floating about in the air.
Quest Activation	Talk to Lucky Larry at the hotel.
Clues to Quest	The clue to the quest is the sight of the Lucky Larry floating in the air with tons of balloons.
Start Speech	*CAMERA: Starts in normal conversation mode* **Lucky Larry:** **Waaghh, get me down! Pepper I think I might have bought too many balloons, can you help me?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Lucky Larry:** **Thank you so much. I'm afraid that these balloons are tied around my hand, so I cannot let go of them. Pepper can you try to do something to bring me down from here.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Lucky Larry:** **Waaagh!** Lucky Larry hits the floor with a bang after the last balloon pops. **Lucky Larry:** **Phew, thanks Pepper, I don't know how much more I could have stayed up there. You know I'm terrified of heights. I think its best if I go home for a rest, this day has been far too exciting and dangerous for me.**
During Subset	*CAMERA: Starts in normal conversation* **Sky Lane:** **Look at poor Lucky Larry, I know the movie is exciting but to buy all of the balloons is just crazy. Are you helping him get down? Good luck, I'll get Dr. Clickitt on stand-by, this looks painful.** *CAMERA: Starts in normal conversation* **Penelope Puff:** **Balloons were so last year. No one carries balloons anymore. Watching him float is kinda funny though.** *CAMERA: Starts in normal conversation* **Nancy Nubbins:** **It sure looks like Lucky Larry is going for the world record. First man to travel around the world by promotional movie balloon. Ha ha. I shouldn't laugh though he does look worried.**

	CAMERA: Starts in normal conversation **Nubby Stevens:** **I Don't think any size spanner or car jack will fix Lucky Larry's situation right now. He's going to have to come back down to earth with a bang.** *CAMERA: Starts in normal conversation* **Footballers:** **Is it a bird… No. Is it a plane… No. It's Lucky Larry… Weh-hay.**
Walkthrough	1 Talk to Lucky Larry who is floating in the air at the Hotel 2 Get Pepper up to the appropriate height 3 Pepper bursts the balloons with his pizzas 4 Talk to Lucky Larry at the Hotel. (Automatically)

No.57 Backwords

Title	Backwords
Story	DJ has been frantically spinning his tunes at LEGO Islands Radio station; he has been spinning them so frantically that they have gone into reverse. What's worse is that DJ himself has started talking backwards. Pepper must work out what DJ is telling him and act to fix DJ's dilemma.
Quest Activation	Talk to DJ at the Radio Station
Clues to Quest	The music that plays around the station is backwards
Start Speech	*CAMERA: Starts in normal conversation mode* DJ is speaking backwards **DJ:** **Help Pepper, something has happened to my music, it's all gone funny. Pepper...Pepper...Can you help? Hello?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* DJ is speaking backwards **DJ:** **Thank you, you know there is nothing worse than bad music. Why do you keep looking at me like that, am I speaking foreign?? What? Oh no It's me talking backwards. Quick bring Technician Bob.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* Pepper speaks to Technician Bob about DJ. **Technician Bob:** **That music coming from the Radio Station is terrible, maybe it's just me falling behind the times, I'm not used to all of this new dance stuff. Wait a minute that music isn't terrible, it's backwards. Oh no, my new decks that I gave to DJ must have gone wrong. Come Pepper to the radio station.** *CAMERA: Starts in normal conversation mode* At the Radio station with DJ **Technician Bob:** **Ah DJ this is terrible. Leave it to me I'll soon fix the record.** Technician Bob walks into the Radio Station. The music can be heard slowing down, then speeding back up but this time in the right direction. **DJ:** **Ah, am I coming through loud and clear. Great, Pepper I'll dedicate the next song to you. Thanks for saving my Radio Station and fixing my voice.**

During Subset	*CAMERA: Starts in normal conversation* Speaking backward **DJ:** **Please fetch Technician Bob!** *CAMERA: Starts in normal conversation* **M.P Post:** **I usually listen to the radio while cleaning up the shop front, but I'm not keen on this new music DJ is playing, I can't shuffle to it!** *CAMERA: Starts in normal conversation* **Phil Film:** **Sounds like DJ needs his decks servicing, that music sounds awful.** *CAMERA: Starts in normal conversation* **Liam Lense:** **This music reminds me of a time when I put a film on backwards, It was really funny the whole audience saw the end before the beginning. Hee hee. Block Buster wasn't happy mind.** *CAMERA: Starts in normal conversation* **The Brickster:** **Ha ha, that music sounds terrible. I love it!** *CAMERA: Starts in normal conversation* Belinda Blink: **Oo er, I think that DJ has got his knickers in a twist. If he keeps playing this all day then were going to start talking backward.** **Jack O'Trades:** **Hmm, Sounds like a problem with the record player, I've not got the skill to fix that. You probably need to find someone with a technical mind to fix it.**
Walkthrough	1 Speak to DJ at the Radio Station. 2 Decipher his message (Written backwards on screen) 3 Go to Technician Bob 4 Go back to DJ and Bob will fix everything. (Automatically)

No.58 Flying License

Title	Flying License
Story	Before Pepper can fly a Plane he will have to get a flying license. To do this he will have to meet Super Stationmaster at the airstrip. Super Stationmaster will fly in front of Pepper and guide him through a simple course of floating rings.
Quest Activation	Talk to Super Stationmaster at Airport #1
Clues to Quest	Islanders will comment on how cool a flying license is.
Start Speech	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **I've noticed that you have both a Road License and a Sea License. There all very fine, but they don't match the power of the skies. Pepper do you think you're ready to fly?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Ah Just as I thought, no one can resist cruising through the sky, wind rushing through you hair. You do have hair don't you? Anyway, what you must do is follow the course I have set around the island. Fly through each ring in turn and the license will be yours. Don't forget to use your holo-watch if you loose your direction.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **I knew you could do it. The Flying License is yours along with the use of the Islands vehicles. Say if you ever fancy a race come and ask, I don't need one of those planes to help me fly.**
Fail 1 Cutscene	If Pepper flies through no checkpoints. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Oh Pepper you must remember to fly through the colored rings. Don't worry a bit more practice and you'll soon have it.**
Fail 2 Cutscene	If Pepper flies through one or more rings. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **You've got the hang of this flying, but you still need a little more practice. Come back when you want to try again.**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Super Stationmaster at Airport #1 2 Complete the Flying license by going through all the rings. 3 Talk to Super Stationmaster at Airport #1. (Automatically)

No.76 Plane Race

Title	Plane Race
Story	Pepper returns to Super Stationmaster for a race at Airport #1
Quest Activation	Talk to Super Stationmaster after getting the flying license.
Clue to Quest	Super Stationmaster tells Pepper about the race during the Flying License Quest.
Start Speech	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Ah, Pepper are you back for a challenge? I'll warn you I'm faster than a speeding bullet. Do you still fancy racing me?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Well you've sure got courage. Ok, the rules are simple first man to fly through all rings in order wins. To give you help Pepper, don't forget your holo-watch. I'll meet you back here. Ready…**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Wow, I'd never believe it, I though there was nothing faster than me! If I'm quicker than a bullet, then you muster be quicker than erm, I don't know what. Well done.**
Fail Cutscene	Pepper does not fly through any of the checkpoints. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **You really need more practice before you can take on the Super Stationmaster. First you have got to master flying through the rings. Come back when you ready for another shot.**
Fail Cutscene	Pepper flies through one or more rings. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **I've still got what it takes. I suppose you would beat me at skate boarding though. Why don't you have another go when you're ready?**
Retry Cutscene	If Pepper plays the race again. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Ready for another race?** **YES / NO**
During Subset	Arrow on Holo-watch
Walkthrough	1. Talk to Super Stationmaster at Airport #1 2. Win the plane race. 3. Talk to Super Stationmaster at Airport #1. (Automatically)

No.77 Flying Tour

Title	Peppers Flying Tour
Story	Block Buster would like to see LEGO Island from the air. Now that Pepper can fly he can take Block around the Island. He will ask Pepper to fly over different parts of the island. Each is marked with a particle effect.
Quest Activation	Talk to Block Buster at Airport #1.
Clue to Quest	Block Buster is standing next to a plane at the runway.
Start Speech	*CAMERA: Starts in normal conversation mode* **Block Buster:** **I've got a break from directing, and I would like to tour the island from the air. Can you show me the sights Pepper?** **ACCEPT / DELCLINE**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Block Buster:** **Wonderful, I've got a list of places to fly over. Once were in the air, I'll tell them to you.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Block Buster:** **That tour was inspirational; I've got so many ideas for new films now. I must get back to LEGO Studio.**
During Speech	First Location. *Camera: In Game.* **Block Buster:** **First stop, Information Center.** Reached First location, Second Location *Camera: In Game.* **Block Buster:** **Oh, that mountain range is fantastic. Ok now to the top of Space Mountain.** Reached Second Location, Third location *Camera: In Game.* **Block Buster:** **Wow, this must be the highest peak in the world. Now lets see the Res-Q HQ.** Reached Third Location, Fourth location *Camera: In Game.*

	Block Buster: **Great, I'll take a picture of that beach for my album. Now let's see where my main stunt man lives. To your house Pepper.** Reached Fourth Location, Fifth location *Camera: In Game.* **Block Buster:** **After a few more movies Pepper and you'll be in a mansion like mine. Ok let's end this one at the harbor.** Reached Fifth Location, Sixth Location *Camera: In Game.* **Block Buster:** **Ah those boats look so graceful from up here. One last stop Pepper, let's fly over LEGO Studios.** Reached Sixth Location. *Camera: In Game.* **Block Buster:** **This is where all the magic happens. Thank you Pepper, let take it back to the airport, I've got the next scene to shoot.**
During Subset	Arrow on Holo-watch
Walkthrough	1. Talk to Block Buster at the airport. 2. Get into a plane at the airport. (Automatically) 3. Fly to the Information Center. 4. Fly to Space Mountain. 5. Fly to Res-Q-HQ. 6. Fly to Peppers House. 7. Fly to the Harbor. 8. Fly to LEGO Studios. 9. Return to the airport.

No.78 Medical Worry

Title	Medical Worry
Story	Dr Clickitt is out on call to Lucky Larry who has monkey fever, when he realizes that he has forgotten his all-important medical bag. He tells Pepper that this is most embarrassing.
Quest Activation	Talk to Dr Clickitt at Lucky Larry's house.
Clues to Quest	Dr Clickitt is franticly running around Lucky Larry, who is stood looking confused with a monkey attached to his head.
Start Speech	*CAMERA: Starts in normal conversation mode* **Dr Clickitt:** **Poor Lucky Larry has gone down with a bad dose of monkey fever. It would be a fairly easy condition to cure if I'd have remembered my medical bag. Say Pepper could you help me out?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Dr Clickitt:** **Great, now if you can grab my medical bag from the, er, um. I've forgotten where I left it now. This is terrible. If we don't get it back quickly Larry's condition could evolve into Chimp cough. My last patient was Nick Brick maybe the medical bag is there.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Dr Clickitt:** **Ah you found it. Just in time as well, were quite literally minutes from Lucky Larry's breaking out into Gorilla-pox, and you don't want to be around when that all happens.** Dr Clickitt turns to Lucky Larry who is looking very unstable with a monkey perched on his head. **Dr Clickitt:** **Just swallow one of these and we'll soon have you back on your feet.** Dr Clickitt pops a tablet into Lucky Larry's mouth. Nothing happens for a second or two. Then the monkey bolts upright and leaps off Lucky Larry's head. **Dr: Clickitt:** **All cured thanks to Pepper.**
During Subset	Talk to Nick Brick at the Police Station *CAMERA: Starts in normal conversation mode* **Nick Brick:** **Ah Pepper, I feel as good as new after Dr Clickitt fixed my villain virus. Apparently I'd been working just too hard, but a police mans work is never finished. I heard the news about his medical bag, I've got to say he didn't have it on him when he visited me. Maybe he left it at Liam Lense's trailer, I heard he was there just**

	before he visited me. Talk to Liam Lense at Liam Lense Trailer. *CAMERA: Starts in normal conversation mode* **Liam Lense:** **I thought it would be a good gag if I swallowed Phil Film's camera film. But It quickly developed into a negative situation. Dr. Clickitt was on hand though to help me out and he quickly processed a cure. I've sure learned my lesson now, I'm strictly on a food diet. Oh I almost forgot, Dr. Clickitt didn't have a medical bag when he arrived here. He did have a yummy pizza if that helps?** Talk to Mama Brickolini at the Pizzeria: *CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Oh Pepper I'm not supposed to talk, Dr Clickitt told me to rest my voice after this morning's singsong. My voice was so off key that all the customers ran out of the pizzeria. Dr Clickitt told me I had a bad case of tone-deaf-initus. I'm afraid he didn't have a medical bag though. You might want to try Return & Enter they dropped Dr Clickitt off in the ambulance. I gave them a free pizza for the trouble so they're probably having lunch now.** Talk to Return & Enter at the Hospital. Return starts each sentence and Enter finishes it. *CAMERA: Starts in normal conversation mode* **Return & Enter:** **Dr. Clickitt's medical bag…Is in the Ambulance. We would love to deliver it…But were having lunch. Hmmm Pizza. Say why don't you…Take the ambulance to Dr. Clickitt. That way we can eat… And you can work.**
Walkthrough	1 Talk to Dr. Clickitt. 2 Talk to Nick Brick (Optional) 3 Talk to Liam Lense (Optional) 4 Talk to Mama Brickolini (Optional) 5 Talk to Return and Enter (Optional) 6 Talk to Dr. Clickitt (Automatically)

No.82 Birds Nest

Title	Birds Nest
Story	Valerie Stubbins was on lifeguard duty at Res-Q HQ. When she thought that there was some trouble at sea. Using her binoculars to get a better view, she actually noticed that it was just a bird flying across the waves. The bird got closer and closer until, it swooped right across Valerie's face grabbing the binoculars out of her hands swooping off toward space mountain.
Quest Activation	Talk to Valerie Stubbins at Res-Q HQ
Clue to Quest	Valerie is standing with her back to the beach pointing at space mountain and shaking her head in disbelief.
Start Speech	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **A black bird has just swiped my favorite pair of binoculars. It Just lifted the thing straight out of my hands! Without them I cannot be a lifeguard. Can you help?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Oh you're a lifesaver, Pepper! Which is what I should be doing! The bird flew off in the direction of space mountain, I wonder where it was going?**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **My binoculars! Pepper you found them. Now I can get back to work, and everyone can have fun in the sea.**
During Subset	*CAMERA: Starts in normal conversation* **Valerie Stubbins:** **You must find my binoculars Pepper. No one can go swimming if I'm not able to guard.** *CAMERA: Starts in normal conversation* **Snap Lockitt:** **Valerie Stubbins is really upset about her missing binoculars. It's a good job I didn't hide them.** *CAMERA: Starts in normal conversation* **Technician Bob:** **I've noticed a bird flying around with a pair of binoculars in its talons. Strange, before that it was carrying a shiny object. It looks like it has made a nest just down the side of space mountain.** *CAMERA: Starts in normal conversation* **Nubby Stevens:** **I do a bit of bird watching in my spare time, I'm sure I noticed a**

	beautiful black bird swoop passed a few minutes back. It went toward space mountain, I should get my camera. *CAMERA: Starts in normal conversation* **DJ:** **And swooping up the space mountain charts, we have the lovely black bird with its hit, "Birdies got a brand new binocular". I think it's nested at number 1.** *CAMERA: Starts in normal conversation* **Nancy Nubbins:** **If you're going to climb up the mountain Pepper, don't forget to be careful some of those ledges are quite tight.**
Walkthrough	1 Talk to Valerie Stubbins at Res-Q HQ 2 Climb up Space Mountain to reach the bird's nest. 3 Collect Binoculars 4 Collect Hidden LAFTA 5 Return to Valerie Stubbins at Res-Q HQ.

No.83 Mail Madness

Title	Mail Madness
Story	The fan mail for Xtreme Movie has already started to pour in, and poor Ed Mail has got his work cut out with delivering it all.
Quest Activation	Talk to Ed Mail at M.P Post
Clue to Quest	Ed Mail is standing next to an extremely huge sack of fan mail. Scratching his head and looking confused.
Start Speech	*CAMERA: Starts in normal conversation mode* **Ed Mail:** **Would you look at this Pepper, it's full of fan mail, and probably half of it is for you! I cannot even lift this thing, never mind deliver all of it. Going through this is going to take till Christmas if I do it all by my self... Say Pepper you wouldn't be busy at the moment would you? I could always do with a hand?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Ed Mail:** **Great, if we both have a go at delivering some then I could be home before my hot chocolate goes cold. Do you like hot chocolate? Err never mind, I suppose we should get started.**
Success Cutscene	If Pepper delivers one or more letters. *CAMERA: Starts in normal conversation mode* **Ed Mail:** **We did great. That's quite a lot of them delivered already; I think more have been delivered while we were working though. Never mind, if your not doing anything later then maybe you would like to help old Ed Mail out some more.**
Fail Cutscene	If Pepper delivers no letters. *CAMERA: Starts in normal conversation mode* **Ed Mail:** **Oh Pepper, there is so many left, my Hot Chocolate will be a frozen chocolate by the time I'm finished. If you want to help me some more then feel free to come back.**
Retry Cutscene	If Pepper retries the quest *CAMERA: Starts in normal conversation mode* **Ed Mail:** **Can you help deliver more fan mail?** **YES / NO**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Ed Mail at M.P Post 2 Deliver Fan Mail 3 …[REPEAT] 4 Talk to Ed Mail at M.P Post (Automatically)

No.85 Shopper Panic

Title	Shopper Panic
Story	Jack O'Trades has been left with tons of peoples shopping. After the movies came to town, all the customers in his shop dropped their bags and ran out to see the stars arriving. Being swept up with all the excitement they have forgotten to return to collect their bags.
Quest Activation	Talk to Jack O'Trades outside Jack O'Trades Shop
Clue to Quest	Jack O'Trades is standing with lots of shopping bags around him.
Start Speech	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Pepper look at all these shopping bags. My customers got so excited when they heard about the movies coming to town. They all dropped their bags and ran out of the shop. Now I've got to deliver all of this. Could you lend me a hand Pepper, there's far too much to deliver on my own.** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **That's great, hey I hear that you have your driving license now. If you want you can take my car to deliver some of the bags. That is unless Skateboards are still cooler than cars.**
Success Cutscene	If Pepper delivers one or more shopping bag. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Wow that certainly got some of that shopping away from my store. Thanks a bunch, If you want to help me out any more just pop back round, I'd appreciate the work.**
Fail Cutscene	If Pepper delivers no shopping bags. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Oh drat, never mind did you have trouble finding the addresses? If you want to try again just come back when you're ready.**
Retry Cutscene	If Pepper plays the game again. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Want to deliver more shopping? Sure thing, I'd never turn a worker down.** **YES/NO**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Jack O'Trades 2 Deliver Shopping Bag 3 ….Repeat 4 Talk to Jack O'Trades (Automatically)

No.86 Brickulating Race

Title	Brickulating Race
Story	Technician Bob has finally finished his top-secret project, the Brickulating gizmo. Fitting this into any LEGO vehicle will enable the driver to go on land, air and sea with the Brickulating into the appropriate form throughout.
Quest Activation	Talk to Technician Bob at the Harbor
Clue to Quest	Technician Bob is standing next to the harbor with a vehicle that keeps on changing form, from car, to helicopter then to boat and back again.
Start Speech	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Aha Just the stunt man I wanted to see. As you can see here I have revolutionized transportation, as we know it. This baby can travel over air sea and land without even breaking into a sweat. Drive it as a car off a pier and it will land in the water as a boat. Drive it down a runway and that car will become a plane. I just need some one to test them out on. How about a friendly race?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Three laps around the Island, first on land, off the harbor pier into the water for the second and then on to the runway and in the air for the finale. To the Brickulating vehicles.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **You certainly fly as well as you drive and sail. A good all rounder Pepper.**
Fail 1 Cutscene	If Pepper passes through no Checkpoints *CAMERA: Starts in normal conversation mode* **Technician Bob:** **Adjusting to the advanced control of a Brickulating vehicle is no easy task, stick with it and you'll be fine.**
Fail 2 Cutscene	If Pepper passes through one or more checkpoints *CAMERA: Starts in normal conversation mode* **Technician Bob:** **Once you fully understand the advanced inter-slotting process of the dynamic stabilizer, getting to grips with the Brickulating vehicle controller mechanic will be easy as pie. Huh? You look confused?**
Retry Cutscene	If Pepper plays the game again. *CAMERA: Starts in normal conversation mode*

	Technician Bob: **Another race? My vehicle is a sure hit.** **YES/NO**
During Subset	Arrow on Holo-watch
Walkthrough	1 Talk to Technician Bob at the Harbor 2 Race Technician Bob 3 Talk to Technician Bob at the Harbor (Automatically)

Title	Thank You's
ID	THNK. CHIN.1
Generic speech	*CAMERA: Normal conversation camera.* **Animal Chin:** May the universe smile on you.
ID	THNK.BLNK.1
Generic speech	*CAMERA: Normal conversation camera.* **Belinda Blink:** Ta very much.
ID	THNK.BLOK.1
Generic speech	*CAMERA: Normal conversation camera.* **Block Buster:** Much appreciated.
ID	THNK.HAWK.1
Generic speech	*CAMERA: Normal conversation camera.* **Bony Hawks:** You're as welcome as a long handrail.
ID	THNK.BRNS.1
Generic speech	*CAMERA: Normal conversation camera.* **Brian Shrimp:** God bless you.
ID	THNK.BRIK.1
Generic speech	*CAMERA: Normal conversation camera.* **The Brickster:** You won't get thanks from me.
ID	THNK.BBOT.1
Generic speech	*CAMERA: Normal conversation camera.* **Brickster-Bot:** Bleurp, he heh.
ID	THNK.DJAB.1
Generic speech	*CAMERA: Normal conversation camera.* **DJ:** And a big thank you to our last caller.
ID	THNK.CLIK.1
Generic speech	*CAMERA: Normal conversation camera.* **Dr Clickitt:** Ah just what the doctor ordered.
ID	THNK.MAIN.1
Generic speech	*CAMERA: Normal conversation camera.*

	Ed Mail: Thanks for the delivery.
ID	THNK.XXXX.1
Generic speech	*CAMERA: Normal conversation camera.* **Footballers:** Cheers mate.
ID	THNK.INFO.1
Generic speech	*CAMERA: Normal conversation camera.* **The Infomaniac:** Thank you. Merci. Danke shön. Gracias.
ID	THNK.JACK.1
Generic speech	*CAMERA: Normal conversation camera.* **Jack O'Trades:** Good lad.
ID	THNK.LICK.1
Generic speech	*CAMERA: Normal conversation camera.* **Laura Brick:** Thanks sunshine buddy.
ID	THNK.LIAM.1
Generic speech	*CAMERA: Normal conversation camera.* **Liam Lense:** Lovely jubbley.
ID	THNK.LARY.1
Generic speech	*CAMERA: Normal conversation camera.* **Lucky Larry:** Your too kind.
ID	THNK.MAMA.1
Generic speech	*CAMERA: Normal conversation camera.* **Mama Brickolini:** I'm proud of you.
ID	THNK.POST.1
Generic speech	*CAMERA: Normal conversation camera.* **Margaret Patricia Post:** Thank you very much.
ID	THNK.NANC.1
Generic speech	*CAMERA: Normal conversation camera.* **Nancy Nubbins:** Thank you pardner.
ID	THNK.NICK.1
Generic speech	*CAMERA: Normal conversation camera.*

	Nick Brick: You done good there.
ID	THNK.NUBB.1
Generic speech	*CAMERA: Normal conversation camera.* **Nubby Stevens:** Why thank you.
ID	THNK.PAPA.1
Generic speech	*CAMERA: Normal conversation camera.* **Papa Brickolini:** Thatsa my boy.
ID	THNK.PUFF.1
Generic speech	*CAMERA: Normal conversation camera.* **Penelope Puff:** Ooh, something for me. Thank you.
ID	THNK.PHIL.1
Generic speech	*CAMERA: Normal conversation camera.* **Phil Film:** Much appreciated, thanks.
ID	THNK.REDG.1
Generic speech	*CAMERA: Normal conversation camera.* **Red Greenbase:** I wish everyone was as helpful as you.
ID	THNK.HOGG.1
Generic speech	*CAMERA: Normal conversation camera.* **Rhoda Hogg:** That was quick, thanks.
ID	THNK.LANE.1
Generic speech	*CAMERA: Normal conversation camera.* **Sky Lane:** Thanks my favorite friend.
ID	THNK.SNAP.1
Generic speech	*CAMERA: Normal conversation camera.* **Snap Lockitt:** Thanks dude.
ID	THNK.STUD.1
Generic speech	*CAMERA: Normal conversation camera.* **Studz Linking:** Tickity boo.
ID	THNK.AMBL.1
Generic speech	*CAMERA: Normal conversation camera.*

	Return and Enter: Thank... You.
ID	THNK.STTM.1
Generic speech	*CAMERA: Normal conversation camera.* **Super Stationmaster:** Thank you man. Can do everything a thank you can.
ID	THNK.TBOB.1
Generic speech	*CAMERA: Normal conversation camera.* **Technician Bob:** I'll have to invent a new word for how helpful you are.
ID	THNK.VALS.1
Generic speech	*CAMERA: Normal conversation camera.* **Valerie Stubbins:** Super dooper.

Title	Brickster Laughs
ID	BRIK.LAFF.1
Incidental Sounds	*CAMERA: In game.* *SFX: An evil chuckle, version 1. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.2
Incidental Sounds	*CAMERA: In game.* *SFX: An evil chuckle, version 2. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.3
Incidental Sounds	*CAMERA: In game.* *SFX: An evil chuckle, version 3. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.4
Incidental Sounds	*CAMERA: In game.* *SFX: An evil chuckle, version 4. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.5
Incidental Sounds	*CAMERA: In game.* *SFX: A nasty cackle, version 1. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.6
Incidental Sounds	*CAMERA: In game.* *SFX: A nasty cackle, version 2. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.7
Incidental Sounds	*CAMERA: In game.* *SFX: A mad giggle, version 1. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.8
Incidental Sounds	*CAMERA: In game.* *SFX: A mad giggle, version 2. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.9

Incidental Sounds	*CAMERA: In game.* *SFX: A joyous whoop. Sound effect only no text required.* **The Brickster:**
ID	BRIK.LAFF.10
Incidental Sounds	*CAMERA: In game.* *SFX: A happy laugh. Sound effect only no text required.* **The Brickster:**

Pepper Sounds
Exertion
- Constipated grunt
- Heavy breathing
- Grunt(3)

Near Miss
- Sigh of relief
- Eeeek
- Whoa
- Yowsa
- Phew

Hurt
- Ow(3)
- Ouch(2)
- Aaargh
- Yowee
- Uh
- Oh
- Eh
- Ah
- Ug

Title	Pepper Exertions
ID	PEPP.GRNT.1
Incidental Sounds	*CAMERA: In game.* *SFX: An evil chuckle, version 1. Sound effect only no text required.* **Pepper:**

Generic
- People Hurt
  - Ow
  - Ouch
- Happy exclamation
- Sad exclamation