

Sub Quest Title	Name of the sub quest i.e. Gust of wind
Story	A short explanation of how things have happened.
How to Activate	What the player needs to do to start the whole thing off
Clue to Quest	What shows the player there is a quest available form this character.
Items or Skills needed	What abilities or items does Pepper need to complete the quest
Start Cutscene	A short brief about the available quest, to see if the player wishes to attempt it.
Accept Cutscene	A more in-depth instruction to the quest out lining any rules if necessary.
Success Cutscene	A congratulations to the player for successfully completing the quest
Fail Cutscene	[IF APPLICABLE] Pepper receives a failure message, giving hints on how to do better.
During Subquest	If Pepper speaks to some characters they will give him hints.
Walkthrough	A step by step walkthrough of what needs to be done in the quest. Marking any sections that are done automatically.