

Stunt Bike Race

Components:

Pepper

The player will be in control of Pepper's Stunt Bike. The player will not be in control during in game cut scenes, that is, when the stunt Bike comes on screen at the start and drives off at the end.

Henchmen

Three henchmen will race Pepper throughout the course. Each of them divided into a separate skill level, easy, medium and hard. This will give the player a good balanced challenge.

Jumps/Obstacles

Landscape and object jumps are used to propel Pepper into the air, enabling him to perform stunts. The Jumps are also used to help Pepper clear obstacles along the course like trains, cars and rubble.

Turbo*

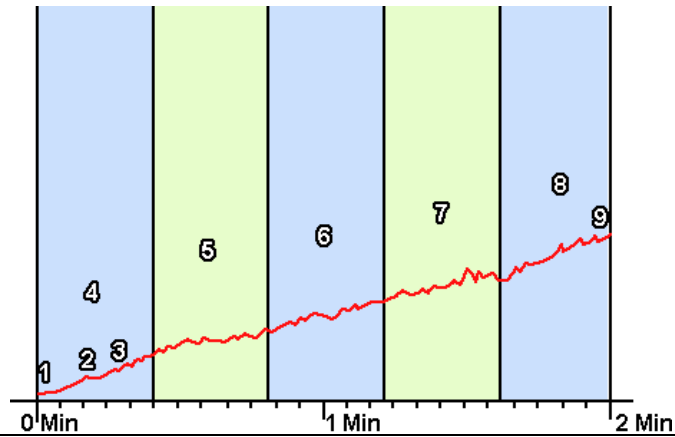
The player has a turbo bar, which slowly decreases as used and replenishes when not. When used the turbo gives the player a higher top speed and acceleration.

* (Not finalised)

Stunts

To gain extra points, the player can perform a number of stunts, most of which while jumping. The scores range upwards, depending on the difficulty and length of a stunt.

Stunt Bike Race Level One - Amateur Level



1.	<p>1. The Stunt Bike will ride on to the screen, readying into position.</p> <p>2. The henchmen will ride on screen, introducing the player to the opposition.</p> <p>3. The player gets a 3,2,1 count in.</p>
2.	<p>4. The player will then gain control of the Stunt Bike.</p> <p>5. The first level starts off as a gentle introduction to the game.</p> <p>6. The player will have the Stunt Bike on a simplistic track.</p> <p>7. The Jumps and obstacles will be well placed out as not to cause too many problems.</p> <p>8. This starts out like this so that the player can begin to learn about the handling of the Stunt Bike.</p>
3.	<p>9. The henchmen riders will race off into the distance at the start of the game, giving the player an incentive to reach.</p> <p>10. The slowest of the henchmen should be fairly easy to pass giving the player an extra boost of confidence.</p> <p>11. The second two henchmen will be progressively more difficult to beat giving the game replay value.</p>
4.	<p>12. Countryside The first section of the game is based around the countryside theme featuring obstacles themed to the environment.</p>
5.	<p>13. Village Flowing on from the countryside comes a village setting, building up the complex background theme.</p>
6.	<p>14. City Building up from the village is a city section, again completely themed with jumps and obstacles</p>
7.	<p>15. Construction Site Progressing through the city into a hectic construction site.</p>
8.	<p>16. City Finally coming back out from construction site is the city again.</p>
9.	<p>Level 1 complete</p>

Stunt Bike Race Level Two – Professional Level

<p>This Race differs from the first, being more based on manipulating the levels obstacles to reach the end. The player will not get the excitement from speed in this level, but rather from progressing over objects with out falling off.</p>
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Stunt Bike Race Level Three – Super Star Level

<p>This final level puts the player into a challenge of beating the Brickster at a race. Compiling the elements of the last two levels to create a race with jumps and obstacles. The player will have to use all previous learned skills.</p>
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