






1 Mountain Rescue

Title:	Mountain Rescue				
Players:	1				
Controls:	No Use	Run Up	No Use	 Turn	No Use
	Run Left		Run Right		 
Engine:	No Use	Run Down	No Use		No Use
Game Type:	3D into the screen, Original Donkey Kong Style				
Story:					
Gameplay:	<p>Players Aim Pepper must reach the Giant Vultures nest, where Johnny is held captive and rescue him.</p> <p>Scene The mountainside has a winding path, which leads to the Giant Vultures nest, along with some short cuts.</p> <p>Controls Pepper can walk on any path along the mountainside, but he cannot however climb up the steep ledges. He has a standard left and right run with the up and down navigating up/down the paths (Into the screen). He can use the 'Jump' (A) Button to avoid obstacles, this will propel him upwards if pressed alone or if pressed at the same time as a direction will leap him forward.</p> <p>Giant Vulture This large creature is perched on its nest, launching eggs at Pepper as he progresses up the mountainside.</p> <p>Paths Pepper must follow the winding path that leads to the Giant Vultures nest, this path is clearly marked out on the screen as a lighter coloured rock than the rest of the mountain. Along this path are shortcuts, which are shown as a slightly darker tone than the path, Pepper can navigate up these, although at a slower rate because of the steeper gradient. The eggs also follow the path downward.</p> <p>Eggs The Vulture will throw these down the mountain every two seconds or so. When they hit the path they will start to roll down. The eggs have a number of hot spots which they will land on before rolling (See Fig.1) As standard the eggs will follow the main path, but they can randomly fall down the short cuts. When Pepper reaches the area marked in green (See fig.1), the eggs will no longer be thrown to uppermost hotspot. Once the eggs reach the bottom of the path they will roll off the screen. If an egg hits Pepper then he will roll back down the path to the start, to begin his journey again.</p> <p>Winning The game is won when Pepper reaches the nest.</p>			 <p>Mock up Screen shot Arrows have been added to show direction</p>	
	High Score:	Fastest time to reach the nest.			

NOTE: Vulture could be swapped for a Yeti and the eggs for snowballs.