Lego Island 3 Xtreme Stunts: Script

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Introduction

The Complete Lego Script is made up of the following sections:

FMV Scripts
Sub-Game Scripts
    Blue Room Scripts
    Speech within Sub-Game
Sub-Puzzle-Game Scripts
    Intro+Outro Scripts around Puzzle-games
    Speech within Puzzle-games
Sub-Quest
    Speech within Sub-Quest
    Helpful speech about Sub-Quest from Island Inhabitants
Idling conversation Scripts
Infomaniac
Pepper's personal expressions

Document Explanation

Note: The following 66 place holders correspond to the 66 place holders in the document 'Lego Island 3 Extreme Stunts story line and speech place holders', and the two documents should be kept together.

Of the 'Complete Lego Script…sections' (above) the following 66 place holders contain all the script for the following:

FMV Scripts
Sub-Game Scripts
    Blue Room Scripts
    Speech within Sub-Game
Sub-Puzzle-Game Scripts
    Intro+Outro Scripts around Puzzle-games
    Speech within Puzzle-games
Sub-Quest
    Helpful speech about Sub-Quests from Island Inhabitants

The speech within the sub-quests is in a separate document.

Idling conversations are in the second section of this document.

Infomaniac is a special case of the Character Idling speech and is included at the end of the document.

Peppers personal expressions is a special case of the Character Idling speech and is included at the end of the document.

No.6 LEGO Island Xtreme Stunts Introduction

Title	Game Introduction
ID	6INTR.1.1
Cutscene	CAMERA **News Reporter:** **If you've just joined us, I'm standing here on LEGO Island at the site of the new LEGO Studios set where they are about to start filming the spectacular new action movie 'Xtreme Stunts!'**
ID	6INTR.1.2
In Game Speech	CAMERA **Block Buster:** **Amazing! That was such a cool stunt Pepper! As you're our star and leading stuntman, I'm relying on you to make sure that all of your stunts are as good as that one! You can start now, We're filming the first scene, 'Freeway Frenzy' right now!**
ID	6INTR.1.3
Outside Garage	*CAMERA: Starts in normal Conversation* **Block Buster:** **This is where we are going to shoot the scene. Each of the many film scenes will be shot on location around LEGO Island.**
ID	6INTR.1.4
Outside Garage	*CAMERA: Starts in normal Conversation* **Holomaniac:** **To enter a film scene, stand by the door and press the SQUARE button.**

No.9 Freeway Frenzy

Title	Freeway Frenzy
ID	9INTR.1.1
Blueroom Cutscene	*CAMERA in Blueroom* **Block Buster:** **First scene is a high-speed pursuit. Pepper must ram The Brickster's car into submission. I want to see some dare devil action and jaw dropping jumps. Don't forget to refuel or the car won't make it to the end of the scene.**
ID	9DURA.1.1 to ???
In Game Speech	*CAMERA In Game* Many variations of laughing from happy to angry. **Bad Guy:** **Waa Haa Ha**
ID	9OUTR.1.1
Blueroom Cutscene	*CAMERA in Blueroom* **Block Buster:** **Well done Pepper, that sure was some fancy driving! We have got it in the can, take a look at the rushes.**
ID	9OUTR.1.2
Blueroom Cutscene	*CAMERA in Blueroom* **Block Buster:** **Not bad Pepper but we need better shots for the film. Let's take that from the top again.**
ID	9OUTR.1.3
LEGO Studio Cutscene	Pepper and Block Buster are standing in front of the film schedule notice board. *CAMERA: Starts in normal Conversation* **Block Buster:** **This is the film schedule notice board. I will post details of each upcoming scene on here, so be sure to check it out regularly.**
ID	9OUTR.1.4
LEGO Studio Cutscene	*CAMERA: Starts in normal Conversation* **Holomaniac:** **To check the notice board just stand in front and press SQUARE.**

No.10 Photo Fit

Title	Photo Fit
ID	10PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **Nick Brick is busy working on a special case, so special that he didn't bother with our ball being kicked over his fence.**
ID	10PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **I've spotted Nick Brick snooping around. He looks very involved in something.**
ID	10PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **I noticed Nick Brick taking photos. With such an old camera he is never going to get the focus and zoom necessary. My X-1000 series has a 60x super zoom lens, which is much better.**
ID	10PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **I just watched Nick Brick take a picture while balancing on a window ledge. His technique is all wrong, counter balancing his weight would have give a much steadier hold.**
ID	10PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **I've found Nick Brick taking photos of LEGO Studio, I told him "No Press" but he said it was police business. I didn't know police were interested in movies?**
ID	10PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **I watched Nick Brick taking photos and asked him if he wanted one of the race winner but he said no. Why else would people take pictures?**
ID	10INTR.1.1
Introroom Cutscene	First time the game is played. *CAMERA:* **Nick Brick:** **I've been on the case of The Brickster since his release. The evidence was coming together like a child's jigsaw, all the pieces were fitting together. That was until I did some fieldwork, upon my return I found that someone had sabotaged the evidence.**

ID	10INTR.1.2
Introroom Cutscene	From the second time the game is played. *CAMERA:* **Nick Brick:** **I've got more sabotaged evidence, that Brickster is good, but I'm better.**
ID	10OUTR.1.1
Introroom Cutscene	If Pepper completes the puzzle *CAMERA:* **Nick Brick:** **Like a snug glove the evidence fits. But we need more to put that pesky Brickster behind bars again. I'll carry on compiling the paper work. Return back here if you hear any news.**
ID	10OUTR.1.2
Introroom Cutscene	If Pepper fails the puzzle. CAMERA: **Nick Brick:** **Without the evidence the Brickster is as good as free. We must fit the pieces together if we're to crack this case. Try again when you're ready.**

No.11 Script Swap

Title	Script Swap
ID	11PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **Will you keep an eye out for my husband Ed Mail please Pepper? He normally finishes his postal round by now. Everyday the poor dear has to walk down past the beach front and the new Hotel to the Police Station, then across to the Party House, then all the way up to your house, before the Radio Station the Pizzeria and finally back home to me.**
ID	11PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **I won a competition in 'What Gear Stick' magazine. I had to spot the difference between to engines, easy. I'm just waiting for my prize to be delivered. Now where is that postman?**
ID	11PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Clock work! That's what things should run like. Now where is that post, it should have been here an hour ago.**
ID	11PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **I've ordered a new casebook from police supplies, only $19.95 including shipping. Now where is that Ed Mail?**
ID	11PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhodda Hogg:** **Typical isn't it? You send out a load of party invites with RSVP on the bottom and you don't get any replies. Why hasn't Ed Mail turned up with the post yet? I bet he's still at the Post Office.**
ID	11PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr. Clickett:** **This is terrible I'm waiting on some test results for Lucky Larry. But Ed Mail hasn't delivered any post here all week. I have a good mind to go to Margaret's Shop and complain.**
ID	11PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Where is Ed Mail with those scripts! They should have been delivered over an hour ago.**

No.12 Gust of Wind

Title	
ID	12PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **I heard Papa Brickolini's Pizzas were the best ever. But I've got to say that they weren't that good. Maybe there is a problem?**
ID	12PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Slipping down this week's top40 is Papa and his pizzas. With his chart flopping pizza song.**
ID	12PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Papa Brickolini reminds me of the time I hid Phil Film's movie reel. He looked upset as well.**
ID	12PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **I saw Papa at the pizzeria, he looked as upset as Liam Lense did when I hid his movie reel. Hee Hee**
ID	12PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr. Clickitt:** **I'm afraid that Papa Brickolini is suffering from a terrible case of hat-lost-itus. I don't think I have a cure for that though.**
ID	12PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Hi Pepper. Business is great at the garage, but not so good for Papa Brickolini. No one wants his Pizzas because they don't taste very nice. Maybe you could go and help.**
ID	12PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Yo stunt dude. Whatever you do don't have a Papa Brickolini pizza right now. My surfboard would taste better!**

No. 13 Pizza Machine

Title	Pizza Machine
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Uh ohh! There is trouble in the air and I don't mean me! Red Greenbase needs help with his messy garden!**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* Emphasis on the word “you” **M.P. Post:** **Oh …you know how I hate to gossip. I will just tell you then, Red Greenbase has a problem with a strange machine in his garden! Ohhh there I've said it.**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I ordered a pizza ages ago and it’s still not here. Papa mentioned that a new delivery boy was going to deliver it!**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I heard Technician Bob has made a new machine and it has gone totally crazy!**
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **It's coming home, It’s coming home, Pizzas coming home. …have you heard about Red Greenbase?**

No. 13 Road Licence

Title	Road Licence
ID	13PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Patrolling in the police car is one of my favourite duties. If you ever want to be a policeman, driving is the first thing you should learn. Road Licence tests hosted at the Police Station.**
ID	13PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **You looked really cool filing the car scene Pepper, I bet you would look great driving your own car.**
ID	13PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony:** **One of the great things about skate boarding is that you can cruise around and not worry about having licences like you do with driving cars.**
ID	13PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I heard you were a natural filming that car chase scene. It's surprising really, as you don't have a road licence to really drive. I got mine a while back, Nick Brick is a good instructor.**
ID	13PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **I was wondering. You know how you need a driving licence to drive a car…well if I get a dog licence does that mean that I can drive a dog! And How fast do dogs go?**
ID	13PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Driving a Jet Ski is really cool, there are no roads to stick to and not much traffic. I do find it hard parking up at my house though.**

No.17 Skate Challenge #1

Title	Skate Challenge #1
ID	17PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Goalie:** **I conceded a goal because of you. The ball bounced off a scar in the pitch, which was made by the wheels of a skateboard. We don't play football in the Skate Park!**
ID	17PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Law and order, two things to keep an Island running smoothly. Everything has its place, and Skateboarding should be done in the designated skate areas.**
ID	17PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **You get wonderful views from up here. Watching Bony doing tricks gives me an idea? I wonder what a cross between a skate and pogo stick would be like?**
ID	17PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Ed Mail:** **You should stick to skateboarding in the skate parks. When I see you flying around those corners, I think of the time when you knocked the mail back over my head. What a mess that was!**
ID	17PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **I'm not keen on them skate parks, no grass or flowers how are you supposed to have fun in an environment like that.**
ID	17PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Watching you skateboard reminds me, when I was in the Flying Legondos we did lots of tricks and dare devil stunts. Ahh, back in the old days…**

No.17 Skate Challenge #2

Title	Skate Challenge #2
ID	18PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **You gave Bony Hawks a run for his money. If you need an extra boost I could probably fit a turbo to the skateboard. I suppose that would be cheating though.**
ID	17PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I watched you skate against Bony Hawks. I'm going to try some of those stunts on my Jet ski. Have you got any more? Maybe Bony Hawks hasn't taught you all he knows?**
ID	17PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Bony Hawks is going through a lot of wheels and ball bearings. He must be practising really hard at the Skate Park.**
ID	17PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I had a shock yesterday. While flying over the Island I was almost overtaken by Bony. He's almost as fast as a speeding bullet on that skateboard of his. I beat him though as I am faster then a speeding bullet.**
ID	17PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **I tried skateboarding once, I remember waking to find Dr. Clickett applying bandages on my wounds. I'll stick to less dangerous hobbies like walking, although I did stub my toe on the pavement earlier.**
ID	17PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I see you're wearing elbow and knee pads. Even so will you still be careful when you're skateboarding I almost run out of bandages after Lucky Larry tried a 360 on the halfpipe.**
ID	17PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **My first cameraman job was on an alternative sports program. It would be great to film you and Bony in action. Maybe after we've finished Xtreme Stunts.**

No.17 Skate Challenge #3

Title	Skate Challenge #3
ID	19PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **I can't teach you any more tricks. If you wish to gain more skill with the skateboard you should seek Animal Chin, the skate master that taught me.**
ID	19PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* Each sentence is split into two, Return says the first part and Enter says the second. **Return & Enter:** **We have the... Ambulance on standby. In case you have... an accident at skateboarding. We'll be waiting for you...at Skate Park #1**
ID	19PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **I don't often see you down on the beach, I guess sand is not the best surface for skateboarding on. Skate parks must have a very smooth surface?**
ID	19PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **All this skateboarding must make you hungry Pepper, make sure you eat.**

No.20 Flower Power

Title	Flower Power
ID	20PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Ooh I feel off color. I've just been around to Red Greenbase, and his garden is a mess after Rhoda Hoggs race victory party. Just the sight of it turned my stomach.** **Oh hello Pepper. I am not feeling too well, how do I look…terrible? I thought so. I'm not the only one off colour at the moment, Red Greenbase isn't very happy about something. Why not go to the Party House and try and cheer him up.**
ID	20PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I love to fly over the Island and watch people doing daily chores. don't tell anyone but she sings to herself when no one is around. I've just flew over the Party House, Red Greenbase seems in a flutter about something.**
ID	20PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **Good to see you Pepper. It's a lovely day, the sun is shining and all the pretty flowers are in bloom. Isn't it a pity about Red Greenbase though, he is having terrible trouble with his garden! You could go and give him a hand!**
ID	20PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **Hi Pepper…Here we go, here we go, here we go! Where shall we go then? We don't know, we don't know, we don't know! There is some trouble down at the Party House, Red Green base us unhappy! He's feeling low, he's feeling low, he's feeling low! You could see if you could help Pepper…of you go! Off… you… go! (Sang throughout like the football song)**

No. 25 Trike Trial

Title	Trike Trial
ID	25PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Animal Chin:** **Your destiny is to go to the Construction Yard, you have mastered the skateboard but another challenge awaits you.**
ID	25PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **How would you like to dirt bike Pepper? The Construction Yard is the place to be!**
ID	25PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I have heard some exciting noises coming from the Construction Yard…why not check it out?**
ID	25PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* Depressed monotone voice **Ed Mail:** **Oh no! There are people having fun at the Construction Yard and I have to deliver the mail! I never get to have any fun.**
ID	25PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Gee Pepper, there is some dangerous driving going on at the Construction Yard…I will have to high-tail it over there to fix the bikes!**
ID	25PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Hi Pepper, the surfs up but I have heard it is all happening at the Construction Yard.**
ID	25INTR.1.1
Blue Room	*CAMERA:* **Block Buster:** **Hi there Pepper, good to see you. Ready for some more action? Great! We need some cool moves on a stunt bike ok? I want you to ride through the course as fast as you can and do as many stunts as you can.** **Okay everyone…lights…camera….Action!**
ID	25OUTR.1.1
Blue Room	CAMERA:

	Block Buster: **Great Pepper…that's a rap! Nice going Pepper, we got some great shots there. Take a look for yourself we have the rushes ready for you now.**
ID	25OUTR.1.2
Blue Room	*CAMERA:* **Block Buster:** **Nice going Pepper! Sorry we can't use all that material, try again and hopefully we will get it in the can.**

No.27 Skate Race #1

Title	Skate Race #1
ID	27PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Hello Pepper, Bony has been looking for you, he thinks that you are worth challenging on the skateboard. Why not find him and see how good you really are!**
ID	27PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **I like working on cars, but if I was good on a Skateboard I would find Bony and take him on. Why not give it a go Pepper.**
ID	27PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Oh Pepper, it would be so cool of you to beat Bony on the skateboard. You should go to space mountain and find out which of you is best.**
ID	27PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Oh Pepper have you heard that Bony thinks you're a cool skateboarder and that he wants to challenge you to a race! If I were you I'd go and try and beat him but make sure you change your trousers first.**
ID	27PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Wow Pepper, I have just heard, Bony wants to test your skateboard skills! How cool is that! You can find him near to Space Mountain.**
ID	27PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Hi Pepper, I hear that Bony has challenged you to a race. If you go to Space Mountain you will find him. You can try some cool skateboard stunts too.**

No.28 Skate Race #2

Title	Skate Race #2
ID	28PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Oh Pepper, I have gone all faint, just thinking about you racing Animal, the worlds best skateboarder. He is at Space Mountain waiting for you!**
ID	28PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Groovy man, like how cool is that…to get challenged by the one and only Animal. He's up at Space Mountain waiting for you. Just imagine what it would be like to win! Real smooth!**

No.29 Car Race

Title	Car Race
ID	29PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **There is a lot of noise coming from the garage…can you hear it? You could take a look and see what is happening. If I am lucky someone will need to be rescued! That would be cool if someone needed help, maybe they have got their bottom stuck to a refrigerator! That would be great!**
ID	29PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **Ooohhhhh Aaaarrrrhhhh Pepparrrrrr! On me head, no really on me head. Lovely day for a game Pepper…ahhh you can smell the cheering crowd! Well…on second thoughts you don't want to smell the cheering crowd they smell like mouldy cheese…phooooarrrrr! Smelly. There are some cars racing down at the garage Pepper and they are a bit smelly too, especially when the cars burn rubber!**
ID	29PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **How's it going stunt maniac. Have you been down to the garage? There are some way out dudes racing cars down there. Why not take a look, you could bone up on some of your driving skills!**
ID	29PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Hello bashful! What are you up to? You know what I would love to do…burn round the island in a sports car. Now you can drive you can take me out for a spin some time. Why don't you get some practise at the Garage and then take me out sometime!**
ID	29PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Hello Pepper! How are you feeling today! Your epidermis looks a bit pink. Yes…very pink indeed, I think that I might take you to hospital…it could turn nasty and then I can push you about on a trolley. Talking of trolleys that reminds me…you can go for a racing challenge at the garage but be careful won't you!**

No.31 Sea Licence

Title	Sea Licence
ID	31PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Hiya Pepper. Good to see you again. I know you like to travel and to see the world. A good way to do that is by boat, especially if you live on an island!** **All you will need is a Sea Licence and then you can sail all the seven seas…well five at least. I think you can get licences down by the beach.**
ID	31PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Oh there you are Pepper, I wanted to have a word with you! Did you know that you can get a sea licence down on the beach. Well if you do get one, I would love to have a look at the boat engine sometime. I have always wanted to know how they work!**
ID	31PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff :** **Hiya Pepper, you don't need to have a licence to be a stunt man but you need one to drive a boat. I think someone told me you can get one down at the beach!**
ID	31PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Oh how romantic Pepper, you and I could sail off into the sunset and see this beautiful island from the sea. It would be so cool to go really far out and go really fast cruising on the waves. All we would need is a boat licence and you can get one on the beach. Why don't you go and have a look Pepper.**
ID	31PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Oh howsa ma Pepper, anda I don'ta mean the pepper I put ona the super hot and spicy treble nicey pizza I cook for everyone on the island, especially the skateboarda boys who can never get enougha pizza. I mean howsa ma lovely friend Pepper! I heara that you cana get a super sea Licence down ata the beach, ifa you have that we can deliver da pizza by sea. Itsa good idea Pepper…no?**
ID	31PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Oh Hello Pepper. I am not feeling too well. I was wondering if I could jump off the roof and fly to Lego Mountain…I can tell you now that I can't. I think there are safer forms of travel. If**

	you want to use a boat you will need a sea licence, I think you can get them down by the Res-Q H.Q. While your down there tell them to come and Res-Q me won't you. Thanks!

No.33 Self Drive

Title	Self Drive
ID	33PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Hey dude, you better stay clear of the roads, that Technician Bob dude has built a self driving car and guess what! Its out of control! You have to stop it somehow.**
ID	33PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Pepper there is an out of control car driving around the Island. I can't stop it even if I change my pants! You will have to stop it somehow!**
ID	33PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **We have a serious stunt situation Pepper. Old Techy Bob has built an out of control car and this time its for real. You better see if you can stop it kiddo!**
ID	33PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Whippy Whoops, I might be good at jumping and stuff but not even I can stop Technician Bob's new car. Its got a mind of its own! You must stop it Pepper!**
ID	33PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Isn't it exciting Pepper. Technician Bob's new car has gone mad driving round the Island! We need a hero to try and stop it…someone like you Pepper.**

No.34 Sneak #1

Title	Sneak #1
ID	34PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **How is our little star? Looking after yourself I hope. We don't want you to burn out Pepper. Poor old Jack O'Trades used to lead a gymnastics troop until the stress got to him. If you ask him maybe he could teach you some gymnastics.**
ID	34PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **I'm surprised Pepper I've had my first Lucky Larry who wasn't Lucky Larry! Jack O'Trades fell off a wall doing gymnastics.**
ID	34PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I've noticed something very humbling Pepper. Now as a super hero I can do amazing stuff, but that is nothing special as I have super powers. Now Jack O'Trades can do incredible gymnastic feats and he is an ordinary minifig, so it is special. With talent and dedication Jack can do stuff that I with my super powers cannot.**
ID	34PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **I'm really chuffed.** Jack O'Trades **has taught me some nice moves that I can use to impress people on the dance floor. I reckon he could teach you a thing or two. That guy really knows how to move his body.**
ID	34PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Ah Pepper, I'm so pleased I discovered you. If I hadn't discovered your talent and star quality I would have ended up using Jack O'Trades as the stuntman in Cool Movie. He's an excellent gymnast but he's a little old for the part and Penelope Puff would have had her work cut out trying to make him look young enough. Now of course if you need some pointers on gymnastic skills Jack is the man to see.**

No.35 Sneak #2

Title	Sneak #2
ID	35PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Brian Shrimp:** **Woah, who's that stomping around. Pepper! You sound like a herd of elephants. You need to walk like Jack O'Trades he knows how to walk without a sound. Stomp, stomp, stomp how am I supposed to sleep through that racket.**
ID	35PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **How is my little buddy today? I've got a smidgen of advice for you Pepper. Take a stroll down to** Jack O'Trades**. He can teach you how to walk as silent as a cat. You never know when that might prove useful.**
ID	35PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Guess what Pepper, I haven't tripped over anything today, isn't that brilliant. I should thank** Jack O'Trades **for showing me how to be a little less clumsy. You may not need it but I'm sure he could show you some useful stuff.**
ID	35PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **The Brickster:** **Oh look its Pepper my stuntman for Cool Movie. Your clumsiness keeps ruining my performance. Why don't you see** Jack O'Trades **he will teach you stuff you need to learn. And with a bit of luck you'll fall off a tight rope and break your... Oops I'm supposed to be nice now!**
ID	35PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Animal Chin:** **Ah, Pepper! The path of enlightenment is crooked and hard. Admire the grace of** Jack O'Trades **for he is a man who through adversity has found his centre. You would do well to learn from him.**
ID	35PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini;** **Lovely to seea you again Pepper. I wonder when we will havea da lovely ball ona the Island. Last time I danced with** Jack O'Trades**, he's so light on his feet and he is a primo dancer. Of course Papa is also a great dancer anda I love him so it's much nicer to dance witha him.**

No.36 Crazy Pizza

Title	Crazy Pizza
ID	36PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Animal Chin:** **He who plays Crazy Pizza knows the true meaning of fast food. Check out Mama Brickolini!**
ID	36PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Hey upsa jumpa Pepper, how are you doing? If you want to learn how to deliver Pizza fast check out Mama Brickolini!**
ID	36PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Hello Pepper. I wonder if you can tell me at what speed the toppings fall off a pizza. Is it 40 or 50 pizza kilometeres an hour. Maybe you can see Mama Brickolini for some help.**
ID	36PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Hiya Pepperoni would you like to help deliver soma pizza double quicka fast! Talk to Mama she coulda really do with some help. There are so many new faces to feed on the Island.**
ID	36PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Oh Pepper, I hear that you can deliver pizzas really fast. Maybe you could help Mama Brickolini she needs some help delivering Pizzas.**
ID	36PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **My favourite pizza has red and green peppers on the top but I live so far from the Pizzeria it is always cold when it arrives. If you see Mama Brickolini he will show you how to deliver pizzas faster.**

No.50 Wake Rider

Title	Wake Rider
ID	50PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Hello Pepper, it is Pepper isn't it. I will forget my own name next…er it is Nippy Naps isn't it! Anyway I won't forget what is happening down at the harbour! Its…err…hmm. I've forgotten.**
ID	50PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P. Post:** **Hello Pepper…I really shouldn't be telling you this but there is something going on at the Harbour…Ouuu I would love to know what is happening.**
ID	50PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Hiya Doing Pepper. Ifa you learn to Jetski you can deliver my tasty pizzas on ski's! Howsa that sound!**
ID	50PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Now then Pepper, theoretically speaking you need water to Jetski, if you want to do the latter you will need to find some of the former…hmmm maybe the Harbour!**
ID	50PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Hi Pepper, I love cool water sports and I have heard there is something very cool going on at the Harbour.**
ID	50INTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Well hello there Pepper, ready for some watersports? This scene is fantastic! I need you to chase the Bad Guy round the marina and catch him before he can escape into the open sea. Is that all clear? Great…ok then lets start the cameras and…rollem!**
ID	50OUTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Great work Pepper! We shot some great stunts, you're a natural kid! Take a look at these rushes, they are action packed and that's how I like it!**

ID	50OUTR.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **We took some great close-ups and panoramic shots there Pepper but we are going to have to re-shoot some of those stunts. We'll go again any time your ready Pepper.**

No.51 Boat Race

Title	Boat Race
ID	51PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Howdy Hi-ball, you know how I like to race, well there is some serious racing going on down by the Res-Q HQ. Its racing on the surf and I would go down myself but I like to keep my feet dry!**
ID	51PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Hello there Pepper! Are you having a good time making the film? I'm 'exhausted' sorting out all the cars and limo's for the stars. I would like to give some of them a good 'boot'. Isn't it exciting! Have you heard about the boat racing down by the beach. I bet it would be real smooth to do that!**
ID	51PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Hello Pepper…you haven't seen a green pig called Robin have you? Well apparently he told someone a tongue twister that was so tangly they have ended up in hospital! It was Red Lego Lorry Yellow Lego Lorry. Whatever you do don't try to say it again and again as fast as you can! You would be better off going to the Res-Q HQ and racing boats, that'll keep you out of trouble!**
ID	51PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Hi there…I hope you are keeping out of trouble, there is too much of that sort of thing going on. In my day you could keep your doors open and no one took them off your house and stuck them on someone else's house! But that's Lego for you! Why don't you nip down to the beach, there is some racing going on down there.**
ID	51PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Hello Pepper, looking good…hmmm…it would be more logical if I said You are looking good! Yes indeed, most logical, because I am describing you Pepper. Yes indeed. It would also be very logical if you went to the Res-Q Centre. Oh yes…If you wanted to do some racing that is the logical place to go right now.**
ID	51PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Hey dude. (Slow voice), what's going on man! Are we rolling**

	the camera or are my eye balls going round and round! I need to chill out man and I sure ain't going to the beach to chill, there is a lot of excitement down there, what with the racing and all.
ID	51PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Good to see you speedy! How do you like driving round the Island? You have had a lot of experience now. Have you driven round by the Res-Q HQ lately? There is some boat racing going on down there, you could drive round and see how you get on!**

No.52 Lost Brick

Title	Lost Brick
ID	52PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Oh Pepper you are very brave! Maybe you could help with the Bricksterbot problem. If you go to the Garage they will explain everything.**
ID	52PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Valerie Stubbins:** **Hello Pepper, have you heard about those naughty Bricksterbots? They have smashed up a car and now its at the Garage! Maybe you could help find the missing parts!**
ID	52PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **What's all this then? Ahh Pepper. Have you seen anything suspicious like a Bricksterbot with a Lego Brick? Well if you want to know the whole story I suggest you go to the Garage.**
ID	52PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Hello Pepper, you will need all of your skills if you are to find out what happened to the car in the Garage. I am sure the Bricksterbots are mixed up in it somehow!**
ID	52PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Wow…Cool vibes Pepper Baby! Ouuu looking swift! Have you heard about the Car vibe down by the Garage. Some Bricksterbot chick has been uncool and stripped some bricks from some motor! Full details at the Garage…Wow man!**

No.53 Diversion Dilemma

Title	Diversion Dilemma
ID	53PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Hiya Kid, good to see you. I wonder if you could find Nick Brick and help him with the traffic. It's a jungle out there and things have got crazy!**
ID	53PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Hey man! Nick Brick is very up tight man, he's got problems with the traffic. Maybe you could help him man and then he might…like…chill!**
ID	53PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Oh Pepper itsa so good to see a you again! There isa chaos on the streets. Nicka Brick is a having a terrible time with a the trucks! You can a help him Pepper.**
ID	53PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Hiya Pepper, have you heard about all the trucks on the streets, going round and round. It's like a giant sommersault. Maybe you can help Nick Brick and sort it out Pepper!**
ID	53PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **Here we go, here we go, here we go. Not very far though Pepper, all the roads are blocked. Could you help Nick Brick sort it out? That would be great!**
ID	53PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Hi there Pepper! Nick Brick was blushing bright red when I saw him. He said all the roads are blocked and that he didn't know what to do! Maybe you know what to do Pepper!**

No.55 Floating Trouble

Title	Floating Trouble
ID	55PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Hi Pepper. Do you need a train to take you anywhere? The Lego train can take you anywhere you want to go as long as you want to go round in a big circle! Makes you dizzy! There was a man in the air holding some balloons near the Info Centre. I bet he's dizzy too!**
ID	55PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Ahh…there you are. I saw something very strange near the mountain. It looked like a man holding onto balloons. I know what you are thinking…that's not strange! But the man was up in the air! Now that's just crazy!**
ID	55PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Oh no Pepper…don't tell me! I've got a huge phone bill and my pet tortoise has been posted to the moon! Oh I have had such bad luck lately…almost as much bad luck as the man near the mountain stuck in the air!**
ID	55PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Hey skate mate! How are the tricks coming? Pretty neat huh! When I was a lot younger I spent all my time doing tricks. I didn't have time to eat and everyone said there would be nothing left of me. And now look at me. Not much left! There won't be much left of another young man I say near the info centre he was in the air holding on to some balloons!**
ID	55PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Is that you Pepper? Oh yes of course it is! Are you having a good time! I am, I love making films, especially films from the air. There is a man near the mountain up in the air holding some balloons…I wonder if he is making a film too!**

No.57 Backwords

Title	Backwords
ID	57PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **M.P Post:** **Ahhh Pepper, now you know I don't like to tell tales but I just have to tell someone. There is something wrong with the DJ's voice. Can you imagine!**
ID	57PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Isn't it terrible Pepper, poor DJ has got something wrong with his voice! Do you think you could do something for him!**
ID	57PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Hiya Pepper. What are we going to do about the DJ. He can't be a DJ if he has a problem with his voice! I am sure you could help him.**
ID	57PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I may be able to fly faster than a speeding bullet but I can't do anything about the DJ's voice! Perhaps you could see if you could help him.**
ID	57PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins:** **Business is Business Pepper and if the DJ can't talk he can't be a proper DJ. We have got to help him as soon as we can! You could go to the Radio Station now and take a look at him!**
ID	57PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Gee Pepper. I can hardly believe what's happened to the DJ. His voice has gone funny so now there is no music. Bummer man! I love listening to the music when I am out serfing. Maybe you could help Pepper!**

No.58 Flying Licence

Title	Flying Licence
ID	58PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink:** **Pepper! What are you doing here, your supposed to be at the** Airport **to film a plane chase. Oh my so am I, we better get going.**
ID	58PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Striker:** **Hey Pepper dude, we've heard that you're going to fly a plane for the movie. That's so cool. Maybe we'll stop playing for a bit and come to the** Airport **and watch.**
ID	58PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Oh dear Pepper, you're a ina da big trouble. Block Buster is ona the warpath. You're supposed to be ata the** Airport **for all the filming ofa the death defying plane chase and you're over an hour late!**
ID	58PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **On today's show we have Pepper Roni who later today will be at the** Airport**, where he will film a terrifying set of aeroplane stunts. Here at LEGO FM we have tuned our equipment to the frequency of the plane so we can follow all of the thrills and the spills as they happen.**
ID	58PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **So Pepper your going to fly a plane for the movie. There is nothing quite like flying, the peace and tranquillity as you soar over the Island. Oh you won't get that you'll be doing extreme stunts! Well once they've finished with you at the** Airport **come and see me and I'll teach you a few flying tricks.**
ID	58PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony:** **Hiya skate dude. There's a lot of activity down at the** Airport**, cameras and stuff. Block Buster is running around shouting at people. I guess they're going to be filming something there. But then you would know. See you later dude.**
ID	58PROX.1.7
Proximity Speech	*CAMERA: Starts in normal Conversation*

	M.P. Post: **So your going to fly a plane for the film then Pepper. Well after you take off from the** Airport **you better head out to sea. I don't want you flying over my shop filling the sky with an awful racket. And you'll be pumping out huge amounts of pollution. Just think of the ozone layer and how much you'll be damaging it. These film people are so irresponsible.**

No.59 Wacky Warehouse

Title	Wacky Warehouse
ID	59PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Oh what a mess! Lego Studios, the Post Office and the Hardware store all need your help! You will have to choose where to go first!**
ID	59PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **I have heard that the warehouses on Lego Island are in trouble and that must be big trouble because there are three Warehouses!**
ID	59PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Yo Pepper, looking fine, how would you like to help some friends of mine. I got friends at the Post Office, the Lego Studio and the Hardware store that need your help!**
ID	59PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Liam Lense:** **Howsa Dowsa, good to see ya! I have been photographing the Island and there is a lot of mess at the Warehouses! You could check out the Post Office but there are two other places to go to after that!**
ID	59PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Do I say hello, hello, hello or hi, hi, hi, I don't know for sure! One thing I am sure about though is the state of the Warehouses on the other side of the Island. They sure do need your help! You could start with Jack O'Trades.**
ID	59PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Hiya Pepper! I hear there is some trouble at the Post Office! I don't know what it is but it has affected Lego Studios and the Hardware store too!**
ID	59INTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **M.P.Post:** **Hello Pepper, welcome to the Wacky Warehouse puzzle game. I need your help moving some boxes of mail Pepper. I know you are very strong so can you help me push the boxes onto**

	the coloured squares. It is not as easy as it looks Pepper, I have a lot of trouble working out the correct order. Remember to push the boxes, you can't pull them… good luck!
ID	59INTR.2.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Hello Pepper, welcome to the Wacky Warehouse puzzle game. I am glad you are here, I need to move some boxes around. You have to push the boxes onto the coloured squares. It is hard to push them but you are a strong boy, remember that you can't pull them, you can only push. Good luck Pepper, you can do it!**
ID	59DURA.1.???
Proximity Speech	*CAMERA: Starts in normal Conversation* Pepper Expressions of exertion, potentially to be used when Eurrrgh. Etc. At least 10. **Pepper:** **Ouuuf.**
ID	59OUTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **M.P.Post:** **That was great Pepper! Now I will be able to organise the mail and get it sent out properly. I couldn't have done it without you, you have really stamped on the problem Pepper! Thanks!**
ID	59OUTR.2.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Thanks Pepper. You sure are great with crates! Things are much better now. You really are a big help Pepper. See you again soon!**

No.75 Air Chase

Title	Air Chase
ID	75PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	75PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	75PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	75PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	75INTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Hi there Pepper…I hope you are ready for some more action…cause we've got plenty for you here.** **We are taking to the air for this stunt Pepper. I want you to chase the Bad Guy in his plane and bring him down with your plane ok? You need to dodge all the stuff he throws out of the plane and crash into him. Okay then, ready on the set…and…Action!**
ID	75DURA.1.xxx
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	75OUTR.1.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Yo Pepper! That's was amazing stuff, I'm surprised you're still in one piece. You are one crazy stuntman. Take a look at the rushes, I sure am pleased with them.**
ID	75OUTR.2.1
Blue Room Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster :** **Good try Pepper, I think we are gunna need another take to get it perfect. We are ready to roll the cameras as soon as you're ready.**

No.76 Plane Race

Title	Plane Race
ID	76PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	76PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	76PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	76PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	76PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation*
ID	76PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation*

No.77 Flying Tour

Title	Flying Tour
ID	77PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Belinda Blink**
ID	77PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini**
ID	77PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film**
ID	77PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt**
ID	77PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nancy Nubbins**

No.78 Medical Worry

Title	Medical Worry
ID	78PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Dr Clickitt could do with your help Pepper. He is with his favourite Lucky Larry and he's forgotten his bag! Someone must find it. This could be a catastrophy!**
ID	78PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **One, two, three, four, Dr Clickitt's at the door. Five, six, seven, eight, will he have to operate? Not unless someone finds his medical bag Pepper. You could go and find it though!**
ID	78PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Jack O'Trades:** **Whoopsa Daisy up and at'em Pepper. You could really help Dr Clickett if you ran and jumped around until you found his missing bag! He needs it to cure Lucky Larry!**
ID	78PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Hiya Pepper, terrible news, whata we going to doa! I have hearda news about Dr Clickitt…he hasa lost his bag and can't help anyone! We musta find it Pepper! You must find it before we all a become sick!**

No.82 Birds Nest

Title	Birds Nest
ID	82PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Nice to see you again Pepper. I hear there is a problem down by the Res-Q H.Q. I am just off to the Airport to arrest a low flying cake stuck to a small child. I will be back soon! Can you go to the Res-Q H.Q. and sort things out!**
ID	82PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nubby Stevens:** **Hi Pepper, its lovely to see you, I hate to 'wrench' you away from what you are doing and put a 'spanner' in the works but someone down by the Res-Q H.Q. needs your help! You better 'hammer' down there and see what you can do!**
ID	82PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Footballers:** **On me head Pepper…your looking great. The Island is such a happy place to live, but not always! Someone needs your help by the Res-Q H.Q. Pepper. You better shoot off down there and save the situation. That should be your goal! (the other footballers shout 'Where!'). (Everyone laughs).**
ID	82PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Hi Pepper…(said seductively) you are my hero, and heroes do really brave things. Will you go around the Res-Q H.Q. and be a real hero for me! Someone needs your help Pepper, it would be so cool to help them!**
ID	82PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Good to see ya Pepper…you sure are cool on that Skateboard. I hear you are pretty good now and you know some cool tricks, you could skate down to the Res-Q H.Q. and see what is going on down there.**
ID	82PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Howa ya doin Pepper, you looka so good ona your skateboard, I have seena you doing all kinds of tricks round the Island. Ita woulda be a good trick if you wenta down to the Res-Q H.Qa. I hear there isa someone whoa need your Help.**
ID	82PROX.1.7

Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Gee Pepper, it sure is good t see ya. Hang loose, live wild and never get caught in the garden with a frozen chicken! How wise am I! And you'd be wise too if you got down to the Res-Q H.Q.! There might be some no good beach bums down there for you to deal with!**

No.83 Mail Madness

Title	Mail Madness
ID	83PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Oh no Pepper! I am not sure if I'm ill so I need to get a letter from the Doctor to tell me I am. Please help Ed-mail deliver the letters.**
ID	83PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Snap Lockitt:** **Hiya dude, how are you surfing? I hear Ed-mail is having trouble with the mail, why not give him a hand!**
ID	83PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **if you see Ed Mail he will show you how to deliver the letters. Just don't get in my way or I will run you down!**
ID	83PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **I can fly pretty fast Pepper but not as fast as you could deliver the letters. Ed Mail will show you how.**
ID	83PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **If you see Ed-Mail he will show you how to deliver the mail real fast. Make sure you come past my door so I can take some shots of you whizzing past.**
ID	83PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Laura Brick:** **Ed Mail will show you how to deliver the mail really fast but don't break the speed limit or I will get ya!**

No.85 Shopper Panic

Title	Shopper Panic
ID	85PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Phil Film:** **Hi Pepper, If you are going past Jack O'Trades house I think he could do with some help!**
ID	85PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Papa Brickolini:** **Oh no! Whatsa gonna happen Pepper, all a the shopping is higgeldy piggeldy all over the place. Maybe you cana sort it all out at Jack O'Trades house.**
ID	85PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Block Buster:** **Hi Pepper! We are getting some great shots for the movie but we really need to get our shopping sorted out. Could you go down to see Jack O'Trades and see what's happening.**
ID	85PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **Ah Pepper so good to see you. Have you heard about the shopping dilemma at Jack O'Trades House. That's a problem that affects us all, could you help!**
ID	85PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Hello Pepper. I have just got to arrest a tin of peas for speeding! That's not all! There is some trouble at Jack O'Trades. It is all happening today! I wonder if you could help.**
ID	85PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Rhoda Hogg:** **Oh no Pepper! I haven't had my shopping delivered! I wonder if there is a problem at the Jack O'Trades. You could go and take a look!**

No.86 Brickulating Race

Title	Brickulating Race
ID	86PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Studz Linking:** **Hi Pepper…I hear Technician Bob has a new cool invention. You could go to the harbour and take a look!**
ID	86PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **Penelope Puff:** **Hiya Pepper. Do you need any make up! You won't if you try out Technician Bobs new invention. It would all blow off!**
ID	86PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Hi there skate dude…I know you're a cool skateboarder but Technician Bob's got a new driving machine for you to try. Look him up and give it a try!**
ID	86PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Super Stationmaster:** **Good to see you Pepper, all super heroes need cool vehicles, and Technician Bob is working on one right now. Go to the harbour to take a look!**
ID	86PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Mama Brickolini:** **Hello there Pepper, hows ita going witha you! I have heard there isa new kind of car on the Island…you could find Technician Bob…he will showa you the new invention!**
ID	86PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Lucky Larry:** **Hiya Pepper, I have heard about Technician Bob's new invention. I would love to have a go in it but knowing me it would crash and I would have to go to hospital!**

No.87 Ripcord Rescue

Title	Ripcord Rescue
ID	87PROX.1.1
Proximity Speech	*CAMERA: Starts in normal Conversation* **Technician Bob:** **Paracuting is a very dangerous activity Pepper, it is particularly dangerous if you attempt it without a parachute!**
ID	87PROX.1.2
Proximity Speech	*CAMERA: Starts in normal Conversation* **DJ:** **Hi Pepper did you know that radio vibes fly through the air! If you parachute you may catch some of them on the way down!**
ID	87PROX.1.3
Proximity Speech	*CAMERA: Starts in normal Conversation* **Bony Hawks:** **Hiya Pepper, I hear you can do some parachuting somewhere near here. If I did that I would end up with bits of me all over the Island!**
ID	87PROX.1.4
Proximity Speech	*CAMERA: Starts in normal Conversation* **Dr Clickitt:** **How are you feeling Pepper! I hope you try Parachuting, you can have some interesting injuries from Parachuting and I would like to have a look at them!**
ID	87PROX.1.5
Proximity Speech	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Hello Pepper…Ohhh I wish someone on the Island had a bit of form! It would be so much fun if someone had a drum and went to the Post Office to do a Tickle! I suppose I will just have to go to Space Mountain to watch the Parachuting!**
ID	87PROX.1.6
Proximity Speech	*CAMERA: Starts in normal Conversation* **Red Greenbase:** **Hi Pepper I might be a bit green but I know that Parachuting is very exciting. I have heard that there is some filming going on at Spacemountain but I would go bright red in front of the camera.**
ID	87INTR.1.1
Blue Room Cutscene	*CAMERA:* **Block Buster:** **Yeeee--haa! I sure am looking forward to shooting this stunt Pepper, this is one dangerous stunt. I want you to jump out of a plane and catch as much as you can on the way down. Try to get through the rings and remember to pull your parachute at the end. Do as many stunts as you can on the**

	way down, we will be filming it all. Ready…take 1!
ID	87DURA.1.???
In Game Speech	*CAMERA: in Game* **Thanks from the people Pepper save.**
ID	87OUTR.1.1
Blue Room Cutscene	*CAMERA:* **Block Buster:** **Brilliant! Brilliant! That is some of the best action I have seen in my life. You can be real proud of your work there cowboy! I am so excited, I can't wait to see the rushes..ahh…here they are now.**
ID	87OUTR.2.1
Blue Room Cutscene	*CAMERA:* **Block Buster:** **That was great Pepper, but we are going to treat that like a rehearsal Pepper, we are going to have to go again with that one.**

No.88 Invitation to Premier

Title	Invitation to Premier
ID	88
Start Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Cut! That's a wrap everyone! That was the last scene I needed to complete the film. Thanks young Pepper and indeed everyone! You've been wonderful…really. What with the stuff you filmed earlier, I've got all the film I need now. As a special surprise, so as not to spoil the movie for you, we're going to put the film together now and then you'll see the ending at the premiere.**
ID	88
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **I'm so excited I think I could explode, I can't wait to see my name in lights.**
ID	88
Start Cutscene	*CAMERA: Starts in normal Conversation* **Block Buster:** **Yes it is really special to see yourself on the big screen. The Premiere is tomorrow but right now I think we should all go out and celebrate the end of the movie. I have arranged a special dinner for everyone, come on follow me!**

No.89 Brickster reveals plan

Title	Brickster reveals plan
ID	89
Start Cutscene Everyone is seated around tables in a Marquee. In this cut-scene the Brickster reveals his real identity and his intentions to deconstruct the Universe.	*CAMERA:* **Brickster:** **I think you'll all agree that the filming of Cool Movie has gone extremely well. We should all be proud and I'm sure that this adventure will be every bit as successful as the last!**
ID	89
Start Cutscene	*CAMERA:* **Everyone present except Brickster:** **Riotous cheering.**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **If you'll all raise your glasses, I'd like to propose a toast…to ME!**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **While you've all been sitting in here stuffing your stupid faces, I have masterminded a plan to make me the most powerful man in the Lego Universe. My Brickster Bots have been building sets all around the Island and now that they are fully trained they have built me a Brickster's Tower!**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **I knew it! You didn't fool me for an instant, you slippery…**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Yeah…yeah Pepper. Always the good guy. (said with boredom in the voice). Well it still won't do you any good, you'll never stop me! I was using the movie as a cover all along, you see…I've built a super computer and with it I will take all the bricks in the whole Lego Universe! Ahahahahahahah!**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **That stupid Infomaniac tried to interfere with my plans, but we've taken him right to the top of the tower! I'm going to activate the super computer now and then the whole Universe**

	will deconstruct. If anyone tries to stop me, the old man gets it!
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **Sky, I need to save the Infomaniac and stop that super computer! I think the Bricksters already activated it, but I may be able to stop it before it goes off. (said with urgency) If I don't make it, Sky, I need you to save the world. (said with poignancy)**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky:** **Nothing will happen to you, Pepper. You're fantastic, we have all seen what you can do in the film, but now it's for real! You can do it Pepper…just believe in yourself! (said encouragingly and with passion).**
ID	89
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **I want you to go to my house Sky, and get on the computer. You must hack into the Brickster's super computer and make sure that if it goes off, it's not going to harm anyone. I know I can trust you!**

No.89 Brickster's Tower

Title	Brickster's Tower
ID	89.1
Start Cutscene	*CAMERA: Starts in normal Conversation* **Nick Brick:** **What a disaster! You'll have to move fast Pepper…get to the base of Space Mountain and then climb up to the top! It's going to be dangerous but you have all the skills you need!**
ID	89.2
Start Cutscene	*CAMERA: Starts in normal Conversation* **Nick Brick:** **Oh! and always keep a look out for Bricksterbots, you know how dangerous they are!**

No.91 Brickster's Tower

Title	Brickster's Tower
ID	91
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **Look out Pepper! Climb up the outside of the Tower but watch out for the barrels!**
ID	91
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Hahahaha you poor fools! You'll never be able to reach me!**

No.92 Brickster Battle

Title	Brickster Battle
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **You shouldn't have come back, Pepper…but you're just in time to watch the Universe deconstruct, and you along with it!**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky Lane:** **Pepper! Can you hear me? I've hacked into the Infomaniac's holosystem so I can talk to you. I am connecting to the Brickster's super computer now and then I'll shut it down. In the meantime, remember what the Brickster's great weakness is! He really loves pizzas! Feed him a few of them and you might slow him down!**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Over the years, I've eaten so much pizza, that I am immune to any amount of heat!**
ID	92DURA.1.
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **(General exclamations; taunts and grunts as he is hit by the pizzas).**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **Sky…don't let me down.**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **Sky…what's happening? Were you able to stop the super computer?**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **Then…the Universe…LEGO Island…will be…**
ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Sky:** **Oh no! I couldn't stop it, but I did change the program so that the effect will be…well, let's just say he won't be expecting it!**

ID	92
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **Watch! My Information Centre!**

No.93 Brickster is captured

Title	Brickster is captured
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **Why did you do it Brickster? You can't just go around trying to take things from other people all the time.**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **It's alright for you, you had a whole house built for you, but I've never even had my own set of LEGO bricks! All I ever got were the bits that people lose down the backs of sofas…(short delay as Brickster pulls bricks from his pocket) Like these!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Pepper:** **Well Brickster, will you behave then?**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Whaaa-aaat? No way! I'm just gonna make a bigger and better plan for next time. I'll soon have all the LEGO bricks in the WORLD!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **I got a couple already!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Infomaniac:** **Well Brickster…we've finally decided to give you your own LEGO set. Unfortunately for you, it's the jail set and you'll only be able to play with it from the inside, until you learn to behave yourself!**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Let me out! (angrily)**
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **What! I don't even get to watch the movie? Ah, come**

	onnnnn! Lemmeee ooouuut!
ID	93
Start Cutscene	*CAMERA: Starts in normal Conversation* **Brickster:** **Hmmm, what does this bit do?**
ID	93
Start Cutscene The Brickster has escaped and is in the back of the movie theatre unbeknown to anyone else.	*CAMERA: Starts in normal Conversation* **Brickster:** **Chuckles to himself.**

No.94 FMV: Outro

ID	94
Start Cutscene	*CAMERA: Starts in normal Conversation* **No Speech Necessary**

-- To HERE --

Idling Conversations

Introduction

Create characterisation with Idling Conversations. Dr Clickitt talks about medical issues, Technician Bob talks about technical issues etc.

Create characterisation through locality. If there is something close to Technician Bobs house then he should know something about it, whether it is a sub-quest or something about the local woods it doesn't matter.

Lego would like some of the Idling conversations to express more about the lives of the people on Lego Island apart from the Lego Island 3 Story. They also want some continuity of story to be within some individuals Idling conversations. Major problem prohibiting this is that the Idling conversations will be chosen at random, making planned narrative impossible without creating special cases.

Complete Character List (taken from pages 2,3 of Character Bible).

1. Animal Chin
2. Belinda Blink
3.
4. Block Buster
5. Bony Hawks
6. Brian Shrimp
7. Brickster
8. Brickster-Bots
9. DJ
10. Dr. Clickitt
11. Ed Mail
12. Footballers
13. Infomaniac
14. Jack O'Trades
15. Laura Brick
16. Liam Lense
17. Mama Brickolini
18. Margaret Patricia Post
19. Nancy Nubbins
20. Nick Brick
21. Nubby Stevens
22. Papa Brickolini
23. Lucky Larry
24. Penelope Puff
25.
26.
27. Phil Film
28.
29. Red Greenbase
30. Return and Enter
31. Rhoda Hogg
32.
33.
34.
35. Sky Lane
36. Snap Lockitt
37. Studz Linking
38. Super Stationmaster
39. Technician Bob
40. Valerie Stubbins

1	Animal Chin
Character	Animal Chin
Speech	
1.1	I am meditating to the hit parade a most worthy endeavour.
1.2	Your skills are improving Pepper, but you must remember 'imagination is more important than knowledge'.
1.3	I cannot teach you Pepper. You teach yourself I merely guide your enthusiasm.
1.4	Seek to be a willow and not the mighty oak. For when the storm comes a willow will bend where the oak will break.
1.5	It is no longer my time, it is yours.
1.6	A leopard that changes its spots becomes a panther.
1.7	Take your shoes off and wiggle your toes in the grass. Now you understand beauty.
1.8	LEGO radio is sublime. The DJ is a man who has found his centre.
1.9	Do not let your trinkets and baubles distract you. Life is for living and not for accumulating junk.
1.10	I tried pizza once but it is too rich for my tastes, I prefer noodles with spring onion.

2	Belinda Blink
Character	Belinda Blink
Speech	
2.1	I wanted to be an actress when I was your age, but I've only got as far as clapper board girl.
2.2	Does Block Buster talk about me at all?
2.3	I wish the Island had a steam train, they're so much more romantic then electric trains.
2.4	Sorry Pepper can't talk I have to get the set ready for the next shot.
2.5	It's so unfair. Penelope Puff is a brainless bimbo but she earns more money because she is pretty.
2.6	Oops my socks don't match today. At least I will be able to tell right from left.
2.7	I have to see Dr Clickitt for my prescription of plasters. I pick up cuts and scrapes so often.
2.8	I wish I was pretty as well as intelligent. Pretty girls are allowed to be intelligent just look at Sky Lane, or better yet have a conversation.
2.9	It's a bit misty today. Oh sorry my glasses are dirty. That's better I can see clearly again.
2.10	You're nice to work with Pepper not at all arrogant unlike some stars I've worked with.

4	Block Buster
Character	Block Buster
Speech	
4.1	How's my leading man today?
4.2	This film is going to be huge, absolutely huge.
4.3	I hope I get a L.A.F.T.A for Cool Movie, hey we deserve a dozen.
4.4	I wish I could fly but I haven't the knack. So I watch planes instead.
4.5	Don't let stardom go to your head Pepper this is a fickle business.
4.6	I'm revising the script at the moment. The Brickster has pointed out that he doesn't have enough good lines and that you have too many.
4.7	LEGO Island is a bit quaint I miss the bright lights and the lures of a cosmopolitan metropolis.
4.8	If only my mum could see me now. Alas she was one of the old homemaker figures and sadly obsolete.
4.9	Blast, Belinda spilt coffee on my script and she just looked up at me with her kicked puppy eyes and made me feel guilty when I shouted at her for HER clumsiness.
4.10	Have you ever trodden on a slug in your bare feet it is a disgusting experience. I don't understand how it got into my shoe though.

5	Bony Hawks
Character	Bony Hawks
Speech	
5.1	I remember when this Island was all studs.
5.2	Are you eating enough Pepper? You don't want to end up as thin as me huh.
5.3	I've polished my board and waxed me bones now I'm all shiny and bright.
5.4	Doh! We don't have stables anymore I should be at the Garage.
5.5	I think one if me wheels is loose I better get Nubby to check it out.
5.6	What a lovely day Pepper. Not like the summer of 1623 it rained every day.
5.7	I see your wearing knee and elbow pads, very wise. I've lost count of the number of bones I've chipped scraped or broken.
5.8	Some people need to keep their pets under better control. I've had to hop after a dog for much of the day trying to get my leg back.
5.9	Mailing lists are very annoying, I keep getting sent free samplers of shampoo and skin care products. Can't they send me stuff I can use, like beeswax polish or whitening toothpaste.
5.10	Whenever I moan about progress and change I remind myself how much better it is to skateboard on tarmac instead of cobbles.

6	Brian Shrimp
Character	Brian Shrimp
Speech	
6.1	Go away.
6.2	It may be a trash can to you but to me it's my home.
6.3	Can you spare me some change for a coffee?
6.4	You have a nice house Pepper, not like mine.
6.5	Snug as a bug in here, mmm, cosy.
6.6	Oy keep it down I'm trying to sleep in here, darn noisy children, they should be seen and not heard, or even better not seen and not heard.
6.7	Spare us a brick, I'm saving up for a proper house.
6.8	Well if you hadn't had a bath in um, what year is it? Right twenty years you'd smell as well. Cheeky scamp.
6.9	The last crate I called home was previously used to store fish. I can't stand fish now.
6.10	What now, every day I get disturbed. I just want to be left alone.

7	Brickster
Character	Brickster
Speech	
7.1	Hello condiment boy.
7.2	[sneeze] What's that irritating my nose? Ah yes Pepper.
7.3	You won't be the Infomaniac's favourite forever Pepper, mark my words.
7.4	It wasn't me, you can't prove anything, ha!
7.5	Bill Ding thinks he's so good. Any fool can make a house look good if they have matching bricks. Not like me, I've never had matching bricks.
7.6	What are you going to do, get Nick and Laura Brick to arrest me again? You're too wussy to stand up to me yourself.
7.7	Why did the Infomaniac create you Pepper? This place was much better with just me and him. You hear of ying and yang, but you don't hear of ying, yang, billy, bob, and sue too.
7.8	Hey Pepper do you know how to keep a fool in suspense... I might tell you tomorrow.
7.9	We're not one dimensional cardboard characters! We're made of plastic.
7.10	Ack, ack, take it away, Pepper is irritating my eyes again.

8	Brickster-Bots
Character	Brickster-Bots
Speech	
8.1	Beep, Beep, Beep.
8.2	Zzzzzzzt! Error.
8.3	Blippity bob, ping!
8.4	Flib flop biddy de bob.
8.5	Lib lop ziddy de dob.
8.6	Wah wah wah zoing.
8.7	Zwing dwing ping bong!
8.8	Oh, oh, one, oh, one, one, oh, he, he, he.
8.9	Ex, mex, tex, trang tea poe.
8.10	Blick, block, bleck, bluck, clack.

9	DJ
Character	DJ
Speech	
9.1	Pepper Roni star of game and screen, its good to see you out and about on the Island.
9.2	Walking, heel boy, come here! No! Stop that! Sorry Pepper I better sort my dog out before it gets into too much mischief.
9.3	For the next hour, here on LEGO FM we have wall to wall music, while I slip out for lunch.
9.4	DJ, DJ, it's the afternoon DJ show with your host Dee Jay, and special guest Pepper Roni.
9.5	Thank you for that but I now have to switch to line three where I have another caller.
9.6	I love the tranquillity of this Island. My old home was just as pretty but occasionally the ground itself would tear, shake and rupture.
9.7	Gooooooooood Mornnnnninnnng, LEGO Island, today it is going to be hot and sunny. Perfect weather for skateboarding. Which will please Pepper who is with me now.
9.8	And now the shipping forecast. LEGO Isle, west backing southwest for a time, 2 perhaps 4 later. Mostly fine. Good.
9.9	Do you like music Pepper? I love music, all music. Ever since the first grasshopper rubbed its back legs against its abdomen.
9.10	You live in a house by yourself don't you Pepper? Well if you start to get lonely you should get a pet. My dog brightens up many a quiet evening for me.

10	Dr Clickitt
Character	Dr Clickitt
Speech	
10.1	Morning Pepper could I interest you in my freckle removal procedure. Better then having to wear thick yellow foundation for the movie.
10.2	I've been told to prepare for injuries to the lateral malleolus what stunts are you going to be doing?
10.3	What a busy day. I had my brother in earlier with an acute case of alopecia unfortunately it's untreatable. Lots of quacks have remedies but none are effective. Ed was trying the cow dung and honey method, very smelly and completely useless.
10.4	Pardon me Pepper you must excuse my borborygmus I guess I need to go eat.
10.5	You're looking well Pepper. Let me just check though. Say ah. Good, now cough. Excellent, you're in perfect health Pepper.
10.6	I hope you're taking plenty of polymer supplements Pepper. You don't want to suffer from plasteoporosis when you get older.
10.7	I wonder how my brother is. He seems a bit down, well more then usual.
10.8	What again! Okay I'll be right there. Sorry Pepper can't chat Lucky Larry has fallen down the stairs. I have to check how badly hurt he is.
10.9	Whatever you do don't eat cheese before going to bed you'll have nightmares.
10.10	Right do I have everything I need? Sutures? Check! Bandages? Check? Forceps? Check! Scalpel? Ouch! Okay I'm already for surgery.

11	Ed Mail
Character	Ed Mail
Speech	
11.1	My sack is so heavy. Why do people keep posting letters?
11.2	My brother's a doctor. I could have been a doctor but no the Island only needs one doctor. So I got to be a mail man.
11.3	Delivering pizzas, that's so easy compared to the daily grind of postal service.
11.4	My feet hurt, my back aches, and my job is dull.
11.5	Yes I do have some post for you Pepper. No I can't give it to you now I'm only allowed to deliver it to your house.
11.6	I can't wait to finish my round. Then I can go down to the lake and get in a spot of fishing. Away from the cares of the world and the nagging tongue of Margaret, what bliss.
11.7	I wonder if it's time for a coffee break. It must have been at least fifteen minutes since my last break.
11.8	I bet you look forward to Christmas. Well I end up with three times as much work as normal. And do I get any help. Of course not!
11.9	Only twelve more deliveries to make and then I'm finished for the day. Twelve deliveries too many by my reckoning.
11.10	Films are so glamorous. I bet they wouldn't do a film about a postman. He plods around all day, ringing each doorbell a couple of times to deliver a package. Nah far too boring.

12	Footballers
Character	Footballers
Speech	
12.1	Sorry Pepper we've already got a full team.
12.2	Three one, three one.
12.3	Goal disallowed, you were offside. It was offside. Pepper you saw he was offside. What do you mean you don't know the offside rule. Well I could tell you, oh you have to be going, bye.
12.4	Are you going to watch us when we play the LEGO City Builders team?
12.5	Have you heard LEGO City Builders are going to field 'Chopper' Harris? He's brutal, he tackles, sorry fouls, really hard. Our match is going to be painful.
12.6	Oops dropped the ball. What was the count, two hundred and thirty seven. Not bad but still a long way to go to beat the 'knee bouncing' record.
12.7	One two, Striker passes to Midfielder, Midfielder passes back to Striker. Leftback is left looking silly only Goalie to beat.
12.8	I hope we get to wear this strip for our upcoming game against LEGO City Builders. Our away strip is lime and violet, it hurts our eyes.
12.9	I don't understand why you don't play soccer Pepper. I mean when has a skateboarding competition filled a seventy five thousand seat stadium?
12.10	I don't think Ed Mail likes us very much. Well not now. It's his own fault he shouldn't have walked so slowly past the goal, just as I took a shot. He shouldn't have burst the ball.

13	See later in document
Character	Infomaniac

14	Jack O'Trades
Character	Jack O'Trades
Speech	
14.1	Nope sorry Pepper we sold out two hours ago.
14.2	I have a friend who can juggle. I wish I could juggle, but then I can stand on my hands but my friend can't.
14.3	I've just had a delivery from the Amazon. I've finally got some piranha's for my aquarium. I have to be careful they could be dangerous. I know they don't eat plastic, but do they know that?
14.4	I've got a great deal for you Pepper its a, um thingy. You use it to um, get stones out of horses hooves and it can be used as, uh a tooth pick. Fantastic isn't it. Go on buy one please. I've only got two hundred in stock. Everyone on the Island needs to buy four. Please!
14.5	Every morning just after I get up I work out and in the evening I do yoga.
14.6	I wonder how all my old friends from the Flying Legondos are doing. It would be really nice to meet up with them again.
14.7	Saucepans buy two get one free. Lovely saucepans get them here. They have lids and handles what more do you want.
14.8	Could I interest you in some vices Pepper? Very helpful for holding your skateboard steady while you work on it.
14.9	Margaret has been badgering me. She sells tins and I sell tin openers. She says she should sell tin openers and not me. But a tin opener is hardware and I'm a hardware store. She only runs a grocery store.
14.10	Sorry Pepper the store is closed until I finish my stock taking.

15	Laura Brick
Character	Laura Brick
Speech	
15.1	Ten four Pepper. I love patrolling the Island keeping my eyes open for misdemeanours. Talk of the devil there's Rhoda Hogg.
15.2	Don't worry Pepper I really think the Brickster has turned over a new leaf. He's going to become a pillar of the community.
15.3	My motorcycle is broken so I'm having to patrol the Island on foot. Nubby will hopefully fix my siren and flashing light in a jiffy and I can get back on the road.
15.4	After a hard morning there is no better smell in the world then fresh coffee and hot donuts.
15.5	Rolf the vet has got me to do a census on the number of rabbits on the Island. But they keep hopping about and I lose count.
15.6	I've got a vacation coming up. I'm going to go up Space Mountain and go hand-gliding.
15.7	The Brickster told me that the word gullible has been taken out of the dictionary. And I believed him! Its not nice to tease people.
15.8	I hope you look both ways before crossing the street.
15.9	Penelope Puff is going to give me a makeover. I wonder what I will look like.
15.10	Have you done the motorcycling scene yet? I love motorbikes. You feel so free when you're riding one. Out in the elements, the wind rushing past you.

16	Liam Lense
Character	Liam Lense
Speech	
16.1	I don't know what I do on my holidays I don't think I've had one for years.
16.2	I wish we had found this place years ago. The quality of light here is phenomenal.
16.3	Don't get worried by Block Busters tantrums, he's so used to getting his own way he doesn't know how to handle adversity.
16.4	I've had a really pleasant afternoon with DJ. It was even work related. We were discussing the film soundtrack.
16.5	Will you look at my carnation? No. I don't think I will catch anyone out with my false flower that squirts water.
16.6	How about a handshake. What no. So I can't surprise you with my hand buzzer.
16.7	Jack O'Trades has done his homework. He has an excellent supply of lint free cloths, just right for cleaning camera lenses.
16.8	Shh, Pepper. I'm trying to record ambient sounds for dubbing into the film.
16.9	I'm just kicking back enjoying the sunshine.
16.10	You know those robots that are supposed to be helping us seem wilfully incompetent.

17	Mama Brickolini
Character	Mama Brickolini
Speech	
17.1	So what can I get you Pepper, a super supreme mega pizza with all the toppings.
17.2	Pepper it's getting cold you should be wearing a vest and a sweater.
17.3	You and Sky Lane make a lovely couple. When I see you together it reminds me of when I met Papa.
17.4	Now are you hungry? Are you sure? It will be no trouble to rustle up a bowl of pasta or something.
17.5	When did you last tidy your house and garden Pepper? There seemed to be some weeds growing in your front yard.
17.6	You will be careful while your doing all those stunts Pepper. They don't look safe and I do worry about you.
17.7	Oh sorry Pepper, I was a million miles away, composing some new music. What did you want dear?
17.8	I think Papa has a surprise planned for me. He's being all secretive.
17.9	Now are you getting all of your schoolwork done Pepper? Just because you're in a film doesn't mean you can skimp on your academic studies.
17.10	Salsa night tonight. No not the dip, dancing. I love dancing, especially salsa with Papa.

18	M.P. Post
Character	M.P. Post
Speech	
18.1	Pepper you really need to get a hair cut. I mean girls won't look at you if you're wandering around with a haystack on your head. Look at Sky Lane she always dresses well, and uses just the right amount of make up. She will make someone a fine wife someday but they will need to keep their hair neat.
18.2	You're looking a little peaky Pepper, have you seen Dr Clickitt. I think you should. You may think it's nothing but it is best to be certain.
18.3	My husband tells me that you've been skateboarding on the pavement. You should only be using the designated skate parks. I only let those skate parks get built because I thought it would keep you off the pavement.
18.4	Jack O'Trades cannot cope with a bit of honest competition. He says I'm not allowed to sell tin openers as that's hardware. Well I sell loads of tins of soup, beans, vegetables etc, etc. I just thought it would be sensible if I also sold tin openers as well.
18.5	Would you like some fresh cabbage Pepper? I have carrots and broccoli as well. You have to eat plenty of vegetables to stay healthy. You don't like vegetables! How about some fruit then. Fresh fruit and vegetables are the basis of a healthy diet.
18.6	I'm collecting signatures for a petition. It's about noise pollution on the Island. Yes it does mention the Party House. Well they are very noisy. It's just not right three young people in the same house without adult supervision.
18.7	Do you like being a stuntman Pepper? It seems a bit dangerous to me. I suppose it's a machismo thing. Well if you want to impress the ladies or one lady in particular, I find flowers, chocolates and an expensive restaurant work better. Hmm, Ed hasn't taken me out for meal in a while I had better remind him.
18.8	If you see Ed Mail tell him his dinner was getting cold, so it's now in the cat.
18.9	I will be glad when they've finished filming and the movies leave LEGO Island. It has been so noisy, I just want it to be peaceful and quiet.
18.10	I haven't visited your house yet Pepper. Just thought I would give you plenty of warning. I know what boys are like and you will need to tidy up before I come round.

19	Nancy Nubbins
Character	Nancy Nubbins
Speech	
19.1	Howdy Pepper, I've been going over plans for a showroom with Bill Ding. Soon I will be able to sell cars.
19.2	Need some gas Pepper or have you wandered in for a gas.
19.3	Do you believe in alien abductions? I hear a giant hand comes out of the sky grabs you changes your legs, body or head and then returns you to the Island.
19.4	Seven fifty three plus eight twelve is fifteen sixty five. Sorry Pepper I'm doing the accounts at the moment. Can you come back later?
19.5	I hope someone will break down soon. I love riding to the rescue in the tow truck, yellow lights flashing.
19.6	I like listening to country and western. Lovely homely songs and easy to sing along to.
19.7	I might make the temporary race track permanent. Nick Brick says that driving violations have gone down now that Rhoda and Studz race on the track more then they race on the roads.
19.8	Cows are fantastic creatures, you get leather, suede and delicious steaks from them.
19.9	Have you thought about what sort of car you want to drive? Well when I have my showroom built you'll be able to choose from a wide selection of well-known automobiles.
19.10	You should learn a musical instrument Pepper. Its a great way to relax. Mama plays the piano, I play the guitar, we need someone on bass or drums.

20	Nick Brick
Character	Nick Brick
Speech	
20.1	Laura's beaten me into work again. No matter how early I get up she is always in before I am.
20.2	Affirmative Pepper another day behind a desk pushing paper.
20.3	I have been getting complaints about your skateboarding Pepper. So please skateboard at the skate parks, or in areas that are deserted.
20.4	Not only does Laura get to patrol more than me, when she sends in a report she always makes it seem so interesting.
20.5	Don't worry Pepper I'm keeping my eyes on the Brickster and his Brickster-Bots. If he's up to o good I will be the first to know.
20.6	Can you eat a donut without licking your lips?
20.7	Hurrah! I've got out of the office. Some traffic lights are on the blink so I get to direct traffic.
20.8	I know I shouldn't say this, but I like it better when the Brickster is about it gives my job meaning. The rest of the time we become a glorified lost and found office.
20.9	Why do stereotypical policemen eat donuts? I don't eat that many donuts, only at breakfast, elevenses, and afternoon tea.
20.10	I'm installing lots of cameras around the Island. So even though I don't get to patrol I can keep an eye on what's going on.

21	Nubby Stevens
Character	Nubby Stevens
Speech	
21.1	Why is it when you've lost something you always find it in the last place you look?
21.2	You made me jump Pepper, the last time that happened I hit my thumb with a hammer.
21.3	Do you need any new parts for your skateboard? Low profile alloy wheels? Go faster strips? How about a spoiler?
21.4	Why does the sun always shine on LEGO Island? And why are all the plants green and healthy when it never rains?
21.5	There is something so satisfying about fixing an engine. You may be dirty and sweaty from working hard, but it's all worthwhile when you hear that sweet purr that tells you the engine is alive again.
21.6	Whenever I'm angry or upset I do any panel beating that happens to be around. I find physical exertion really helps clear my mind.
21.7	Have you ever wondered about things? You know, really wondered?
21.8	So... Which came first? The chicken or the egg? It confuses me just thinking about it.
21.9	Hmm, what is Mornington Crescent doing on a wiring diagram? Oops I've picked up the wrong piece of paper.
21.10	I'm doing an evening class in Classical Greek so I can read Socrates in his native tongue.

22	Papa Brickolini
Character	Papa Brickolini
Speech	
22.1	How is my boy? I've been thinking of dessert pizzas. Do you think a quadra chocolate pizza will catch on.
22.2	This is hot work. I wish I had opened an ice cream parlour I wouldn't get so sweaty.
22.3	Mama has composed some beautiful new tunes for her piano. They make the day seem sunnier.
22.4	Ouch, I burned my hand on the oven and now it throbs.
22.5	When you have finished filming you should go on a cruise. That's how I met Mama.
22.6	You seem to be getting a bit spotty Pepper. Ah no sorry it's just the sunlight glowing on your freckles.
22.7	You have been an inspiration for a new pizza Pepper. The Spicy Pepper-roni Pizza, with green peppers, and jalepenos.
22.8	I'm taking Mama to a ball soon, she likes fiery Latin dances and I like Viennese waltzes.
22.9	What rhymes with love? I'm filling in the card for the flowers I'm going to surprise Mama with.
22.10	Pizza was originally a peasants snack and now it's a delicacy.

23	Lucky Larry
Character	Lucky Larry
Speech	
23.1	[big sneeze] Sorry Pepper I hab a cold.
23.2	Ow, ow, ow why do they call it the funny bone? Clonking it isn't funny, it's painful. They should call it the painful bone.
23.3	Don't come near me I might have something contagious, or you might. Eeek keep away.
23.4	Actually, I feel fine today. That means I'm going to have an accident later.
23.5	Daytime television has improved so much. Soaps are more interesting then the test card.
23.6	I wonder if eating too many vitamin pills is bad for you.
23.7	My eyes hurt. I think I have been watching too much television.
23.8	I read a veterinary book, and I'm sure I have tangle ear even though it is only found in sheep.
23.9	I'm sick of grapes. Every time I'm in hospital someone gives me grapes.
23.10	Can you believe it I tore my Achilles tendon putting on a sock? I am such a klutz.

24	Penelope Puff
Character	Penelope Puff
Speech	
24.1	You know Pepper make up isn't just for girls nowadays.
24.2	You should look after your appearance more Pepper. See how all that skateboarding has mussed your hair.
24.3	Some people think I am vain. I don't think my appearance is the most important thing in the world. I know it is!
24.4	I have never worn the same outfit twice.
24.5	I've got some fantastic foundation perfect for your complexion.
24.6	This is terrible LEGO Island has no clothes shops. I may end up having to wear the same outfit again. What if one of my friends found out.
24.7	Sky Lane is quiet pretty. She would look amazing if she didn't go in so much for the tomboy look.
24.8	There isn't a hairdresser on the Island except for me. But it's very difficult to cut my own hair.
24.9	I hope we get to do a horror movie. I want to make everyone look like a zombie.
24.10	Dr Clickitt can do plastic surgery can't he? Its not for me its for my, um, friend.

27	Phil Film
Character	Phil Film
Speech	
27.1	Careful Pepper, the boulders here I've made out of polystyrene so they're easily damaged. I just have to work out which are real and which are pretend.
27.2	Hmm, I wonder if Liam has found the slug I put in his shoe yet?
27.3	I bet you a grey LEGO brick, it will be sunny tomorrow! Eh? What do you say?
27.4	Hello Pepper, have you got my pizza. Doh! I said I would collect. See you later.
27.5	I wish we could do a film about firemen. I can do loads of pyrotechnic effects then.
27.6	Ha, ha, he, he, ha, ha, ha. Sorry, he, he, Pepper I just, ha, ha, pulled a fantastic prank. I put a whoopee cushion on Block Busters chair and then he sat down, and ha, ha, he, he, ha, ha, ha.
27.7	Have you seen the way Belinda Blink looks at Blockbuster? It will all end in tears.
27.8	You're very easy to work with Pepper. No tantrums, no I'm the creative genius. You just get the job done like a true professional.
27.9	I hope we have lots of big explosions in the grand finale.
27.10	Do people tease you Pepper because you have red hair? I used to be teased. It's as silly as teasing someone because they wear glasses.

29	Red Greenbase
Character	Red Greenbase
Speech	
29.1	The problem with gardening is you spend so much time digging. Hey you've a good strong back. Oh you're busy, ho hum.
29.2	I wonder if I should wear red trousers and a green top. I would have to change my name to Green Redbase though.
29.3	My legs hurt. It might have been gardening but I did dance the night away so it might be that.
29.4	Don't invite Brickster-Bots to a party. They may dance well but they leave oil stains on the carpet.
29.5	The strange thing about gardening is that one persons weed is another persons flower.
29.6	Rhoda and Snap always leave the house in such a mess. I suppose I could stop tidying up, but then it would get messier and messier.
29.7	Do you like the smell of freshly cut grass?
29.8	You have to be careful of my snapdragons they bite.
29.9	I hate slugs, caterpillars, and greenfly. They all eat my precious plants. At least greenfly are a nice colour.
29.10	I think I should start a business as a gardener. More then just mowing the lawn every second Tuesday. I want to landscape gardens.

30	Return and Enter
Character	Return and Enter
Speech	
30.1.1 Return	We're...
30.1.2 Enter	Lost...
30.1.3 Return	We don't know where...
30.1.4 Enter	We are or where...
30.1.5 Return	We're supposed to be.
30.2.1 Enter	It's my turn to drive.
30.2.2 Return	You always drive, I want to drive.
30.2.3 Enter	But you don't have a licence.
30.2.4 Return	Yes I do.
30.2.5 Enter	Hey that's mine.
30.2.6 Return	But we look the same who will know the difference.
30.3.1 Return	Do we go to the accidents or...
30.3.2 Enter	Do the accidents come to us.
30.4.1 Enter	We should go left.
30.4.2 Return	No we should go right.
30.4.3 Enter	Left.
30.4.4 Return	No right.
30.4.5 Enter	Left.
30.4.6 Return	Right.
30.4.7 Enter	Left!
30.4.8 Return	Right!
30.4.9 Enter	Compromise...
30.4.10 Return	Straight on.
30.5.1 Return	Do you need the...
30.5.2 Enter	Ambulance Pepper?
30.5.3 Return	You're fine then.
30.5.4 Enter	I wish we could remember...
30.5.5 Return	Who needs us.
30.6.1 Enter	I'm Return.
30.6.2 Return	No I'm Return.
30.6.3 Enter	Hey I'm Return and so is my wife.
30.6.4 Return	You haven't got a wife.
30.6.5 Enter	Oh, you're Return.
30.6.6 Return	See I told you.
30.7.1 Return	You put your whole self in...
30.7.2 Enter	Your whole self out...
30.7.3 Return	Your whole self in...
30.7.4 Enter	And you shake it all about...
30.7.5 Return	You do the hokey cokey...
30.7.6 Enter	And you turn about...
30.7.7 Return	That's what it's all about.
30.8.1 Enter	Are we nearly there yet?
30.8.2 Return	I don't know.
30.8.3 Enter	How many miles to go?
30.8.4 Return	I said I don't know.
30.9.1 Return	Where's our Lucky Larry.
30.9.2 Enter	I thought you put him in the ambulance.
30.9.3 Return	I thought you did.
30.9.4 Enter	Oops we better back track.
30.10.1 Enter	Don't move, I've...
30.10.2 Return	Lost a contact lens.
30.10.3 Enter	What was that crunch?
30.10.4 Return	Uh, I've found your lens.

31	Rhoda Hogg
Character	Rhoda Hogg
Speech	
31.1	I have so many bills too pay. Speeding in a built up area. Speeding in an open area, and a parking violation. I don't think Nick likes me very much.
31.2	I'm just waiting for Nubby to fix my car. I've got a supercharging kit and I want it fitted.
31.3	Don't try to burn off Laura Brick at the lights. Those police bikes sure are fast.
31.4	If I get one more traffic violation, I'm going to lose my licence.
31.5	Do you like my car Pepper? When are you going to get a car of your own?
31.6	Having a party because you've won a race is a better idea then having a party because you're in a race. For one thing you're more likely to win.
31.7	The problem with racing everywhere is its so expensive. My tyres and brakes wear out really quickly. And I use twice as much fuel then if I drove at a nice steady fifty five.
31.8	When I get enough experience I want to be a LEGO Racer. I'm sure I would be good at it.
31.9	I've got some new exhausts. They improve the carburetion and remove a nasty flat spot at five thousand revs.
31.10	Have you got any invites for the post production party.

35	Sky Lane
Character	Sky Lane
Speech	
35.1	Oh no I've just got the latest Innovations catalogue. Too many gadgets not enough money.
35.2	Look at this watch Pepper, it can tell me the time in seventeen countries. I just wish one of them was LEGO Island.
35.3	I've been helping Technician Bob. Some of his latest inventions need user guides written for them.
35.4	He, he, you have a smudge on your nose.
35.5	I like your palm pilot, Technician Bob is going to make one for me as soon as he's worked out how to do changeable covers for it.
35.6	I think there is a Brickster-Bot following me. But I can't see it at the moment.
35.7	I hope fame and the movies won't spoil us.
35.8	Have you ever thought of giving your house a make over? I could help you if you like.
35.9	You do know we're supposed to kiss in the film. Do you think we should rehearse it?
35.10	Have you ever seen a UFO? I've looked and looked but it's always been a weather balloon.

36	Snap Lockitt
Character	Snap Lockitt
Speech	
36.1	Oh man look at that surf. Gotta go.
36.2	Getting a tan requires so much work. Zzzzzzz.
36.3	I love the sea and the sea loves me.
36.4	Some people play the acoustic guitar, some people play the electric guitar, and I play the air guitar.
36.5	Sometimes I pretend to get into trouble when swimming so that Valerie comes and rescues me.
36.6	I was going to say something but no, my minds gone blank.
36.7	Do you expect me to say something profound. I'm a surfer not a philosopher.
36.8	My uncle keeps asking me when I'm going to get a proper job. As a radio DJ his job is fun, but I bet I will get a horrid job like mailman.
36.9	Sunny again I see.
36.10	I think I will wax my board this afternoon.

37	Studz Linking
Character	Studz Linking
Speech	
37.1	I should be doing the driving stunts for Cool Movie. I am the best driver on the Island. Aha they probably couldn't afford me.
37.2	Your skateboard doesn't have an engine what's the point in talking to you.
37.3	Hurumph, don't disturb me I'm planning how to win my next race.
37.4	Yuri Gagarin was the first man in space, do you know who the second man in space was? Exactly that's why I have to win every race.
37.5	People drink champagne I thought it was just for spraying over whoever came second and third.
37.6	Just because he's a policeman doesn't give Nick Brick the right to tell me how to drive. Public roads are not a race track, indeed.
37.7	You like racing around. Racing isn't enough only winning matters.
37.8	Don't talk to me I've just lost a race and I'm in a bad mood.
37.9	LEGO Racers are the best racing team in the world. And I'm there champion driver.
37.10	I've heard they've built a supersonic car, I have got to try that.

38	Super Stationmaster
Character	Super Stationmaster
Speech	
38.1	Yes the trains are running on time, as long as I am here they will always be on time.
38.2	It's so nice to talk to people and understand what they are saying. In Loco Land they speak gibberish, very hard to learn.
38.3	People should use the train more, it's far less polluting then automobiles.
38.4	You skate pretty fast and without super powers too.
38.5	The problem with x-ray vision is you keep walking into trees.
38.6	I started out just being able to leap over tall buildings, but once I forgot to hit the ground and I realised I could fly.
38.7	Excuse me a moment I have an announcement to make. To the grey cube headed person what part of mind the gap do you not understand.
38.8	My trains run like clockwork. They don't have big spiral springs inside them, and they don't need winding up. Okay so not like clockwork at all.
38.9	I love being a super hero no other job lets you wear your underwear over your trousers.
38.10	Don't fly with your mouth open, unless you like eating flies.

39	Technician Bob
Character	Technician Bob
Speech	
39.1	Is your palm pilot working okay, no weird glitches or electric shocks? Excellent now that's a surprise, one of my inventions works first time.
39.2	Do you ever watch the night sky Pepper? The stars and planets are beautiful, but cannot compare to a ring nebula.
39.3	I have this special chart comparing the capitulum and trochlea with the gluteus maximus so I always know the difference.
39.4	Tools, workbench, clamps, magnifying glass, and a box of bits, life is complete.
39.5	I created a remote control for my stereo, television, video recorder, lights, and toilet flush. But when I lost it, I had to sit in the dark until I realised I was sitting on it.
39.6	Be careful with the palm pilot Pepper. It may be encased with titanium but it's still delicate.
39.7	I invented a Swiss army brush, it was a failure. Never use a device where you could mix up a hairbrush and a toothbrush.
39.8	I've forgotten what I was thinking.
39.9	They say necessity is the mother of invention. I would like to meet her someday and shake her hand.
39.10	I've got some planes to maintain Pepper. Very important work, if a car breaks down its inconvenient if a plane breaks down its a disaster.

40	Valerie Stubbins
Character	Valerie Stubbins
Speech	
40.1	Get out of the water! GET OUT OF THE WATER! Don't worry Pepper I'm practising lines for a shark film.
40.2	One of my cousins has a statue of her sitting on a rock in Copenhagen harbour.
40.3	When my shift finishes I'm going to go horse riding.
40.4	Do you work out at all Pepper? Only gymnasts have more flexibility then weightlifters.
40.5	I think Snap Lockitt is pretending to drown again. He does it just so I rescue him. I haven't told him but I like rescuing him.
40.6	Rolf's suggested we have a beach party and barbecue like they have back where he came from.
40.7	Before I came to LEGO Island all I ever ate was sushi. Now I try anything you landlubbers eat.
40.8	Did you know dolphins are still telling jokes about when the first human paddled into the sea holding a tree trunk?
40.9	If I get ill the top half of me goes to Dr Clickitt and the bottom half to Rolf.
40.10	I surprised Snap today. He was pretending to drown again. So on the way to rescue him, I pretended to drown. It's amazing how quickly he rescued me.

Holomaniac Speech

The Holomaniac will have speech associated with getting Pepper through the main path of the game. He will inform Pepper of new controls and features.

Title	Photo Fit
ID	10_PROX_HOLO_00
Cutscene	**Holomanaic:** **Nick Brick is compiling evidence for a new case, I wonder what it is all about?**

Title	Road Licence
ID	16_PROX_HOLO_00
Cutscene	**Holomanaic:** **You do need earn a Road Licence to drive cars. Nick Brick will inform you of all the details.**

Title	Trike Trial
ID	25_PROX_HOLO_00
Cutscene	**Holomanaic:** **The notice board at LEGO Studio lists which scene is next to shoot.**

Title	Sea Licence
ID	31_PROX_HOLO_00
Cutscene	**Holomanaic:** **To travel in the caves of Space Mountain you must earn a Sea Licence. Talk to Valerie Stubbins for instructions.**

Title	Wake Rider
ID	50_PROX_HOLO_00
Cutscene	**Holomanaic:** **Every time a new film scene is ready to shoot it will be listed on the notice board at LEGO Studio.**

Title	Flying Licence
ID	58_PROX_HOLO_00
Cutscene	**Holomanaic:** **Some say the quickest way to travel is through the air. A Flying Licence will enable you to do this. Check with Super Stationmaster at the Northeast Airport.**

Title	Air Chase
ID	75_PROX_HOLO_00
Cutscene	**Holomanaic:** **You should keep up to date with the film notice board.**

Title	Birds Nest
ID	82_PROX_HOLO_00
Cutscene	**Holomanaic:** **It's dangerous to swim if there is not lifeguard working. You should investigate why.**

Title	Ripcord Rescue
ID	87_PROX_HOLO_00
Cutscene	**Holomanaic:** **The notice board at LEGO Studio has been updated with the last film scene.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **Talk to the people of LEGO island, they might have something to say.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **Have you spoke to any of the Islanders lately, I'm sure they all types of interesting info for you.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **The Skate Parks are great places to take time out and relax.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **Have you been in the caves underneath Space Mountain?**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **Time how long you can grind you skateboard for.**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **How long can you pull tricks on the half-pipe for with out falling off you skateboard?**

Title	Generic Help
ID	_PROX_HOLO_00
Cutscene	**Holomanaic:** **Talk to the people of LEGO island, they might have something to say.**

Generic Pizza Thankyou

Pizza Thankyou	*Camera: Normal conversation mode* **Animal Chin:** **Pizza!…Ah so tasty!**
Pizza Thankyou	*Camera: Normal conversation mode* **Belinda Blink:** **I love to see Pizza…Thanks!**
Pizza Thankyou	*Camera: Normal conversation mode* **Block Buster:** **Ah lovely a premier pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Bony Hawks:** **Maximum Pizza…Thanks!**
Pizza Thankyou	*Camera: Normal conversation mode* **Brian Shrimp:** **Topping of the morning to ya!**
Pizza Thankyou	*Camera: Normal conversation mode* **Brickster:** **Ah pizza…Extra Chillies!**
Pizza Thankyou	*Camera: Normal conversation mode* **Brickster-Bots:** **Mmmmm….Bzzzz!**
Pizza Thankyou	*Camera: Normal conversation mode* **DJ:** **Pizzatastic…Cool!**
Pizza Thankyou	*Camera: Normal conversation mode* **Dr. Clickitt:** **Purely for medicinal purposes..Great!**
Pizza Thankyou	*Camera: Normal conversation mode* **Ed Mail:** **A great delivery…thanks!**
Pizza Thankyou	*Camera: Normal conversation mode* **Footballers:** **On me head…Cheers!**
Pizza Thankyou	*Camera: Normal conversation mode* **Infomaniac:**

	Thanks…I just love Pizza!
Pizza Thankyou	*Camera: Normal conversation mode* **Jack O'Trades:** **Pizza…the Best!**
Pizza Thankyou	*Camera: Normal conversation mode* **Laura Brick:** **Pizza…Yummy!**
Pizza Thankyou	*Camera: Normal conversation mode* **Liam Lense:** **A sight for sore eyes…Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Mama Brickolini:** **Just like Mama made it!**
Pizza Thankyou	*Camera: Normal conversation mode* **M P Post:** **Hot and steamy…just how I like it!**
Pizza Thankyou	*Camera: Normal conversation mode* **Nancy Nubbins:** **It's the best…its Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Nick Brick:** **What have we here then…Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Nubby Stevens:** **Just what I needed…Thanks.**
Pizza Thankyou	*Camera: Normal conversation mode* **Papa Brickolini:** **Thatsa what I like Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Lucky Larry:** **Thanks…I bet I burn myself!**
Pizza Thankyou	*Camera: Normal conversation mode* **Penelope Puff:** **Mmmm…that will fill me up!**
Pizza Thankyou	*Camera: Normal conversation mode* **Phil Film:**

	Great…Pizza! Take One!
Pizza Thankyou	*Camera: Normal conversation mode* **Red Greenbase:** **Red tomato topping…my favourite.**
Pizza Thankyou	*Camera: Normal conversation mode* **Return and Enter:** **I'm always in for Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Rhoda Hogg:** **I am just ready for something hot!**
Pizza Thankyou	*Camera: Normal conversation mode* **Sky Lane:** **Oh wow, just what I wanted!**
Pizza Thankyou	*Camera: Normal conversation mode* **Snap Lockitt:** **The only thing better than surf…Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Studz Linking:** **That's the only food for me!**
Pizza Thankyou	*Camera: Normal conversation mode* **Super Stationmaster:** **The one and only Pizza!**
Pizza Thankyou	*Camera: Normal conversation mode* **Technician Bob:** **Right on time…Thanks!**
Pizza Thankyou	*Camera: Normal conversation mode* **Valerie Stubbins:** **Once I have my Pizza…life's a beach!**

Generic Directions

Direction Giving	*Camera: Normal conversation mode* **Animal Chin:** **Wise man say…try that way!**
Direction Giving	*Camera: Normal conversation mode* **Belinda Blink** **! can see the way…its over there!**
Direction Giving	*Camera: Normal conversation mode* **Block Buster:** **I'm not a director for nothing…its that way!**
Direction Giving	*Camera: Normal conversation mode* **Bony Hawks:** **My wish bone tells me its that way!**
Direction Giving	*Camera: Normal conversation mode* **Brian Shrimp:** **I think it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Brickster:** **It's that way…but I hope you get lost!**
Direction Giving	*Camera: Normal conversation mode* **Brickster-Bots:** **Zip…Zip.**
Direction Giving	*Camera: Normal conversation mode* **DJ:** **Just go with the music…its that way!**
Direction Giving	*Camera: Normal conversation mode* **Dr. Clickitt:** **In my professional opinion…go that way!**
Direction Giving	*Camera: Normal conversation mode* **Ed Mail:** **The right way is that-away!**
Direction Giving	*Camera: Normal conversation mode* Singing and pointing **Footballer's:** **There you go…there you go…there you go.**
Direction Giving	*Camera: Normal conversation mode*

	Infomaniac: **The correct direction is that one!**
Direction Giving	*Camera: Normal conversation mode* **Jack O'Trades:** **You could try over there!**
Direction Giving	*Camera: Normal conversation mode* **Laura Brick:** **This is the way to go!**
Direction Giving	*Camera: Normal conversation mode* **Liam Lense:** **This way looks good!**
Direction Giving	*Camera: Normal conversation mode* **Mama Brickolini:** **Itsa thisaway!**
Direction Giving	*Camera: Normal conversation mode* **Margaret Patricia Post:** **I would suggest you went over there!**
Direction Giving	*Camera: Normal conversation mode* **Nancy Nubbins:** **Move out this way!**
Direction Giving	*Camera: Normal conversation mode* **Nick Brick:** **Set off this way if I'm not mistaken!**
Direction Giving	*Camera: Normal conversation mode* **Nubby Stevens:** **Over there is a good bet!**
Direction Giving	*Camera: Normal conversation mode* **Papa Brickolini:** **I thinka its thata way!**
Direction Giving	*Camera: Normal conversation mode* **Lucky Larry:** **Try that way but be careful!**
Direction Giving	*Camera: Normal conversation mode* **Penelope Puff:** **I'm making it up but its that way!**
Direction Giving	*Camera: Normal conversation mode*

	Phil Film: **See if it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Red Greenbase:** **Try over there!**
Direction Giving	*Camera: Normal conversation mode* **Return and Enter:** **Hmmmm…yes its that way!**
Direction Giving	*Camera: Normal conversation mode* **Rhoda Hogg:** **Lost are you? Try over there!**
Direction Giving	*Camera: Normal conversation mode* **Sky Lane:** **I'm sure it's that way!**
Direction Giving	*Camera: Normal conversation mode* **Snap Lockitt:** **Hey man! It's like that way…yeah cool!**
Direction Giving	*Camera: Normal conversation mode* **Studz Linking:** **Keep your head down and go that way!**
Direction Giving	*Camera: Normal conversation mode* **Super Stationmaster:** **Ready, steady, and go that way!**
Direction Giving	*Camera: Normal conversation mode* **Technician Bob:** **It's probably this way!**
Direction Giving	*Camera: Normal conversation mode* **Valerie Stubbins:** **I am positive its this way!**

Script for Sub Quests

No.11 Script Swap

Title	Script Swap
Story	Poor Ed-Mail has received a massive batch of film script to deliver. He has only managed to deliver a few and his back is already hurting.
How to Activate	Talk to Ed Mail at the harbour road.
Clue to Quest	Ed Mail is struggling along with a huge sack of parcels
Items or Skills needed	Non
Start Speech	*CAMERA: Starts in normal conversation mode* **Ed-Mail:** **Oh my poor back, this huge delivery of scripts is going to put me out for a week. If only I was younger, I'd have this done in no time. Say Pepper do you fancy helping me get these scripts delivered, you are in the film after all.** **YES / NO**
Accept Cutscene:	*CAMERA: Starts in normal conversation mode* **Ed-Mail:** **You're a true lifesaver. I bet you could have these done in no time. I'll give you the scripts, just check your holo-watch Arrow to find out where each script needs to go. Be quick Block Buster wants everyone practising their lines before lunch.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Ed-Mail:** **Ah that takes a weight off my mind, or back as it were. You did just fine, now everyone can practice their parts for the film, and I can clock off and grab myself a nice hot chocolate.**
Fail 1 Cutscene	If Pepper delivers no scripts *CAMERA: Starts in normal conversation mode* **Ed-Mail:** **Oh no, Block Buster will be fuming with me. You best let me take the scripts and I'll finish the round off. I suppose its all my fault; it is my job to deliver after all. Ho hum.**
Fail 2 Cutscene	If Pepper delivers one or more scripts *CAMERA: Starts in normal conversation mode* **Ed-Mail:** **That was a fair shot Pepper, I suppose I couldn't have done much better myself. Don't you worry about the rest I'll finish them off. Thinking about my slippers and a nice cup of hot chocolate should speed the delivery along.**
During Subquest	Arrow on Holo-watch
Walkthrough	1. Talk to Ed Mail near the Harbour 2. Deliver the scripts to each letterbox in order. 3. Return to Ed-Mail. (Automatically)

No.12 Gust of Wind

Title	A Gust of Wind
Story	Poor Papa Brickolini has had his chef's hat blown off by a strong gust of wind. It has landed near a tree over the other side of the island. Papa is convinced that his hat gave him that special magic which made his pizza's taste so nice. Pepper our young hero is only too glad to help him find the hat.
How to Activate	Talk to Papa Brickolini at the Pizzeria
Clue to Quest	Papa is not wearing his hat and looking sad.
Items or Skills needed	Double Jump
Start Speech	*CAMERA: Starts as normal conversation.* **Papa Brickolini:** **Oh things are bad, very bad. My hat has been blown off the top of my head. Can you help me find it?** **YES / NO**
Accept Cutscene:	*CAMERA: Starts as normal conversation.* **Papa Brickolini:** **Ahh, Thank you so much. I'll tell you how it happened.** *CAMERA: Cuts to a flash back of Papa Brickolini making a pizza* Humming a tune **Papa Brickolini:** **Hmmm hmmm hmmm make-a-di-pizza hmm hmm** *CAMERA: A Brickster Bot sneaks up behind Papa and blows off his hat.* **Papa Brickolini:** **Ohh no-a its-a my hat!** *CAMERA: Follows the hat off into the distance where it can be seen landing near a tree (next to the hospital)(It's still quite difficult to work out which tree, but the general direction is given).* *CAMERA: Cuts back to Papa Brickolini and Pepper.* **Papa Brickolini:** **And that's-a the last time I saw my beautiful chefs hat. You must find it Pepper, my pizza's haven't tasted the same since it blew away.**
Success Cutscene	*CAMERA: Starts in normal conversation* Pepper gives Papa Brickolini the hat. **Papa Brickolini:** **Wow its-a my hat! Have a pizza on me, one with double, no, no Triple cheese!**

During Subquest	*CAMERA: Starts in normal conversation* **Papa Brickolini:** **You still haven't found my chef hat? Keep on looking Pepper, someone mentioned that it might be near the hospital.** *CAMERA: Starts in normal conversation* **M.P Post:** **Ohh Papa is in such a pickle, I've heard about his hat trouble. I cannot see how a hat can make his Pizzas taste better but. People have been saying that there just not as nice. Personally I prefer a buttered scone or a blueberry muffin. But I did see something float passed as I was sweeping my shop front. It could have been his hat, I'm not quite sure though…** *CAMERA: Starts in normal conversation* **DJ:** **And flying straight to the top of this weeks chart is Papa and "My Hat has been swept away". This hit flew on by my window as I was spinning the tunes.** *CAMERA: Starts in normal conversation* **Dr. Clickett:** **I've just been treating Super Stationmaster for a case of fly-in-the-mouth-eat-us. It's not dangerous and it can be easily avoided if he keeps his mouth shut when flying. I nearly messed up the whole operation when a white hat flew right passed my face.**
Walkthrough	1 Talk to Papa Brickolini 2. Collect hat from tree (using Double Jump) 3. Return to Papa Brickolini.

No.13 Pizza Machine

Title	Pizza Machine
Story	After tidying his garden Red Greenbase settled down to relax for the afternoon. But trouble has arrived in the shape of a malfunctioning pizza delivery machine.
Quest Activation	Talk to Red Greenbase at the Party house
Clue to Quest	A Strangle looking machine is sat in the middle of the Party House Garden. Pizzas are littered around the floor.
Start Speech	*CAMERA: Starts as normal conversation.* **Red Greenbase:** **Look at this strange machine. It wheeled up into my garden stopped, and then a letter printed out with a list of addresses and pizza orders. I think it wants me to deliver them, but I'm no delivery boy. Say Pepper could you deliver the pizza's while I try and clean this mess from my once beautiful garden.** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation.* **Red Greenbase:** **Great. I'll get my broom. Oh, I did notice that it left a trail of pizzas down the road. They could have been shot out everywhere. As your delivering the pizzas, keep an eye out for any other ones lying around. They must all have hungry homes to go to.**
Success Cutscene	If Pepper delivers one or more pizzas *CAMERA: Starts as normal conversation.* **Red Greenbase:** **Wow, no sooner had I finished cleaning up, the machine started whirring away and a new list of delivery addresses appeared. If you could come back later I'm sure this machine will have thrown out more pizzas. Meanwhile I'm going to try and find out where this thing came from.**
Fail Cutscene	If Pepper delivers no pizzas *CAMERA: Starts as normal conversation.* **Red Greenbase:** **Oh no Pepper, there are still pizzas everywhere. Maybe you're tired from all this filming. Why don't you have a rest and come back later to try again.**
Retry Cutscene	If Pepper plays the game for a second time. *CAMERA: Starts as normal conversation.* **Red Greenbase:** **I was right, it did start throwing pizzas everywhere again. And what's worse is I still cannot find out where this machine came from. You deliver the pizzas and I'll keep on hunting.**
During Subquest	Arrow on Holo-watch

Walkthrough	1 Talk to Red Greenbase at the Party house 2 Find Pizza 3 Deliver Pizza 4 3…Repeat 2 and 3 5 Timer runs out and Pepper is warped back to Party House to speak to Red Greenbase.

No.16 Road Licence

Title	Driving Licence
Story	To drive on the main island Pepper must earn a driving licence, Nick Brick is the Islands resident driving instructor.
Quest Activation	Talk to Nick Brick at the Police Station
Clues to Quest	Proximity clues and Holo-Manaic
Start Speech	*CAMERA: Starts in normal conversation mode.* **Nick Brick:** **I've heard that you wish to drive something more than just your skate board. Well to drive a car on the roads of LEGO Island you have to earn a driving licence, do you think that you're ready for the test?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode.* **Nick Brick:** **Driving is not to be taken lightly; it's not like in the movies. To pass the test you will need to follow a course around LEGO Island, I've marked out a route for you to follow, drive through each of the checkpoints and you should be back here in no time.**
Success Cutscene	*CAMERA: Starts in normal conversation mode.* **Nick Brick:** **Congratulations Pepper, you drove like a true professional. The roads of the island are yours to use, carefully mind you. I'm sure Rhoda Hogg and Studz Linking will want to test your driving skills further, why don't you tell them your good news?**
Fail Cutscene	If the time runs out. *CAMERA: Starts in normal conversation mode* **Nick Brick: Tough luck Pepper, don't worry you can always try again. Just remember to stick to the road and pass through all the checkpoints, Use your holo-watch arrow to help with directions.**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Nick Brick at the Police Station. 2 Takes the Driving Test. 3 Talk to Nick Brick. (Automatically)

No.17 Skate Challenge #1

Title	Skate Challenge #1
Story	Bony Hawks is skating around his usual spot on Lego Island, performing tricks and manoeuvres. He is one of the islands resident skate dudes, and so far he has only been beat by the great Animal Chin, the very guy who invented skateboarding.
Quest Activation	Talk to Bony Hawks at Skate Park #2
Clues to Quest	Bony Hawks is showing off his moves in the skate park, which should attract the player.
Start Speech	*CAMERA: Starts as normal conversation* **Bony Hawks:** **You must always remember to practice skateboarding, there are many cool tricks to perform, and some places on the island are better than others. How about a challenge around a short course on LEGO Island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Rad! You know I can tell if you've not been practicing. Stick as close as you can behind me, fall too far back and you fail the challenge. Watch out for the tricks I pull off Pepper as some of them are needed to get over obstacles. Let's get ready!**
Success Cutscene	*CAMERA: Starts as normal conversation* Bony Hawks is slightly out of breath. **Bony Hawks:** **Whoo! You've really been practicing. I thought I might have tricked you at one point, but it was like you read my mind. If you think you could do better then come back later and we'll go for a bigger challenge.**
Fail Cutscene	If Pepper falls too far behind Bony Hawks. *CAMERA: Starts as normal conversation* *Pepper shakes his head and Bony comforts him by patting his shoulder.* **Bony Hawks:** **You need to practice a little more to beat me. Don't forget stick close behind and copy my moves. Get to close too me though and you'll have a hard time reacting quick enough.**
During Subquest	Non
Walkthrough	1 Talk to Bony Hawks at Skate Park #2 2 Compete in Skate Challenge 3 Talk to Bony Hawks at Skate Park #2 (Automatically)

No.18 Skate Challenge #2

Title	Skate Challenge #2
Story	Pepper must follow Bony's lead around a medium course on Lego Island. Bony will show off tricks to Pepper through out the course. Same as Skate Challenge #1
Quest Activation	Talk to Bony Hawks at Skate Park #2
Clues to Quest	Bony asked Pepper to try a harder challenge after completing Skate Challenge #1
Start Speech	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Have you come back to try for the harder skate challenge?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Excellent! If you can stay with me on this one then you'll prove yourself to be one of the greats like me. And with that status there is only one better, He is the mystical skater known only as Animal. He rarely comes out of hiding, but I'm sure if you show enough talent, he'll be interested in meeting you.**
Success Cutscene	*CAMERA: Starts as normal conversation* Bony Hawks is really out of breath. **Bony Hawks:** **Wow Pepper! I tried every trick I know and you still kept up. I don't know what to say, But I bet you would really give Animal a run for his money. After beating him, could you come and teach me some of your tricks?**
Fail Cutscene	If Pepper falls too far behind Bony Hawks. *CAMERA: Starts as normal conversation* *Pepper shakes his head and Bony comforts him by patting his shoulder.* **Bony Hawks:** **This is a tough course Pepper, but you stick with it, and you'll soon be challenging Animal. Come back when you want another go.**
During Subquest	Non
Walkthrough	1 Talk to Bony Hawks at Skate Park #2 2 Compete in Skate Challenge 3 Talk to Bony Hawks at Skate Park #2 (Automatically)

No.19 Skate Challenge #3

Title	Skate Challenge #3
Story	Animal Chin has been watching Pepper complete Bony Hawks challenges. He as decided that it is time for Pepper to take the ultimate challenge, against him. Pepper must follow Animal's lead around a long course on LEGO Island. Animal will show off a range of tricks to Pepper through out the course. Now Pepper must harness all of his previous skills. Failing the course at any point will mean having to restart from the beginning.
Quest Activation	Talk to Animal Chin at Skate Park #1
Clues to Quest	Animal Chin is showing of his tricks at Skate Park #1
Start Speech	*CAMERA: Starts as normal conversation* **Animal Chin:** **You must be the one called Pepper. Word has been spoken about your great skateboarding skills. Do you think you're ready to challenge me on a course around LEGO Island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **Wise choice, you will only exceed in life if you take a challenge. You have already shown great courage. As with Bony's challenges you will follow my every move around the course. Keep close and don't drift to far away.**
Success Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **This day will be marked in history, From now on your path is decided by you and no other. You are indeed a skateboarding champion. I would be honoured if you would challenge me to a race some time soon, as I'm sure Bony would be.**
Fail Cutscene	If Pepper falls too far behind Animal Chin. *CAMERA: Starts as normal conversation* *Pepper shakes his head and Animal Chin stand next to him arms crossed.* **Animal Chin:** **Come back soon and continue your quest; the time will come when you will succeed.**
During Subquest	Non
Walkthrough	1 Talk to Animal Chin at Skate Park #1 2 Compete in Skate Challenge 3 Talk to Animal Chin at Skate Park #1 (Automatically)

No.20 Flower Power

Title	Flower Power
Story	Red Greenbase is in disagreement with his garden, it just doesn't seem to suite his taste. He cannot understand the reason behind this, the flowers and trees are perfectly placed, and his grass is wonderful, but there is still something wrong. He decided that he cannot continue his work until the garden is fixed.
Quest Activation	Talk to Red Greenbase at the Party House.
Clues to Quest	Red Greenbase is standing in the centre of his garden pointing at his flowers and shaking his head.
Start Speech	*CAMERA: Starts in normal conversation* Red Greenbase is standing in the party house garden. **Red Greenbase:** **My garden just doesn't look right, with all the partying that's gone on lately I just been far too tired to look after it. Say Can you help me with the gardening?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation* **Red Greenbase:** **That's great. Ok here is the plan. If you tend the flowers then I'll do the sweeping. Look at them, their all odd colours; no garden should have flowers with odd colours. If you can fix the colour scheme to something of my taste then I'll buy you a nice pizza. Come back once you're done.**
Success Cutscene	*CAMERA: Starts in normal conversation* **Red Greenbase:** **Fantastic, they're just right. Now I can sit back in my beautiful garden and enjoy the day. Oh yea I almost forgot. I've ordered your pizza, It should be delivered soon. Pop back later and we can eat in the garden.**
During Speech	*Pepper talks to Red Greenbase when he thinks the flowers are right.* *CAMERA: Starts in normal conversation* **Red Greenbase:** **Hmmm, no I don't think they suite me. I need flowers that reflect my personality. Try again, and come back when you're done. I'll just finish the sweeping.** *CAMERA: Starts in normal conversation* **Rhodda Hogg:** **I don't know why Red Greenbase is so fussed about the flowers, we all had a great celebration Party, so what if a few flowers are different colours, I'm not to sure on Red Greenbase's colours.** *CAMERA: Starts in normal conversation*

	Studz Linking: **I hope the garden gets fixed soon, I want to party in the sun. Red Greenbase won't let us until he is happy with the flowers colours. This is such a drag.**
Walk Through	1 Talk to Red Greenbase at the Party House 2 Change his Flowers to Red with green bases. 3 Talk to Red Greenbase to complete the quest.

No.27 Skate Race #1

Title	Skate Race #1
Story	Bony Hawks congratulates Pepper on his excellent skill in the skate challenges. He now challenges Pepper to a race around Lego Island. Starting from the top of Space Mountain, skating down the slope, and around Lego Island (Course is marked out on the island). First one to reach the finish line (back at the base of Space Mountain) wins the race. Pepper must use his previous learned tricks and apply them to a race.
Quest Activation	Talk to Bony Hawks at Skate Park #2
Clues to Quest	Bony's performing in his usual spot, which attracts Pepper over to speak to him. Animal Chin also requested that Pepper can speak to Bony to.
Start Speech	*CAMERA: Starts as normal conversation* **Bony Hawks:** **I heard all about you winning Animal's challenge, I must confess not even I have beat him before. It would be great if you could now challenge me to a race?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Bony Hawks:** **Excellent, Ok, we'll skate around a set course on the island, go through each checkpoint in turn, if you veer off track then use your holo-arrow on the holo-watch to guide you back on course. First one through the last checkpoint wins.**
Success Cutscene	*CAMERA: Starts as normal conversation* Bony is out of breath **Bony Hawks:** **Phew, I know you were going to be tough, but not that tough. You're really good. Say if you want to race me again just come back here, but I think your real next challenge is to beat Animal, see if he fancies a race.**
Fail Cutscene	*CAMERA: Starts as normal conversation* *Pepper shakes his head and Bony Hawks comforts him by patting his shoulder* **Bony Hawks**: **You must be just having an off day. Don't worry we all get them.**
Retry Cutscene	If Pepper repeats the race. *CAMERA: As normal conversation* **Bony Hawks:** **You fancy another race?** **YES / NO**

During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Bony hawks at Skate Park #2 2 Play Skate Race 3 Talk to Bony hawks at Skate Park #2 (Automatically)

No.28 Skate Race #2

Title	Skate Race #2
Story	Animal Chin heard about Pepper's great achievement In beating Bony Hawks. He has decided to challenge Pepper to the same race from Space mountain and around the island. Skating around Lego Island (Course is marked out on the island). First one to reach the finish line Skate Park #1 wins the race.
Quest Activation	Talk to Animal Chin, at the Skate Park #1
Clues to Quest	Bony Hawks said that Pepper could probably take on Animal Chin, after he was beat in the first race.
Start Speech	*CAMERA: Starts as normal conversation* **Animal Chin:** **You returned just as you said you would. A true man of honour Pepper. Would you like to challenge me to a race now?** **YES / NO**
Accept Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **You know a person's attitude affects how well they can perform tasks. You have a kind heart Pepper that reflects on how good you are at skate boarding. The same rules apply as Bony's race; pass though each checkpoint in turn. First to the end wins.**
Success Cutscene	*CAMERA: Starts as normal conversation* **Animal Chin:** **This race has inspired me to better myself at skateboarding. There will always be someone else out there that will surprise you. Never underestimate an opponent Pepper. Today you taught me this lesson. You have shown great skill.**
Fail Cutscene	*CAMERA: Starts as normal conversation* *Pepper shakes his head and Animal Chin stand next to him arms crossed.* **Animal Chin:** **From loosing, you should always come back stronger.**
Retry Cutscene	*CAMERA: As normal conversation* **Animal Chin: After some practice I feel stronger than before, Will you race me again?** **YES / NO**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Animal Chin at Skate Park #1 2 Play Skate Race 3 Talk to Animal Chin at Skate Park #1 (Automatically)

No.29 Car Race #1

Title	Car Race #1
Story	Once Pepper has got his Driving Licence he is told by Nick Brick that he can Challenge Rodda Hogg to a Race any time he likes. If Pepper goes to see Rhodda Hogg he will always be given the option of a Car Race. A Race is a race between Pepper and Rhoda Hogg from Party House to one of several destinations. The central idea is that Rhodda Hoggs car is faster than Peppers but that she doesn't take the shortest route to a given destination. Pepper therefore can beat Rhodda Hogg by taking the shortest route.
Quest Activation	Talk to Rhoda Hogg at the Party House
Clues to Quest	Nick Brick Told Pepper about Rhodda and her racing
Start Speech	*CAMERA: Starts in normal conversation mode* Pepper talks to Rhodda Hogg at the Party House **Rhodda Hogg:** **Word has it that your now a driver Pepper, well done. You know that the best drivers are race drivers don't you? Well how's about a race around LEGO Island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **That's what I want to here. You'll have to be quick Pepper, I don't drive slowly! We'll do one lap on a checkpoint course around the Island. Don't miss any checkpoints Pepper or you'll be disqualified. I'll meet you back here for the celebration.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **Something was wrong with my car, it might have been the fuel injection or tires. I'll have to challenge you again Pepper, next time my car will be running like a dream.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **Yee, haaa! That was some race Pepper. I was like speeding bullet. Come back again you can have another go.**
Retry Race	If Pepper wants to retry the race after already completing it. *CAMERA: Starts in normal conversation mode* **Rhodda Hogg:** **I'm always ready to have another race, How about you Pepper?** **YES / NO**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Rhodda Hogg at the Party house. 2 Pepper selects a Race Course. 3 Race Selected Course. 4 Talk to Rhodda Hogg at the Party house.

No.31 Sea Licence

Title	Sea Licence
Story	Pepper needs a boat licence before he can use water vehicles. Valerie Stubbins at the Res-Q-HQ is responsible for boat licences. Pepper must go to Valerie and follow her around a water course to show that he is capable of handling a boat. The water course will take Pepper entirely around LEGO Island. At the end of the circuit Pepper has to show the skills he has learnt by navigating through a twisty course of buoys and jumps. If Pepper successfully completes the course he is given the boat licence, and all of the water vehicles on LEGO Island are unlocked so Pepper can use them.
Quest Activation	Talk to Valerie Stubbins at the Res-Q HQ
Clues to Quest	Proximity clues and Holo-Manaic
Start Speech	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Like its good to see you at the beach Pepper, say I heard you got a driving licence. Maybe you could take me out for a drive some time? I'll tell you what's more romantic than cars though, Boats; there is nothing better than watching the sun set on the ocean. Say Pepper how would you like to earn your very own sea licence? You will be able to drive any sea vehicle around.** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Great! With one of these babies, you'll be able to travel anywhere on water. Doing the licence is easy; Just follow the checkpoints around the island. Pass through them all within the time limit and the oceans all yours.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Well done! You really know your stuff Pepper. This licence is all yours. If you want to try out your new skills talk to Snap Lockett he is always up for a race.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Riding on the ocean is much tougher than it looks. Don't worry; just remember to pass through each of the checkpoints.**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Valerie Stubbins at Res-Q HQ. 2 Perform Licence test. 3 Talk to Valerie Stubbins at Res-Q HQ (Automatically).

No.33 Self Drive

Title	Self Drive
Story	Technician Bob has invented a car that will drive by itself. Unfortunately he set the car going and it won't stop. Pepper has to find a way to stop the car and return it to Technician Bob so he can perfect the self driving gizmo. The vehicle is driving too fast for the player to just get in. So Pepper will need to slow it down. And Pepper being Pepper, the best way to tackle a problem is with pizza. Once the vehicle has been subdued it can be driven back to Space Mountain and Technician Bob.
Quest Activation	Talk to Technician Bob at Technician Bob's Work Shop
Clues to Quest	A car driving around the island with no driver. Proximity Clues
Start Speech	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **We've had a slight malfunction on a new project. I've invented a car that will drive itself, and that's exactly what it's doing right now. When designing it I never considered how it would stop, and because of that it is causing mayhem around LEGO Island. Pepper could you help bring my car back?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Excellent. Now the car should be quite noticeable driving around because it's the only one which doesn't have a driver. I'm not entirely sure how were going to stop it, but I thought with you being a stunt man you could come up with something. It's a shame that I never got around to inventing that glue-bee, a flying disc with a sticky surface…. Anyway good luck and can you try and return the car in one piece.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Ahh the self driving car, you returned it; and in one piece like I asked. Now I can carry on with my next invention, it's a top secret and I assure you that this one won't have any bugs.**
During Subquest	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Still not managed to stop the car Pepper? Hmmm I'd come and help you but I ordered a pizza, which I've successful managed to drop into next invention. You know that cheese can really play havoc with a machine. It's all clogged up and won't move now. I'm afraid I'll have to leave you to the car while I fix this.** *CAMERA: Starts in normal conversation* **Phil Film:**

	I think I've filmed far too many special effects, I'm sure I just watched a car drive passed without any one controlling it. I should probably go for a lye down. *CAMERA: Starts in normal conversation* **Liam Lense:** **Phil Film keeps telling me that he has spotted a car without a driver, ha ha. I think he has been making movies for far too long.** *CAMERA: Starts in normal conversation* **Papa Brickolini:** **What's that? A self-driving car that won't stop. Pizza is the answer. Hey Pizza is always the answer, ha ha ha.** *CAMERA: Starts in normal conversation* **Sky Lane:** **Something strange is going on I'm sure I noticed a car driving by it's self, I wonder if it's a prop for the film, it might of escaped. Someone should stop it. I wonder how? Hmm.** *CAMERA: Starts in normal conversation* **Nancy Nubbins:** **I wonder if these self-driving cars that everyone is talking about will be the thing of the future? I hope they will still need repairing though.** *CAMERA: Starts in normal conversation* **Lucky Larry:** **Oh I was just about to go to Dr. Clickett. I think I need my eyes testing I'm sure a car just drove passed me without a driver? Maybe I should just stay home.** *CAMERA: Starts in normal conversation* **Infomaniac:** **Technician Bob should really look after his inventions more, having a car that will drive it's self but doesn't know how to stop is a terrible thing. Pepper we need an outside force to slow the thing down, maybe a projectile with a glue like substance. Hmm glue like substance…** *CAMERA: Starts in normal conversation* **Penelope Puff:** **I've heard about a car driving around, I don't understand what the fuss is, I've seen lots of cars driving around.**
Walkthrough	1Talk to Technician Bob. 2 Stop self driving car by throwing three pizzas at it. 3 Drive car to Technician Bob.

No.34 Sneak #1

Title	Sneak #1
Story	Pepper sees that Jack O'Trades is walking on a plank held up by boxes at both ends. Once Pepper enters the Garden Jack will jump down from the plank so that Pepper can talk to him. He will simply stand beside the plank running idle animations. Pepper does not have to talk to him. If Pepper leaves the garden he will jump back onto the plank. If Pepper talks to him he will show Pepper a plank course balanced on top of boxes. He will instruct Pepper as to what to do. If Pepper completes the course Jack will tell him that he has utilised the sneak skill and Jack will tell him the situations where Pepper can use it.
Quest Activation	Talk to Jack O'Trades at Jack O'Trade's Shop
Clues to Quest	Jack has a small acrobat set up in his back garden.
Start Speech	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Even though I'm not with the Flying Legondos I still like to practice my skills, it keeps me fit and healthy. Say I bet with all your stunt work you could be really good at sneaking, what do you think?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **You'll not regret learning the art of trapeze. Now watch me as I travel over this tight winding course made from wood and crates.** Jack 'sneaks' over the short course. **Jack O'Trades:** **Ta daa, you see it's not difficult you've just got to remember too walk slowly. Try and run you'll soon hit the floor.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades: That was no problem was it. Most people think trapeze is difficult, it's not but I like to let them think it is. Now you understand the basics come back to me later and I'll show you what else sneaking can be used for.**
During Subquest	Pepper doesn't make it to the checkpoint at the end of the course in time. *CAMERA: Starts in normal conversation mode* **Jack O'Trades: Concentration is the key Pepper. With that and determination you'll beat anything. Try again sometime.**
Walkthrough	1 Talk to Jack O'Trades at Jack O'Trades Shop. 2 Sneak over the course 3 Talk to Jack O'Trades at Jack O'Trades Shop. (Automatically)

No.35 Sneak #2

Title	Sneak #2
Story	Sneak part 2 can either carry directly on from Sneak part 1 or else Pepper can leave Jack O'Trades garden and come back. Jack O'Trades will show Pepper how to use the pizza double splat by example.
Quest Activation	Talk to Jack O'Trades at Jack O'Trades Shop
Clues to Quest	Jack asked Pepper to return for a second quest during Sneak #1
Start Speech	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Ah. Back to learn more sneaking skills Pepper. This one combines sneaking with pizza! Are you up for the challenge?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **I knew pizza would grab your attention. Now remember what you learned last time? Sneaking is not just for navigating over tight windy ledges, because you are moving slowly you're also moving silently. This makes it a great manoeuvre sneaking up behind people. Hence the name sneak. Now once you have sneaked up behind someone you can then hit them with a double pizza splat. I'll show you.** Jack O'Trades proceeds to sneak up to a Brickster Bot that just happens to be stood at the end of his garden. He moves up behind and then performs a double pizza splat. He the turns and walks back to Pepper **Jack O'Trades:** **Now it's your turn Pepper, remember sneak then splat.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **That's it you did it! See how he didn't even see you coming. Well done.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Oh, Tough luck. Remember, sneak then double pizza splat. Try again when you're ready.**
Walkthrough	1 Talk to Jack O'Trades at Jack O'Trades Shop. 2 Double splat the Brickster bot. 3 Talk to Jack O'Trades at Jack O'Trades Shop. (Automatically)

No.36 Crazy Pizza

Title	Crazy Pizza
Story	Mama Brickolini has to deliver pizzas and so asks Pepper to do it.
Quest Activation	Talks to Mama Brickolini at the Pizzeria.
Clues to Quest	Pappa Brickolini is standing outside of his shop holding a pile of pizzas.
Start Speech	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Heya Pepper, say have you got time to deliver some pizzas for me? I know you're a busy stunt man now but your still ma best delivery boy. What do you say eh?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **That's what I like to hear. Now here is the list of deliveries, and make sure you get them all done before they go cold! Don't forget to use the Arrow on the Holo-Watch to direct you to the delivery spot…. Are you still here?**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Well done ma boy. That was a quick delivery. Say come back if you want to work some more.**
Fail Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **What are you doing? All those pizzas have gone to waste now. Phew, you'll have to come back and try again when you think you can do better.**
Retry Cutscene	*CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Do you want to deliver some more pizzas?** **YES / NO**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Mama Brickolini at Pizzeria 2 Deliver Pizzas 3 Talk to Mama Brickolini at Pizzeria (Automatically)

No.51 Boat Race

Title	Boat Race
Story	Snap Lockitt loves racing around the Island on his jet-ski and challenges Pepper to a race around and through the Island.
Quest Activation	Talk to Snap Lockett at Res-Q HQ
Clues to Quest	Instead of sunbathing, Snap will be at the slipway stood next to two jet-skis. Valerie Stubbins tells Pepper that Snap wants a jet-ski race.
Start Speech	*CAMERA: Starts in normal conversation mode* **Snap Lockett:** **Hey Hey Pepper, I heard you got your sea licence. How's about hitting those gnarly waves on the Jet-Ski's. What do you say, a few lap race around the island?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Snap Lockett:** **Surfs up! Ok mount your jet-ski and we'll be off. It's a two lap race, going through each checkpoint in turn, Use the arrow on the holo-watch if you loose your way. May the best dude win!**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Snap Lockett:** **Whow that was some race. Those waves were insane. Pepper that was amazing, you're a real natural on the Jet-ski. Say why don't you come back again and we could have another go? Later dude.**
Fail 1 Cutscene	If Pepper passes through at least one checkpoint. *CAMERA: Starts in normal conversation mode* **Snap Lockett:** **Ahh don't worry man, those waves were real tricky today. Why don't you try later the water might have calmed down then.**
Fail 2 Cutscene	If Pepper doesn't pass through any of the checkpoints. *CAMERA: Starts in normal conversation mode* **Snap Lockett:** **Bogus Pepper, You got to pass through the checkpoints to win the race. Try again whenever you're ready.**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Snap Lockett at Res-Q HQ 2 Race Jet Skis 3 Talk to Snap Lockett at Res-Q HQ (Automatically)

No.52 Lost Brick

Title	Lost Brick
Story	Nubby Stevens is trying to fix Lucky Larrys car at the garage. He has found out that one of the Bricks is missing. Lucky Larry saw a Brickster Bot run away from his car just before it stopped working. Maybe he was the culprit.
Quest Activation	Talk to Nubby Stevens at the garage.
Clues to Quest	Car on a workbench at the Garage with an obvious piece missing.
Start Speech	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **Look at this car it was a fine machine until an hour ago. Lucky Larry was just on his way to give it a polish when he noticed one of those Brickster bots pop up and run off. It looks like he has taken one of the pieces from it. Say could you help us find the missing brick?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **Superb, Lucky Larry will be most impressed, a film star helping to fix his car. Now all we know is that it was a Brickster-Bot running away from the scene. It's up you now Pepper. Good Luck.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **You found the missing brick. I knew it was the Brickster bot that took it. They still have some mischief left in them. Lucky Larry is going to be so impressed when I tell him. Thanks again.**
During Subquest	*CAMERA: Starts in normal conversation mode* **Nubby Stevens:** **Still not found the Brick, hmm maybe you should ask people if they have seen and brick wielding Brickster-Bot.** *CAMERA: Starts in normal conversation* **Luck Larry:** **My poor car, I was my way to the Hotel when that Brickster-Bot came from nowhere. I don't trust them Pepper, stealing bricks is not good.** *CAMERA: Starts in normal conversation* **Sky Lane:** **Brick stealing Brickster-Bot, Pepper you don't think that they've gone back to their old ways do you? I wonder if the Brickster has anything to do with this? What would a Brickster Bot want with Lucky Larry's car Brick?** *CAMERA: Starts in normal conversation*

	Nick Brick: **This is all good evidence for my casebook Pepper, I'm sure that Brickster is up to no good. If he his, I'll be there to put him back where he belongs.** *CAMERA: Starts in normal conversation* **Brian Shrimp:** **Pa! Brickster-Bots and stolen bricks are non-of my concern. As long as i've got my trusty, erm, whatever it is that I'm in. Well I'll be just fine.** *CAMERA: Starts in normal conversation* **Penelope Puff:** **Those Brickster-Bots are scary, I mean what are you supposed to do with a square head? No face pack or manicure is going to fix that look.**
Walkthrough	1 Talk to Nubby Stevens at the Garage. 2 Take out the Brick carrying Brickster-Bot. 3 Collect Brick. 4 Talk to Nubby Stevens at the Garage.

No.53 Diversion Dilemma

Title	Diversion Dilemma
Story	Nick Brick has set up a road diversion to direct the movie set vehicles to the film studio. Once Nick had finished setting up the direction, he noticed that the trucks were going the wrong way. Checking back over his diversions, he found that they were all pointing in the wrong directions. Its' those rascally Brickster bots disguised as road workers.
Quest Activation	Talk to Nick Brick near LEGO Studios
Clues to Quest	Road signs are placed on a number of street junctions and movie vehicles are driving around.
Start Speech	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **I'm involved in a case of espionage, someone is tampering with the road signs. Every time I set up the direction for the movie vehicles to follow, they mysteriously get changed. I might need an assistant on this case, are you up for it Pepper?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **Ok, this cookie is going to be cracked if we both work together. What I need you to do is change each of the road signs until they direct to LEGO Studios. Once that is done the movie vehicles can make their delivery. Just keep an eye out though, every time I change the signs they some how keep reverting back. Ten, four and Good luck.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Nick Brick:** **I knew those darn Brickster bots had something to do with it. Well that gives me more evidence for my case book. Thank-you officer Pepper. Those movie vehicles can carry on to LEGO Studios now.**
During Subquest	*CAMERA: Starts in normal conversation mode* **Nick Brick: I still cannot work out why these road signs are changing. I have a feeling it's something to do with the Brickster and his rascally bots. But I'm not sure what. Hmmm.** *CAMERA: Starts in normal conversation* **Mama Brickolini:** **All this movie business is really picking up custom. Have you seen all those delivery vehicles taking props to the studios. They have even got Brickster-Bot's fixing diversion signs to follow.** *CAMERA: Starts in normal conversation* **Liam Lense:** **I was expecting a new super-camera to be delivered this morning. But the delivery vehicles still haven't made it here yet.**

	What's with those vehicles? *CAMERA: Starts in normal conversation* **Block Buster:** **Where are those delivery vehicles going? They're supposed to be here with the props. What happened to Nick Bricks diversion for them to follow?** *CAMERA: Starts in normal conversation* **Ed Mail:** **Those Brickster-Bot's look like they're causing more trouble than their worth with that diversion. I'm glad they're not helping me with my deliveries or they would never get done.**
Walkthrough	1 Talk to Nick Brick 2 Change the diversion signs. 3 Discover the Brickster-Bots 4 Disable all Brickster-Bots dressed as construction workers 5 Change each road diversion pointing the trucks to the film studio. 6 Go to Nick Brick at LEGO Studios. (Automatically)

No.55 Floating Trouble

Title	Floating Trouble
Story	Lucky Larry has got very excited by the cool movie coming to LEGO Island. He has got so excited he has gone out and bought the worlds supply of Xtreme Stunts balloons. He has bought so many that he has taken off and started floating about in the air.
Quest Activation	Talk to Lucky Larry at the hotel.
Clues to Quest	The clue to the quest is the sight of the Lucky Larry floating in the air with tons of balloons.
Start Speech	*CAMERA: Starts in normal conversation mode* **Lucky Larry:** **Waaghh, get me down! Pepper I think I might have bought too many balloons, can you help me?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Lucky Larry:** **Thank you so much. I'm afraid that these balloons are tied around my hand, so I cannot let go of them. Pepper can you try to do something to bring me down from here.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Lucky Larry:** **Waaagh!** Lucky Larry hits the floor with a bang after the last balloon pops. **Lucky Larry:** **Phew, thanks Pepper, I don't know how much more I could have stayed up there. You know I'm terrified of heights. I think its best if I go home for a rest, this day has been far too exciting and dangerous for me.**
During Subquest	*CAMERA: Starts in normal conversation* **Sky Lane:** **Look at poor Lucky Larry, I know the movie is exciting but to buy all of the balloons is just crazy. Are you helping him get down? Good luck, I'll get Dr. Clickett on stand-by, this looks painful.** *CAMERA: Starts in normal conversation* **Penelope Puff:** **Balloons were so last year. No one carries balloons anymore. Watching him float is kinda funny though.** *CAMERA: Starts in normal conversation* **Nancy Nubbins:** **It sure looks like Lucky Larry is going for the world record. First man to travel around the world by promotional movie balloon. Ha ha. I shouldn't laugh though he does look worried.**

	CAMERA: Starts in normal conversation **Nubby Stevens:** **I Don't think any size spanner or car jack will fix Lucky Larry's situation right now. He's going to have to come back down to earth with a bang** *CAMERA: Starts in normal conversation* **Footballers:** **Is it a bird… No. Is it a plane… No. It's Lucky Larry… Weh-hay.**
Walkthrough	1 Talk to Lucky Larry who is floating in the air at the Hotel 2 Get Pepper up to the appropriate height 3 Pepper bursts the balloons with his pizzas 4 Talk to Lucky Larry at the Hotel. (Automatically)

No.57 Backwords

Title	Backwords
Story	DJ has been frantically spinning his tunes at LEGO Islands Radio station; he has been spinning them so frantically that they have gone into reverse. What's worse is that DJ himself has started talking backwards. Pepper must work out what DJ is telling him and act to fix DJ's dilemma.
Quest Activation	Talk to DJ at the Radio Station
Clues to Quest	The music that plays around the station is backwards
Start Speech	*CAMERA: Starts in normal conversation mode* DJ is speaking backwards **DJ:** **Help Pepper, something has happened to my music, it's all gone funny. Pepper…..Pepper….Can you help? Hello?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* DJ is speaking backwards **DJ:** **Thank you, you know there is nothing worse than bad music. Why do you keep looking at me like that, am I speaking foreign?? What? Ohh no It's me talking backwards. Quick bring Technician Bob.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* Pepper speaks to Technician Bob about DJ. **Technician Bob:** **That music coming from the Radio Station is terrible, maybe it's just me falling behind the times, I'm not used to all of this new dance stuff. Wait a minute that music isn't terrible, it's backwards. Oh no, my new decks that I gave to DJ must have gone wrong. Come Pepper to the radio station.** *CAMERA: Starts in normal conversation mode* At the Radio station with DJ **Technician Bob:** **Ahh DJ this is terrible. Leave it to me I'll soon fix the record.** Technician Bob walks into the Radio Station. The music can be heard slowing down, then speeding back up but this time in the right direction. **DJ:** **Ahhh, am I coming through loud and clear. Great, Pepper I'll dedicate the next song to you. Thanks for saving my Radio Station and fixing my voice.**

During Subquest	*CAMERA: Starts in normal conversation* Speaking backward **DJ:** Please fetch Technician Bob! *CAMERA: Starts in normal conversation* **M.P Post:** **I usually listen to the radio while cleaning up the shop front, but I'm not keen on this new music DJ is playing, I can't shuffle to it!** *CAMERA: Starts in normal conversation* **Phil Film:** **Sounds like DJ needs his decks servicing, that music sounds awful.** *CAMERA: Starts in normal conversation* **Liam Lense:** **This music reminds me of a time when I put a film on backwards, It was really funny the whole audience saw the end before the beginning. Hee hee. Block Buster wasn't happy mind.** *CAMERA: Starts in normal conversation* **The Brickster:** **Ha ha, that music sounds terrible. I love it!** *CAMERA: Starts in normal conversation* Belinda Blink: **Oo er, I think that DJ has got his knickers in a twist. If he keeps playing this all day then were going to start talking backward.** **Jack O'Trades:** **Hmm, Sounds like a problem with the record player, I've not got the skill to fix that. You probably need to find someone with a technical mind to fix it.**
Walkthrough	1 Speak to DJ at the Radio Station. 2 Decipher his message (Written backwards on screen) 3 Go to Technician Bob 4 Go back to DJ and Bob will fix everything. (Automatically)

No.58 Flying Licence

Title	Flying Licence
Story	Before Pepper can fly a Plane he will have to get a flying licence. To do this he will have to meet Super Stationmaster at the airstrip. Super Stationmaster will fly in front of Pepper and guide him through a simple course of floating rings.
Quest Activation	Talk to Super Stationmaster at Airport #1
Clues to Quest	Islanders will comment on how cool a flying licence is.
Start Speech	*CAMERA: Starts in normal conversation mode* **Super Stationmaster: I've noticed that you have both a Road Licence and a Sea Licence. There all very fine, but they don't match the power of the skies. Pepper do you think you're ready to fly?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster: Ahh Just as I thought, no one can resist cruising through the sky, wind rushing through you hair. You do have hair don't you? Anyway, what you must do is follow the course I have set around the island. Fly through each ring in turn and the licence will be yours. Don't for get to use your holo-watch if you loose your direction.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster: I knew you could do it. The Flying Licence is yours along with the use of the Islands vehicles. Say if you ever fancy a race come and ask, I don't need one of those planes to help me fly.**
Fail 1 Cutscene	If Pepper flies through no checkpoints. *CAMERA: Starts in normal conversation mode* **Super Stationmaster: Oh Pepper you must remember to fly through the coloured rings. Don't worry a bit more practice and you'll soon have it.**
Fail 2 Cutscene	If Pepper flies through one or more rings. *CAMERA: Starts in normal conversation mode* **Super Stationmaster: You've got the hand of this flying, but you still need a little more practice. Come back when you want to try again.**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Super Stationmaster at Airport #1 2 Complete the Flying licence by going through all the rings. 3 Talk to Super Stationmaster at Airport #1. (Automatically)

No.76 Plane Race

Title	Plane Race
Story	Pepper returns to Super Stationmaster for a race at Airport #1
Quest Activation	Talk to Super Stationmaster after getting the flying licence.
Clue to Quest	Super Stationmaster tells Pepper about the race during the Flying Licence Quest.
Start Speech	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Ah, Pepper are you back for a challenge? I'll warn you I'm faster than a speeding bullet. Do you still fancy racing me?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Well you've sure got courage. Ok, the rules are simple first man to fly through all rings in order wins. To give you help Pepper; don't forget your holo-watch. I'll meet you back here. Ready…**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Wow, I'd never believe it, I though there was nothing faster than me! If I'm quicker than a bullet, then you muster be quicker than erm, I don't know what. Well done.**
Fail Cutscene	Pepper does not fly through any of the checkpoints. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **You really need more practice before you can take on the Super Stationmaster. First you have got to master flying through the rings. Come back when you ready for another shot.**
Fail Cutscene	Pepper flies through one or more rings. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **I've still got what it takes. I suppose you would beat me at skate boarding though. Why don't you have another go when you're ready?**
Retry Cutscene	If Pepper plays the race again. *CAMERA: Starts in normal conversation mode* **Super Stationmaster:** **Ready for another race?** **YES / NO**
During Subquest	Arrow on Holo-watch
Walkthrough	1. Talk to Super Stationmaster at Airport #1 2. Win the plane race. 3. Talk to Super Stationmaster at Airport #1. (Automatically)

No.77 Flying Tour

Title	Peppers Flying Tour
Story	Block Buster would like to see LEGO Island from the air. Now that Pepper can fly he can take Block around the Island. He will ask Pepper to fly over different parts of the island. Each is marked with a particle effect.
Quest Activation	Talk to Block Buster at Airport #1.
Clue to Quest	Block Buster is standing next to a plane at the runway.
Start Speech	*CAMERA: Starts in normal conversation mode* **Block Buster:** **I've got a break from directing, and I would like to tour the island from the air. Can you show me the sights Pepper?** **ACCEPT / DELCLINE**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Block Buster:** **Wonderful, I've got a list of places to fly over. Once were in the air, I'll tell them to you.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Block Buster:** **That tour was inspirational; I've got so many ideas for new films now. I must get back to LEGO Studio.**
During Speech	First Location. *Camera: In Game.* **Block Buster:** **First stop, Information Centre.** Reached First location, Second Location *Camera: In Game.* **Block Buster:** **Ohhh, that mountain range is fantastic. Ok now to the top of Space Mountain.** Reached Second Location, Third location *Camera: In Game.* **Block Buster:** **Wow, this must be the highest peak in the world. Now lets see the Res-Q HQ.** Reached Third Location, Fourth location *Camera: In Game.*

	Block Buster: **Great, I'll take a picture of that beach for my album. Now let's see where my main stunt man lives. To your house Pepper.** Reached Fourth Location, Fifth location *Camera: In Game.* **Block Buster:** **After a few more movies Pepper and you'll be in a mansion like mine. Ok let's end this one at the harbour.** Reached Fifth Location, Sixth Location *Camera: In Game.* **Block Buster:** **Ahh those boats look so graceful from up here. One last stop Pepper, Lets fly over LEGO Studios.** Reached Sixth Location. *Camera: In Game.* **Block Buster:** **This is where all the magic happens. Thank you Pepper, let take it back to the airport, I've got the next scene to shoot.**
During Subquest	Arrow on Holo-watch
Walkthrough	1. Talk to Block Buster at the airport. 2. Get into a plane at the airport. (Automatically) 3. Fly to the Information Centre. 4. Fly to Space Mountain. 5. Fly to Res-Q-HQ. 6. Fly to Peppers House. 7. Fly to the Harbour. 8. Fly to LEGO Studios. 9. Return to the airport.

No.78 Medical Worry

Title	Medical Worry
Story	Dr Clickett is out on call to Lucky Larry who has monkey fever, when he realises that he has forgotten his all-important medical bag. He tells Pepper that this is most embarrassing.
Quest Activation	Talk to Dr Clickett at Lucky Larrys house.
Clues to Quest	Dr Clickett is franticly running around Lucky Larry, who is stood looking confused with a monkey attached to his head.
Start Speech	*CAMERA: Starts in normal conversation mode* **Dr Clickett:** **Poor Lucky Larry has gone down with a bad dose of monkey fever. It would be a fairly easy condition to cure if I'd have remembered my medical bag. Say Pepper could you help me out?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Dr Clickett:** **Great, now if you can grab my medical bag from the, er, um. I've forgotten where I left it now. This is terrible. If we don't get it back quickly Larry's condition could evolve into Chimp cough. My last patient was Nick Brick maybe the medical bag is there.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Dr Clickett:** **Ahh you found it. Just in time as well, were quite literally minutes from Lucky Larry's breaking out into Gorilla-pox, and you don't want to be around when that all happens.** Dr Clickett turns to Lucky Larry who is looking very unstable with a monkey perched on his head. **Dr Clickett:** **Just swallow one of these and we'll soon have you back on your feet.** Dr Clickett pops a tablet into Lucky Larry's mouth. Nothing happens for a second or two. Then the monkey bolts upright and leaps off Lucky Larry's head. **Dr: Clickett:** **All cured thanks to Pepper.**
During Subquest	Talk to Nick Brick at the Police Station *CAMERA: Starts in normal conversation mode* **Nick Brick:** **Ahh Pepper, I feel as good as new after Dr Clickett fixed my villain virus. Apparently I'd been working just too hard, but a police mans work is never finished. I heard the news about his medical bag, I've got to say he didn't have it on him when he visited me. Maybe he left it at Liam Lense's trailer, I heard he was**

	there just before he visited me. Talk to Liam Lense at Liam Lense Trailer. *CAMERA: Starts in normal conversation mode* **Liam Lense:** **I thought it would be a good gag if I swallowed Phil Film's camera film. But It quickly developed into a negative situation. Dr. Clickett was on hand though to help me out and he quickly processed a cure. I've sure learned my lesson now, I'm strictly on a food diet. Oh I almost forgot, Dr. Clickett didn't have a medical bag when he arrived here. He did have a yummy pizza if that helps?** Talk to Mama Brickolini at the Pizzeria: *CAMERA: Starts in normal conversation mode* **Mama Brickolini:** **Ohh Pepper I'm not supposed to talk, Dr Clickett told me to rest my voice after this morning's singsong. My voice was so off key that all the customers ran out of the pizzeria. Dr Clickett told me I had a bad case of tone-deaf-initus. I'm afraid he didn't have a medical bag though. You might want to try Return & Enter they dropped Dr Clickett off in the ambulance. I gave them a free pizza for the trouble so they're probably having lunch now.** Talk to Return & Enter at the Hospital *CAMERA: Starts in normal conversation mode* **Return:** **Dr. Clickett's medical bag…** **Enter:** **Is in the Ambulance.** **Return:** **We would love to deliver it…** **Enter:** **But were having lunch.** **Return:** **Hmmm Pizza.** **Enter:** **Say why don't you…** **Return:** **Take the ambulance to Dr. Clickett.** **Enter:** **That way we can eat…** **Return:** **And you can work.**
Walkthrough	1 Talk to Dr. Clickett.

	2 Talk to Nick Brick (Optional) 3 Talk to Liam Lense (Optional) 4 Talk to Mama Brickolini (Optional) 5 Talk to Return and Enter (Optional) 6 Talk to Dr. Clicket (Automatically)

No.82 Birds Nest

Title	Birds Nest
Story	Valerie Stubbins was on lifeguard duty at Res-Q HQ. When she thought that there was some trouble at sea. Using her binoculars to get a better view, she actually noticed that it was just a bird flying across the waves. The bird got closer and closer until, it swooped right across Valerie's face grabbing the binoculars out of her hands swooping off toward space mountain.
Quest Activation	Talk to Valerie Stubbins at Res-Q HQ
Clue to Quest	Valerie is standing with her back to the beach pointing at space mountain and shaking her head in disbelief.
Start Speech	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **A black bird has just swiped my favourite pair of binoculars. It Just lifted the thing straight out of my hands! Without them I cannot be a lifeguard. Can you help?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **Oh you're a lifesaver, Pepper! Which is what I should be doing! The bird flew off in the direction of space mountain, I wonder where it was going to?**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Valerie Stubbins:** **My binoculars! Pepper you found them. Now I can get back to work, and everyone can have fun in the sea.**
During Subquest	*CAMERA: Starts in normal conversation* **Valerie Stubbins:** **You must find my binoculars Pepper. No one can go swimming if I'm not able to guard.** *CAMERA: Starts in normal conversation* **Snap Lockett:** **Valerie Stubbins is really upset about her missing binoculars. It's a good job I didn't hide them.** *CAMERA: Starts in normal conversation* **Technician Bob:** **I've noticed a bird flying around with a pair of binoculars in its talons. Strange, before that it was carrying a shiny object. It looks like it has made a nest just down the side of space mountain.** *CAMERA: Starts in normal conversation* **Nubby Stevens:** **I do a bit of bird watching in my spare time, I'm sure I noticed a**

	beautiful black bird swoop passed a few minutes back. It went toward space mountain, I should get my camera. *CAMERA: Starts in normal conversation* **DJ:** **… And swooping up the space mountain charts, we have the lovely black bird with its hit, "Birdies got brand new binoculars". I think it's landing in at nest number 1.** *CAMERA: Starts in normal conversation* **Nancy Nubbins:** **If you're going to climb up the mountain Pepper, then don't forget to be careful some of those ledges are quite tight.**
Walkthrough	1 Talk to Valerie Stubbins at Res-Q HQ 2 Climb up Space Mountain to reach the bird's nest. 3 Collect Binoculars 4 Collect Hidden LAFTA 5 Return to Valerie Stubbins at Res-Q HQ.

No.83 Mail Madness

Title	Mail Madness
Story	The fan mail for Xtreme Movie has already started to pour in, and poor Ed Mail has got his work cut out with delivering it all.
Quest Activation	Talk to Ed Mail at M.P Post
Clue to Quest	Ed Mail is standing next to an extremely huge sack of fan mail. Scratching his head and looking confused.
Start Speech	*CAMERA: Starts in normal conversation mode* **Ed Mail:** **Would you look at this Pepper, it's full of fan mail, and probably half of it is for you! I cannot even lift this thing, never mind deliver all of it. Going through this is going to take till Christmas if I do it all by my self….Say Pepper you wouldn't be busy at the moment would you? I could always do with a hand?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Ed Mail:** **Great, if we both have a go at delivering some then I could be home before my hot chocolate goes cold. Do you like hot chocolate? Err never mind, I suppose we should get started.**
Success Cutscene	If Pepper delivers one or more letters. *CAMERA: Starts in normal conversation mode* **Ed Mail:** **We did great. That's quite a lot of them delivered already; I think more have been delivered while we were working though. Never mind, if your not doing anything later then maybe you would like to help old Ed Mail out some more.**
Fail Cutscene	If Pepper delivers no letters. *CAMERA: Starts in normal conversation mode* **Ed Mail:** **Oh Pepper, there is so many left, my Hot Chocolate will be a frozen chocolate by the time I'm finished. If you want to help me some more then feel free to come back.**
Retry Cutscene	If Pepper retries the quest *CAMERA: Starts in normal conversation mode* **Ed Mail:** **Can you help deliver more fan mail?** **YES / NO**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Ed Mail at M.P Post 2 Deliver Fan Mail 3 …[REPEAT] 4 Talk to Ed Mail at M.P Post (Automatically)

No.85 Shopper Panic

Title	Shopper Panic
Story	Jack O'Trades has been left with tons of peoples shopping. After the movies came to town, all the customers in his shop dropped their bags and ran out to see the stars arriving. Being swept up with all the excitement they have forgotten to return to collect their bags.
Quest Activation	Talk to Jack O'Trades outside Jack O'Trades Shop
Clue to Quest	Jack O'Trades is standing with lots of shopping bags around him.
Start Speech	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Pepper look at all these shopping bags. My customers got so excited when they heard about the movies coming to town. They all dropped their bags and ran out of the shop. Now I've got to deliver all of this. Could you lend me a hand Pepper, there is far to much to deliver on my own.** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **That's great, hey I hear that you have your driving licence now. If you want you can take my car to deliver some of the bags. That is unless Skateboards are still cooler than cars.**
Success Cutscene	If Pepper delivers one or more shopping bag. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Wow that certainly got some of that shopping away from my store. Thanks a bunch, If you want to help me out any more just pop back round, I'd appreciate the work.**
Fail Cutscene	If Pepper delivers no shopping bags. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Oh drat, never mind did you have trouble finding the addresses? If you want to try again just come back when you're ready.**
Retry Cutscene	If Pepper plays the game again. *CAMERA: Starts in normal conversation mode* **Jack O'Trades:** **Want to deliver more shopping? Sure thing, I'd never turn a worker down.**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Jack O'Trades 2 Deliver Shopping Bag 3 ….Repeat 4 Talk to Jack O'Trades (Automatically)

No.86 Brickulating Race

Title	Brickulating Race
Story	Technician Bob has finally finished his top-secret project, the brickulating gizmo. Fitting this into any LEGO vehicle will enable the driver to go on land, air and sea with the brickulating into the appropriate form throughout.
Quest Activation	Talk to Technician Bob at the Harbour
Clue to Quest	Technician Bob is standing next to the harbour with a vehicle that keeps on changing form, from car, to helicopter then to boat and back again.
Start Speech	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **A-Ha Just the stunt man I wanted to see. As you can see here I have revolutionised transportation, as we know it. This baby can travel over air sea and land without even breaking into a sweat. Drive it as a car off a pier and it will land in the water as a boat. Drive it down a runway and that car will become a plane. I just need some one to test them out on. How about a friendly race?** **YES / NO**
Accept Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **Three laps around the Island, first on land, off the harbour pier into the water for the second and then on to the runway and in the air for the finale. To the Brickulating vehicles.**
Success Cutscene	*CAMERA: Starts in normal conversation mode* **Technician Bob:** **You certainly fly as well as you drive and sail. A good all rounder Pepper.**
Fail 1 Cutscene	If Pepper passes through no Checkpoints *CAMERA: Starts in normal conversation mode* **Technician Bob:** **Adjusting to the advanced control of a brickulating vehicle is no easy task, stick with it and you'll be fine.**
Fail 2 Cutscene	If Pepper passes through one or more checkpoints *CAMERA: Starts in normal conversation mode* **Technician Bob:** **Once you fully understand the advanced inter-slotting process of the dynamic stabiliser, getting to grips with the brickulating vehicle controller mechanic will be easy as pie. Huh? you look confused?**
Retry Cutscene	If Pepper plays the game again. *CAMERA: Starts in normal conversation mode*

	Technician Bob: **Another race? My vehicle is a sure hit.**
During Subquest	Arrow on Holo-watch
Walkthrough	1 Talk to Technician Bob at the Harbour 2 Race Technician Bob 3 Talk to Technician Bob at the Harbour (Automatically)