



# Character Bible

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LEGO ISLAND 3 Characters

Version 0.2

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<b>ANIMAL</b>	
<b>Description</b>	<p>Animal Chin is an ancient Chinese man who some say invented skateboarding.</p> <p>Animal Chin loves skateboarding. He is also the expert skateboarder on the Island. He is enthusiastic and if someone shows an interest in skateboarding Animal Chin will try to develop that persons interest in skateboarding.</p> <p>Animal Chin enjoys teaching people new tricks and skills. Though sometimes what you are asked to practice will not seem to have any bearing on skateboarding. Then Animal will show how your new reflexes help you to skateboard.</p> <p>When he isn't skateboarding Animal Chin likes to sit in the parks and listen to the radio.</p> <p>Full of fortune cookie aphorisms, 'do or do not there is no try'.</p>
<b>Intelligence type</b>	Instructor.
<b>Role</b>	Mysterious skateboarder.
<b>Background</b>	Chinese monk who invented skateboarding.
<b>Talents</b>	Skateboarding.
<b>Weaknesses</b>	Cryptic and talks in riddles.
<b>Visual traits</b>	Chinese coolie hat, red sensei robes.
<b>Special phrases</b>	You are too impatient Pepper.
<b>Unique character traits</b>	Mystical teacher figure, ascetic.
<b>Interests/hobbies</b>	Skateboarding, popular music.
<b>Favourite food</b>	Plain noodles.
<b>Favourite colour</b>	No one colour, yin and yang, balance is all.
<b>Favourite instrument</b>	Electric guitar.
<b>Style and Accessories</b>	Skateboard, radio, knee and elbow pads.
<b>Sample scene (including dialogue)</b>	

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<b>BELINDA BLINK</b>	
<b>Description</b>	<p>Belinda is the clapperboard girl on the set of 'Cool Movie'. Belinda is a kind girl, but very clumsy and she often has accidents on the set. Belinda looks as though she has been dragged through a hedge backwards, with wild hair and patched clothing. She peers out at the world from behind huge, thick, round spectacles. Belinda is terribly scatterbrained and is always too flustered to pay much attention to her appearance, so she is a little nervous of Penelope.</p> <p>When it comes to filming Belinda is incredibly focused. She will notice if anything is out of place in a shot. If the blue vase was to the left of the fireplace in take 1, she will notice if the blue vase is put to the right of the fireplace for take 2. So Belinda makes sure everything is just right before she will let a shot take place. Strangely the only time Belinda sounds confident and assertive is when she is correcting the continuity of a shot. She will still be clumsy, but it is obvious that she is concentrating solely on the production of the film, and has little attention for that cable snagged around her feet.</p> <p>Belinda has a crush on Block Buster, but is far too shy to do anything about it.</p>
<b>Intelligence type</b>	Photographic memory.
<b>Role</b>	Clapper board operator and continuity editor.
<b>Background</b>	<p>Belinda went to Film School hoping to become an actress. Unfortunately openings for a plain girl, who is gawky and accident prone are none existent. Luckily her instructor Block Buster noticed her talent for continuity editing, and encouraged her to stay in the film industry.</p> <p>When Block Buster started directing films he hired Belinda. Obviously as Block Buster has been the only person to be kind and friendly to Belinda she has developed a crush on him.</p>
<b>Talents</b>	Spotting continuity errors.
<b>Weaknesses</b>	Clumsy, shy, careless of her appearance.
<b>Visual traits</b>	Messed hair, dowdy clothing. Thick glasses.
<b>Special phrases</b>	<p>Take one.                      Take two.                      Take three.                      ...                      Take forty-five. Etc.</p>
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Steam trains.
<b>Favourite food</b>	Fajitas.
<b>Favourite colour</b>	Purple.
<b>Favourite instrument</b>	Piano I guess.
<b>Style and Accessories</b>	Clapper board.
<b>Sample scene (including dialogue)</b>	

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<b>BLOCK BUSTER</b>	
<b>Description</b>	<p>Block Buster is the world-famous director of the up-and-coming smash, 'Cool Movie'. Block is a very large, round brick of a man, with a huge moustache. Very friendly and warm, he is instantly likeable, but he also knows how to always get his own way. He puts his success down to the first film he made when he was a youngster, called 'Big Cheese in a Small Fridge'.</p> <p>Block is quite loud and brash. He likes to be the center of attention. He is physically expressive.</p>
<b>Intelligence type</b>	
<b>Role</b>	Film Director.
<b>Background</b>	<p>Block Buster has always loved drama. As a child he would direct the school nativity play. He was sent to Film School at the tender age of thirteen. He completed his directors degree and got a first. As the school had taught him so well Block Buster decided to stay at the school and teach. The teaching decision paid off when Block Buster discovered the talented camera men Phil Film and Liam Lense. Block also nurtured the talent of Belinda Blink.</p> <p>Block Buster now has a string of hit movies to his name and is currently working on 'Cool Movie'.</p>
<b>Talents</b>	Getting excellent performances from his actors.
<b>Weaknesses</b>	Prima donna. Prone to luvvie tantrums.
<b>Visual traits</b>	Huge moustache.
<b>Special phrases</b>	Action! That's a wrap! CUT!
<b>Unique character traits</b>	Speaks loudly. Often uses his megaphone even when the person he is talking to is next to him.
<b>Interests/hobbies</b>	Watching planes.
<b>Favourite food</b>	Lobster thermidor.
<b>Favourite colour</b>	Silver.
<b>Favourite instrument</b>	Synthesiser.
<b>Style and Accessories</b>	Directors chair, megaphone.
<b>Sample scene (including dialogue)</b>	

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<b>BONY HAWKS</b>	
<b>Description</b>	Bony Hawks is a skeletal skateboarder. He is outgoing and friendly not withstanding that he is actually dead. Sometimes Bony will forget when he is and will reminisce about the past.  Bony likes to see new people skateboarding and is quite keen to pass on his skills.
<b>Intelligence type</b>	
<b>Role</b>	Skateboarder.
<b>Background</b>	Bony Hawks was the greatest skateboarder of his time. Skateboarding was his life. So much so that even after he died Bony Hawks could not give up skateboarding and has come back from the grave to continue his art.
<b>Talents</b>	Skateboarding.
<b>Weaknesses</b>	'Lives' in the past.
<b>Visual traits</b>	Is a skeleton minifig.
<b>Special phrases</b>	I remember when this was all... (trees, fields etc).
<b>Unique character traits</b>	Dead.
<b>Interests/hobbies</b>	Skateboarding.
<b>Favourite food</b>	Doesn't eat, used to like gruel.
<b>Favourite colour</b>	Black.
<b>Favourite instrument</b>	Bass drum.
<b>Style and Accessories</b>	Skateboard.
<b>Sample scene (including dialogue)</b>	

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<b>BRIAN SHRIMP</b>	
<b>Description</b>	<p><i>Voice found in Source Files. No Details. (Funny Scottish accent though!)</i></p> <p>Brian is a strange old Scottish tramp who needs a place to live. Brian is never seen, but is often heard. He moves from place to place and lives in unoccupied objects. Post boxes, and barrels are favourite haunts of Brian.</p> <p>The most anyone will see of Brian is his eyes and his hands.</p>
<b>Intelligence type</b>	
<b>Role</b>	Tramp.
<b>Background</b>	
<b>Talents</b>	Fitting into small places.
<b>Weaknesses</b>	Dislikes company.
<b>Visual traits</b>	Two bloodshot eyes peering out of a letterbox.
<b>Special phrases</b>	Go away. Spare us a brick.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Finding the perfect Brian Shrimp sized home.
<b>Favourite food</b>	Leftovers.
<b>Favourite colour</b>	Post office yellow.
<b>Favourite instrument</b>	Dustbin lids.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	



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<b>BRICKSTER</b>	
<b>Description</b>	<p>The Brickster of LEGO Island One was originally created as a Trickster. He is not EVIL. He is mischievous.</p> <p>A comedic "bad guy", a character that has a warmth to him because he is, at all times, disturbingly human. He is motivated by his own selfish reasons. He just wants to be noticed.</p> <p>He is not a bad guy; really - he's just programmed that way. Historically, all cultures embrace the Trickster. He embodies the contradictions of life; sorrow/joy, life/death, gain/loss. Personally, the Trickster is generous/selfish, thoughtful/thoughtless, and social/anti-social. Order cannot be maintained without the contradictory influence of the Trickster.</p> <p>He has few manners.</p> <p>The story of the Brickster, if you can believe it, goes something like this: It was the first character that the Infomaniac built after he created the Island. One night after a fine day of building on LEGO Island, The Infomaniac mentioned that he wanted to build another friend, just like him. The Brickster was dumbstruck. "Create another friend? Create another! Like you created me? What nerve! I'm a self made man! I've been here just as long as you have. And as I recall, I named you!"</p> <p>No matter how much evidence the Infomaniac provided the Brickster wouldn't believe that the Infomaniac had built him and he didn't believe the Island didn't need anyone else. "In fact," the Brickster sneered, "there seems to be too many people on the Island as it is!" With that he strode off in a huff. That night he began to steal the Infomaniac's bricks and he has been stealing ever since to make a world exactly the way he thinks it should be, which isn't very nice because he doesn't like to think things out. The Brickster is often seen trying to capture the bricks you forget to put away...</p> <p>The Brickster has a white cat, originally the cat was for his film persona but the Brickster really likes the cat and now takes it home with him.</p>
<b>Intelligence type</b>	Intrapersonal
<b>Role</b>	Mischievous trickster, comedic 'wannabe' bad guy
<b>Background</b>	Jail. The Brickster claims to be the first ever mini-fig but records indicate he was the second.
<b>Talents</b>	Building and Tricks, Speed, Excuses, satire, irony, insults, escape.
<b>Weaknesses</b>	Deconstructs, megalomania, hates animals, can't get along with others. Jealousy, insecurity, selfish, a sociopath.
<b>Visual traits</b>	Striped prison shirt. Bad guy eye mask, stubble and a little moustache
<b>Special phrases</b>	"The Brickster is ready for some tricks, Sir!" "Mine! It's mine! All mine!" The Brickster's usual banter is insults about the LEGO citizens. For example, he refers to Pepper as 'condiment boy'. He'll sneeze mockingly if Pepper shows up.
<b>Unique character traits</b>	Chaos-bringer, negative trickster, Houdini-like escape powers - the Brickster can break out of anywhere. A verbal bully.
<b>Interests/hobbies</b>	Stealing things, himself, stopping others having fun
<b>Favourite food</b>	Super supreme extra large pizza. (Spicey?)
<b>Favourite colour</b>	He does not care about colour but loves hoops (hates vertical Stripes – they remind him of prison bars)
<b>Favourite instrument</b>	The Saw
<b>Style and Accessories</b>	The Brickster loves anything that has trap doors and trick features, but they all look a bit like they were put together from several other things. Mainly because he and the Brickster-Bots stole them from several other things. His favoured car would be an old Cadillac convertible with odd coloured panels.
<b>Sample scene (including dialogue)</b>	

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<b>BRICKSTER-BOTS</b>	
<b>Description</b>	<p>Brickster Bots are the minions of the Brickster. They delight in causing mischief wherever they go. Brickster Bots cannot speak.</p> <p>Not only are Brickster Bots uncoordinated when they group they are unorganised. If two Bricksters Bots are trying to move a heavy block, one will be on one side pushing, the other will be on the opposite side of the block also pushing, so the block goes nowhere and the Bots strain away.</p> <p>Very large groups of Brickster Bots become extremely slapstick. Think of the Keystone Cops.</p> <p>If there is no one else to be mischievous with the Brickster Bots will play pranks on each other.</p>
<b>Intelligence type</b>	Artificial (Stupidity).
<b>Role</b>	Minions.
<b>Background</b>	Robotic minifigs created by the Brickster as his minions.
<b>Talents</b>	Mischief.
<b>Weaknesses</b>	Clumsy, incompetent.
<b>Visual traits</b>	Stripy prison shirt, square grey robotic heads.
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Mischief, kleptomania, pressing buttons marked 'do not press', sticking fingers into plug sockets, leaving the top off the toothpaste...
<b>Favourite food</b>	Engine oil and petrol B52's.
<b>Favourite colour</b>	Grey.
<b>Favourite instrument</b>	SID.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

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<b>DJ</b>	
<b>Description</b>	<p>Californian DJ.</p> <p>There's only one thing the DJ likes more than talking and that's music. The DJ's broadcasts are full of witty banter and excellent music. The DJ likes all musical styles, from classical to grunge, he even likes adult oriented rock.</p> <p>When talking the DJ will hold a microphone to his mouth, and when you talk he holds the microphone to you.</p> <p>The DJ owns a dog, and when he is away from the Radio Station he can often be found walking his dog.</p>
<b>Intelligence type</b>	Conversational.
<b>Role</b>	LEGO Islands resident DJ who can always be heard on L.E.G.O Radio.
<b>Background</b>	The DJ comes from a land called California which is beyond the Phantasea. The DJ came to LEGO Island to escape the earthquakes and smog of his home town.
<b>Talents</b>	Can talk until the cows come home, but also knows when to stop talking.
<b>Weaknesses</b>	Talks like he does on the radio when he's out and about.
<b>Visual traits</b>	Wears a tan tuxedo and frilly shirt.
<b>Special phrases</b>	And by special request we have...
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Music, walking his dog.
<b>Favourite food</b>	Humus and olives.
<b>Favourite colour</b>	Tan.
<b>Favourite instrument</b>	All of them.
<b>Style and Accessories</b>	Headphones and microphone.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>DR CLICKITT</b>	
<b>Description</b>	<p>Dr. Clickitt is a doctor's doctor. He knows his profession through and through.</p> <p>He has more degrees than a thermometer. Everything he says is medical but he is wonderfully egalitarian in the sense that he thinks everyone has the same knowledge as he does. Dr. Clickitt, although quite brilliant in his field, has trouble with the simplest of things like doorknobs, milk cartons and faucets. He is somewhat absent minded and usually solves his problems out loud. Today he is well known on all of the LEGO Islands as a famous plastic surgeon who can snap a head back on in seconds. No problem is too big or too boring for Doc. He loves to laugh. His warm voice and his empathetic and approachable ways makes him the kind of doctor you really need to have if you're feeling bad.</p>
<b>Intelligence type</b>	Encyclopaedic medical.
<b>Role</b>	Physician.
<b>Background</b>	<p>Dr. Clickitt is the oldest of the two Clickitt boys. Edward M. Clickitt, who is affectionately known as "E. Mail" is the youngest. E. Mail is a Civil Servant and the mailman of LEGO Island.</p> <p>When he was a young Duplo boy, he was known as "Doc". No one remembers or no one cares to find out what his full name is, other than Doc. Doctor Clickett graduated with honors from Cambrick University and the University of Brickridge and Hi-Ho Highschool.</p>
<b>Talents</b>	Diagnosis, plastic surgery.
<b>Weaknesses</b>	Doesn't realise that many people don't understand medical terms.
<b>Visual traits</b>	Wears white overalls and a blue paramedics hat.
<b>Special phrases</b>	Say aaah. Cough.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Watching romantic comedies.
<b>Favourite food</b>	Jam sandwiches.
<b>Favourite colour</b>	White.
<b>Favourite instrument</b>	Scalpel.
<b>Style and Accessories</b>	Stethoscope.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>ED MAIL</b>	
<b>Description</b>	<p>Ed Mail is the mail delivery guy on LEGO Island. He sometimes gets in your way but his mail goes through in rain, snow, sleet, or hail. Your mail is still at the post office, though.</p> <p>Unfortunately, Ed is quite depressed and can be seen and heard on his mail route every day saying from time to time: "My brother's a doctor, you know." He is very proud of his older brother and yet he is also very jealous of him as well.</p> <p>Ed Mail is also rather henpecked by his wife Margaret Patricia Post.</p>
<b>Intelligence type</b>	
<b>Role</b>	Postman
<b>Background</b>	Edward 'Mail' Clickitt is the youngest of the two Clickitt boys. Dr Clickitt is his elder brother.
<b>Talents</b>	Delivers and picks up the mail steadily and consistently. Very slow at sorting the mail.
<b>Weaknesses</b>	Slow, plodding and prone to grumpiness.
<b>Visual traits</b>	Hunch shoulders, head down, dragging a huge mail sack behind him, as he plods around his delivery route.
<b>Special phrases</b>	My feet are sore and my back aches.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Fishing.
<b>Favourite food</b>	Mmm, that was lovely dear.
<b>Favourite colour</b>	Yellow, that's right isn't it dear.
<b>Favourite instrument</b>	Margaret hasn't told me.
<b>Style and Accessories</b>	Blue postman uniform.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

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<p><b>FOOTBALLERS</b></p> <p><b>GOALIE</b>  <b>LEFTBACK</b>  <b>RIGHTBACK</b>  <b>MIDFIELDER</b>  <b>STRIKER</b></p>
--

<b>Description</b>	<p>There are five footballers having a kick around on the LEGO Island football pitch. These footballers are similar to the LEGO City footballers used in LEGO Soccer.</p> <p>The footballers live and breath football and are quite fanatical about the game. They have forgotten their real names and now refer to each other as Goalie, Leftback, Rightback, Midfielder and Striker. The footballers will always try to steer the conversation around to football.</p>
<b>Intelligence type</b>	
<b>Role</b>	Footballers.
<b>Background</b>	<p>When the Infomaniac heard that there was going to be a LEGO Soccer tournament he was put into a quandary. LEGO Island had no soccer team, and not many people played the game. So the Infomaniac discussed the problem with the three soccer players on the island. They determined that two more footballer players needed to be made, and then LEGO Island would have a five a side soccer team.</p> <p>So the Infomaniac made two more soccer mad minifigs. LEGO Islands soccer team have been practising ever since and are looking forward to their match against LEGO City Builders.</p>
<b>Talents</b>	Football.
<b>Weaknesses</b>	Football.
<b>Visual traits</b>	Wearing the LEGO City football strip.
<b>Special phrases</b>	<p>He shoots he scores.</p> <p>Over here son on my head.</p> <p>GOAL!</p>
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Football.
<b>Favourite food</b>	Fish n chips, and mushy peas.
<b>Favourite colour</b>	Whatever their strip's colour is.
<b>Favourite instrument</b>	Rattle.
<b>Style and Accessories</b>	A football.
<b>Sample scene (including dialogue)</b>	

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<b>INFOMANIAC</b>	
<b>Description</b>	Besides being the official host and greeter of LEGO Island, he is an inventor and sometimes a successful magician. He loves it when tricks go right, which isn't very often, and he is his own best audience. He is eccentric, kind and very wise with a twinkle in his eye. He is friendly, enthusiastic and loves company. Sometimes he takes on too much and gets things mixed up. The Infomaniac knows everything going on in the LEGO Island and if he doesn't - he can soon find out. He has an incredibly good memory for names, places and anything and everything that has to do with LEGO Island. He is information central with his maps and charts and enthusiastic explanations. His screen is the place kids start, learn about their choices and he is a friendly place to come back for more information. The Infomaniac has a great appreciation and love for words. He enjoys playing with the sounds of words and is a wonderful storyteller and poet. Sometimes he recites things in rhythm and loves to laugh at his own silly jokes.
<b>Intelligence type</b>	Linguistic
<b>Role</b>	Host / Help
<b>Background</b>	Creator of LEGO Island and everything in it.
<b>Talents</b>	Words, Hearing, Seeing, Magic, Inventing, He knows all (+ more)
<b>Weaknesses</b>	Absent minded, eccentric, and sometimes his magic misfires
<b>Visual traits</b>	Little white moustache, glasses, red top, red peaked cap.
<b>Special phrases</b>	"Call me deconstructed!"
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Creator of LEGO Island. Looking after everyone on the island. Waiting to see what happens next.
<b>Favourite food</b>	Anything I haven't tried before.
<b>Favourite colour</b>	The reds in that sunset, glorious aren't they, sometimes I surprise even myself.
<b>Favourite instrument</b>	LEGO Island.
<b>Style and Accessories</b>	Little i for Infomaniac badges.
<b>Sample scene (including dialogue)</b>	

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<b>JACK O'TRADES</b>	
<b>Description</b>	<p>The ex leader of the Flying Legondos Jack now runs the hardware store on LEGO Island.</p> <p>The Flying Legondos were a group of people who juggled heads and made pyramids in the park. They were Gideon Worse, Polly Gone, Bradford Brickford, Shiney Doris, Bumpy Kindergreen, and Jack O. Trades.</p> <p>Between Margaret Patricia Post's Post Office / Grocery Store and Jack O'Trades hardware store the LEGO Islanders can purchase everything they need for everyday living.</p> <p>Jack loves his new job and enjoys meeting people, so he can sell them what they want. But Jack still secretly hankers for the good old days as a Flying Legondo. Jack can often be found in his garden gymnasium practising his old skills and will be pleased to teach others gymnastics.</p>
<b>Intelligence type</b>	
<b>Role</b>	Hardware store owner. Leader of the Flying Legondos.
<b>Background</b>	
<b>Talents</b>	Stocking what you need to buy. Gymnastics.
<b>Weaknesses</b>	Can be too insistent that you buy something from him.
<b>Visual traits</b>	Wears a Flying Legondos vest.
<b>Special phrases</b>	Now have I a deal for you today.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Gymnastics, tropical fish.
<b>Favourite food</b>	Pancakes and maple syrup.
<b>Favourite colour</b>	Black.
<b>Favourite instrument</b>	Little tiny bells.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	



LEGO ISLAND 3 Characters

Version 0.2

<b>LAURA BRICK</b>	
<b>Description</b>	<p>Laura Brick, Nick's sister, is also a cop. She patrols the island on her motorcycle looking for criminals and donuts. She has been known to change people's moods and she believes that everyone has a friend in Laura Brick.</p> <p>Laura is so used to talking to her brother on the police radio that she uses radio jargon in normal speech.</p>
<b>Intelligence type</b>	Interpersonal
<b>Role</b>	Super Cop
<b>Background</b>	<p>In the dark days after the Brickster turned bad the Infomaniac was at a loss. Bill Ding could not build things properly as many of the bricks would be stolen. The Infomaniac did not wish to harm the Brickster but LEGO Island was suffering from serious theft. So the Infomaniac created a crime fighting duo, the brother and sister team of Nick and Laura Brick.</p> <p>Nick and Laura quickly apprehended the Brickster and held him still while Bill Ding built a jail to hold the Brickster. Peace returned to LEGO Island for a time.</p>
<b>Talents</b>	Cooperative, Sharing, Listens, Likes people
<b>Weaknesses</b>	Believes in people too much. Gullible. Trouble with numbers.
<b>Visual traits</b>	Black police uniform. Long black hair in a pony tail. Wears a white police motorcycle-helmet when she patrols on her motorcycle.
<b>Special phrases</b>	Ten four good buddy.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Motorcycling, hand-gliding.
<b>Favourite food</b>	Jam donuts.
<b>Favourite colour</b>	Blue.
<b>Favourite instrument</b>	Triangle.
<b>Style and Accessories</b>	Walkie talkie.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>LIAM LENSE</b>	
<b>Description</b>	<p>Liam Lense is a seasoned film cameraman and is not phased by anything that happens on set. Liam has worked before with Block Buster so he is quite used to Block's manner and occasional tantrum.</p> <p>Liam works on the set of 'Cool Movie'. Liam and his fellow cameraman Phil Film are both excellent. Liam Lense and Phil Film have worked together for a long time and liven up their jobs by playing pranks on each other.</p> <p>Liam sets up all of the lights and microphones for a shoot. After the shot has been taken Liam is responsible for dubbing.</p>
<b>Intelligence type</b>	
<b>Role</b>	Cameraman, lighting technician, sound engineer.
<b>Background</b>	A graduate of Film School. When Block Buster stopped teaching at the Film School he hired Liam Lense, Phil Film and Belinda Blink as the best film technicians in the school.
<b>Talents</b>	Cinematography (2 LAFTA's and 5 nominations).
<b>Weaknesses</b>	Juvenile sense of humour.
<b>Visual traits</b>	Round glasses, long thin moustache.
<b>Special phrases</b>	We have to do something about this light.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Playing pranks on Phil Film.
<b>Favourite food</b>	Rice pudding.
<b>Favourite colour</b>	Pure Hollywood sunlight.
<b>Favourite instrument</b>	Mixing desk.
<b>Style and Accessories</b>	Light meter.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>LUCKY LUKE</b>	
This name needs to change as Lucky Luke was a cartoon character written by Goscinny (as in Asterix).	
<b>Description</b>	Lucky Luke is always ill, and if he isn't ill he will have been in an accident. If it wasn't for Lucky Luke LEGO Island would not need the extensive medical facilities it has.  Lucky Luke spends most of his time in the hospital, or in the back of the ambulance going to and from hospital. If the situation is particularly desperate Dr Clickitt will make a house call on Luke.
<b>Intelligence type</b>	
<b>Role</b>	Patient.
<b>Background</b>	When he was younger Lucky went to medical school as he wanted to be a doctor. Lucky had a very vivid imagination and after reading his text books he would be certain that he had all of the symptoms they describe. The stress of all these imagined diseases took their toll and Lucky flunked out of medical school.
<b>Talents</b>	Being in the wrong place at the wrong time.
<b>Weaknesses</b>	Hypochondria. Extreme bad luck.
<b>Visual traits</b>	Wears pyjamas as he rarely gets out of bed.
<b>Special phrases</b>	Don't come near me I might catch something off you.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Medical text books, staying in bed.
<b>Favourite food</b>	Vitamin pills.
<b>Favourite colour</b>	Red or is it green, I don't know, aargh I'm colour blind.
<b>Favourite instrument</b>	Acapella.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>MAMA BRICKOLINI</b>	
<b>Description</b>	<p>You can find her in the pizzeria serving up great music on her piano. She can even make the flowers sing! She also sometimes is seen walking with Papa.</p> <p>Mama likes to mother Pepper. She will ask Pepper if he is eating enough, or if he is wearing a vest as its a bit cold and he might get ill. Married to Papa, Mama loves music and is always there to provide helpful advice.</p> <p>Mama Brickolini has a strong Italian accent.</p>
<b>Intelligence type</b>	Musical
<b>Role</b>	Pizzeria pianist. Pepper's adopted mother.
<b>Background</b>	She came to the island in search of hot pizza and cool music, and that is what she gets. Though she luckily got more as on the ship to LEGO Island she met the handsome pizza chef, Papa Brickolini. After a whirlwind romance Mama and Papa Brickolini were married by the Infomaniac on LEGO Island.
<b>Talents</b>	Songs, Piano playing, Nurturing
<b>Weaknesses</b>	Overly concerned about others. Mothers Pepper more then he wants now that he is growing up.
<b>Visual traits</b>	White pinny, chefs hat, red lipstick and double chin. She's a little chubby.
<b>Special phrases</b>	Oh, won't somebody help that poor (various people and animals)?
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Ancient and ethnic music.
<b>Favourite food</b>	Pasta.
<b>Favourite colour</b>	Bricka red, what else.
<b>Favourite instrument</b>	Pianoforte.
<b>Style and Accessories</b>	Floury middle-aged mother figure.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>MARGARET PATRICIA POST</b>	
<b>Description</b>	<p>Margaret Patricia Post is the domineering wife of Ed Mail. She is interested in other people, its just unfortunate that she also likes to talk about you. She completely dominates Ed Mail and he had better agree with what she says.</p> <p>Margaret will try to pry into what you're doing and why. She is genuinely interested in you and wishes to help. She hasn't realised that she is being a nosy busybody and would be horrified to find out. Margaret also likes to dispense advice.</p> <p>Between Margaret Patricia Post's Post Office / Grocery Store and Jack O'Trades hardware store the LEGO Islanders can purchase everything they need for everyday living.</p> <p>Margaret owns two pets a parrot called Mr Pollywanna and a black cat Tom. She thinks her cat is cute and adorable, even though it terrorizes all the other animals in the vicinity and is always trying to catch Mr Pollywanna. Margaret thinks Mr Pollywanna is terribly naughty as he keeps escaping but he is really just trying to stay away from Tom.</p>
<b>Intelligence type</b>	
<b>Role</b>	Post Office / Grocery Store Owner.
<b>Background</b>	<p>The Infomaniac wanted someone whom he could talk to about all of the things happening on the island, and all the interesting things people are doing. So he created Margaret Patricia Post, the Infomaniac won't admit it but he thinks she may have been a mistake. He can't uncreate her as that would be wrong.</p> <p>The Infomaniac feels guilty about setting up Ed Mail and Margaret on a blind date. Maybe not, Ed wouldn't be happy unless he was miserable and Margaret certainly keeps Ed miserable.</p>
<b>Talents</b>	Knowing things about people.
<b>Weaknesses</b>	Gossipy, overbearing.
<b>Visual traits</b>	Red top with white flowers on it. Severe make up. Brown bobbed hair.
<b>Special phrases</b>	You won't believe what I heard the other day.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Other peoples lives. Her cat, which is very well behaved and doesn't catch birds, or fish for Koi in other peoples ponds, or pooh on their lawns, no not my Tom.
<b>Favourite food</b>	Meatloaf.
<b>Favourite colour</b>	Salmon pink.
<b>Favourite instrument</b>	Something quiet, I can't understand what you youngsters see in this rock music, screeching noise, no melody, repetitive lyrics, it's just mindless pap.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

## LEGO ISLAND 3 Characters

Version 0.2

<b>NANCY NUBBINS</b>	
<b>Description</b>	<p>Nancy Nubbins comes across as a friendly midwestern cowgirl. But behind the Stetson and the howdy's is the mind of a shrewd businesswomen. Nancy works around the clock.</p> <p>Nancy has built up the Garage from just a gas station, to include any mechanical repairs. Nancy hopes to expand further and include a vehicle dealership.</p>
<b>Intelligence type</b>	Business.
<b>Role</b>	Businesswomen and tow truck driver.
<b>Background</b>	<p>Nancy came to LEGO Island during the great depression. Destitute and looking for work, Nubby Stevens employed her to run the checkout. Nancy invested her wages wisely and when the Garage was in financial trouble she had enough money to buy the Garage.</p> <p>She employed Nubby as a mechanic and pump attendant, jobs which he is much happier doing then running the Garage.</p>
<b>Talents</b>	Very active, very open and always busy.
<b>Weaknesses</b>	Sometimes too busy to stop.
<b>Visual traits</b>	Sunglasses, tasselled suede jacket.
<b>Special phrases</b>	Howdy pardner.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Country music, conspiracy theories.
<b>Favourite food</b>	Steak, so rare it's still mooing.
<b>Favourite colour</b>	Red.
<b>Favourite instrument</b>	Acoustic guitar.
<b>Style and Accessories</b>	Red Stetson.
<b>Sample scene (including dialogue)</b>	

## LEGO ISLAND 3 Characters

Version 0.2

<b>NICK BRICK</b>	
<b>Description</b>	<p>Nick Brick is top dog when it comes to crime fighting. He oversees the island with a watchful glare. He can remember anything he sees or hears. Nick likes to eat donuts. He works at the police station and he is a big help catching the Brickster.</p> <p>Fortunately crime on LEGO Island is virtually non-existent (except when the Brickster is around), so Nick spends much of his time overseeing the traffic situation, or looking for lost stuff.</p> <p>Nick likes to patrol the Island on foot, in the police buggy or by helicopter. But as his sister Laura Brick invariably gets to work before him she normally patrols on her motorbike forcing Nick to work behind the desk at the Police Station.</p> <p>In emergencies Nick will deputise trustworthy civilians of LEGO Island.</p>
<b>Intelligence type</b>	Spatial.
<b>Role</b>	Super Cop.
<b>Background</b>	<p>In the dark days after the Brickster turned bad the Infomaniac was at a loss. Bill Ding could not build things properly as many of the bricks would be stolen. The Infomaniac did not wish to harm the Brickster but LEGO Island was suffering from serious theft. So the Infomaniac created a crime fighting duo, the brother and sister team of Nick and Laura Brick.</p> <p>Nick and Laura quickly apprehended the Brickster and held him still while Bill Ding built a jail to hold the Brickster. Peace returned to LEGO Island for a time.</p>
<b>Talents</b>	Memory, Images, Colours, Pictures
<b>Weaknesses</b>	Sometimes too impersonal.
<b>Visual traits</b>	Black police uniform, black peaked cap.
<b>Special phrases</b>	Do you know what speed you were doing back there sir?
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Flying, crossword puzzles.
<b>Favourite food</b>	Frosted donuts.
<b>Favourite colour</b>	Brown.
<b>Favourite instrument</b>	French horn.
<b>Style and Accessories</b>	Walkie talkie, whistle.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>NUBBY STEVENS</b>	
<b>Description</b>	<p>Nubby used to own the LEGO Island Garage. While Nubby was an excellent mechanic his business sense was lacking. Fortunately Nancy Nubbins bought the Garage and kept Nubby on as the mechanic and pump attendant. Nubby is pleased that he can now concentrate on repairs and restoration work without having to worry about the business.</p> <p>While Nubby's hands are busy deep in the heart of an engine Nubby's mind is equally busy pondering the mysteries of life. Sometimes Nubby can be so deep in thought that he won't notice you're there until you shout.</p>
<b>Intelligence type</b>	Philosophy.
<b>Role</b>	Mechanic.
<b>Background</b>	
<b>Talents</b>	Mechanical wizard, poet and philosopher, always pondering mysteries of life.
<b>Weaknesses</b>	Can't end conversations, takes off on tangents.
<b>Visual traits</b>	Blue boiler suit. Blue sun glasses.
<b>Special phrases</b>	Why are we all yellow? Why can't we bend our knees?
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Philosophy.
<b>Favourite food</b>	Sushi.
<b>Favourite colour</b>	Grey.
<b>Favourite instrument</b>	Banjo.
<b>Style and Accessories</b>	Often dirty from working on oily engines.
<b>Sample scene (including dialogue)</b>	



LEGO ISLAND 3 Characters

Version 0.2

<b>PAPA BRICKOLINI</b>	
<b>Description</b>	<p>Papa Brickolini is Mama's husband. He is very coordinated and can juggle pizzas. He is very serious about his job and puts Pepper to work whenever he can. He likes his job, though.</p> <p>Papa will tease Pepper in an affectionate manner, mostly because its not manly to tell Pepper how much he loves him.</p> <p>Papa Brickolini has a strong Italian accent.</p>
<b>Intelligence type</b>	Bodily Kinesthetic.
<b>Role</b>	Pizza Chef.
<b>Background</b>	Papa came to LEGO Island hoping to set up his own pizzeria. Luckily Papa met Mama on the ship that was bringing them to the island. Mama and Papa courted each other on board the ship in which he dazzled her with his cooking and dancing, and she captivated him with her piano playing. After their whirlwind romance they got married shortly after arriving at the island and created the Pizzeria, which has five stars in the visitors guide to the Phantasea.
<b>Talents</b>	Creative, Athletic, Dancer
<b>Weaknesses</b>	Can be grumpy and intolerant.
<b>Visual traits</b>	Neat black waiters suit, red bow tie, chefs hat. Tiny moustache, double chin.
<b>Special phrases</b>	That'sa my boy.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Ballroom dancing.
<b>Favourite food</b>	Pizza of course.
<b>Favourite colour</b>	Tan.
<b>Favourite instrument</b>	Mama's piano.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>PENELOPE PUFF</b>	
<b>Description</b>	Penelope does all the make-up for the stars of 'Cool Movie'. She looks immaculate and a little bit haughty, because she wants everyone to spend as much time over their appearance as she does. Even though she can seem a bit rude, she is a valued member of the crew, as the older stars need her to take years off their faces with her brush skills.
<b>Intelligence type</b>	Beautician.
<b>Role</b>	Make up artist.
<b>Background</b>	<p>Penelope spent many years in a boutique doing the hair and make up for film stars. Block Buster discovered her when he went into the boutique to cover up his greying hair. He realised that her talents were going to waste merely making beautiful people more beautiful and offered her a job as a film make up artist.</p> <p>Penelope thought about the offer for a while and then accepted when she realised that she would get to do all sorts of interesting effects.</p>
<b>Talents</b>	Improving your natural beauty. Can add or take away years with a simple stroke from her make up brush.
<b>Weaknesses</b>	Vain.
<b>Visual traits</b>	Immaculate hair, perfect make up, attractive wardrobe. Must have a distinctive face.
<b>Special phrases</b>	With a bit of time I could make you almost as pretty as me.
<b>Unique character traits</b>	Wears a different outfit every day.
<b>Interests/hobbies</b>	Make up, aerobics, beauty parlours, hairdressers.
<b>Favourite food</b>	Strawberries and cream.
<b>Favourite colour</b>	Cherry red nail varnish.
<b>Favourite instrument</b>	Curling tongs.
<b>Style and Accessories</b>	Chanel hand bag.
<b>Sample scene (including dialogue)</b>	

## LEGO ISLAND 3 Characters

Version 0.2

<b>PEPPER RONI</b>	
<b>Description</b>	Pepper is so cool, he's hot - he's extremely hot. He's charismatic, courageous, curious, and gregarious - the kind of friend you've always wanted. Aged about 11 or 12. In his world everything's hip and fun. He always has a positive attitude, even towards the Brickster. He makes you feel that you are just as cool as he is and when you're with him, you are. Pepper knows how to do a lot of things and he never makes you feel stupid if you don't. If <u>he</u> doesn't know how to do something, he finds out with a disarming smile and a good question – for example, "If you paint an orange blue, is it still an orange?" Pepper loves to ride and drive things - skateboards, jet-skis, cycles, vans, boats, cars, space ships, anything – and likes learning new tricks and stunts. He likes to build things, and have fun with the things he builds. Pepper is always finding interesting things and wondering why they are there.
<b>Intelligence type</b>	Logical / Mathematical - Common sense, social awareness, far-sightedness, a curious inquiring mind, always asking questions, a clue finder. A person to be admired and identified with.
<b>Role</b>	He's your "main man" Your friend and coolest dude in town. Sometimes a hero but always a pal Pepper has a good sense of fun and a fine sense of responsibility
<b>Background</b>	Orphaned son of Mr Bologna Roni, world explorer. Adopted by Mama and Papa Brickolini on LEGO Island
<b>Talents</b>	Problem-solving, pattern-matching, social charm, driving skills, verbal skills.
<b>Weaknesses</b>	Hyperactive, impatient, short attention span, believes everyone is as honest as he is. Reading, spelling.
<b>Visual traits</b>	White baseball cap, black headphones with holographic video link, red hair, normal eyes with (blue iris), freckles and always smiling with teeth. Red top with pizza icon and blue sleeves and cool arm pads (black and silver), and yellow hands Blue trousers with matching knee pads. Carries around a green backpack with same pizza icon which stores his cool skateboard. Cool yellow skateboard with Pepper insignia which will be used increasingly on artwork.
<b>Special phrases</b>	Special sayings linked to what he's doing, eg "I'm the dude with the food", "I'm the guy in the sky", "I'm the man in the van..." Clever use of language. E.g. While skateboarding in the air "90 degrees, 180 degrees, 360 degrees, I've got more degrees than a professor!"
<b>Unique character traits</b>	Pepper makes work and play a lot of fun. All vehicles are a natural extension of him, he's disarming and likeable. Even the bad guys like him; the animals are his friends too
<b>Interests/hobbies</b>	X-Sports, stunts, driving and riding, figuring out how things work, learning new things.
<b>Favourite food</b>	Pizza
<b>Favourite colour</b>	Tomato Red
<b>Favourite instrument</b>	Drums of any sort. Bongos.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>PHIL FILM</b>	
<b>Description</b>	<p>Phil Film is a seasoned film cameraman and is not phased by anything that happens on set. Phil has worked before with Block Buster so he is quite used to Block's manner and occasional tantrum.</p> <p>Phil works on the set of 'Cool Movie'. Liam and his fellow cameraman Phil Film are both excellent. Phil Film and Liam Lense have worked together for a long time and liven up their jobs by playing pranks on each other.</p> <p>Phil is superb at making painted cardboard look like solid stone. Many of Phil's sets look more realistic then the real object they are based on.</p>
<b>Intelligence type</b>	Illusion.
<b>Role</b>	Cameraman, set decorator, pyrotechnic technician.
<b>Background</b>	A graduate of Film School. When Block Buster stopped teaching at the Film School he hired Liam Lense, Phil Film and Belinda Blink as the best film technicians in the school.
<b>Talents</b>	Cinematography. Making nice sets then burning them down.
<b>Weaknesses</b>	Juvenile sense of humour.
<b>Visual traits</b>	Many tools, hi-tech headset and microphone. ginger hair, baseball cap.
<b>Special phrases</b>	I wish we could do a film about firemen.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Playing pranks on Liam Lense.
<b>Favourite food</b>	Chilli Pizza.
<b>Favourite colour</b>	Light Blue.
<b>Favourite instrument</b>	Saxophone.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>RED GREENBASE</b>	
<b>Description</b>	<p>Red Greenbase lives in the Party House with Rhoda Hogg and Snap Lockitt. Red Greenbase is the most domesticated of the three and will often be found, tidying up from the last party or puttering in the garden.</p> <p>Red Greenbase really likes the colours red and green, he doesn't dislike other colours he just doesn't find them important.</p>
<b>Intelligence type</b>	Green fingered.
<b>Role</b>	Young hip gardener.
<b>Background</b>	
<b>Talents</b>	Growing plants.
<b>Weaknesses</b>	Can only see things as red or green.
<b>Visual traits</b>	Wears a red baseball cap, red top and green legs. Sunglasses.
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Gardening, parties.
<b>Favourite food</b>	Meatballs and tomatoes on talliateli verdi.
<b>Favourite colour</b>	Red, no green, umm both.
<b>Favourite instrument</b>	Rhoda's CD collection.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>RETURN AND ENTER</b>	
<b>Description</b>	Incoming! Outgoing! Enter and Return are the two wacky assistants of Dr. Clickitt. They stuff sharks and trees in their ambulance. And what will they do if it's hot outside? What if they have to mail a letter? Return has knocked his head off and Enter asks if anyone wants a leg up or a foot down. And they don't quite know where the accident is. But they always seem to get it together.
<b>Intelligence type</b>	
<b>Role</b>	Ambulance Men.
<b>Background</b>	
<b>Talents</b>	Keystone-cop-like hospital orderlies. Vaudevillian antics. Humor.
<b>Weaknesses</b>	Bumbling, nothing could possibly go right.
<b>Visual traits</b>	White paramedics uniforms, white caps. Not even Return and Enter really know which one of them is which.
<b>Special phrases</b>	Where is the...accident.
<b>Unique character traits</b>	Return and Enter speak in sequence, a sentence started by Return will be finished by Enter.
<b>Interests/hobbies</b>	I like...tennis. Because I can return...Enter's serve.
<b>Favourite food</b>	A huge plate of...bangers and mash. Oh and...two forks.
<b>Favourite colour</b>	I like white...I like black...does that mean...we like grey.
<b>Favourite instrument</b>	Duets...I play the high notes...and I play the low notes.
<b>Style and Accessories</b>	A stretcher.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>RHODA HOGG</b>	
<b>Description</b>	<p>Rhoda Hogg loves driving and cars. She likes to race around the Island in her sports car, even though Nick Brick doesn't like it. Rhoda is willing to try any modification to her car that may improve its performance.</p> <p>She lives in the party house and when she isn't driving she will be dancing the night away.</p> <p>While Rhoda is aggressive on the race track, once off the track she is gracious. If you beat her in a race she knows its because you're good at driving.</p>
<b>Intelligence type</b>	
<b>Role</b>	Racing driver.
<b>Background</b>	Rhoda has always lived on LEGO Island. She got into racing when the LEGO Racers came for the LEGO Island grand prix. Watching all of the racing, the thrills and the spills, Rhoda just had to get into that.
<b>Talents</b>	Awareness, late braking, tight cornering.
<b>Weaknesses</b>	Aggressive on the road.
<b>Visual traits</b>	Pale blue racing jackets and crash helmet. Sunglasses and red lipstick.
<b>Special phrases</b>	Get out of my line. Good driving there dude.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Parties, dancing.
<b>Favourite food</b>	Burgers n fries, you know fast food.
<b>Favourite colour</b>	Pale blue.
<b>Favourite instrument</b>	Kettle drum.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

# LEGO ISLAND 3 Characters

Version 0.2

<b>SKY LANE</b>	
<b>Description</b>	Sky is an uncommonly gadget-savvy girl. Turn the door knob of her room and a string pulls a switch that turns on the light that causes a heat sensor to activate the fan that pushes a CD into play, while a series of pulleys and switches release a cold drink and a snack right into your hand. Sky is Pepper's best friend. It's not a 'romantic' friendship, although sometimes Sky would like it to be. She's a cheeky, rough 'n tumble, all-action girl on roller blades, with the latest gadget in hand, who takes no nonsense from the guys. Normally quiet and retiring, she lets Pepper take the limelight – but, boy, does she have attitude if she thinks someone is messing with his good nature. She's cute, cool and smart, with an infectious enthusiasm for anything new, especially technology. Sky shares Pepper's curiosity for the strange, unusual and unexplained, often providing the common sense solution to the mystery. Sky, like Pepper, rarely sees problems. She only sees challenges. Sky has an air of confidence and an interest in things that makes life fun.
<b>Intelligence type</b>	Spatial memory, strong sense of the physical sciences
<b>Role</b>	Cool gadget-girl who is the friend and confidante of Pepper. At times, they enjoy sibling-like rivalry but they're usually a team.
<b>Background</b>	The niece of the infamous inventor Prof. Lane. Pepper's friend since day one when they met at a roller-blade competition. She beat him.
<b>Talents</b>	Technology enthusiast, inventive, roller-blading champ
<b>Weaknesses</b>	Elitist, and therefore sometimes misses things because she thinks they're not cool enough. Never sees her own dangers, but always looks out for everyone else. This makes vulnerable to the bad guys. Often gets the simple stuff like left and right mixed up.
<b>Visual traits</b>	Although she hangs out with the boys, she is also unmistakably a girl. Technology is all around and on her - from talking watches to light sensitive glasses, etc. She loves the cutting edge of fashion and technology.
<b>Special phrases</b>	Reveals her love of technology. Eg. "That's gravity for you", if someone should fall. "Talk about friction!"
<b>Unique character traits</b>	She knows technology so well that it appears she has some kind of telepathy with machines. She knows when they are about to do something and what's wrong when they don't work.
<b>Interests/hobbies</b>	Roller-blading, technology, decorating, singing, reading – especially technical manuals
<b>Favourite food</b>	Sushi
<b>Favourite colour</b>	Purple
<b>Favourite instrument</b>	Synthesizer, computer sound effects
<b>Style and Accessories</b>	Sky has just got to have the latest of everything, she has a mix of 'club' and 'street' clothes, but puts them together with logical co-ordination. She likes to improvise vehicles from spare parts.
<b>Sample scene (including dialogue)</b>	



LEGO ISLAND 3 Characters

Version 0.2

<b>SNAP LOCKITT</b>	
<b>Description</b>	<p>Snap Lockitt loves the beach and the sea and spends most of his time on the beach or in the water. If Snap feels like a change of pace he goes to the Party House and dances the night away.</p> <p>Snap is very friendly, especially if you show an interest in watersports.</p> <p>Lives in the Party House with Red Greenbase and Rhoda Hogg.</p>
<b>Intelligence type</b>	
<b>Role</b>	Californian surf bum.
<b>Background</b>	Nephew to the DJ, heard how wonderful the weather is on LEGO Island, and what sort of surf they get here, so he moved out to LEGO Island.
<b>Talents</b>	Watersports.
<b>Weaknesses</b>	Short attention span, not very bright.
<b>Visual traits</b>	Sun glasses, flat top spiked hair, white surf shirt.
<b>Special phrases</b>	Oh man look at that surf. Catch you later dude.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Jet-skiing, surfing, swimming, sunbathing, snorkelling, water-skiing, partying.
<b>Favourite food</b>	Ciabatta with sun dried tomatoes.
<b>Favourite colour</b>	Yellow.
<b>Favourite instrument</b>	Air guitar.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>STUDZ LINKING</b>	
<b>Description</b>	Studz Linkin, is an insulting car racer. He always seems to make the races neck and neck. He is always a sore loser and makes up excuses. His helmet is loose, his colors are clashing, and his sinuses are bothering him. Watch out though, he is a pretty slick racer.
<b>Intelligence type</b>	
<b>Role</b>	Race Driver
<b>Background</b>	Champion LEGO Racer visited LEGO Island for a grand prix. He liked the place and set up home here when he is not on the road for the racing season.
<b>Talents</b>	Living in the fast lane, Champion Racer, winning is all there is.
<b>Weaknesses</b>	Rash, bad loser, insulting.
<b>Visual traits</b>	Red racing jacket, yellow crash helmet, sunglasses, and stubble.
<b>Special phrases</b>	Ha, ha, too slow.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Winning.
<b>Favourite food</b>	Champaign out of the winners cup.
<b>Favourite colour</b>	Red.
<b>Favourite instrument</b>	LEGO National Anthem, played when I'm standing on the winners podium.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>SUPER STATIONMASTER</b>	
<b>Description</b>	<p>He's a just an ordinary stationmaster until he walks into a phone box, at which point he becomes super station master.</p> <p>Super Stationmaster can be found flying over the island, making sure the trains stay safe. Super Stationmaster cannot thwart the Brickster as the Brickster would reveal Super Stationmasters secret identity.</p>
<b>Intelligence type</b>	
<b>Role</b>	Station Master / Super Hero
<b>Background</b>	Where did he come from? Who is the Super Stationmaster? Only everyone knows. He came from Loco land until the weird language got to him and he moved to LEGO Island where people talk normally.
<b>Talents</b>	Faster then a speeding bullet, can fly, super strength, x-ray vision.
<b>Weaknesses</b>	Cannot refuse a dare, LEGOnite. Protecting his secret identity.
<b>Visual traits</b>	Yellow top and legs, red peaked cap, red cape, red eyemask.
<b>Special phrases</b>	The train arriving at platform one is the 9:43 to LEGO Northend.
<b>Unique character traits</b>	Super hero with a secret identity. Except everyone knows his secret identity as plain ordinary station master.
<b>Interests/hobbies</b>	Flying, leaping over tall buildings, saving the world.
<b>Favourite food</b>	Pineapples.
<b>Favourite colour</b>	Yellow.
<b>Favourite instrument</b>	Steam whistle.
<b>Style and Accessories</b>	Carries a small inflatable telephone box for if he needs to change.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>TECHNICIAN BOB</b>	
<b>Description</b>	<p>Technician Bob works at the Space Port and the Airports. He makes sure that all the flying vehicles on LEGO Island are kept in tip top shape.</p> <p>In his spare time Technician Bob invents devices that could revolutionise life on LEGO Island. Of course these devices need thorough testing and often have interesting problems with them.</p> <p>Technician Bob is not materialistic but cares more for his inventions than for other people. Well people can look after themselves but only Bob can look after his inventions.</p> <p>Bob is responsible for issuing flying licences.</p> <p>Bob likes Pepper and Sky Lane as they are both into gadgets and technology.</p>
<b>Intelligence type</b>	
<b>Role</b>	Aerospace engineer, inventor.
<b>Background</b>	Created to help the Infomaniac create things. Technician Bob specialises in creating vehicles, he prefers flying vehicles.
<b>Talents</b>	Inventing.
<b>Weaknesses</b>	Cares more for things than people.
<b>Visual traits</b>	Red boiler suit, white hard hat, glasses and headset microphone.
<b>Special phrases</b>	It works in theory. Huh, its not supposed to do that.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Inventing stuff.
<b>Favourite food</b>	Micro chips.
<b>Favourite colour</b>	Beige.
<b>Favourite instrument</b>	Sonic screwdriver.
<b>Style and Accessories</b>	Toolbox, always carrying a tool.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>VALERIE STUBBINS</b>	
<b>Description</b>	LEGO Islands resident baywatch babe and lifeguard. Many people pretend to be in trouble at sea just so they can be rescued by Valerie.  Valerie is very conscientious and wont leave her post.
<b>Intelligence type</b>	
<b>Role</b>	Lifeguard, boss of the Res-Q-HQ.
<b>Background</b>	Valerie is really a mermaid. She rescued the Infomaniac once when his boat hit an uncharted rock while he was exploring the Phantasea. The Infomaniac was pleased to be rescued and granted Valerie citizenship of LEGO Island and legs to be able to enjoy the island. When Valerie has to swim out to rescue someone her legs turn into a dolphins tail.
<b>Talents</b>	Swimming, boats, rescuing people.
<b>Weaknesses</b>	Does things by the book.
<b>Visual traits</b>	Vivid red hair in a pony tail, red flowery crop top, red legs, sunglasses and red lipstick.
<b>Special phrases</b>	Get out of the water, get out of the dangerous shark infested water.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Weightlifting, endurance swimming and horse riding.
<b>Favourite food</b>	Tender leaf salad.
<b>Favourite colour</b>	Coral pink.
<b>Favourite instrument</b>	Bongos.
<b>Style and Accessories</b>	Binoculars. Lifeguards float.
<b>Sample scene (including dialogue)</b>	

# Unused Lego Island Characters

LEGO ISLAND 3 Characters

Version 0.2

<b>ROLF THE VET</b>	
<b>Description</b>	<p>Rolf is an Australian vet who has moved to LEGO Island to look after the many different kinds of LEGO animals to be found there.</p> <p>Rolf has an encyclopaedic knowledge of animals domestic and wild. He likes to share his knowledge and enthusiasm of the animal kingdom with those he meets.</p> <p>Rolf is an accomplished artist and if he is not caring for any animals he will be outside painting a landscape, or drawing portraits. He is a consummate musician though he prefers the native instruments of Australia.</p>
<b>Intelligence type</b>	
<b>Role</b>	Vet.
<b>Background</b>	After a long career as a children's entertainer, artist and TV personality Rolf decided to retire to LEGO Island. He set up his veterinary surgery as doing nothing would drive him mad.
<b>Talents</b>	Caring for animals. Painting and playing music.
<b>Weaknesses</b>	
<b>Visual traits</b>	Small beard, glasses, curly greying hair. White apron.
<b>Special phrases</b>	Look at this poor little fellar.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Tropical birds, didgery doo and painting.
<b>Favourite food</b>	Barbecued shrimp.
<b>Favourite colour</b>	Sea green.
<b>Favourite instrument</b>	Didgery doo and wobble board.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>BILL DING</b>	
Trademarked to another toy company, oops.	
<b>Description</b>	<p>The man who builds everything on LEGO Island. Bill Ding is a whiz with tools and his knowledge of LEGO bricks can make his work seem like magic. There's no job too big and no job too small; Bill Ding will build them all.</p> <p>Bill Ding is very proud of his work and will always try to build the best building he can. He will always ask you how you like your home, workplace or that public building over there. Bill will quite happily make alterations to buildings in response to requests by the people who live, work or use those buildings.</p> <p>Bill will get very angry with people that try building without him. He believes only he knows how to construct a house etc. In a way he is right.</p>
<b>Intelligence type</b>	Spatial awareness.
<b>Role</b>	Builder.
<b>Background</b>	<p>Bill Ding was the second minifig created by the Infomaniac and the cause of the bust up between the Brickster and the Infomaniac. Bill Ding was created to build the buildings for the minifigs that the Infomaniac created.</p> <p>The Brickster has a special dislike for Bill Ding.</p>
<b>Talents</b>	Architecture, construction.
<b>Weaknesses</b>	Gets angry at amateur builders.
<b>Visual traits</b>	Blue boiler suit and white hard hat.
<b>Special phrases</b>	That's why they call me Bill Ding.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Opera, ballet.
<b>Favourite food</b>	Meat and two veg.
<b>Favourite colour</b>	Blue.
<b>Favourite instrument</b>	Full orchestra.
<b>Style and Accessories</b>	Hard hat.
<b>Sample scene (including dialogue)</b>	



LEGO ISLAND 3 Characters

Version 0.2

<b>BRADFORD BRICKFORD</b>	
<b>Description</b>	<p>An ex member of the Flying Legondos his life has been without direction since the Legondos stopped performing.</p> <p>The Flying Legondos were a group of people who juggled heads and made pyramids in the park. They were Gideon Worse, Polly Gone, Bradford Brickford, Shiney Doris, Bumpy Kindergreen, and Jack O. Trades.</p>
<b>Intelligence type</b>	
<b>Role</b>	Flying Legondo.
<b>Background</b>	
<b>Talents</b>	Gymnastics.
<b>Weaknesses</b>	Listless.
<b>Visual traits</b>	Film star looks and hair style. Wears a Flying Legondos vest, splattered with the remains of his TV dinners.
<b>Special phrases</b>	I used to be a bigshot, but look at me now, reduced to this, THIS!
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Watching daytime TV.
<b>Favourite food</b>	Beans on toast.
<b>Favourite colour</b>	Red like my vest.
<b>Favourite instrument</b>	Violin.
<b>Style and Accessories</b>	TV remote control always within reach.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>BUCK POUNDS</b>	
<b>Description</b>	Everything has a money value. Calculates the cost of things. Buck Pounds is the owner of the bank.
<b>Intelligence type</b>	
<b>Role</b>	Banker
<b>Background</b>	
<b>Talents</b>	
<b>Weaknesses</b>	
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>BUMPY KINDERGREEN</b>	
<b>Description</b>	<p>An ex member of the Flying Legondos Bumpy lives next door to Shiney Doris.</p> <p>The Flying Legondos were a group of people who juggled heads and made pyramids in the park. They were Gideon Worse, Polly Gone, Bradford Brickford, Shiney Doris, Bumpy Kindergreen, and Jack O. Trades.</p> <p>Bumpy Kindergreen was the least graceful and coordinated of the Flying Legondos. Where others would perform gymnastic feats with ease, Bumpy would have to practice hard, failing often. Bumpy never got disheartened and would leap right back up again and try that complex and difficult trick again.</p>
<b>Intelligence type</b>	
<b>Role</b>	Flying Legondo.
<b>Background</b>	
<b>Talents</b>	Gymnastics, stubborn in the face of adversity.
<b>Weaknesses</b>	
<b>Visual traits</b>	Often bandaged. Wears a Flying Legondos vest.
<b>Special phrases</b>	If at first you don't succeed, try, try, again.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Origami, yoga.
<b>Favourite food</b>	Paella.
<b>Favourite colour</b>	Orange.
<b>Favourite instrument</b>	Flute.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>CAPTAIN D ROM</b>	
<b>Description</b>	Captain D. Rom is the other policeman on the island. He is kind of mixed up, which is shown in this passage: You're under arrest. Oh, it's you! OK. You're not under arrest. So you must be here to build the helicopter. Well, it's about time! Um, for lunch! No, I just ate. No wait, I just ordered in! Order, order . . . order in the court! You're under arrest. Oh, it's still you! Well, why don't you make yourself useful and build the helicopter? Snap to it, at ease. Hey, I like you kid. He also says, "Hup, 2, 3, 4, the Brickster's locked behind those doors.
<b>Intelligence type</b>	
<b>Role</b>	Police Chief
<b>Background</b>	
<b>Talents</b>	Rough and tough on the outside but a softie on the inside. Very confused though and goes off on tangents.
<b>Weaknesses</b>	Never accepts excuses for failures but it takes him a very long time to come to that conclusion.
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>CAPTAIN CLICK</b>	
<b>Description</b>	A ghost pirate whom no one has ever seen, although every one has heard him talking behind doors and draws. He doesn't like company!
<b>Intelligence type</b>	
<b>Role</b>	Ghost Pirate. Always has sound advice or a secret to tell, but only if you harass him enough.
<b>Background</b>	
<b>Talents</b>	Not being seen!
<b>Weaknesses</b>	Intolerance for company.
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>DOROTHY FUNBERG</b>	
<b>Description</b>	Dorothy Funberg is often seen riding her bike around the Information Center and the mountain park. She also likes gardening. She is married to Glen Funberg. She never stops nagging at him. A little bit like Mrs. Bucket from 'Keeping Up Appearances'.
<b>Intelligence type</b>	
<b>Role</b>	
<b>Background</b>	
<b>Talents</b>	
<b>Weaknesses</b>	
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>GIDEON WORSE</b>	
<b>Description</b>	<p>An ex member of the Flying Legondos Gideon has gone somewhat to seed and spends much of his time in the Pizzeria eating pizzas.</p> <p>The Flying Legondos were a group of people who juggled heads and made pyramids in the park. They were Gideon Worse, Polly Gone, Bradford Brickford, Shiney Doris, Bumpy Kindergreen, and Jack O. Trades.</p> <p>Gideon unfortunately has a tendency to panic when things go wrong. He is rather impulsive and will often do things without thinking through the consequences. Such as buying dozens of helium balloons and being pulled into the air as they cancel his weight out. Will he let go, of course not he doesn't want to fall, but if someone was to pop the balloons that will be okay.</p>
<b>Intelligence type</b>	
<b>Role</b>	Flying Legondo.
<b>Background</b>	
<b>Talents</b>	Gymnastics.
<b>Weaknesses</b>	Panics.
<b>Visual traits</b>	Wears a Flying Legondos vest.
<b>Special phrases</b>	Don't panic!
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Eating, sleeping, sunbathing.
<b>Favourite food</b>	Pizza.
<b>Favourite colour</b>	Green.
<b>Favourite instrument</b>	Oboe.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>GLEN FUNBERG</b>	
<b>Description</b>	Glen Funberg is often seen riding his bike around the Information Center and the mountain park. He also likes gardening. Glen is also a member of the Flying Legondos. Glen is married to Dorothy Funberg. He is hen pecked.
<b>Intelligence type</b>	
<b>Role</b>	Flying Legondo?
<b>Background</b>	
<b>Talents</b>	
<b>Weaknesses</b>	
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	



LEGO ISLAND 3 Characters

Version 0.2

<b>MR POLYWANNA</b>	
<b>Description</b>	Maggie Posts pet, but he always escapes.
<b>Intelligence type</b>	
<b>Role</b>	Parrot
<b>Background</b>	
<b>Talents</b>	
<b>Weaknesses</b>	
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>MR SUPER</b>	
<b>Description</b>	Not much is known about Mr. Super, but he always wears a hat. He also goes around the island on his bike often.
<b>Intelligence type</b>	
<b>Role</b>	Works in the Superstore
<b>Background</b>	
<b>Talents</b>	
<b>Weaknesses</b>	
<b>Visual traits</b>	
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	
<b>Favourite food</b>	
<b>Favourite colour</b>	
<b>Favourite instrument</b>	
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>POLAR OYDE</b>	
<b>Description</b>	The photographer is a sucker for beauty. If he see something beautiful he must take a photograph of it to record it for posterity.
<b>Intelligence type</b>	Visual artistic.
<b>Role</b>	Photography of landscapes, portraits, animals, plants, natural phenomenon.
<b>Background</b>	The Infomaniac cannot be everywhere and therefore cannot experience all of the beauty he has created. Therefore he advertised for a photographer to come and live on the island, sort of LEGO Islands photographer laureate. The Photographer answered the advertisement and fell in love with the island when he came for his interview and stayed ever since. Oh he got the job as well.
<b>Talents</b>	Photographic composition. Spotting beauty in the world.
<b>Weaknesses</b>	
<b>Visual traits</b>	Bedecked with cameras, light meter, lenses. Brown hair with a side parting.
<b>Special phrases</b>	Back a bit, back a bit, ahh perfect.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Scuba diving.
<b>Favourite food</b>	Oranges.
<b>Favourite colour</b>	Red.
<b>Favourite instrument</b>	The double base, such sensuous curves, and the light gleaming off the lacquered wood. So pretty, so perfect.
<b>Style and Accessories</b>	Tripod and camera's.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>POLLY GONE</b>	
<b>Description</b>	<p>An ex member of the Flying Legondos.</p> <p>The Flying Legondos were a group of people who juggled heads and made pyramids in the park. They were Gideon Worse, Polly Gone, Bradford Brickford, Shiney Doris, Bumpy Kindergreen, and Jack O. Trades.</p> <p>Polly is a little bundle of enthusiasm. She seems to move a little faster than everyone around her. She will start acting on instructions before you have finished giving them to her. Hence Polly, gone.</p>
<b>Intelligence type</b>	Enthusiastic.
<b>Role</b>	Flying Legondo.
<b>Background</b>	
<b>Talents</b>	Gymnastics.
<b>Weaknesses</b>	Hyperactive.
<b>Visual traits</b>	Wears a Flying Legondos vest. Always moving. Even when she is standing still, she is actually bobbing on her toes.
<b>Special phrases</b>	Yep, yep, yep. Can do.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Playing arcade games, air hockey.
<b>Favourite food</b>	Instant soup.
<b>Favourite colour</b>	Red, cause red stuff goes faster.
<b>Favourite instrument</b>	Scratching.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>SECURITY GUARD ?</b>	
<b>Description</b>	Guarding the LEGO Studio is a security guard. He wont let you past unless you have a backstage pass. Many people want to get inside information on the filming of Cool Movie and the security guards job is to thwart them.
<b>Intelligence type</b>	Acute senses.
<b>Role</b>	Security guard.
<b>Background</b>	Left school with no qualifications. Drifted through life for a bit and then got a job as a security guard for a Bruce Blockstein concert. Has been a security guard ever since.
<b>Talents</b>	Detecting intruders, whether by sight, sound or even smell.
<b>Weaknesses</b>	Bit of a jobsworth. I know you're Pepper but you don't have a backstage pass, yes I know you're the star of the film but I can't let you in until you have a pass, sorry.
<b>Visual traits</b>	Dark blue security guards uniform 'security' emblazoned on the back, blue peaked cap, obviously different to the police uniforms. Mirrored sunglasses, even at night.
<b>Special phrases</b>	Lets see your pass then. Okay in you go. Oy you get down from there. Sorry can't let you in.
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Stamp collecting.
<b>Favourite food</b>	Suet pudding.
<b>Favourite colour</b>	That little light as long as its green, that means nothing is wrong.
<b>Favourite instrument</b>	Sirens, no that's my least favourite, I have to come running to find out what's gone wrong, or who is breaking in.
<b>Style and Accessories</b>	Maglight.
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>SELF MORPHING PLANT</b>	
<b>Description</b>	<p>The Self Morphing Plant is the last of its kind. The species developed in a very changeable environment, so the plants evolved to change form to suit what the environment throws at it.</p> <p>The plant can read the minds of people nearby and talks to them directly to their minds.</p> <p>When first found the plant looks like an ordinary LEGO flower. But if threatened the plant will make itself spikey and covered in thorns.</p>
<b>Intelligence type</b>	
<b>Role</b>	Mythical subject of a quest.
<b>Background</b>	Self morphing plants were once very widespread, but they were harvested almost to extinction for their delicious salty leaves. The Self Morphing Plant is the last of its kind and lives on LEGO Island in a hidden sea cave. Protected by the law and the Infomaniac as it is an endangered species.
<b>Talents</b>	Mind reading, mental speech, can change itself.
<b>Weaknesses</b>	Stubborn.
<b>Visual traits</b>	<p>Typical LEGO flower, green leaves and white flowers. But will periodically change its form to suit the environment or just on a whim. Whim changes normally only effect the leaf / flower colours.</p> <p>Environment changes are more drastic, when the tide is in and the plant is submerged it changes into seaweed. During droughts it will change into a cactus. The plant cannot change its size though.</p>
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Catching a little bit of the sun, but not too much. Putting down roots. Talking to seabirds.
<b>Favourite food</b>	Salt water, fresh air and guano.
<b>Favourite colour</b>	White, you like my flowers, pretty aren't they.
<b>Favourite instrument</b>	Why my own haunting voice.
<b>Style and Accessories</b>	
<b>Sample scene (including dialogue)</b>	

LEGO ISLAND 3 Characters

Version 0.2

<b>SHINY DORIS</b>	
<b>Description</b>	<p>An ex member of the Flying Legondos.</p> <p>The Flying Legondos were a group of people who juggled heads and made pyramids in the park. They were Gideon Worse, Polly Gone, Bradford Brickford, Shiney Doris, Bumpy Kindergreen, and Jack O. Trades.</p> <p>Shiny Doris is so called because she has covered her Flying Legondos outfit with sequins. Shiny loves anything that glistens. She wears lots of jewelry. Her house is a kitsch grotto with gold taps, pearl handled cutlery.</p>
<b>Intelligence type</b>	
<b>Role</b>	Flying Legondo.
<b>Background</b>	
<b>Talents</b>	Gymnastics.
<b>Weaknesses</b>	Materialistic and flashy.
<b>Visual traits</b>	Wears a Flying Legondos vest and sequins, and a little tiara.
<b>Special phrases</b>	
<b>Unique character traits</b>	
<b>Interests/hobbies</b>	Shopping for jewellery.
<b>Favourite food</b>	Duck eggs.
<b>Favourite colour</b>	Mother of pearl.
<b>Favourite instrument</b>	Zither.
<b>Style and Accessories</b>	Tiara, bangles, bracelets, earrings, rings and necklaces.
<b>Sample scene (including dialogue)</b>	