

LEGO® BIONICLE - The Legend of Mata Nui

Experience the mysterious virtual world of new LEGO® TECHNIC® action heroes in breakthrough software from LEGO Media

Format: PC CD-ROM
Released: September 2001
Category: LEGO® Games
Genre: Action adventure game
Ages: Kids 8 and up
LEGO Theme: Bionicle
Price: \$24.95 (USD) \$34.99 (CN)
Developer: Saffire

LONDON, England, March 2001: LEGO Media International announces its first software title specifically designed for older kids, **LEGO® Bionicle: The Legend of Mata Nui** for PC CD-ROM. The game supports the LEGO Company's largest new product launch ever - a new line of collectible LEGO TECHNIC® action heroes and foes based on its legendary story of the Bionicle.

In a time before time, when the island of Mata Nui was a fantasy paradise, a dark shadow, called the Makuta, fell across the land. In the years that followed, the islanders put their faith in a legend that foresaw the arrival of six mighty heroes, called the Toa. To fulfill their destiny, the Toa must overcome many challenges and collect the lost Masks of Power, called Kanohi. Only then will they gain the skill and knowledge to defeat The Makuta and bring an end to the darkness.

LEGO Bionicle: The Legend of Mata Nui is a 3-D action adventure game that picks up where **LEGO Bionicle: Tales of the Tohunga** for Game Boy™ Advance leaves off. The epic story of Mata Nui continues as the Tohunga have successfully summoned the Toa to the island to restore peace. The PC CD-ROM game gives players the chance to control each of the six mighty Toa in their quest to overcome the Makuta. Players harness the Toa's awesome acrobatic abilities and fearsome elemental powers to defeat the Makuta's minions and collect the Masks of Power needed to accomplish their quest.

Players begin their quest as Onua, the Toa of Earth, and then set out in search of Tahu, the Toa of Fire, assuming the persona of each new Toa they find. Only after all six Toa have been found can they combine to form the awesome Toa Kaita, two gigantic robotic heroes that will help to ultimately defeat the Makuta.

Players face many tasks on the island of Mata Nui as they progress through eight massive and richly detailed game environments from a third-person over-the-shoulder perspective. Players master more than 12 awesome elemental powers to overcome obstacles and opponents. Toa Onua, for example, can harness the powers of the earth to create tremors

and quakes to unsettle his adversaries. A key driver of both the story and the game play is the collection of Kanohi scattered around the island. Each mask has a unique power, and the Toa become more powerful as additional masks are found, allowing players to successfully overcome increasingly difficult obstacles and adversaries.

LEGO Bionicle: The Legend of Mata Nui is integrally linked to the Bionicle play materials line, bridging the gap between the physical and virtual worlds. Players may enter special codes found on the play materials packaging to the game to gain access to secret game-enhancing features. Additionally, the virtual search for Kanohi echoes the collectible nature of the physical Bionicle Masks of Power. The first 300,000 PC CD-ROM games produced will ship with an exclusive and collectible Mask of Time, and players also may view and print exclusive LEGO TECHNIC Bionicle model building instructions and other unique Bionicle artwork as they play.

#

LEGO Media was established in 1996 and has its world wide headquarters near London. LEGO Media is responsible for the development, publishing and marketing of media products for children between the ages of two and 16. As part of the LEGO Group, LEGO Media has access to unique brand recognition as well as strong marketing and distribution power in the children's market. The Company is led by a strong senior management team of talented interactive media industry professionals and experienced managers from the LEGO Group. For more information, please visit www.LEGO.com/software

Saffire Corporation, headquartered in Pleasant Grove, Utah, specializes in the design and manufacture of sophisticated 3D rendering engines used in state-of-the-art video games. Saffire is one of the nation's top makers of video games, creating games for such major publishers as LEGO Media, Red Storm, Konami, Nintendo, Electronic Arts, G. T. Interactive, and Midway. For more information, please visit www.saffire.com.

Nintendo and Game Boy are trademarks of Nintendo Co. Ltd.

©LEGO, THE LEGO LOGO AND THE LEGO BRICK ARE REGISTERED TRADEMARKS OF THE LEGO GROUP.
©2001 THE LEGO GROUP

LEGO Systems, Inc.

(USA/Canada)

Michael McNally

PR Manager

LEGO Systems, Inc.

555 Taylor Road

PO Box 1600

Enfield, CT 06082-1600

USA

Tel: (860) 763-7825

Fax: (860) 763-7736

Email: michael.mcnally@america.lego.com